Project Planning Phase Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

Date	22 October 2022
Team ID	PNT2022TMID45339
Project Name	Corporate Employee Attrition Analysis
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Dashboard	USN-1	As a user, I give the details of the employees working in our organization for the attrition detail.	5	High	Balamurugan. A
Sprint-1		USN-2	As an Analyst, I will check the dataset and perform exploratory data analysis in Cognos Analytics	3	High	Praveen Kumar B
Sprint-2	Report	USN-3	As a user, I want Simpler limited number of visualizations that report a particular event	2	Low	Amjad Ahamed A
Sprint-2		USN-4	As an Analyst, I will use Cognos Analytics to generate a report	3	Medium	Mohamed Asif Salman
Sprint-3	Story	USN-5	As a user, I can only understand the Analysis in animated presentation of dataset	3	Medium	Amjad Ahamed A
Sprint-3		USN-6	As an Analyst, I use Cognos Analytics to create an animated presentation (Story) of the dataset	3	Medium	Mohamed Asif Salman
Sprint-4	Predictive Analysis	USN-7	As a user, I want to predict the attrition rate of the company from the dataset	5	Medium	Balamurugan. A
Sprint-4		USN-8	As an Analyst, I will perform Prediction Analysis by utilizing various libraries in python	3	High	Praveen Kumar B

Project Tracker, Velocity & Burndown Chart: (4 Marks)

			(Planned)	Completed (as on Planned End Date)	Sprint Release Date (Actual)
5	6 Days	24 Oct 2022	29 Oct 2022	5	29 Oct 2022
5	6 Days	31 Oct 2022	05 Nov 2022		
5	6 Days	07 Nov 2022	12 Nov 2022		
5	6 Days	14 Nov 2022	19 Nov 2022		
	5 5	5 6 Days 5 6 Days	5 6 Days 31 Oct 2022 5 6 Days 07 Nov 2022	5 6 Days 31 Oct 2022 05 Nov 2022 5 6 Days 07 Nov 2022 12 Nov 2022	5 6 Days 31 Oct 2022 05 Nov 2022 5 6 Days 07 Nov 2022 12 Nov 2022

Velocity:

We have an 6-day sprint duration, and the velocity of the team is 4 (points per sprint). To calculate the team's average velocity (AV) per iteration unit (story points per day)