

# **SIGNS WITH SMART CONNECTIVITY FOR BETTER ROAD SAFETY**

<b>Team ID</b>	<b>PNT2022TMID13679</b>
----------------	-------------------------

**SUBMITTED BY,**

## **Team Leader & Members**

**A ASHWIN**

**K GOWTHAM**

**T ARUN KUMAR**

**J DHARANISH RAJA**

**PAAVAI ENGINEERING COLLEGE**  
**PACHAL, NAMAKKAL**

**BACHELOR OF ENGINEERING**  
**in**  
**Computer science and Engineering**



**ANNA UNIVERSITY::CHENNAI 600025**

**NOV 2022**

# CONTENTS

	<b>INTRODUCTION</b> <ul style="list-style-type: none"><li>• Project conclusion</li><li>• Project overview</li><li>• Project propose</li></ul>
1.	<b>Literature Survey</b> <ul style="list-style-type: none"><li>• Existing Problem Reference</li><li>• Problem Statement</li><li>• Definition</li></ul>
2.	<b>IDEATION &amp; PROPOSED SOLUTION</b> <ul style="list-style-type: none"><li>• Empathy Map</li><li>• Canvas Ideation Vs Brainstorming</li><li>• Proposed Solution</li><li>• Problem solution fit</li></ul>
3.	<b>REQUIREMENT ANALYSIS</b> <ul style="list-style-type: none"><li>• Functional requirement</li><li>• Non- Functional requirement</li></ul>
4.	<b>PROJECT DESIGN</b> <ul style="list-style-type: none"><li>• Data Flow Diagrams</li><li>• Solution &amp; Technical</li><li>• ArchitectureUser</li><li>• Stories</li></ul>
5.	<b>PROJECT PLANNING &amp; SCHEDULING</b> <ul style="list-style-type: none"><li>• Sprint Planning &amp; EstimationSprint Delivery</li><li>• Schedule Reports from JIRA</li></ul>
6.	<b>CODING &amp; SOLUTIONING &amp; (Explain the features added in the project along with code)</b> <ul style="list-style-type: none"><li>• Features 1</li><li>• Features 2</li><li>• Database (if Applicable )</li></ul>
7.	<b>TESTING RESULTS</b>
8.	<b>ADVANTAGES &amp;DISADVANTAGES CONCLUSION FUTURE SCOPE</b>
9.	<b>APPENDIX</b>

10.	Source Code GitHub & Project Demo Link
-----	---

## Introduction:

Roads are the foremost source of linking between cities and villages. Due to the ease of traveling by road, vehicles have become the main way people travel. The chances of vehicular accidents (Vas) have increased with the growing number of vehicles on the roads. During a journey, one does not know what will happen on the next road, particularly during bad weather conditions (BWC). In such a situation, driving can be difficult due to bad visibility, which can lead to an accident. It was also noticed that in BWC, multiple vehicle collisions (MVCs) can occur owing to delays in receiving information about an incident. According to one study by the Islamabad police, there were 9582 accidents from 2016 to 2017 all over Pakistan, involving 11,317 vehicles, leading to 5047 fatalities and 12,696 persons injured

Digital technologies like the Internet of Things (IoT) are reshaping road safety measures. Many technology initiatives are undertaken the world over to make smarter and safer roads, the ones that can interact with traffic and pedestrians. Assuming that by giving in vehicle technology information to the driver, accidents can be averted, several technology-based products have been developed. The latest technology researchers are working on is based on the Internet of Things (IoT). IoT is all about data. Data is becoming a valuable resource for our world.

Many sectors and industries have adopted IoT to reduce errors and improve performance in manufacturing, energy, health care, and communication. The WHO describes different measures that can be implemented with minimal economic impacts in its “Save LIVES: Road Safety Technical Package”. A cornerstone of these steps is realizing economic systems for “monitoring road safety by strengthening data systems' ". Meanwhile, a key theme in the package is motivating the adoption of a SafeSystem approach, which is a holistic approach to road safety that parts from traditional management solutions by emphasizing safety by design.

Mobile-phone-based applications use built-in sensor data to detect the speed limit based on environmental situations.

## **Project conclusion**

The main contributions of this research are,

1. A brief survey on the state of the art related to pre-accident as well as post-accident models, frameworks, and techniques;
2. Identification and reporting of limitations in previous studies related to accident detection;
3. The concept of a smart road with an event-sensing capability, plus implementation and testing through various experiments;
4. Demonstration of a new and modern way to quickly detect accidents and communicate with nearby vehicles and EOCs.

The risks for loss of life, injuries, and other damage may increase if an incident is not reported to an EOC in a timely fashion. Lives can be saved by sending timely information about an accident through an automated mechanism. Moreover, quick automobile accident detection and an alert system are required to protect approaching vehicles against an MVC. Several methods have been implemented in advanced vehicles (AVs) for avoiding an accident. An accident threat is detected through sensors installed in vehicles or by using smartphone sensors. Previous researchers have used accelerometers, smoke detectors, infrared (IR) obstacle sensors, proximity sensors, and biosensors to detect an accident.

