

## **PRIOR KNOWLEDGE**

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<b>Team ID</b>	PNT2022TMID30054
<b>Project Name</b>	Emerging Methods for Early Detection of Forest Fires

- For a project to work effectively and yield desirable results one must be completely thorough with the pre-requisites and PRIOR KNOWLEDGE of the project for a smooth flow of the project and promising results.
- The prior knowledge required for this project are:
  - Supervised and unsupervised learning
  - Regression Classification and Clustering
  - Artificial Neural Networks
  - Convolution Neural Networks

### **Supervised and unsupervised learning:**

#### **Supervised Learning:**

Supervised learning, as the name indicates, has the presence of a supervisor as a teacher. Basically supervised learning is when we teach or train the machine using data that is well labelled. Which means some data is already tagged with the correct answer. After that, the machine is provided with a new set of examples(data) so that the supervised learning algorithm analyses the training data(set of training examples) and produces a correct outcome from labelled data.

**Types:-**

- Regression
- Logistic Regression
- Classification
- Naive Bayes Classifiers
- K-NN (k nearest neighbors)
- Decision Trees
- Support Vector Machine

**Advantages:-**

- Supervised learning allows collecting data and produces data output from previous experiences.
- Helps to optimize performance criteria with the help of experience.
- Supervised machine learning helps to solve various types of real- world computation problems.

**Disadvantages:-**

- Classifying big data can be challenging.
- Training for supervised learning needs a lot of computation time. So, it requires a lot of time.

**Unsupervised Learning:**

Unsupervised learning is the training of a machine using information that is neither classified nor labeled and allowing the algorithm to act on that information without guidance. Here the task of the machine is to group unsorted information according to similarities, patterns, and differences without any prior training of data.

Unlike supervised learning, no teacher is provided that means no training will be given to the machine. Therefore the machine is restricted to find the hidden structure in unlabeled data by itself.

**For instance**, suppose it is given an image having both dogs and cats which it has never seen.

Unsupervised learning is classified into two categories of algorithms:

- **Clustering:** A clustering problem is where you want to discover the inherent groupings in the data, such as grouping customers by purchasing behavior.
- **Association:** An association rule learning problem is where you want to discover rules that describe large portions of your data, such as people that buy X also tend to buy Y.

Types of Unsupervised Learning:-

### **Clustering**

1. Exclusive (partitioning)
2. Agglomerative
3. Overlapping
4. Probabilistic

### **Clustering Types:-**

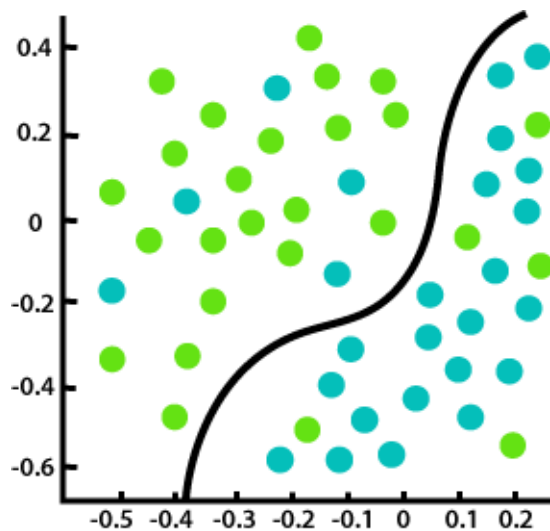
1. Hierarchical clustering
2. K-means clustering
3. Principal Component Analysis
4. Singular Value Decomposition
5. Independent Component Analysis

