ProjectPlanningPhase ProjectPlanningTemplate(ProductBacklog,SprintPlanning,Stories,Storypoints)

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement	User StoryNum	UserStory/Task	StoryPoints	Priority	TeamMe mbers
	(Epic)	ber				
Sprint-1	Registration	USN-1	Asauser, Icanregisterfortheapplication byenteringmyemail,password,andco nfirmingmypassword.	2	High	Keerthana.T
Sprint-1	Login	USN-2	Asauser, I can logintothe application by entering email & password	1	High	Deepa.K
Sprint-2	UploadImageof digitaldocument	USN-3	Asa user,I canabletoinputtheimagesof digitaldocumentstotheapplication	2	Medium	Kumari Aarju
Sprint-2	Prediction	USN-4	Asauser, Icanpredict theword	1	Medium	Karpagavalli.C

Sprint-3	UploadImageof USN-5 Asauser,Ican abletoinputtheimagesof		2	High	Karpagavalli.C	
	Handwritten		thehandwrittendocumentsorimagestothe			
	document		application			
Sprint-3	Recognizetext	USN-6	Asauser,Ican	1	Medium	Kumari Aarju
			abletochoosethefontofthetext to			
			bedisplayed			
Sprint-4	Recognizedigit	USN-7	Asauser	1	Medium	Keerthana.T
			Icanabletogettherecognizeddigitasoutput			
			fromtheimagesofdigital			
			documentsorimages			
Sprint-4	Recognizedigit	USN-8	AsauserIcanabletogettherecognized	2	High	Deepa.K
			digit as output from the images			
			ofhandwrittendocumentsorimages			

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total StoryPoint s	Duration	SprintStartDate	Sprint End Date(Planned)	Story PointsCompleted (asonPlannedEn d Date)	SprintReleaseDate(Actual)
Sprint-1	2	6Days	24Oct2022	29Oct2022	2	29Oct2022
Sprint-2	2	6Days	31Oct2022	05 Nov 2022	2	05 Nov 2022
Sprint-3	2	6Days	07 Nov 2022	12 Nov 2022	2	12 Nov 2022
Sprint-4	2	6Days	14 Nov 2022	19 Nov 2022	2	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV)periteration unit (storypoints per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

BurndownChart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burndown charts can be applied to any project containing measurable progress over time.