## **Project Overview:**

The main aim of this project is to help people automate the roads by providing them with a Web App through which they can monitor the parameters of the road like temperature, speed limit, and visibility of the road. They also show guides for schools and provide services of displaying hospitals, and restaurant signs accordingly.

## **Purpose:**

A large amount of research is being carried out in the domain of accident avoidance and accident alarms by a large number of researchers and practitioners. To avoid accidents, many approaches are utilized to enhance safety. For ease of reference, the literature on accident detection and avoidance is separated into three approaches: stand-alone, cooperative, and hybrid. Stand-alone approaches use sensors, such as radar and light detection and ranging (LiDAR), for accident avoidance and detection, whereas cooperative approaches rely on V2X technology and hybrid approaches.

## **1. LITERATURE SURVEY:**

### **Abstract:**

In present Systems the road signs and the speed limits are Static. But the road signs can be changed in some cases. We can consider some cases when there are road diversions due to heavy traffic or due to accidents then we can change the road signs accordingly if they are digitized. This project proposes a system that has digital sign boards on which the signs can be changed dynamically. If there is rainfall then the roads will be slippery and the speed limit would be decreased. There is a web app through which you can enter the data on road diversions, accident-prone areas, and information sign boards can be entered through the web app. This data is retrieved and displayed on the signboards accordingly

## **Introduction:**

An automated deep learning (DL)-based system was developed for detecting accidents from video data. The system uses visual components in temporal order to represent traffic collisions. As a result, the model architecture is composed of a visual-features-extraction phase followed by transient pattern identification. Convolution and recurrent layers are used in the training phase to learn visual and temporal features. In public traffic accident datasets, an accuracy of 98% was attained in the detection of accidents, demonstrating a strong capacity for detection independent of the road structure. The solution is limited to automobile crashes, not motorbikes, bicycles, and pedestrians. Furthermore, the model makes mistakes when determining accident segments under poor illumination (e.g., at night), at low resolutions, and when there are occlusions.

An accident management system was proposed that makes use of cellular technology in public transportation. This method enables communication across various components, including those in ambulances, RSUs, and servers. Furthermore, in this system, an optimal route- planning algorithm (ORPA) is proposed to optimize aggregate spatial utilization of road networks while lowering the travel cost to operate a vehicle. The ORPA was evaluated through simulations, and findings were compared with other current algorithms. In congested areas, the proposed method can also be used to offer fast routes for ambulances. All vehicles, including ambulances, are required to have a route indicator installed, as well as the ability to use remote correspondence. The ORPA outperformed in terms of average speed and travel duration, according to the evaluation data. The proposed system only works for predicted patterns and can fail due to the unpredicted behavior of traffic.

## **Existing problem:**

### **The Safe System Approach**

The Safe System (SS) approach to transport networks originated with the “Safe Road Transport System” model developed by the Swedish Transport Agency. In its essence, the approach migrates from the view that accidents are largely and automatically the driver’s fault to a view that identifies and evaluates the true causes of accidents. Through the categorization of safety into the safety of three elements (vehicle, road, and road user), SS minimizes fatalities and injuries by controlling speeds and facilitating prompt emergency response. The model has been widely adopted since its introduction and is currently motivated by the WHO as a basis for road safety planning, policy-making, and enforcement

## REFERENCE:

1. World Health Organization, "Global status report on road safety 2015," [https://www.who.int/violence\\_injury\\_prevention/road\\_safety\\_status/2015/en/](https://www.who.int/violence_injury_prevention/road_safety_status/2015/en/).  
View at: Google Scholar
2. World Health Organization, "Decade of Action for Road Safety 2011-2020 seeks to save millions of lives," [http://www.who.int/roadsafety/decade\\_of\\_action/en/](http://www.who.int/roadsafety/decade_of_action/en/).  
View at: Publisher Site | Google Scholar
3. F. Wegman, "The future of road safety: A worldwide perspective," *IATSS Research*, vol. 40, no. 2, pp. 66–71, 2017.  
View at: Publisher Site | Google Scholar
4. World Health Organization, "SaveLIVES-A Road Safety Technical package," 2017. View at: Google Scholar
5. W. E. Marshall, "Understanding international road safety disparities: Why is Australia so much safer than the United States?" *Accident Analysis & Prevention*, vol. 111, pp. 251–265, 2018.  
View at: Publisher Site | Google Scholar
6. "Open Street Maps, with New York County Highlighted," <https://www.openstreetmap.org/relation/2552485>.  
View at: Google Scholar
7. United States Census Bureau, "TIGER/Line® Shapefiles: Roads," <https://www.census.gov/cgi-bin/geo/shapefiles/index.php?year=2018&layergroup=Roads>. View at: Google Scholar
8. X. Wang, X. Wu, M. Abdel-Aty, and P. J. Tremont, "Investigation of road network features and safety performance," *Accident Analysis & Prevention*, vol. 56, pp. 22–31, 2013. View at: Publisher Site | Google Scholar
9. European Road Assessment Program (EuroRAP), "European Road Safety Atlas," <http://atlas.eurorap.org/>.  
View at: Google Scholar
10. European Road Assessment Programme (EuroRAP), "Star Rating"



gs,” <http://www.eurorap.org/protocols/star-ratings/>.

