

INDUSTRY – SPECIFIC INTELLIGENT FIRE MANAGEMENT SYSTEM

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Sprint 4: Web UI (to make the user interact with the software)

CODE:

```
#include <WiFi.h>//library for wifi
#include <PubSubClient.h>//library for MQTT
#include "DHT.h"// Library for dht11
#include <cstdlib>
#include <time.h>
#include <mjson.h>

//#include <HTTPClient.h>

#define DHTPIN 15    // what pin we're connected to
#define DHTTYPE DHT22 // define type of sensor DHT 11

DHT dht (DHTPIN, DHTTYPE);// creating the instance by passing pin and typr of dht
connected

void callback(char* subscribetopic, byte* payload, unsigned int payloadLength);

//-----credentials of IBM Accounts-----

#define ORG "fvs923"
#define DEVICE_TYPE "zenabc"
#define DEVICE_ID "221"
#define TOKEN "12345678"

String data3 = "";
String accidentstatus = "";
```

```
String sprinkstatus = "";
float temp =0;
bool isfanon = false;
bool issprinkon = false;
bool cansprinkoperate = true;
bool canfanoperate = true;
bool canalertsent = true;
bool cansentalert = false;
int gas = 0;
int flame = 0;
int flow = 0;
long int cooldown= 600;
```

```
char server[] = ORG ".messaging.internetofthings.ibmcloud.com";
char publishTopic[] = "iot-2/evt/data/fmt/json";
char subscribetopic[] = "iot-2/cmd/command/fmt/String";
char authMethod[] = "use-token-auth";
char token[] = TOKEN;
char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID;
```

```
// .....
```

```
WiFiClient wifiClient; // creating the instance for wificlient
```

```
PubSubClient client(server, 1883, callback ,wifiClient); //calling the predefined client id by
passing parameter like server id,portand wificredential
```

```
void setup()// configuring the ESP32
```

```

{
  Serial.begin(115200);
  dht.begin();
  //if real gas sensor is used make sure the sensor is heated up for accurate readings
  /*
   - Here random values for readings and stdout were used to show the
     working of the devices as physical or simulated devices are not
     available.
  */

  delay(10);
  Serial.println();
  wificonnect();
  mqttconnect();
}

void loop()// Recursive Function
{
  //printf("\n%li\n",time(0));

  temp = dht.readTemperature();
  //setting a random seed
  srand(time(0));

  //initial variable activities like declaring , assigning
  gas = rand()%400;
  int flamereading = rand()%1024;
  flame = map(flamereading,0,1024,0,1024);

```

```
int flow = ((rand()%100)>50?1:0);
```

```
//find the accident status 'cause fake alert may be caused by some mischief activities
```

```
if(temp < 45 ){
```

```
    if(flame > 650 ){
```

```
        accidentstatus = "Need Auditing";
```

```
        if(canfanoperate)
```

```
            isfanon = true;
```

```
        else
```

```
            isfanon = false;
```

```
        issprinkon = false;
```

```
    }
```

```
else if(flame <= 10){
```

```
    accidentstatus = "nothing happened";
```

```
    isfanon = false;
```

```
    issprinkon = false;
```

```
}
```

```
}else if(temp >= 45 && temp <= 55 ){
```

```
    if(flame <=650 && flame >100 ){
```

```
        if(cansprinkoperate)
```

```
            issprinkon = true;
```

```
        else
```

```
            issprinkon = false;
```

```
        accidentstatus = "moderate";
```

```
        if(gas > 160 && canfanoperate ){
```

```
            isfanon = true;
```

```

    }
    else{
        isfanon = false;
    }
}
else if(flame <= 100 && flame > 10){
    if(cansprinkoperate)
        issprinkon = true;
    else
        issprinkon = false;
    isfanon = false;
    accidentstatus = "moderate";
}

}else if(temp > 55){
    if(flame > 650){
        gas = 500 + rand()%500;
        accidentstatus = "severe";
        if(cansprinkoperate)
            issprinkon = true;
        else
            issprinkon = false;
        if(canfanoperate)
            isfanon = true;
        else
            isfanon = false;
    }
    else if(flame < 650 && flame > 400 ){
        gas = 300 + rand()%500;
        accidentstatus = "severe";
    }
}

```

```
    if(cansprinkoperate)
        issprinkon = true;
    else
        issprinkon = false;

    if(canfanoperate)
        isfanon = true;
    else
        isfanon = false;

}
}
else {
    accidentstatus = "Need moderate Auditing";
    isfanon = false;
    issprinkon = false;
}

if(issprinkon){
    if(flow){
        sprinkstatus = "working";
    }
    else{
        sprinkstatus = "not working";
    }
}
else if(!issprinkon){
    sprinkstatus = "ready";
}
```

```

else {
    sprinkstatus = "something's wrong";
}

```

```

PublishData(temp,gas,flame,flow,isfanon,issprinkon);
printf("\n%li\n",cooldown);
if(accidentstatus=="severe" && cooldown >= 600){
    cooldown = 0;
    sendalert();
    PublishData(temp,gas,flame,flow,isfanon,issprinkon);
    cansentalert = false;

}

