Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	21 October 2022
Team ID	PNT2022TMID47895
Project Name	A Novel Method Handwritten Digit Recognition
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Image Data	USN-1	Handwritten digit recognition refers to a computer's capacity to identify human handwritten digits from a variety of sources, such as photographs, documents, touch screens, etc., and categorize them into ten established classifications (0-9). In the realm of deep learning, this has been the subject of countless studies.	1	High	Raguraman.C
Sprint-2	Website	USN-2	Web hosting makes the code, graphics, and other items that make up a website accessible online. A server hosts every website you've ever visited. The type of hosting determines how much space is allotted to a website on a server. Shared, dedicated, VPS, and reseller hosting are the four basic varieties.	1	Medium	Muthu.M
Sprint-3	Digit Classifier Model	USN-3	To train a convolutional network to predict the digit from an image, use the MNIST database of handwritten digits. get the training and	1	High	Sabastin.T

Sprint	print Functional User Story User Story / Task Requirement (Epic) Number		Story Points	Priority	Team Members	
			validation data first.			
Sprint-4	Cloud	USN-4	The cloud offers a range of IT services, including virtual storage, networking, servers, databases, and applications. In plain English, cloud computing is described as a virtual platform that enables unlimited storage and access to your data over the internet	1	Medium	Magesh.B
Sprint-5	MNIST	USN-1	The abbreviation MNIST stands for the MNIST dataset. It is a collection of 60,000 tiny square grayscale photographs, each measuring 28 by 28, comprising handwritten single digits between 0 and 9	1	High	Raguraman.C

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	1	3 Days	24 Oct 2022	26 Oct 2022	1	26 Oct 2022
Sprint-2	1	3 Days	31 Oct 2022	02 Nov 2022	1	02 Nov 2022
Sprint-3	1	3 Days	07 Nov 2022	09 Nov 2022	1	09 Nov 2022
Sprint-4	1	3 Days	14 Nov 2022	16 Nov 2022	1	16 Nov 2022
Sprint-5	1	3 Days	17 Nov 2022	19 Nov 2022	1	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$