APPLICATION BUILDING

BUILD PYTHON CODE

Team ID	TEAM ID: PNT2022TMID07728
Project Name	Virtual Eye - Life Guard for Swimming Pools To Detect Active Drowning
Maximum Marks	4Marks

Import the libraries

#import necessary packages

import cv2

import os

import numpy as np

from .utils import download_file

import cylib as cy

from cvlib.object_detection import draw_bbox

import cv2

import time

import numpy as np

from playsound import playsound

import requests

from flask import Flask, request, render_template, redirect, url for #Leading the modelfrom

cloudant.client import Cloudant

Create a database using an initiated client

from cloudant.client import Cloudant

Authenticate using an IAM API key

client Cloudant, Lam('2eb40045-0886-450d-9d24-82ee7ebb2810-bluemix', 'Udovun TPOT 8h5ZtEq(17xk1g1KeYLmpusCROECONTAR', connectatrue)

```
#Create a database using an initialized client
my database client.create_database('my database')
app=Flask(_name_)
#default home page or route
@app.route('/')
def index(): return render_template('index.html')
@app.route('/index.html') def home(): return render_template("index.html")
#registration page
@app.route('/register') def register(): return render_template( 'register.html')Gopp.route('/ofterreg',
methods=['POST']) def afterreg():
x = [x \text{ for } x \text{ in request.form.values()) } print(x)
data={ id': x[1], # Setting id is optional 'name':
x[0], 'psw'ix[2]
print(data)
query('id': ('Seq': data['id'])}}
docs my database.get_query_result(query) print(docs)
print(len(docs.all()))
if(len(docs.all())==0):
url my database.create_document (data) #response requests.get(url)
return render_template( 'register.html', pred="Registration Successful, please login usingyour
details") else: return render_template( 'register.html', pred-"You are already a member, please login
using your details")
```

Configure the login page

```
#login page
@app.route('/login') def login(): return render_template('login.html')
@app.route('/afterlogin', methods=['POST']) def afterlogin():
user = request.form['_id'] passw = request.form['psw'] print(user, passw)query=
{'_id': {'Seq': user}}
docs my_database.get_query_result(query) print(docs)
print(len(docs.all()))
if(len(docs.all())==0):
return render_template('Login.html', pred="The username is not found.") else:
if((user==docs[0][0]['\_id'] \text{ and } passw==docs[0][0]['psw'])): return
redirect(url_for('prediction')) else:
print('Invalid User')
For logout from web application:
@app.route('/Logout')def
logout():
return render_template('Logout.html')
@app.route('/result', methods=["GET", "POST"])def
res():
webcam = cv2.VideoCapture( 'drowning.mp4')
if not webcam.isOpened(): print("Could not open webcam") exit()to
time.time() #gives time in seconds after 1970
#variable dcount stands for how many seconds the person has been standing still for
centre@= np.zeros(2)
isDrowning = False
```

```
#this loop happens approximately every 1 second, so if a person doesn't move, #or movesvery little
for 10seconds, we can say they are drowning
#loop through frames while
webcam.isOpened():
# read frame from webcam status, frame = webcam.read()
Creating bounding box:
bbox, label, conf= cv.detect_common_objects (frame)
#simplifying for only 1 person
\#s = (len(bbox), 2)
if(len(bbox)>0):
bboxe = bbox[0]
\#centre = np.zeros(s)
centre = [0,0]
#for i in range(0, len (bbox)): #centre[i] [(bbox[i][0]+bbox[i][2])/2, (bbox[i][1]+bbox[i][3])/2 ]
centre [(bbox@[0]+bbox@[2])/2, (bbox@[1]+bbox@[3])/2]
#make vertical and horizontal movement variables
hmov abs (centre[0]-centre0[0])
vmov abs (centre[1]-centre0[1])
#this threshold is for checking how much the centre has movedx-
time.time()
threshold 10
if(hmov threshold or veov?threshold):
print(x-te, 's')
to time.time()
isDrowning False
```

Kelse:

```
print(x-te, ")
if((time.time()- to)> 10): isDrowning True
sprint('bounding box:", bbox, label: label, 'confidence: conf[e], 'centres, centre) #print (bbox,
label,conf, centre) print('bbox, bbox, 'centre:', centre, 'centred:', centree) print('Is hedrowning:,
isDrowning)
centree centre
draw bounding box over detected objects
out draw_bbox(frame, bbox, label, conf, isDrowning)
#print("Seconds since last epoch:, time.time()-to)
# display output
cv2.imshow("Real-time object detection", out)
if(isDrowning = True): playsound('alarm.mp3")
webcam.release()
cv2.imshow("Real-time object detection", out)
if(isDrowning = True):
playsound('alarm.mp3") webcam.release()
cv2.destroyAllWindows()
return render_template('prediction.html',prediction="Emergency !!! The Person is
drowining") #return render_template('base.html")
# press "Q" to stop
if cv2.waitKey(1) & 0xFF= ord('q'): break#
release resources
webcam.release()
cv2.destroyAllWindows() #return render_template('prediction.html',)
Main function:
if___name_=="_main_":
    app.run(debug=True)
```