This is the journey of a



Game changers are people who introduce new practices to their organizations. They want inspire others to co-create and innovate together.

What are their key goals and needs?

It solving the problem in sensors

It is more efficient to sensor it support sustainable waste

What do they struggle with most?

It is challenging for instance

It protect consumers against In sufficient of data

What tasks do they have?

Construct with stakeholders

Identify potential waste Evaluate the reuse