View at: Google Scholar

11. International Road Assessment Programme

(iRAP), “iRAP,” <https://www.irap.org/>. View at: Google Scholar

12. H.M.HassanandH.Al-Faleh, “Exploring The Risk Factors Associated With the size and severity of roadway crash in Riyadh,” *Journal of Safety Research*, vol. 47, pp. 67–74, 2013.

View at: Publisher Site | Google Scholar

13. E. Ahmed, I. Yaqoob, A. Gani, M. Imran, and M. Guizani, “Internet-of-things-based smart environments: State of threat, taxonomy, and open research challenges,” *IEEE Wireless Communications Magazine*, vol. 23, no. 5, pp. 10–16, 2016. View at: Publisher Site | Google Scholar

14. Y. Mehmood, F. Ahmad, I. Yaqoob, A. Adnane, M. Imran, and S. Guizani, “Internet-of-Things-Based Smart Cities: Recent Advances and Challenges,” *IEEE Communications Magazine*, vol. 55, no. 9, pp. 16–24, 2017. View at: Publisher Site | Google Scholar

15. AARON, “GPS Logger including Gyro/Tilt/Compass Accelerometer,” <https://www.aaronia.com/products/spectrum-analyzers/gps-logger/>. View at: Google Scholar

16. M. Farsi, K. Ratcliff, and M. Barbosa, “Overview of controller area network,” *Computing and Control Engineering Journal*, vol. 10, no. 3, pp. 113–120, 1999. View at: Publisher Site | Google Scholar

17. MUNIC (company website), <https://www.munic.io/>.

18. Torque Pro (OBD 2 & Car), “Torque Pro (OBD2 & Car) Google Play Page,” <http://goo.gl/CWD5VT>.

View at: Google Scholar

19. J.-S. Zhou, S.-H. Chen, W.-D. Tsay, and M.-C. Lai, “The implementation of OBD-II vehicle diagnosis system integrated with cloud computation technology,” in *Proceedings of the 2013 2nd International Conference on Robot, Vision and Signal Processing, RVSP 2013*, pp. 9–12, Japan, December 2013.

View at: Google Scholar

20. A. Mednis, A. Elsts, and L. Selavo, "Embedded solution for road condition monitoring using vehicular sensor networks," in *Proceedings of the 2012 6th International Conference on Application of Information and Communication Technologies, AICT 2012*, Georgia, October 2012.

View at: [Google Scholar](#)

21. M. Yamada, K. Ueda, I. Horiba, and N. Sugie, "Discrimination of the Road Condition Toward Understanding of Vehicle Driving Environments," *IEEE Transactions on Intelligent Transportation Systems*, vol. 2, no. 1, pp. 26–31, 2001.

View at: [Publisher Site](#) | [Google Scholar](#)

22. J. Eriksson, L. Girod, B. Hull, R. Newton, S. Madden, and H. Balakrishnan, "The pothole patrol: using a mobile sensor network for road surface monitoring," in *Proceedings of the 6th International Conference on Mobile Systems, Applications, and Services (MobiSys '08)*, pp. 29–39, Breckenridge, Colo, USA, June 2008.

View at: [Publisher Site](#) | [Google Scholar](#)

23. M. Valentino, C. Quiligotti, and L. Carone, "Branchial cleft cyst," *Journal of Ultrasound*, vol. 16, no. 1, pp. 17–20, 2013.

