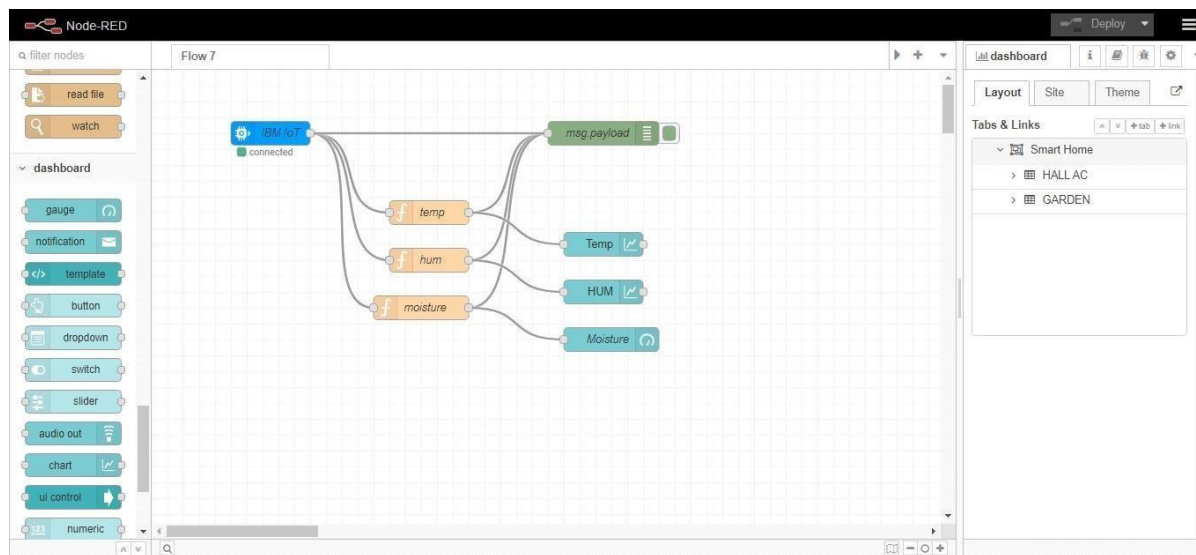
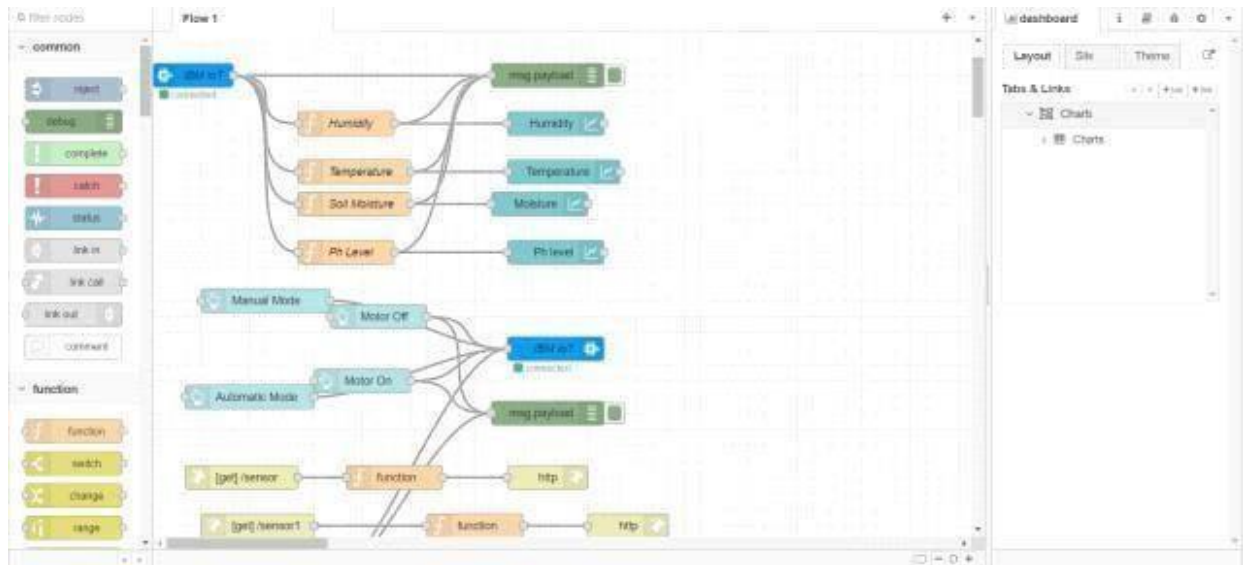


## SPRINT 4

Date	19 <sup>th</sup> November 2022
Team ID	PNT2022TMID53009
Project Name	Project – Smart Farmer - IoT Enabled Smart Farming Application

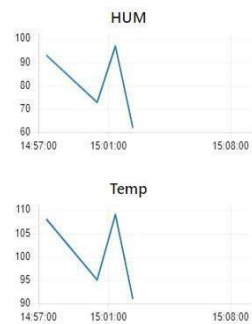
- Designed all the modules and created all the features of the App.



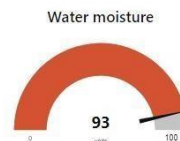


## Smart Home

### HALL AC

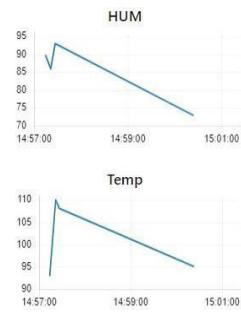


### GARDEN



HALL AC

GARDEN



Smart\_Farming\_Application Screen2 Add Screen Remove Screen Publish to Gallery Designer Studio

Blocks

- Built-in
  - Control
  - Logic
  - Math
  - Text
  - List
  - Dictionary
  - Colors
  - Variables
  - Procedures
- Screen2
  - HorizontalArranger
    - Label1
    - TextBox1
  - HorizontalArranger
    - Label2
    - PasswordTextBox1

Return Delete

Viewer

when Button1 Click

do

if TextBox1.Text == Admin and PasswordTextBox1.Text == 123456

then

set Label3.Visible to false

open another screen screenName Screen3

else

set Label3.Visible to true

Show Warnings

Designer Studio interface showing a logic block for authentication. The logic is: when Button1 Click, do: if TextBox1.Text == Admin and PasswordTextBox1.Text == 123456, then set Label3.Visible to false and open another screen screenName Screen3, else set Label3.Visible to true. The interface includes a Blocks panel on the left with categories like Built-in, Screen2, HorizontalArranger, and a Viewer panel on the right showing the logic flow. A Show Warnings button is at the bottom left of the Viewer panel.

- ScreenShots from the Mobile App

