

PROJECT REPORT DOCUMENT

CONTEXT

TEAM ID: PNT2022TMID45386

1.INTRODUCTION

1.1 PROJECT OVERVIEW

1.2 PURPOSE

2.LITERATURE SURVEY

2.1 EXISTING PROBLEM

2.2 REFERENCES

2.3 PROBLEM STATEMENT DEFINITION

3.IDEATION & PROPOSED SOLUTION

3.1 EMPATHY MAP CANVAS

3.2 IDEATION & BRAINSTROMING

3.3 PROPOSED SOLUTION

3.4 PROBLEM SOLUTION FIT

4.REQUIREMENTS ANALYSIS

4.1 FUNCTIONAL REQUIREMENT

4.2 NON-FUNCTIONAL REQUIREMENT

5.PROJECT DESIGN

5.1 DATAFLOW DIAGRAM

5.2 SOLUTION & TECHNICAL ARCHITECTURE

5.3 USER STORIES

6.PROJECT PLANNING & SCHEDULING

6.1 SPRINT PLANNING EXECUTION

6.2 SPRINT DELIVERY SCHEDULE

6.3 REPORTS FROM JIRA

7.CODING & SOLUTIONS

7.1 FEATURE 1

7.2 FEATURE 2

7.3 DATABASE SCHEMA

8.TESTING

8.1 TEST CASES

8.2 USER ACCEPTANCE TESTING

9. PERFORMANCE METRICS

10.ADVANTAGES & DISADVANTAGES

11.CONCLUSION

12.FUTURE SCOPE

13.APPENDIX

SOURCE CODE

GITHUB & PROJECT DEMO LINK

1.INTRODUCTION

1.1 PROJECT OVERVIEW

Child safety and tracking is a major concern as the more number of crimes on children are reported. The children are too young to take care of themselves. we cannot monitor the children at all times in school, play area, and outside. Sometimes parents indifferently leave their child in school or parks somewhere. According to this critical situation we would be able to find the child with the help of IoT (Internet of Things). This device helps the child when they cross geofence area the notifications will be sent to their parents or caretakers.

1.2 PURPOSE

Internet of Things (IoT) plays a major role in every day to day life. IoT devices are smart devices, which are able to take decisions by sensing the environment around the devices. IoT brings advanced elements in the social, economic impact of users.

2. LITERATURE SURVEY

2.1 EXISTING PROBLEM

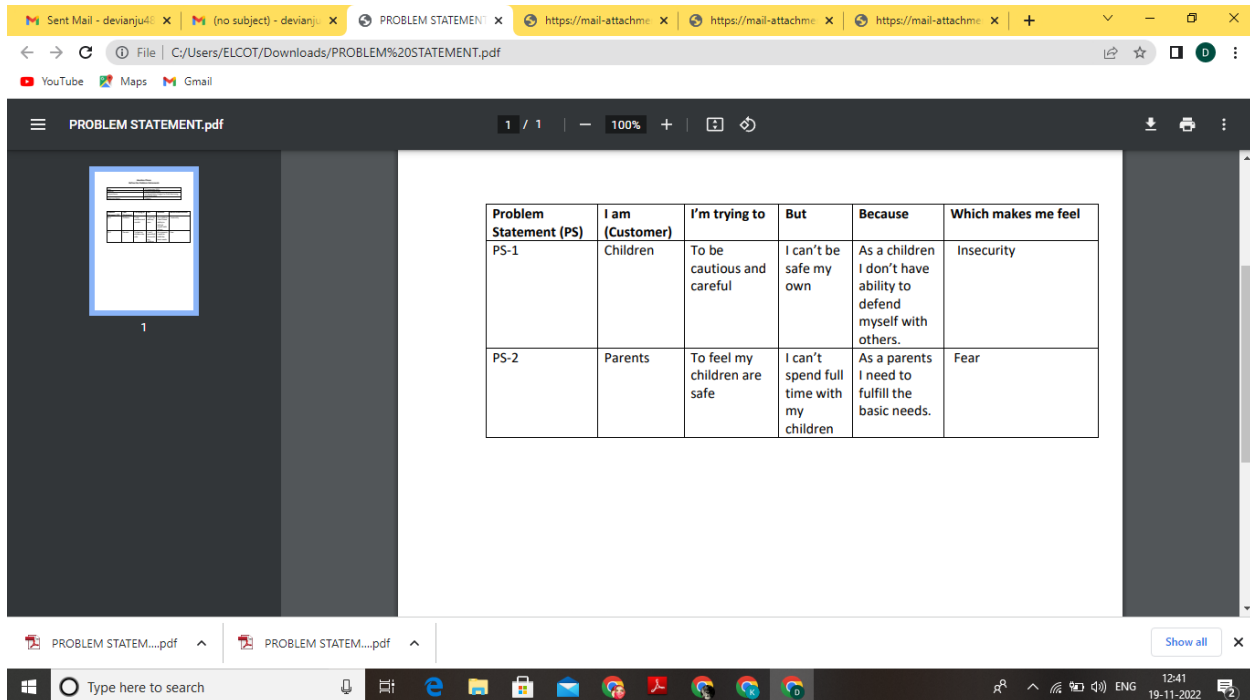
M. Madhuri, A. Q. Gill and H. U. Khan [1]-“ The proposed integrated digital technology architecture such as the Salesforce cloud, Mobile Application and GPS can be easily used for tracking a missing child in an event. This work is a first steps towards the development of a working software for a Smart Child Tracker ”. A. Srinivasan, S. Abirami, N. Divya, R. Akshya and B. S. Sreeja [2]-“ This paper has focused mainly on the autonomous operation of the safety system. Combined usage of three different vitals has increased the accuracy of detecting the abnormal situation. Usage of machine learning has improved the accuracy and made the system intelligent”. B. Ranjeeth, B. S. Reddy, Y. M. K. Reddy, S. Suchitra and B. Pavithra, [3]“ This IoT based device brings a revolutionary change in the current problems regarding child safety issues. Child safety is the most common problem in the world. By this project, the child missing and kidnap issues can be brought down and help the society”. M. Benisha et al., [4]-“ The planned mechanism provides a better methodology to view & track the location of the children in terms of latitude and longitude which can additionally track using Google maps It is used by the Arduino module to overcome GSM by using IT to better Communication and heartbeat sensor and MEMS accelerator is also added. If an accident happens, message with location sends instantly to the registered contacts and also to the nearest police stations “