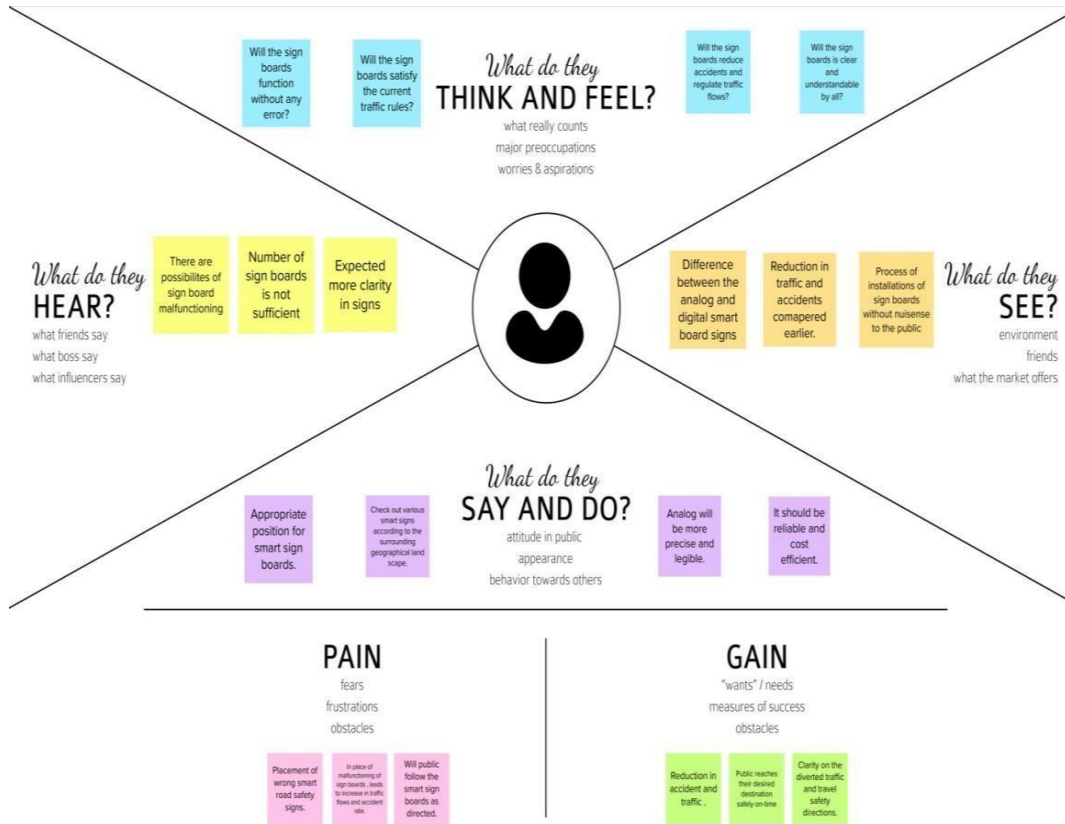
View at: [Publisher Site](#) | [Google Scholar](#)

## **Problem Statement Definition**

A problem statement is a concise description of an issue to be addressed or a condition to be improved upon. It identifies the gap between the current (problem) state and desired (goal) state of a process or product. Focusing on the facts, the problem statement should be designed to address the Five Ws. The first condition of solving a problem is understanding the problem, which can be done by way of a problem statement.

In present Systems the road signs and the speed limits are Static. But the road signs can be changed in some cases. We can consider some cases when there are road diversions due to heavy traffic or due to accidents then we can change the road signs accordingly if they are digitized. This project proposes a system that has digital sign boards on which the signs can be changed dynamically. If there is rainfall then the roads will be slippery and the speed limit would be decreased. There is a web app through which you can enter the data on road diversions, accident- prone areas, and information sign boards can be entered through the web app. This data is retrieved and displayed on the signboards accordingly.

## 2. IDEATION & PROPOSED SOLUTION: Empathy MapCanvas:



## Ideation Vs Brainstorming:

The image displays a collection of 12 design thinking templates, organized into three rows of four. Each template is designed to guide users through a specific stage of the design thinking process. The templates include: 1. Brainstorm: A template for generating ideas, featuring a list of activities like 'Brainstorming', 'Sketching', and 'Prototyping'. 2. Define your problem statement: A template for clarifying the problem, including a list of activities like 'Define the problem', 'Identify the user', and 'Define the problem statement'. 3. Group ideas: A template for organizing ideas, featuring a list of activities like 'Group ideas', 'Prioritize', and 'Define the problem statement'. 4. Testing and accuracy: A template for testing ideas, including a list of activities like 'Test the idea', 'Analyze the data', and 'Verify the idea'. 5. Collection of data: A template for collecting data, featuring a list of activities like 'Collect data', 'Analyze the data', and 'Verify the idea'. 6. User's end: A template for understanding the user's end goal, including a list of activities like 'Understand the user's end goal', 'Analyze the data', and 'Verify the idea'. 7. Prioritize: A template for prioritizing ideas, featuring a list of activities like 'Prioritize', 'Analyze the data', and 'Verify the idea'. 8. Brainstorm: A template for generating ideas, featuring a list of activities like 'Brainstorming', 'Sketching', and 'Prototyping'. 9. Define your problem statement: A template for clarifying the problem, including a list of activities like 'Define the problem', 'Identify the user', and 'Define the problem statement'. 10. Group ideas: A template for organizing ideas, featuring a list of activities like 'Group ideas', 'Prioritize', and 'Define the problem statement'. 11. Testing and accuracy: A template for testing ideas, including a list of activities like 'Test the idea', 'Analyze the data', and 'Verify the idea'. 12. Collection of data: A template for collecting data, featuring a list of activities like 'Collect data', 'Analyze the data', and 'Verify the idea'. Each template includes a list of activities, a list of questions, and a visual diagram of the process flow. The templates are designed to be used in a workshop setting, where participants can work together to generate ideas, define the problem, group ideas, test ideas, collect data, and understand the user's end goal. The templates are presented in a clean, modern style with a white background and a light blue border. The text is in a clear, sans-serif font, and the diagrams are simple and easy to understand. The templates are arranged in a grid, making it easy to compare and contrast the different stages of the design thinking process. The overall layout is professional and informative, providing a comprehensive overview of the design thinking process and the tools available to support it.

