

```
// C++ code
//
#include <Servo.h>
int set = 0;
int set_to = 0;
int dist = 0;
int read_digital = 0;
int read_digital_pin2 = 0;
long readUltrasonicDistance(int triggerPin, int echoPin)
{
 pinMode(triggerPin, OUTPUT); // Clear the trigger
 digitalWrite(triggerPin, LOW);
 delayMicroseconds(2);
 // Sets the trigger pin to HIGH state for 10 microseconds
 digitalWrite(triggerPin, HIGH);
 delayMicroseconds(10);
 digitalWrite(triggerPin, LOW);
 pinMode(echoPin, INPUT);
 // Reads the echo pin, and returns the sound wave travel time in microseconds
```

```
return pulseIn(echoPin, HIGH);
}
Servo servo_8;
void setup()
servo_8.attach(8, 500, 2500);
pinMode(2, INPUT);
pinMode(12, OUTPUT);
pinMode(A0, INPUT);
pinMode(9, OUTPUT);
}
void loop()
dist = 0.01723 * readUltrasonicDistance(7, 7);
if (dist <= 100) {
 servo_8.write(90);
  delay(1000); // Wait for 1000 millisecond(s)
} else {
 servo_8.write(0);
  delay(1000); // Wait for 1000 millisecond(s)
}
if (digitalRead(2) < 1) {
```

```
digitalWrite(12, HIGH);
  delay(1000); // Wait for 1000 millisecond(s)
} else {
  digitalWrite(12, LOW);
  delay(1000); // Wait for 1000 millisecond(s)
}

if (analogRead(A0) > 200) {
  digitalWrite(9, HIGH);
  delay(1000); // Wait for 1000 millisecond(s)
} else {
  digitalWrite(9, LOW);
  delay(1000); // Wait for 1000 millisecond(s)
}
```