2.2 REFERENCES

[1] M. Madhuri, A. Q. Gill and H. U. Khan, "IoT-Enabled Smart Child Safety Digital System Architecture," 2020 IEEE 14th International Conference on Semantic Computing (ICSC), 2020, pp.

166-169, doi: 10.1109/ICSC.2020.00033.[2] A. Srinivasan, S. Abirami, N. Divya, R. Akshya and B. S. Sreeja, "Intelligent Child Safety System using Machine Learning in IoT Devices," 2020 5th International Conference on Computing, Communication and Security (ICCCS), 2020, pp. 1-6, doi: 10.1109/ICCCS49678.2020.9277136.[3] B. Ranjeeth, B. S. Reddy, Y. M. K. Reddy, S. Suchitra and B. Pavithra, "Smart Child Safety Wearable Device," 2020 International Conference on Electronics and Sustainable Communication Systems (ICESC), 2020, pp. 116-120, doi: 10.1109/ICESC48915.2020.9156001.[4] M. Benisha et al., "Design of Wearable Device for Child Safety," 2021 Third International Conference on Intelligent Communication Technologies and Virtual Mobile Networks (ICICV), 2021, pp. 1076-1080, doi: 10.1109/ICICV50876.2021.9388592

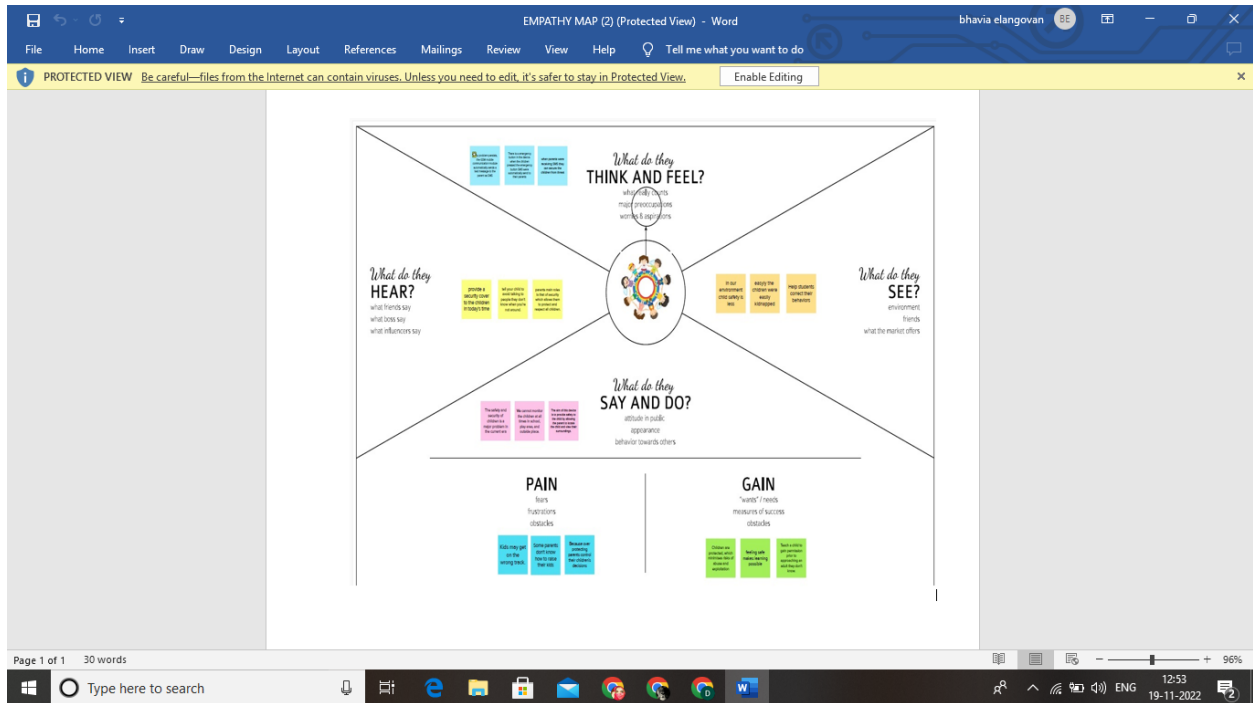
2.3 PROBLEM STATEMENT DEFINITION



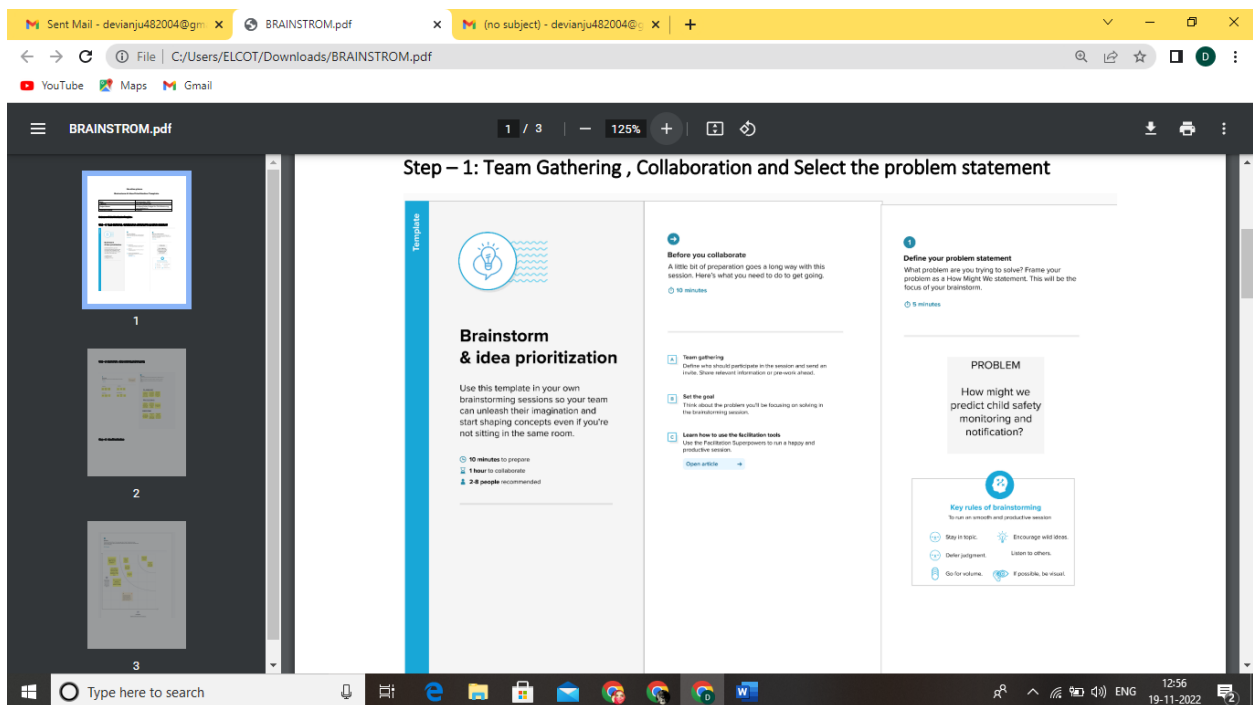
Problem Statement (PS)	I am (Customer)	I'm trying to	But	Because	Which makes me feel
PS-1	Children	To be cautious and careful	I can't be safe my own	As a children I don't have ability to defend myself with others.	Insecurity
PS-2	Parents	To feel my children are safe	I can't spend full time with my children	As a parents I need to fulfill the basic needs.	Fear

