People 2-9

Time 30 min Difficulty Beginner

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users.

| D Phases igh-level steps your user needs to ccomplish from start to finish | Searching and ordering a product | Payment | Delivery of the product | Feedback of the product |
|--|---|---|---|--|
| 2 Steps etailed actions your user has to erform | Visit the website Visit the feedback from other users Analyse the Understand the working principle of the product | Initiate payment process Online payment or credit card billing Confirmation message through sms | Notifying shipping status through sms Notifying status through phonecall Delivery product to the concerned user | Understanding the manual guidelines Effective usage of the product personal information |
| Feelings nat your user might be thinking and eling at the moment | Satisfied with customer's reviews Satisfied with the technologies used Satisfied with the usage | Multiple mode of payment Refund the transaction made incase any transaction failure occurs | GPS tracking of the product shipping location Secured thandling until the product reaches the user | Product Enthralled by facility the built in satisfaction technologies |
| 71 | feel insecure if you have doubt on the quality of the product feedback on the product | Incase of any trust cybercrime issues issues Facing cybercrime to server issues | Damage in product product during delivery Poor product quality | Poor Limited Lack of product usage lifespan knowledge |
| Pain points blems your user runs into | Delivery of wrong information Unsatisfied Ul design | Insufficient Long Transaction payment checkout process too options product slow | Lack of sufficient location information Lack of Delayed product manual | Difficulty in Lack of handling of skilled Unreliabilty the product resources |
| Opportunities tential improvements or hancements to the experience | Enhancements Personalized Analyze various user product quality experience feedbacks | Fraud Risk tools for prevention management online conversion | Post delivery deployment Delivery cost services of the management product | Best user experience Customer requirement product's workspace |