# Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	09 <sup>th</sup> November 2022
Team ID	PNT2022TMID30805
Project Name	Inventory Management System for Retailers
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story User Story / Task Epic) Number		Story Points	Priority	Team Members	
Sprint-1	Registration	USN-1	As a user, I can register for the application by using my email & password and confirming my login credentials.	3	High	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN	
Sprint-1		USN-2	As a user, I can login through my E-mail.	3	Medium	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN	
Sprint-1	Confirmation	USN-3	As a user, I can receive my confirmation email once I have registered for the application.	2	High	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN	
Sprint-1	Login	USN-4	As a user, I can log in to the authorized account by entering the registered email and password.	3	Medium	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN	

Sprint-2	Dashboard	USN-5	As a user, I can view the products that are available currently.	4	High	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN
Sprint-2	Stocks update	USN-6	As a user, I can add products which are not available in the inventory and restock the products.	3	Medium	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN
Sprint-3	Sales prediction	USN-7	As a user, I can get access to sales prediction tool which can help me to predict better restock management of product.	6	Medium	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN
Sprint-4	Request for customer care	USN-8	As a user, I am able to request customer care to get in touch with the administrators and enquire the doubts and problems.	4	Medium	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN
Sprint-4	Giving feedback	USN-9	As a user, I am able to send feedback forms reporting any ideas for improving or resolving any issues I am facing to get it resolved.	3	Medium	S RAAGUL P RAGAVAN S TAMILSELVAN K VELMURUGAN

### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	11	6 Days	24 Oct 2022	29 Oct 2022	11	29 Oct 2022
Sprint-2	7	6 Days	31 Oct 2022	05 Nov 2022	7	05 Nov 2022
Sprint-3	6	6 Days	07 Nov 2022	12 Nov 2022	6	12 Nov 2022
Sprint-4	7	6 Days	14 Nov 2022	19 Nov 2022	7	19 Nov 2022

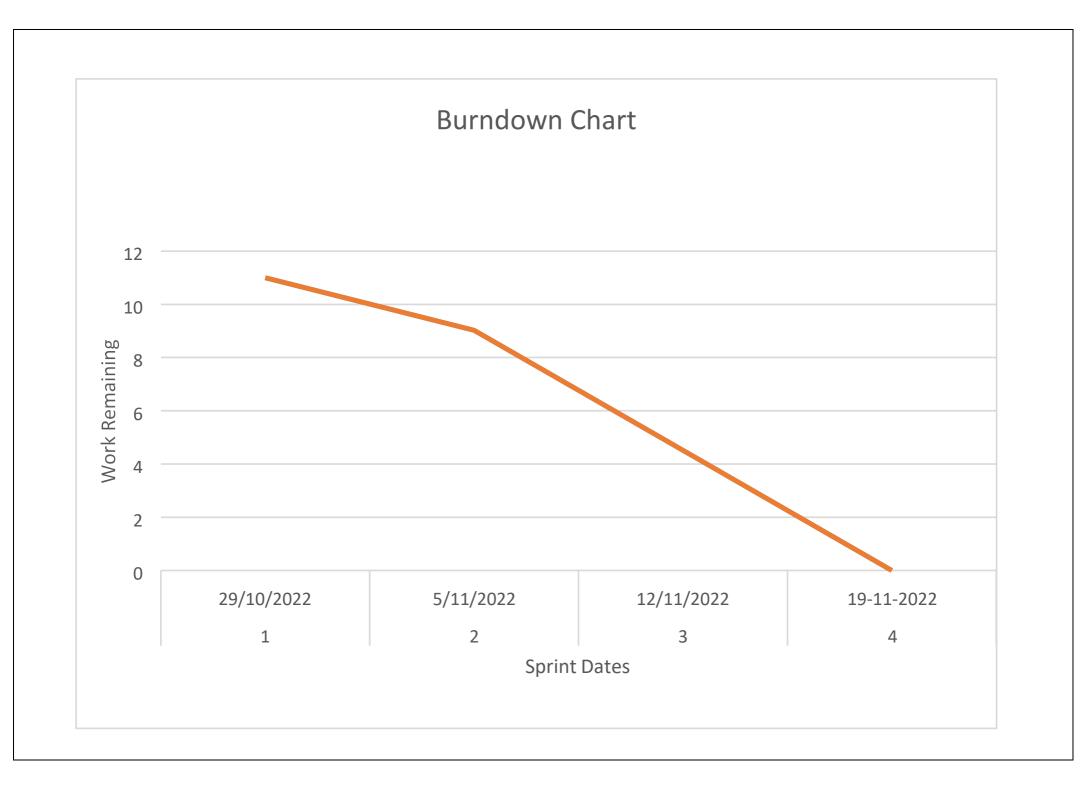
### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Our velocity should be:

$$AV = \frac{(11+7+6+7)}{24} = \frac{31}{24} = 1.29$$



#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

Reference: https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-

software https://www.atlassian.com/aqile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts

https://careereducation.smartinternz.com/Student/guided\_project\_workspa

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