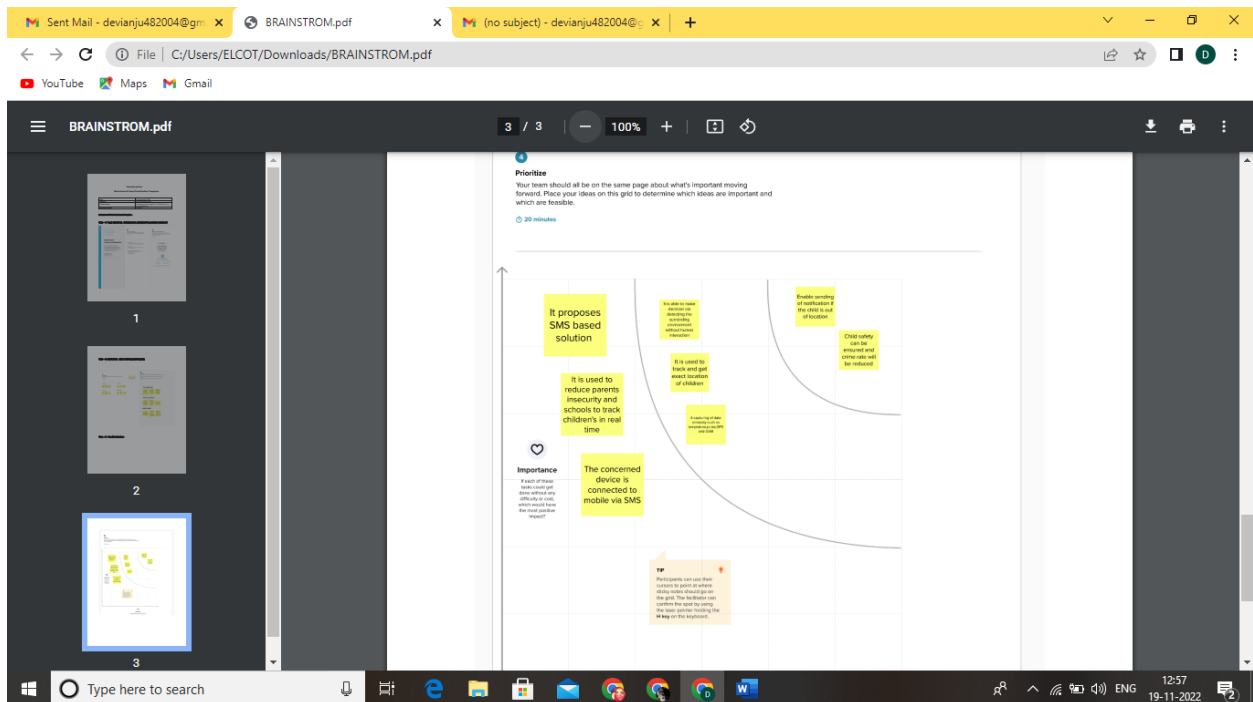
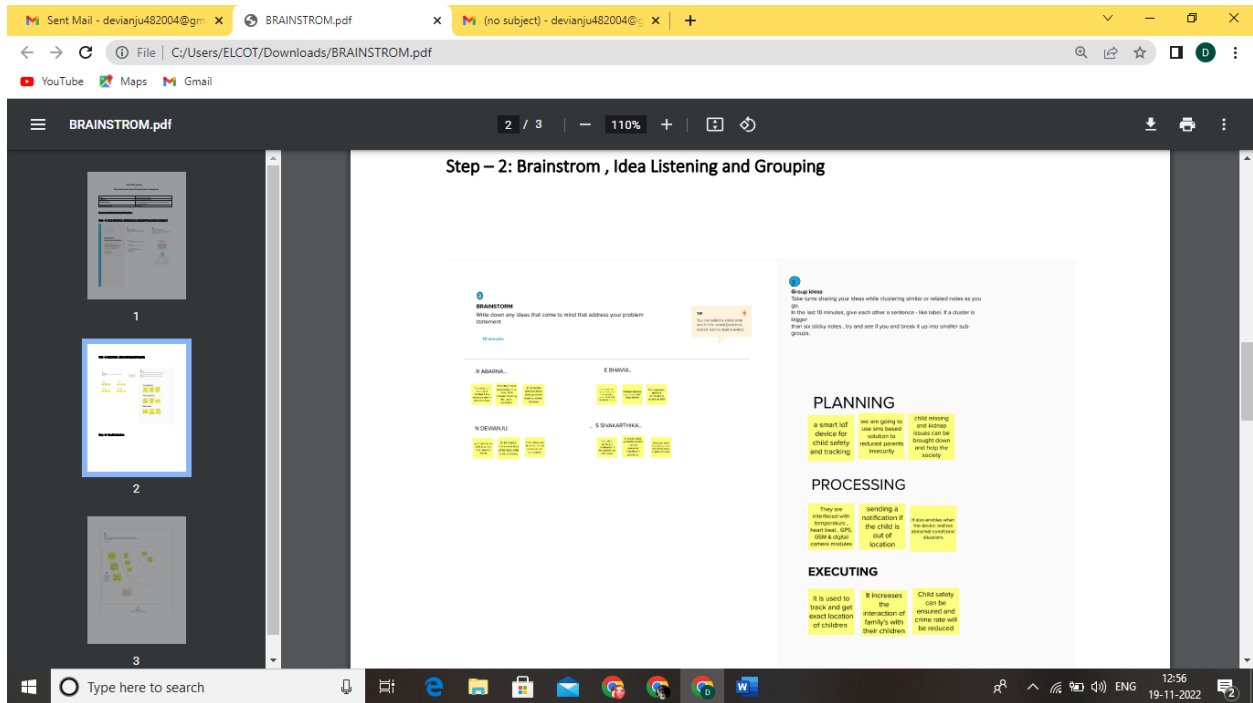
3. IDEATION & PROPOSED SOLUTION

3.1 EMPATHY MAP CANVAS



3.2 IDEATION & BRAINSTORMING





3.3 PROPOSED SOLUTION

PROPOSED SOLUTION.pdf - Adobe Reader

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Proposed Solution Template:

Project team shall fill the following information in proposed solution template.

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	The current situation of our country is not comfortable for monitoring children in school. The child safety is major concern for many of the parents.
2.	Idea / Solution description	By using IoT Sms based solution to reduced parents insecurity and schools to track children's in real time.
3.	Novelty / Uniqueness	To prevent child from offence via notification.
4.	Social Impact / Customer Satisfaction	The ability to locate and track child which gives peace of mind to parents.They would be satisfied.
5.	Business Model (Revenue Model)	IoT revenue model sit at the heart of business models .They make all difference in considering deployment successful.
6.	Scalability of the Solution	Technical complexity is one of the greatest IoT scalability issues. By using right technology is paramount to safeguard .

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3.4 PROBLEM SOLUTION FIT

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Define CS, fit into CC

Explore AS, different

Focus on JBP, top into BE, understand RC

Focus on JBP, top into BE, understand RC

1. CUSTOMER SEGMENT(S)
Who is your customer?
Parents and children

2. JOBS-TO-BE-DONE / PROBLEMS
Which jobs to be done (or problems) do you address your customer?
Children safety are major problems or jobs

3. TRIGGERS
What triggers customers to act? i.e., seeing their neighbour installing solar panels, reading their news, efficient solution in the news.
Due to child problem arises in our society. It triggers them to do something.

