# **Project Development**

## **Phase**

### **Sprint - I**

Date	29 October 2022
Team ID	PNT2022TMID47980
Project Name	Industry-Specific Intelligent Fire Management System

Link: https://wokwi.com/projects/322410731508073042

#### **OUTPUT:**

```
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🕌 Circuit design Editi... 🏏 Gmail 💌 YouTube 🐰 Maps 🦸 News 🥞 Translate 😾 Assignment - 4 🚳 ESP32 - Ultrasonic... 🌀 ep32 with ultrasoni...
                                            esp32-dht22.ino 🧪
                                                                                                                                                                                                  Docs
esp32-dht22.ino ● diagram.json ● libraries.txt Library Manager ▼
1 #include <time.h>
                                                                                                           Simulation
                                                                                                                                                                               T S Karthick
                                                                                                         bool exhaust_fan_on = false;
bool sprinkler_on = false;
        float temperature = 0;
                                                                                                                                                                             int gas = 0;
int flame = 0;
                                                                                                                                                                             2
       String flame_status = "";
String accident_status = "";
String sprinkler_status = "";
                                                                                                                                                                              Language
                                                                                                                                                                             () Logout
       void setup() {
    | Serial.begin(99900);
                                                                                                        Flame Status : No Fire
                                                                                                        Sprinkler Status : not working
Exhaust fan Status : Working
        void loop() {
           //setting a random seed
                                                                                                          _____/**********/_____
           srand(time(0));
           //initial variable
                                                                                                        Flame Status : Fire is Detected
           temperature = random(-20,125);
gas = random(0,1000);
int flamereading = random(200,1024);
flame = map(flamereading,0,1024,0,2);
                                                                                                        Gas Status : Gas leakage Detected
                                                                                                         Sprinkler Status : working
                                                                                                        Exhaust fan Status : Working
           //set a flame status
            switch (flame) {
           case 0:

flame_status = "No Fire";

Serial.println("Flame Status : "+flame_status);

break;
```

#### **CODE:**

```
#include <time.h>
bool exhaust_fan_on = false;
bool sprinkler_on = false;
float temperature = 0;
int gas = 0;
int flame = 0;
String flame_status = "";
String accident_status = "";
String sprinkler_status = "";
void setup() {
  Serial.begin(99900);
}
void loop() {
  //setting a random seed
  srand(time(0));
  //initial variable
  temperature = random(-
20,125);
  gas = random(0,1000);
  int flamereading =
random(200,1024);
  flame =
map(flamereading,0,1024,0,
2);
  //set a flame status
  switch (flame) {
  case 0:
```

```
flame_status = "No
Fire";
    Serial.println("Flame
Status: "+flame_status);
    break;
  case 1:
    flame_status = "Fire is
Detected";
    Serial.println("Flame
Status: "+flame_status);
    break;
  }
  //Gas Detection
  if(gas > 100){
    Serial.println("Gas
Status: Gas leakage
Detected");
  }
  else{
    exhaust_fan_on = false;
    Serial.println("Gas
Status: No Gas leakage
Detected");
  }
  //send the sprinkler status
  if(flame){
    sprinkler_status =
"working";
    Serial.println("Sprinkler
Status: "+sprinkler_status);
  }
  else{
    sprinkler_status = "not
working";
    Serial.println("Sprinkler
Status: "+sprinkler_status);
  //toggle the fan according
to gas
```

```
if(gas > 100){
    exhaust_fan_on = true;
    Serial.println("Exhaust
fan Status: Working");
 }
  else{
    exhaust_fan_on = false;
    Serial.println("Exhaust
fan Status : Not Working");
 }
 Serial.println("");
 Serial.println("");
  Serial.println(" -----
_____/***********/_____
____");
 Serial.println("");
 Serial.println("");
 delay(2000);
```

### **TEST CASES:**

}

S.NO	INPUT	OUTPUT	RESULT
1	Gas:62	Exhaust Fan: Not	
	Temperature:45.30	Working	PASSED
	Flame:366	Sprinkler: Not Working	
		Status Logged: Done	
2	Gas:598	Exhaust Fan: Working	
	Temperature:51.40	Sprinkler: Not Working	PASSED
	Flame:412	Status Logged: Done	

3	Gas:334	Exhaust Fan: Working	
	Temperature:49.30	Sprinkler: Working	PASSED
	Flame:912	Status Logged: Done	
4	Gas:18	Exhaust Fan: Not	
	Temperature:67.90	Working	PASSED
	Flame:745	Sprinkler: Working	
		Status Logged: Done	
5	Gas: 354	Exhaust Fan: Working	
	Temperature:69.30	Sprinkler: Not Working	PASSED
	Flame:446	Status Logged: Done	