## Proposed Solution:

The project team shall fill in the following information in the proposed solution template.

<b><u>Parameter</u></b>	<b><u>Description</u></b>
Problem Statement(Problem to be solved)	To replace the static signboards, smart connected sign boards are used which get the speed limitations from a web app using weather API and update automatically.
Idea/Solution description	Predicting the speed limit from data acquired through weather map and pass through a web user interface which in turn used by user
Novelty/Uniqueness	Controlling the speed limit by weather map.
Social Impact/Customer Satisfaction	Based on traffic diversion signs ,guide signs and warning signs are displayed to the public.
Business Model(Revenue Model)	Smart connectivity and better road safety model.
Scalability of the Solution	The process of understanding and operating this Model is easy and its highly scalable with proper efficiency.

## Problem Solution fit:

Problem-Solution fit canvas 2.0		Purpose / Vision	
Define CS, fit into CC	<b>1. CUSTOMER SEGMENT(S)</b> <span>CS</span> Who is your customer? i.e. working parents of 0-5 y.o. kids <ul style="list-style-type: none"> <li>Public who uses transport</li> <li>Officers who maintain and regulate road safety</li> </ul>	<b>6. CUSTOMER CONSTRAINTS</b> <span>CC</span> What constraints prevent your customers from taking action or limit their choices of solutions? i.e. spending power, budget, no cash, network connection, available devices. <ul style="list-style-type: none"> <li>Public who have/use automobiles(any type)</li> <li>Government Transport</li> <li>The vehicle should have digitally supported sensors which can be compatible with the smart sign boards</li> </ul>	<b>5. AVAILABLE SOLUTIONS</b> <span>AS</span> Which solutions are available to the customers when they face the problem or need to get the job done? What have they tried in the past? What pros & cons do these solutions have? i.e. pen and paper is an alternative to digital notetaking <ul style="list-style-type: none"> <li>Already available analog road safety signs which are ineffective</li> <li>Signs painted on walls and roads by the corporation which disappeared or perished in a period of time</li> <li>Non reliable and rigid road safety signs which gets damaged during natural disaster or calamity</li> </ul>
	<b>2. JOBS-TO-BE-DONE / PROBLEMS</b> <span>J&amp;P</span> Which jobs-to-be-done (or problems) do you address for your customers? There could be more than one, explore different sides. <ul style="list-style-type: none"> <li>Hard to maintain data accuracy</li> <li>Choosing the position of placing the smart sign board</li> <li>Possibility of malfunction of sensors placed in the smart sign boards</li> <li>Damage of the sign boards due to external/internal factors</li> </ul>	<b>9. PROBLEM ROOT CAUSE</b> <span>RC</span> What is the real reason that this problem exists? What is the back story behind the need to do this job? i.e. customers have to do it because of the change in regulations. <ul style="list-style-type: none"> <li>Position of static sign boards is not visible and is inappropriate</li> <li>There is no way to predict the weather in the desired destination through the static boards</li> </ul>	<b>7. BEHAVIOUR</b> <span>BE</span> What does your customer do to address the problem and get the job done? i.e. directly related: find the right solar panel installer, calculate usage and benefits; indirectly associated: customers spend free time on volunteering work (i.e. Greenpeace) <ul style="list-style-type: none"> <li>As public use various routes for travelling, prediction of the desired routes should be on hand with the weather there</li> <li>Static boards are not reliable to find weather in the destination</li> </ul>
<b>3. TRIGGERS</b> <span>TR</span> What triggers customers to act? i.e. seeing their neighbour installing solar panels, reading about a more efficient solution in the news. <ul style="list-style-type: none"> <li>People want to make their travel easier and comfortable</li> <li>Public are aware of the traffic situations around them</li> </ul>	<b>10. YOUR SOLUTION</b> <span>SL</span> If you are working on an existing business, write down your current solution first, fill in the canvas, and check how much it fits reality. If you are working on a new business proposition, then keep it blank until you fill in the canvas and come up with a solution that fits within customer limitations, solves a problem and matches customer behaviour. <ul style="list-style-type: none"> <li>Connect the smart sign boards to access the applications provided by them such as speed limitations and weather predictions</li> </ul>	<b>8. CHANNELS of BEHAVIOUR</b> <span>CH</span> <b>8.1 ONLINE</b> What kind of actions do customers take online? Extract online channels from #7 <ul style="list-style-type: none"> <li>Video tutorial is made to educate the public about the smart sign board</li> <li>Online influencers can advertise the smart sign boards through their influencing medium</li> </ul> <b>8.2 OFFLINE</b> What kind of actions do customers take offline? Extract offline channels from #7 and use them for customer development. <ul style="list-style-type: none"> <li>Traffic law maker should give awareness programs to the public</li> </ul>	
<b>4. EMOTIONS: BEFORE / AFTER</b> <span>EM</span> How do customers feel when they face a problem or a job and afterwards? i.e. lost, insecure > confident, in control - use it in your communication strategy & design. <ul style="list-style-type: none"> <li>Public are not aware of the static sign boards, so the smart sign boards are introduced which is more attractive</li> <li>People get more info about the needful resources in the route</li> </ul>			



