Date	16 October 2022
Team ID	PNT2022DMID18979
Project Name	Project-IOT Based Safety Gadget For Child Safety Monitoring And Notification
Maximum Marks	2 Marks

Problem-Solution fit canvas 2.0

Purpose: To create an child safety gadget

# 1.CUSTOMER SEGMENT

- Caretaker
- Parent

### 6.CUSTOMER **CONSTRAINTS**

- Easy to use
- compatible and weightless
- low cost

# 5.AVAILABLE SOLUTION

- Knowlege about setting geofence
- Device
- Internet

### 2. JOBS -TO- BE-DONE/ **PROBLEMS**

- To manage data store
- network connectivity?
- · To alert the parents in case of emergency

## 9. PROBLEM ROOT CAUSE

- Crimes
- missing children
- Irresponsible parents

### 7. BEHAVIOUR

Tracking devices for kids provide you with real-time GPS details of your child's location. This is extremely useful tool when your child is walking to a friends house from any instant distance where your child's current whereabout could be uncertain.

#### 3. TRIGGERS

- social media neighbour
- places fear of losing child

### 4.EMOTIONS: BEFORE/ AFTER

- · Parents are panic that they lost the child They fell happy after they find the child

### 10. YOUR SOLUTION

- Gadget ensure the safety and
- · tracking of children.
  - The android app use GPS and moblie service to find the child location and secretly stored accurate location wihout knowing the children

#### 8 CHANNELS of BEHAVIOR

- &1 ONLINE web application GPS module communication
- 82 OFFLINE
  - Distance Calculations gadget using time

Identify strong TR & EM

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