### **Regression Classification and Clustering:**

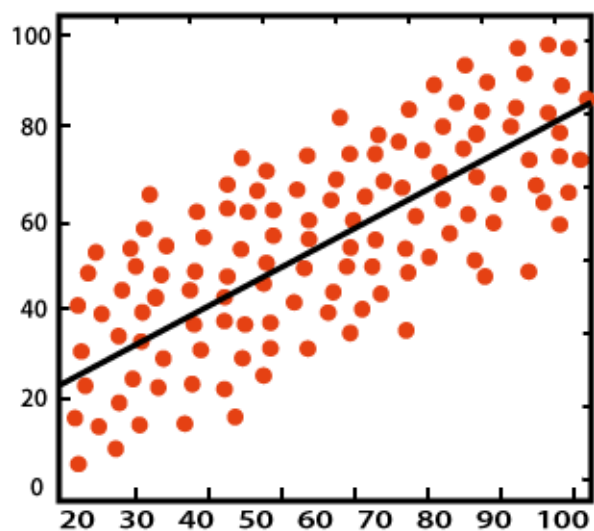
Regression and Classification algorithms are Supervised Learning algorithms. Both the algorithms are used for prediction in Machine learning and work with the labeled datasets. But the difference between both is how they are used for different machine learning problems.

The main difference between Regression and Classification algorithms that Regression algorithms are used to **predict the continuous** values such as price, salary, age, etc. and Classification algorithms are used to **predict/Classify the discrete values** such as Male or Female, True or False, Spam or Not Spam, etc.

Consider the below diagram:



**Classification**



**Regression**

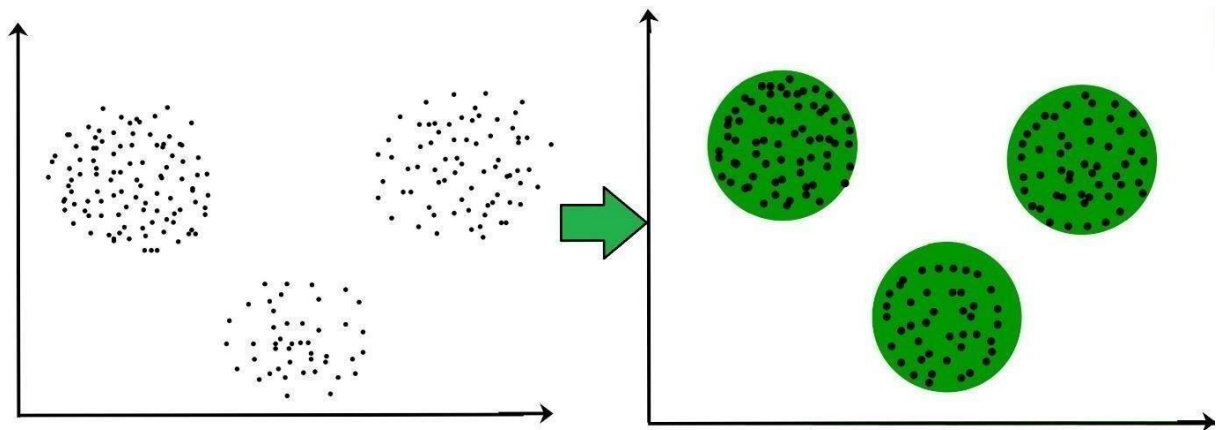
### **CLUSTERING:**

It is basically a type of **unsupervised learning method**. An unsupervised learning method is a method in which we draw references from datasets consisting of

input data without labelled responses. Generally, it is used as a process to find meaningful structure, explanatory underlying processes, generative features, and groupings inherent in a set of examples.

**Clustering** is the task of dividing the population or data points into a number of groups such that data points in the same groups are more similar to other data points in the same group and dissimilar to the data points in other groups. It is basically a collection of objects on the basis of similarity and dissimilarity between them.

**For ex–** The data points in the graph below clustered together can be classified into one single group. We can distinguish the clusters, and we can identify that there are 3 clusters in the below picture.

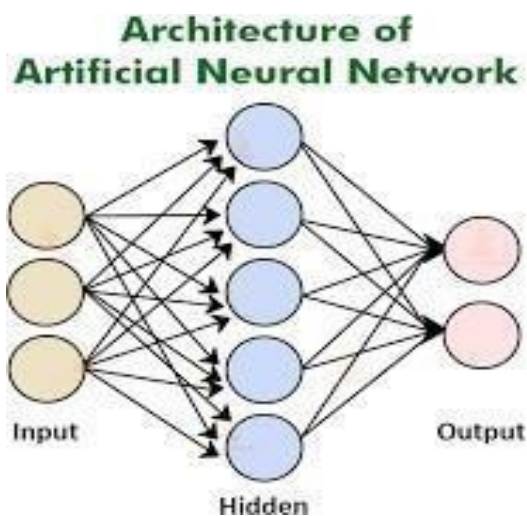


## **Artificial Neural Networks:**

Artificial Neural Network Tutorial provides basic and advanced concepts of ANNs. Our Artificial Neural Network tutorial is developed for beginners as well as professions.