### 3. REQUIREMENT ANALYSIS

#### IS: Functional requirement:

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Visibility	Sign Boards should be made with LED's which are bright colored and are capable of attracting the drivers' attention but it should also not be too distracting or blinding cause it may lead to accidents.
FR-2	User Need	The smart sign boards should be placed frequently in places it is needed and less in places where it is not needed much to avoid confusion for the user during travel.
FR-3	User Understanding	For better understanding of the driver, the signs should be big, clear and legible and it can also include illustrations which will make it easily understandable to the driver.
FR-4	User Convenience	The display should be big enough that it should even be visible from far distance clearly.

### **Non-Functional requirements:**

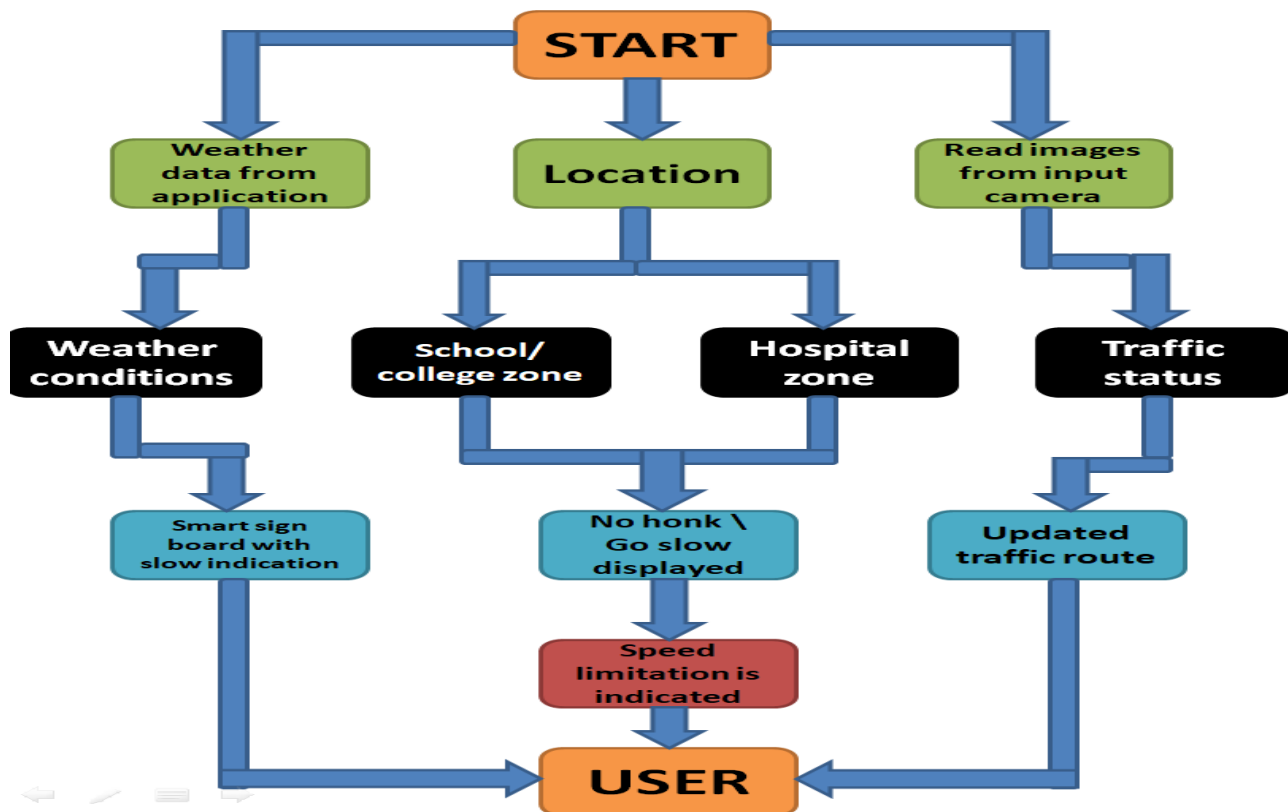
<b>FR No.</b>	<b>Non-Functional Requirement</b>	<b>Description</b>
NFR-1	<b>Usability</b>	It should be able to Upgrade and Update when there is a need for it.
NFR-2	<b>Security</b>	It should have good security system so that no other person is able to hack and display their own directions.
NFR-3	<b>Reliability</b>	It should be able to display to information correctly and error-free.
NFR-4	<b>Performance</b>	It should be able to automatically update itself when certain weather or traffic problem occurs.
NFR-5	<b>Availability</b>	It should be available 24/7 so that it can be beneficial to the customer i.e the driver.
NFR-6	<b>Scalability</b>	It should be able to easily change and upgrade according to change and need in requirement.