4. CUSTOMER CONSTRAINTS
What constraints prevent your customers from taking action or limit their choice of solutions?
They don't have knowledge about advanced technology.
They don't believe.

5. AVAILABLE SOLUTIONS
Which solutions are available for the customers when they face the problem?
or need to get the job done? What have they tried in the past?
What price & come? They try to get help from the cops. They search around their place. The cops is time will be delay.
Children may be feel insecure. And the price is the children may get back safety.

6. PROBLEM ROOT CAUSE
What is the real reason that this problem existed? The real reason is not providing a proper safety to a children.

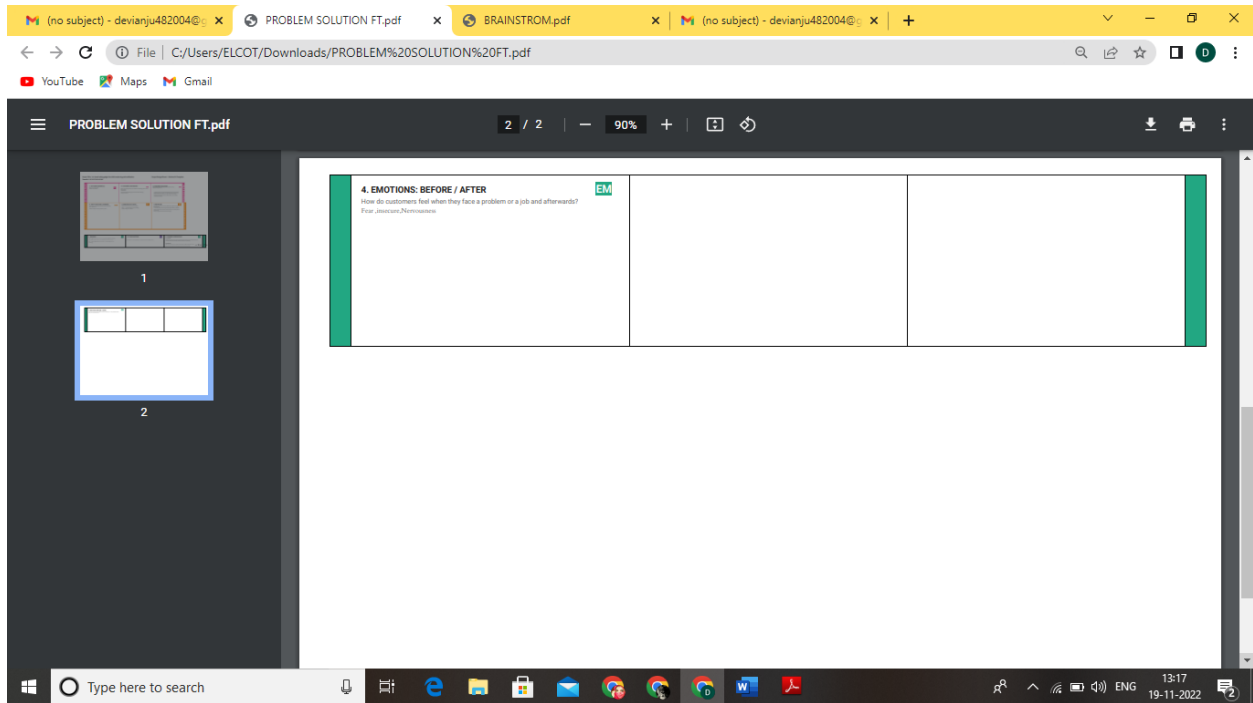
7. BEHAVIOUR
What does your customer do to address the problem and get the solution?
They try to keep the children safe by keeping a trustworthy person at their side.
They try to get know about new technology.

8. CHANNELS of BEHAVIOUR
8.1 ONLINE
What kind of actions do customers take online? Extract online channels from #7 in social media they spread a news and identity of a children.
8.2 OFFLINE
What kind of actions do customers take offline? Extract offline channels from #7. They search manually with the help of paper and known people.

9. YOUR SOLUTION
Our solution is to give notification to parent about their children safety.

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4.REQUIREMENTS ANALYSIS

4.1 FUNCTIONAL REQUIREMENTS

Functional Requirements:

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	GPS LOCATION	GPS sensors are receivers with antennas that use a satellite-based navigation system with a network of 24 satellites in orbit around the earth to provide position, velocity, and timing information.
FR-2	TEMPERATURE SENSOR	A temperature sensor is an electronic device that measure the temperature of its environment and converts the input data into electronic data to record,monitor, or signal temperature changes.
FR-3	ALARAM BUZZER	A Buzzer can be used to audibly indicate status changes for the vehicle.depending on the board capabilities, this can be active device.
FR-4	CLOUD	computing is used to store IOT data it is an easy travel method for large data packages generated by the IOT throuCloud gh the internet.
FR-5	INTERNET	Internet is an electronic communications network that connects computer networks and organizational computer facilities around the world.
FR-6	MOBILE PHONE	To get notification through the internet .

4.2 NON FUNCTIONAL REQUIREMENTS

solution requirements.pdf - Adobe Reader

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Non-functional Requirements:

Following are the non-functional requirements of the proposed solution.

