

Project Planning Phase

Date	01 November 2022
Team ID	PNT2022TMID49738
Project Name	News Tracker Application
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Melbah jemilin vibina Abinayavalli Abinisha Anushiya
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Melbah jemilin vibina Abinayavalli Abinisha Anushiya
Sprint-2		USN-3	As a user, I can register for the application through Facebook	2	Low	Melbah jemilin vibina Abinayavalli Abinisha Anushiya
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium	Melbah jemilin vibina Abinayavalli Abinisha Anushiya
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Melbah jemilin vibina Abinayavalli Abinisha Anushiya

Sprint-3	Dashboard	USN-6	As a user, I will able to see the login and profile details	2	Medium	Melbah jemilin vibina Abinayavalli Abinisha Anushiya
Sprint-4	Chat box	USN-8	As a customer care executive, I can ask about the inconvenience and the usability about the app	2	Medium	Melbah jemilin vibina Abinayavalli Abinisha Anushiya
Sprint-1	IBM cloud	USN-10	As a tracker, I collect all the NEWS from the cloud	1	Medium	Melbah jemilin vibina Abinayavalli Abinisha Anushiya

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Burndown Chart:

