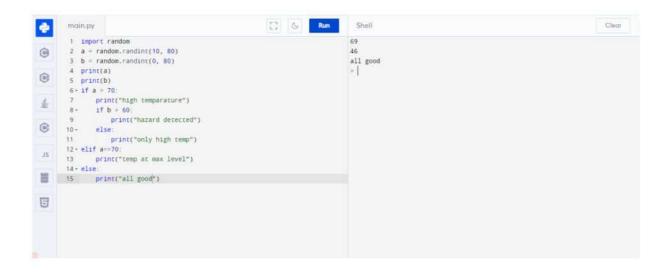
## **Assignment -2**

```
import random
a = random.randint(10, 80)
b = random.randint(0, 80)
print(a)
print(b)
if a > 70:
    print("high temparature")
    if b > 60:
        print("hazard detected")
    else:
        print("only high temp")
elif a==70:
    print("temp at max level")
else:
    print("all good")
```

```
main.py
                                                                                    C & Run
ø
                                                                                                                   Shell
                                                                                                                                                                                                                 Clear
           1 import random
         a = random.randint(10, 80)
b = random.randint(0, 80)
print(a)
print(b)
c-if a > 70:
0
                                                                                                                   high temparature
                                                                                                                   only high temp
0
         6- if a > 70:
7 print("high temparature")
8- if b > 60:
9 print("hazard detected")
10- else:
11 print("only high temp")
12- elif a==70:
 益
 0
  35
         13 print("temp at max level")
14- else:
 15 print("all good")
 8
```



```
C) G Run Shell
       main.py
                                                                                                                                                Clear
ė
       t import random
2 a = random.randint(10, 80)
3 b = random.randint(0, 80)
                                                                               51
                                                                                47
0
                                                                                all good
      0
 $
0
      11 print("only high temp")
12- elif a==70:
 JS 13 print("temp at max level")
14-else:
15 print("all good")
0
```