The term "Artificial neural network" refers to a biologically inspired sub-field of artificial intelligence modeled after the brain. An Artificial neural network is usually a computational network based on biological neural networks that construct the structure of the human brain. Similar to a human brain has neurons interconnected to each other, artificial neural networks also have neurons that are linked to each other in various layers of the networks. These neurons are known as nodes.

Artificial neural network tutorial covers all the aspects related to the artificial neural network. In this tutorial, we will discuss ANNs, Adaptive resonance theory, Kohonen self-organizing map, Building blocks, unsupervised learning, Genetic algorithm, etc...



### TRAINING:

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Neural networks learn (or are trained) by processing examples, each of which contains a known "input" and "result," forming probability-weighted associations between the two, which are stored within the data structure of the net itself. The training of a neural network from a given example is usually

conducted by determining the difference between the processed output of the network (often a prediction) and a target output. This difference is the error. The network then adjusts its weighted associations according to a learning rule and using this error value. Successive adjustments will cause the neural network to produce output which is increasingly similar to the target output. After a sufficient number of these adjustments the training can be terminated based upon certain criteria. This is known as supervised learning.

Such systems "learn" to perform tasks by considering examples, generally without being programmed with task-specific rules. For example, in image recognition, they might learn to identify images that contain cats by analyzing example images that have been manually labelled as "cat" or "no cat" and using the results to identify cats in other images. They do this without any prior knowledge of cats, for example, that they have fur, tails, whiskers, and cat-like faces. Instead, they automatically generate identifying characteristics from the examples that they process.

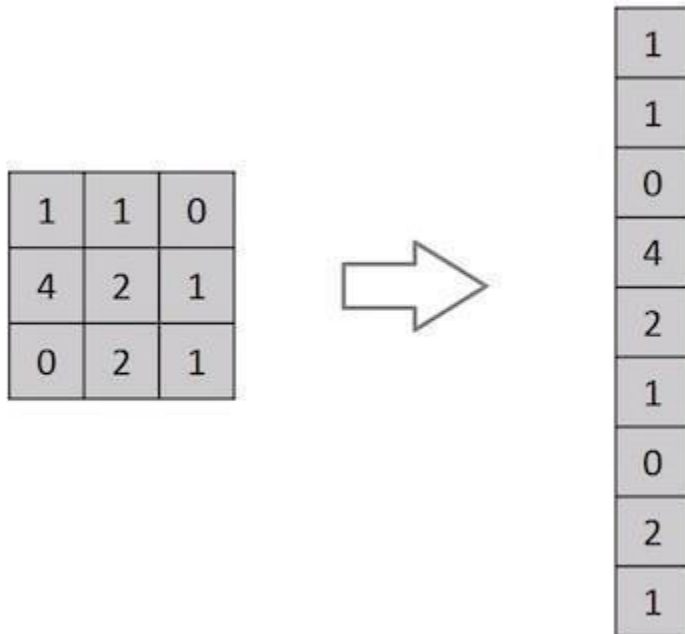
## **Convolution Neural Networks:**

A Convolutional Neural Network (ConvNet/CNN) is a Deep Learning algorithm which can take in an input image, assign importance (learnable weights and biases) to various aspects/objects in the image and be able to differentiate one from the other. The pre-processing required in a ConvNet is much lower as compared to other classification algorithms. While in primitive methods filters are hand-engineered, with enough training, ConvNets have the ability to learn these filters/characteristics.

The architecture of a ConvNet is analogous to that of the connectivity pattern of Neurons in the Human Brain and was inspired by the organization of the Visual Cortex. Individual neurons respond to stimuli only in a restricted region of the

visual field known as the Receptive Field. A collection of such fields overlap to cover the entire visual area.

