

sketch.ino

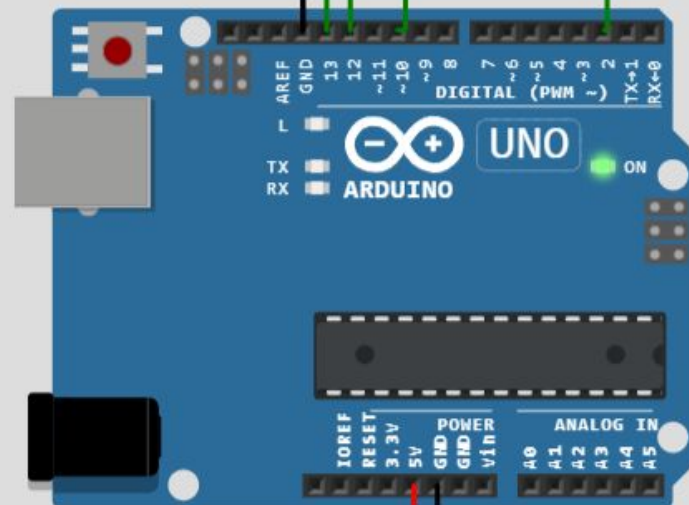
diagram.json

Library Manager

Simulation

00:36.995 64%

```
1  #define triggerPin 12
2  #define echoPin 13
3  #define ledPin 2
4  #define speakerPin 10
5  #define pitch 262
6
7  double duration,distance;
8
9
10 void setup() {
11   Serial.begin(9600);
12   pinMode(triggerPin,OUTPUT);
13   pinMode(echoPin,INPUT);
14
15
16   pinMode(ledPin,OUTPUT);
17
18
19   pinMode(speakerPin,OUTPUT);
20
21
22 }
23
24 void loop() {
25   digitalWrite(triggerPin,LOW);
26   delayMicroseconds(2);
27   digitalWrite(triggerPin,HIGH);
28   delayMicroseconds(10);
29   digitalWrite(triggerPin, LOW);
30   delayMicroseconds(2);
31
```



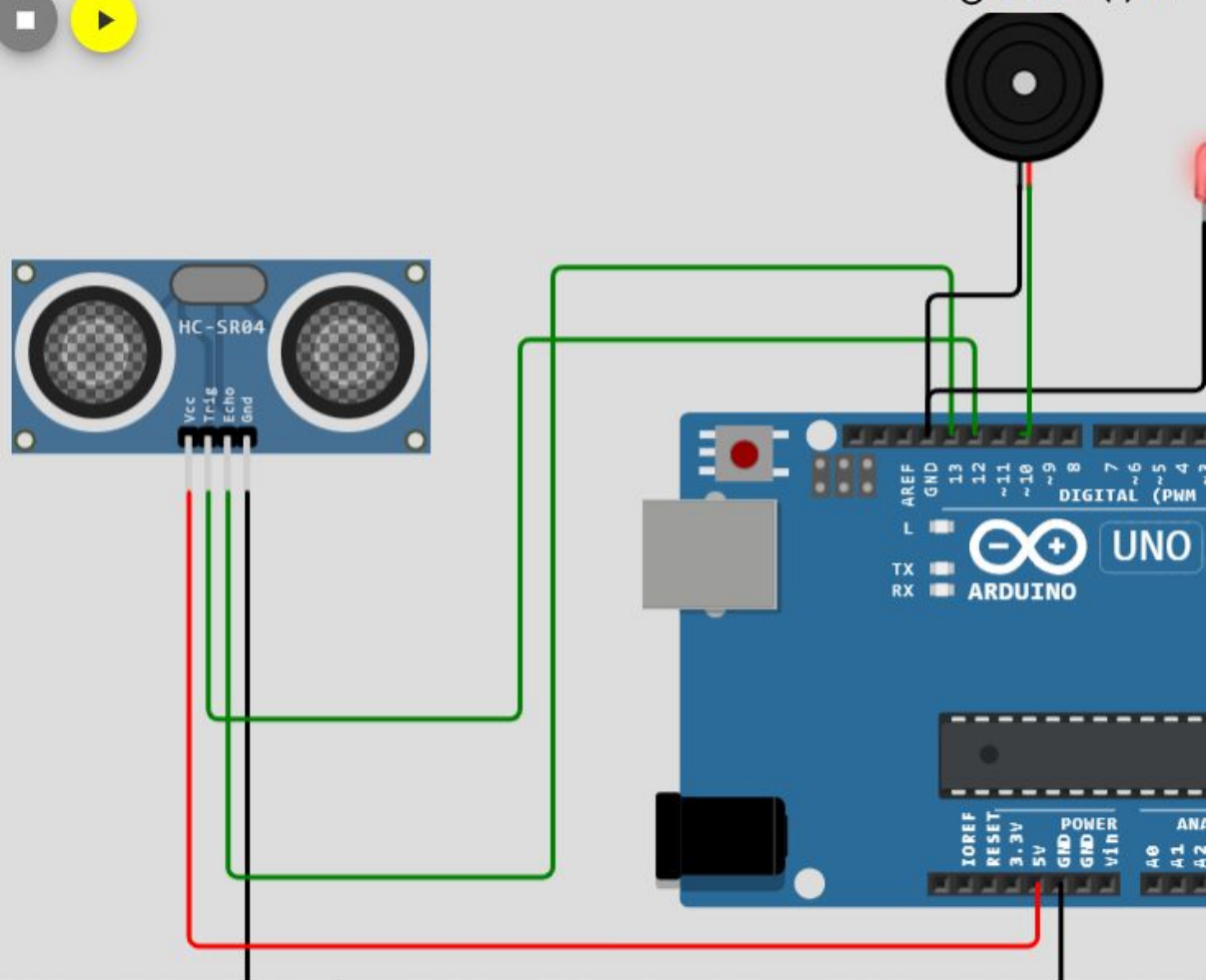
sketch.ino diagram.json Library Manager

```
25 digitalWrite(trigerPin,LOW);
26 delayMicroseconds(2);
27 digitalWrite(trigerPin,HIGH);
28 delayMicroseconds(10);
29 digitalWrite(trigerPin, LOW);
30 delayMicroseconds(2);
31
32
33 duration=pulseIn(echoPin,HIGH);
34 distance=(duration/2)*0.0343;
35
36
37 if(distance<100){
38   digitalWrite(ledPin,HIGH);
39   tone(speakerPin,pitch);
40   delay(300);
41
42   digitalWrite(ledPin, LOW);
43   noTone(speakerPin);
44   delay(300);
45
46 }
47
48 else{
49   digitalWrite(ledPin, LOW);
50   noTone(speakerPin);
51
52 }
53
54 }
55
```

Simulation



00:38.695 47%



sketch.ino diagram.json

```
Library Manager  
1 #define triggerPin 12  
2 #define echoPin 13  
3 #define ledPin 2  
4 #define speakerPin 10  
5 #define pitch 262  
6  
7 double duration,distance;  
8  
9  
10 void setup() {  
11   Serial.begin(9600);  
12   pinMode(triggerPin,OUTPUT);  
13   pinMode(echoPin,INPUT);  
14  
15  
16   pinMode(ledPin,OUTPUT);  
17  
18  
19   pinMode(speakerPin,OUTPUT);  
20  
21  
22 }  
23  
24 void loop() {  
25   digitalWrite(triggerPin,LOW);  
26   delayMicroseconds(2);  
27   digitalWrite(triggerPin,HIGH);  
28   delayMicroseconds(10);  
29   digitalWrite(triggerPin, LOW);  
30   delayMicroseconds(2);  
31
```

Simulation

