Customer experience journey map

Use this framework to better understand customer needs, motivations, and obstacles by illustrating a key scenario or process from start to finish. When possible, use this map to document and summarize interviews and observations with real people rather than relying on your hunches or assumptions.

Created in partnership with

Product School

Entice

How does someone

of this process?

initially become aware

The user encounters

the problem. Then

he/she searches for

the solution.

Social media,

blogs, workplace

 \rightarrow

The user then

realises that the

result can be

predicted.

User interacts

with colleagues,

family members

Enter What do people experience as they begin the process?

Date

Team ID

Project Name

Maximum Marks

Starts exploring

Discuss with the

people who have

knowledge about it

the solution

TO TO Engage

In the core moments in the process, what happens?

Starts using the

prediction model

Asks how to use

the model

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Vehicles Using Machine Learning

Provides the required data

Trip Based Modeling of Fuel Consumption in Modern Fleet

Runs the model

Obtains the predicted result

Compares the predicted result with actual result

Uses the model to

get output in

different forms

Exit

What do people

typically experience

as the process finishes?

Suggest the model

to others

Extend

What happens after the

User tries to use it

in different cases

experience is over?

Chats with colleagues about the model's usage

Adapts the

solution to his/her

own infrastructure

Goals & motivations

Browsing, booking,

attending, and rating a

local city tour

What does the person (or group)

What interactions do they have at

People: Who do they see or talk to?

Things: What digital touchpoints or

physical objects would they use?

typically experience?

Interactions

each step along the way?

_ Places: Where are they?

Steps

At each step, what is a person's primary goal or motivation? "Help me..." or "Help me avoid...")

Find out whether the solution exists or not

To know more about the solution

Find out the positives and negatives of the solution

User identifies the

solution

To identify the type of input needs to be given to the model

To learn the working of the model

Knows about the

technical aspects(for

eg: Usage of ML

technology)

Interacts with the

user interface

Solve the problem by using the prediction model

Interacts online

through support

channels

Check for the Accuracy of the model

To increase the productivity

To manage the

Manage the expenses

What does the user experience at each step?

Experience

Approaches new people

> Searches through various medium

Gets a good exposure about solution

Handle the data efficiently

with running of model

Better experience

Knows that the predicted results are not always same as the actual one

expenditure of fleets How to adapt the

model in real-time

scenarios

Overcome problem regarding fleet management

Share template feedback