#### 4. PROJECT DESIGN:

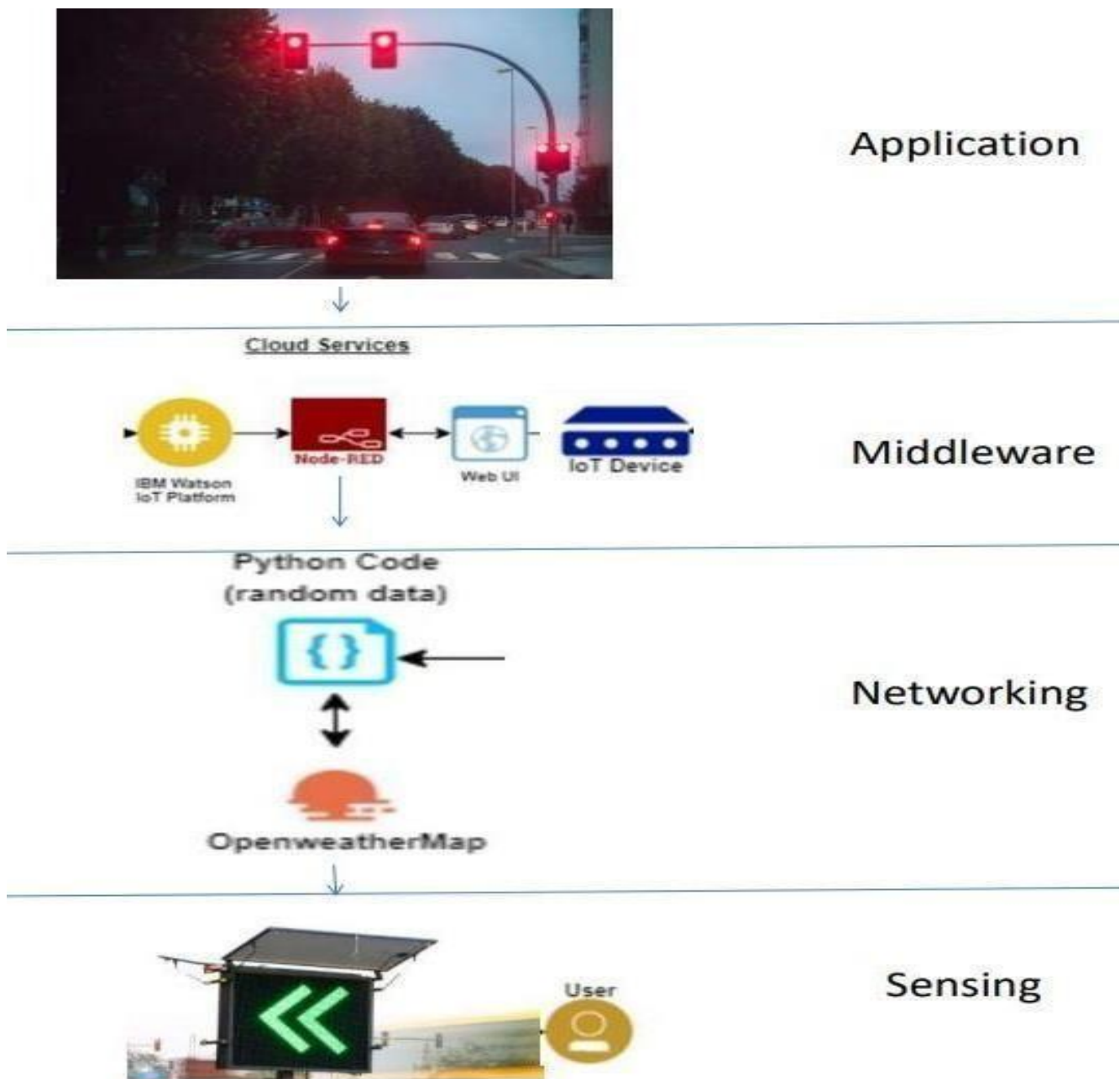
Project design is an early phase of the project lifecycle where ideas, processes, resources, and deliverables are planned out. A project design comes before a project plan as it's a broad overview whereas a project plan includes more detailed information.

##### Data Flow Diagrams:

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.