### Why ConvNets over Feed-Forward Neural Nets?



Flattening of a 3x3 image matrix into a 9x1 vector

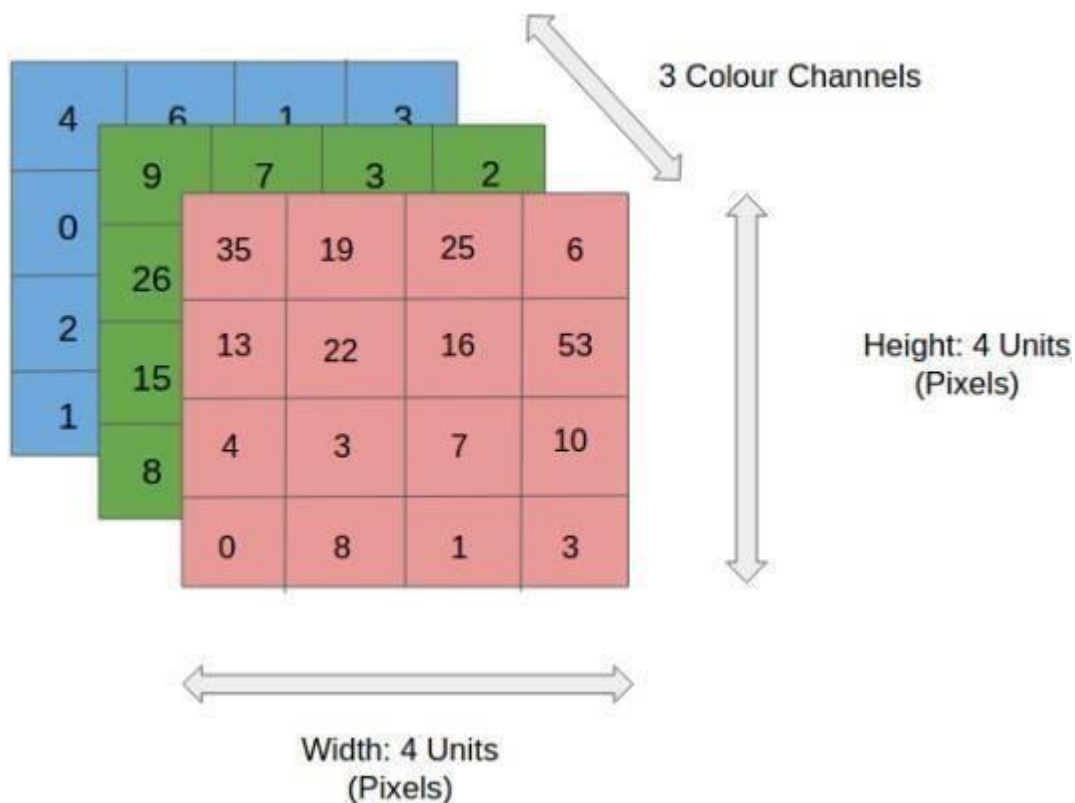
An image is nothing but a matrix of pixel values, right? So why not just flatten the image (e.g. 3x3 image matrix into a 9x1 vector) and feed it to a Multi-Level Perceptron for classification purposes? Uh.. not really.

In cases of extremely basic binary images, the method might show an average precision score while performing prediction of classes but would have little to no accuracy when it comes to complex images having pixel dependencies throughout.

A ConvNet is able to successfully capture the Spatial and Temporal dependencies in an image through the application of relevant filters. The architecture performs a better fitting to the image dataset due to the reduction in the number of parameters involved and reusability of weights. In other words, the network can be trained to understand the sophistication of the image better.



## Input Image



## 4x4x3 RGB Image

In the figure, we have an RGB image which has been separated by its three color planes — Red, Green, and Blue. There are a number of such color spaces in which images exist — Grayscale, RGB, HSV, CMYK, etc.

You can imagine how computationally intensive things would get once the images reach dimensions, say 8K (7680×4320). The role of the ConvNet is to reduce the images into a form which is easier to process, without losing features which are critical for getting a good prediction. This is important when we are to design an architecture which is not only good at learning features but also is scalable to massive datasets.