FR No.	Non-Functional Requirement	Description
NFR-1	Usability	Child safety is guarantee and crime rate is reduced as immediate action can be taken in case the child is in danger.
NFR-2	Security	In real time using internet of things with the help of GSM, GPS.
NFR-3	Reliability	The reliability model of the device is a network model which can better express the safety logic relations.
NFR-4	Performance	Performance provides timely and accessible performance data about the family support child protection and youth justice system.
NFR-5	Availability	A smart iot device for child safety and tracing is developed to help the parents to locate and monitor their children.
NFR-6	Scalability	Easy to maintain Low cost

5. PROJECT DESIGN

5.1 DATA FLOW DIAGRAM

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Data Flow Diagrams:

```

graph TD
    Input[Input safety function] --> ChildApp((Child app))
    Input --> GuardianApp((Guardian app))
    ChildApp --> Acquiring[Acquiring location coordinates]
    Acquiring --> Server((Server))
    Server --> Receiving[Receiving location coordinates]
    Receiving --> DrawTracks[Draw tracks]
    DrawTracks --> IsDataInfo{Is the data information (url) passed?}
    IsDataInfo -- Yes --> Announce[Announcing state information to voice]
    Announce --> IsChildAbnormal{Is the child's state abnormal?}
    IsChildAbnormal -- Yes --> WarnGuardian[Warning the guardian for state]
    ChildApp --> IsGeoMock{Is the child near the geo-mock?}
    IsGeoMock -- No --> WarnGuardian
    IsGeoMock -- Yes --> Remind[Reminding the child for note]
    Remind --> WarnGuardian
    IsGeoMock --> IsChildNearGeoMock{Does the child turn in the car speed excessively deviate from roads or enter in the high-risk areas for too long time?}
    IsChildNearGeoMock -- No --> WarnGuardian
    IsChildNearGeoMock -- Yes --> WarnGuardian
  
```

5.2 SOLUTION AND TECHNICAL ARCHITECTURE

Solution Architecture: [Open with Google Docs](#)

Page 1 / 1

Technology stack.pdf [Open with Google Docs](#)

Table-1 : Components & Technologies.

S.No	Component	Description	Technology
1.	User Interface	Data is collected by sensor Devices. Eg. Web UI ,Mobile app	HTML, CSS, JavaScript / Angular Js / React Js etc.
2.	sensor	Temperature sensor	MEMS sensor
3.	Arduino	lot cloud applications	IBM Watson STT service
4.	Gps	To transmit data remotely and connect to other system and sensor.	IBM Watson Assistant
5.	Database	Python , Natural language processing.	MySQL, NoSQL, etc.
6.	Cloud Database	Analysis Database Service on Cloud	IBM DB2, IBM Cloudant etc.

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7.	File Storage	File storage requirements	IBM Block Storage or Other Storage Service or Local Filesystem
8.	External API	Notification is send to mobile when child is kidnapped.	IBM API, etc.
9.	Gsm	It is used to make portable and movable iot based devices	Digital cellular
10.	Machine Learning Model	lot devices are used to track child location from harassment.	Object Recognition Model, etc.
11.	Infrastructure (Server / Cloud)	Application Deployment on Local System / Cloud Local Server Configuration: operating system Cloud Server Configuration : cloud hosting services.	Local, Cloud Foundry, Kubernetes, etc.

Table-2: Application Characteristics:

S.No	Characteristics	Description	Technology
1.	Open-Source Frameworks	It is available for commercial and non commercial use	Tensorflow
2.	Security Implementations	Use of alarm and sensor for security purpose	Wireless sensor system
3.	Scalable Architecture	Well monitoring system	Internet of things
4.	Availability	Use of Arduino	MEMS
5.	Performance	Simulate the devices from different location	3G,4G

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5.3 USER STORIES

Data flow graph - Word

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User Stories

Use the below template to list all the user stories for the product.

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Parents	Login	USN-1	As a <u>parents</u> I want to secure my child.	I can use my mobile phone to track child location from their smart <u>device</u> .	High	Sprint-1
Child who kidnapped	login	USN-2	As a child I will not secure myself.	From my device it will send notification and location to my parents.	High	Sprint-1
police	Login	USN-3	As a <u>police</u> its my responsibility to secure the child.	Parents send the information(location) about the kidnapped child.	High	Sprint-1
Child who is in danger	Login	USN-4	By using the <u>device</u> they will secure themselves.	They protect themselves using the device.	High	Sprint-1

168 words English (India) Accessibility: Investigate

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6. PROJECT PLANNING & SCHEDULING

6.1 SPRINT PLANNING & ESTIMATION

User Stories

Use the below template to list all the user stories for the product.

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Parents	Login	USN-1	As a <u>parents</u> I want to secure my child.	I can use my mobile phone to track child location from their smart <u>device</u> .	High	Sprint-1
Child who kidnapped	login	USN-2	As a child I will not secure myself.	From my device it will send notification and location to my parents.	High	Sprint-1
police	Login	USN-3	As a <u>police</u> its my responsibility to secure the child.	Parents send the information(location) about the kidnapped child.	High	Sprint-1
Child who is in danger	Login	USN-4	By using the <u>device</u> they will secure themselves.	They protect themselves using the device.	High	Sprint-1

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Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Notifications	USN-1	As a user, I should be able to notify my parent and			
Sprint-1	Data storage	USN-2	As a user, I need to continuously store my location			
Sprint-2	communication	USN-3	As a user, to communicate with my parents			

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint -3	IoT Device - Watson communication	USN-1.4	The data from IoT device should reach IBM Cloud	5	Medium	Shantanu, Abhinav
Sprint -3	Node RED- Cloudant DB communication	USN-6.2	The data stored in IBM Cloud should be properly integrated with Cloudant i DB	6	High	Shubhankar, Dhananjay
Sprint -4	User - WebUI interface	USN-1.4	The Web UI should get inputs from the user	7	High	Dhananjay, Abhinav
Sprint -4	Geofencing	USN-2.3.5	The geofencing of the child should be done based on the geographic	6	High	Shantanu, Shubhankar

6.2 SPRINT DELIVERY SCHEDULE

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Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity:
Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

6.3 REPORTS FROM JIRA

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Labels

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ROADMAP

STATUS category Type

VIEW settings

SPR

OCT - DEC

JAN - MAR 23

APR - JUN 23

PRD-1 Sprint 1 DONE

PRD-2 Sprint 2

PRD-3 Sprint 3

PRD-4 Sprint 4

PRD-10 Project Design B Planning

PRD-11 Ideation Phase DONE

PRD-12 Project Design Phase DONE

PRD-13 Project Design Phase DONE

PRD-14 Project Planning 30.000

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Enable desktop notifications for Gmail. OK No thanks

Waiting for mail.google.com...

7. CODING & SOLUTIONS

7.1 FEATURES 1

Alert notification

package com.example.geofence;

```

import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.location.Location;
import android.os.CountDownTimer;
import android.util.Log;
import android.widget.Toast;
import com.google.android.gms.location.Geofence;
import com.google.android.gms.location.GeofencingEvent;

import java.util.List;
import android.os.Handler;

public class GeofenceBroadcastReceiver extends BroadcastReceiver {

    private static final String TAG = "GeofenceBroadcastReceiv";

    @Override
    public void onReceive(Context context, Intent intent) {
        // TODO: This method is called when the BroadcastReceiver is receiving //
        // an Intent broadcast
        //
        /*Toast.makeText(context, "GEOFENCE_ENTERED", Toast.LENGTH_SHORT).show();

        final Toast mToastToShow;
        int toastDurationInMilliseconds = 1200000;
        mToastToShow = Toast.makeText(context, "GEOFENCE_EXITED", Toast.LENGTH_LONG);

        // Set the countdown to display the toast
        CountDownTimer toastCountDown;
        toastCountDown = new CountDownTimer(toastDurationInMilliseconds, 100000) {
            public void onTick(long millisUntilFinished) {
                mToastToShow.show();
            }
            public void onFinish() {
                mToastToShow.cancel();
            }
        };

        // Show the toast and starts the countdown

```

```
mToastToShow.show();
toastCountDown.start();*/
```

```
NotificationHelper notificationHelper = new NotificationHelper(context);
notificationHelper.sendHighPriorityNotification("GEOFENCE_TRANSITION_ENTER", "",
MapsActivity.class);
```

```
GeofencingEvent geofencingEvent = GeofencingEvent.fromIntent(intent);
```

```
if (geofencingEvent.hasError()) {
Log.d(TAG, "onReceive: Error receiving geofence event...");
return;
}
```

```
List<Geofence> geofenceList = geofencingEvent.getTriggeringGeofences();
for (Geofence geofence: geofenceList) {
Log.d(TAG, "onReceive: " + geofence.getRequestId());
}
// Location location = geofencingEvent.getTriggeringLocation();
int transitionType = geofencingEvent.getGeofenceTransition();
```

```
switch (transitionType) {
case Geofence.GEOFENCE_TRANSITION_ENTER:
notificationHelper.sendHighPriorityNotification("Entered the Location", "",
MapsActivity.class);
break;
```

```
case Geofence.GEOFENCE_TRANSITION_EXIT:
```

```
notificationHelper.sendHighPriorityNotification("Exited the Location ", "",
MapsActivity.class);
break;
}
```

```
}
```

```
} 7
```

7.2 FEATURES 2

Geofence code

```
Package com.example.geofence;
```

```
import android.app.PendingIntent;
```

```

import android.content.Context;
import android.content.ContextWrapper;
import android.content.Intent;
import android.widget.Toast;

import com.google.android.gms.common.api.ApiException;
import com.google.android.gms.location.Geofence;
import com.google.android.gms.location.GeofenceStatusCodes;
import com.google.android.gms.location.GeofencingRequest;
import com.google.android.gms.maps.model.LatLng;

public class GeofenceHelper extends ContextWrapper {
    private static final String TAG = "GeofenceHelper";
    PendingIntent pendingIntent;

    public GeofenceHelper(Context base) {
        super(base);
    }

    public GeofencingRequest getGeofencingRequest(Geofence geofence) {
        return new GeofencingRequest.Builder()
            .addGeofence(geofence)
            .setInitialTrigger(GeofencingRequest.INITIAL_TRIGGER_ENTER)
            .build();
    }

    public Geofence getGeofence(String ID, LatLng latLng, float radius, int
        transitionTypes) {
        return new Geofence.Builder()
            .setCircularRegion(latLng.latitude, latLng.longitude, radius)
            .setRequestId(ID)
            .setTransitionTypes(transitionTypes)
            .setLoiteringDelay(5000)
            .setExpirationDuration(Geofence.NEVER_EXPIRE)
            .build();
    }

    public PendingIntent getPendingIntent() {
        if (pendingIntent != null) {
            return pendingIntent;
        }
    }