```

```

if(cooldown > 999999){
    cooldown = 601;
}
delay(1000);
++cooldown;
if (!client.loop()) {
    mqttconnect();
}
}

```

```

/*.....retrieving to Cloud. .... */

```

```

void PublishData(float temp, int gas ,int flame ,int flow,bool isfanon,bool issprinkon) {
    mqttconnect();//function call for connecting to ibm
    /*
        creating the String in in form JSon to update the data to ibm cloud
    */
}

```

```
*/
```

```
String payload = "{\"temp\":";
payload += temp;
payload += "," "\"gas\":";
payload += gas;
payload += "," "\"flame\":";
payload += flame;
payload += "," "\"flow\":";
payload += ((flow)?"true":"false");
payload += "," "\"isfanon\":";
payload += ((isfanon)?"true":"false");
payload += "," "\"issprinkon\":";
payload += ((issprinkon)?"true":"false");
payload += "," "\"cansentalert\":";
payload += ((cansentalert)?"true":"false");
payload += "," "\"accidentstatus\":";
payload += "\"" + accidentstatus + "\"";
payload += "," "\"sprinkstatus\":";
payload += "\"" + sprinkstatus + "\"";
payload += "}";
```

```
//Serial.print("Sending payload: ");
```

```
Serial.println(payload);
```

```
if (client.publish(publishTopic, (char*) payload.c_str())) {
```

```
    Serial.println("Publish ok");// if it sucessfully upload data on the cloud then it will print
    publish ok in Serial monitor or else it will print publish failed
```

```
} else {
```

```
    Serial.println("Publish failed");
```



```
}
```

```
}
```

```
void mqttconnect() {  
  if (!client.connected()) {  
    Serial.print("Reconnecting client to ");  
    Serial.println(server);  
    while (!client.connect(clientId, authMethod, token)) {  
      Serial.print(".");  
      delay(500);  
    }  
  }
```

```
    initManagedDevice();  
    Serial.println();  
  }  
}
```

```
void wificonnect() //function defination for wificonnect  
{  
  Serial.println();  
  Serial.print("Connecting to ");
```

```
  WiFi.begin("Wokwi-GUEST", "", 6); //passing the wifi credentials to establish the  
connection
```

```
  while (WiFi.status() != WL_CONNECTED) {  
    delay(100);  
    Serial.print(".");  
  }
```

```
  Serial.println("");
```

```
  Serial.println("WiFi connected");
```

```
Serial.println("IP address: ");  
Serial.println(WiFi.localIP());  
}
```

```
void initManagedDevice() {  
  if (client.subscribe(subscribetopic)) {  
    Serial.println(subscribetopic);  
    Serial.println("subscribe to cmd OK");  
  } else {  
    Serial.println("subscribe to cmd FAILED");  
  }  
}
```

```
void callback(char* subscribetopic, byte* payload, unsigned int payloadLength)  
{
```

```
  Serial.print("callback invoked for topic: ");  
  Serial.println(subscribetopic);  
  for (int i = 0; i < payloadLength; i++) {  
    //Serial.print((char)payload[i]);  
    data3 += (char)payload[i];  
  }  
  Serial.println("data: "+ data3);
```

```
const char *s =(char*) data3.c_str();  
double pincode = 0;
```

```
if(mjson_get_number(s, strlen(s), "$.pin", &pincode)){  
  if(((int)pincode)==67993){  
    const char *buf;
```

```
int len;
```

```
if (mjson_find(s, strlen(s), "$.command", &buf, &len)) // And print it  
{
```

```
    String command(buf,len);
```

```
    if(command=="cantfan"){
```

```
        canfanoperate = !canfanoperate;
```

```
    }
```

```
    else if(command=="cantsprink"){
```

```
        cansprinkoperate = !cansprinkoperate;
```

```
    }else if(command=="sentalert"){
```

```
        resetcooldown();
```

```
    }
```

```
}
```

```
}
```

```
}
```

```
data3="";
```

```
}
```

```
void resetcooldown(){
```

```
    cooldown = 0;
```

```
}
```

```
void sendalert(){
```

```
    cansentalert = true;
```

```
    cooldown = 0;
```

```
}
```

diagram.json:

```
{
  "version": 1,
  "author": "Anonymous maker",
  "editor": "wokwi",
  "parts": [
    { "type": "wokwi-esp32-devkit-v1", "id": "esp", "top": 2.13, "left": -176.36, "attrs": { } },
    {
      "type": "wokwi-dht22",
      "id": "dht1",
      "top": -72.84,
      "left": -48.9,
      "attrs": { "temperature": "10.9" }
    }
  ],
  "connections": [
    [ "esp:TX0", "$serialMonitor:RX", "", [ ] ],
    [ "esp:RX0", "$serialMonitor:TX", "", [ ] ],
    [ "dht1:VCC", "esp:3V3", "red", [ "v0" ] ],
    [ "dht1:GND", "esp:GND.1", "black", [ "v0" ] ],
    [ "dht1:SDA", "esp:D15", "green", [ "v101.76", "h-2.06" ] ]
  ]
}
```