```



```

Intent intent = new Intent(this, GeofenceBroadcastReceiver.class);
pendingIntent = PendingIntent.getBroadcast(this, 2607, intent,
PendingIntent.FLAG_IMMUTABLE);

return pendingIntent;
}
public String getErrorString(Exception e) {
if (e instanceof ApiException) {

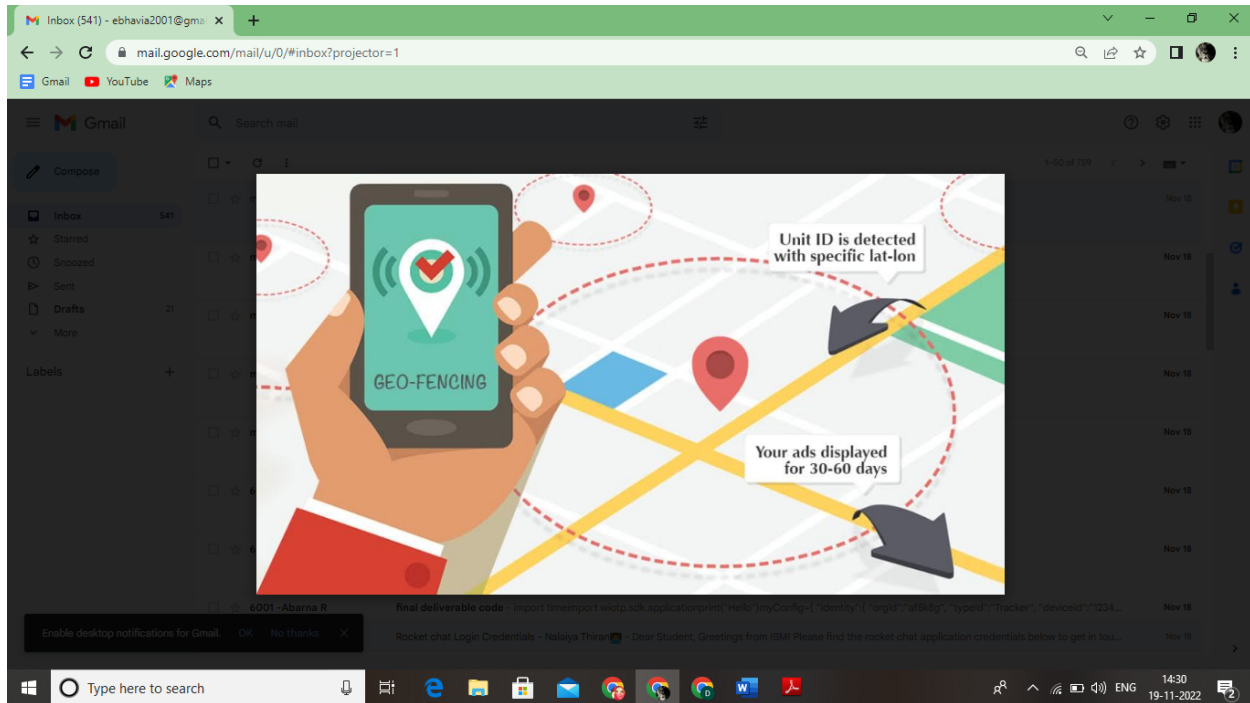
    ApiException apiException = (ApiException) e;
    switch (apiException.getStatusCode()) {
    case GeofenceStatusCodes

        .GEOFENCE_NOT_AVAILABLE:
        return "GEOFENCE_NOT_AVAILABLE"; case
        GeofenceStatusCodes
        .GEOFENCE_TOO_MANY_GEOFENCES: return
        "GEOFENCE_TOO_MANY_GEOFENCES"; case
        GeofenceStatusCodes
        .GEOFENCE_TOO_MANY_PENDING_INTENTS: return
        "GEOFENCE_TOO_MANY_PENDING_INTENTS"; }
    }
    return e.getMessage();
}
}

```

8. TESTING

8.1 TEST CASES



8.2 USER ACCEPTANCE TESTING

User acceptance testing (UAT) checks whether a product is the right one for the end users. Alpha testing is the initial testing. Beta testing is the second type of acceptance testing. The main purpose is to validate the product.

9.RESULTS

9.1 PERFORMANCE METRICS

By using the IoT, the child will be safe from the risky factors. The crime case will be reduced. Parents will feel better about rescuing their children.

10.ADVANTAGES & DISADVANTAGES

ADVANTAGES:

- Keep track of children in cases of abduction
- Give peace of mind to parents
- Notification will send to parents

DISADVANTAGES:

- **The cost in time**

11. CONCLUSION

This IoT devices for child safety monitoring and notification helping parents to locate and monitor their children.Hence, considering the importance of our future our projects is easy for parents to track their children and to visually monitor them on regular basis ,which makes them ensure the safety of their children and reduces the rate of incidents of child abuse.

12. FUTURE SCOPE

In our system we automatically monitor the child in real time using Internet of Things. The future scope of the work is to implement the lot device which ensures the complete solution for child safety problems.

13.APPENDIX

SOURCE CODE: IBM

GITHUB & PROJECT DEMO LINK

Github: <https://github.com/IBM-EPBL/IBM-Project-30333-1660144161.git>

project demo link:

<https://drive.google.com/file/d/1C3WDhA9yb3STlpHH0MiQQo8337cyKB7o/view?usp=drivesdk>