## Solution & Technical Architecture:



## User stories:

Use the below template to list all the user stories for the product.

User Type	Functional Requirement (Epic)	User Story Number	User Story/Task	Acceptance criteria	Priority	Release
Customer (Mobile user)	Registration	USN-1	I can get my speed limitation using weather application .	I can receive speed limitations	High	Sprint-1
		USN-2	As a user, I can register for the application by entering my email, password, and confirming my password. As a user,	I can access my account / dashboard	Medium	Sprint-2
		USN-3	As a user, I can increase or decrease my speed according to the weather change	I can increase or decrease my speed	High	Sprint-1
		USN-4	As a user, I can I get my traffic diversion signs depending on the traffic and the fatal situations.	I can access my traffic status ahead in my travel	Medium	Sprint-1
	Login	USN-5	As a user, I can log into the open weather map by entering email & password	I can access the application through my Gmail login	High	Sprint-2
	Interface	USN-6	As a user the interface should be simple and easily accessible	I can access the interface easily	High	Sprint-1
Customer (Web user)	Data generation	USN-7	As a user I use open weather application to access the data regarding the	I can access the data regarding the weather through the	High	Sprint-1

--	--	--	--	--	--	--	--

			weather changes.	application		
Administrator (Officials)	Problem solving/ Fault clearance	USN-8	As an official who is in charge for the proper functioning of the sign boards have to maintain it through periodic monitoring.	Officials can monitor the sign boards for proper functioning.	Medium	Sprint-2
			entering my email, password, and confirming my password	dashboard		

## 5. PROJECT PLANNING & SCHEDULING :

The definition of a sprint is a dedicated period in which a set amount of work will be completed on a project. It's part of the agile methodology, and an Agile project will be broken down into a number of sprints, each sprint taking the project closer to completion.

## **Sprint Planning & Estimation:**

Use the below template to create product backlog and sprint schedule

<b>Sprint</b>	<b>Functional Requirement (Epic)</b>	<b>User Story Number</b>	<b>User Story/Task</b>	<b>Story Points</b>	<b>Priority</b>
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and Confirming my password.	2	High
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High
Sprint-1		USN-3	As a user, I can register for the Application through Facebook	2	Low
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High
Sprint-1	Dashboard	USN-6	As a user, I can log into the application by entering email & Password and access all the resources and services available	2	High



## Sprint Delivery Schedule:

### Project Tracker, Velocity & Burndown Chart:

<b><u>TITLE</u></b>	<b><u>DESCRIPTION</u></b>	<b><u>DATE</u></b>
Literature Survey & Information Gathering	A literature review is a comprehensive summary of previous research on the topic. The literature review surveys scholarly articles, books, and other sources relevant to a particular area Of research.	19 september 2022
Prepare Empathy Map	An empathy map is a collaborative tool teams can use to gain a deeper insight into their customers. It helps us to understand the customers' pain , gain and difficulties from their point of view.	19 september 2022
Ideation- Brainstorming	Brainstorming is a group problem-solving method that helps us together and organize various ideas and thoughts from team members.	19September2022
Define Problem statement	The Customer Problem Statement helps us to focus onwhat matters to create experiencespeople will love. A well- articulated customer problemstatement allowed us tofind the ideal solution for the challenges customers face.	19September2022
Problem Solution Fit	It helped us understand and analyze all.The thoughts of our customer , their choiceof options , problems , root cause,Behavior and emotions.	26September2022

--	--	--

Proposed solution	It helped us analyze and examine our solution more in the grounds of uniqueness, social impact , business model, scalability etc.	28 September2022
Solution Architecture	Solution architecture is a complex process – with many sub-processes – that bridges the gap between business problems and technology solutions. It helped us understand the features and components use d to Complete the project.	1 October2022
Customer journey map	It helped to analyse the various steps, interactions, goals and motivation, positives, negative s and opportunities.	7 October2022
Solution requirements	It briefs about functional and non-functional requirements. It involves the various steps in the entire process. It also specifies features usability ,security, reliability, performance ,availability and scalability.	12October2022
Technologystack	A tech stack is the combination of technologies a company uses to build and run an application or project. It helps us analyse and understand various technologies that needs to be implemented in the project.	15October2022

Dataflow	A Data Flow Diagram(DFD) is a traditional visual representation of	11October2022
	The information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.	
Sprint Delivery plan	Sprint Planning is an event in scrum that defines what can be delivered in the upcoming sprint and how that work will be achieved. It helps us to organise and complete the work effectively and efficiently. .	22 October2022
Prepare milestone and activity list	Helps us understand and evaluate our progress and accuracy so far.	23October2022
Project Development-DeliveryofSprint-1	Develop and submit the developed code by testing it.	7 november 2022

## Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

## Burndown Chart:

A burn-down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as scrum. However, burn-down charts can be applied to any project containing measurable progress over time.

## 6. CODING & SOLUTIONING:

(Explain the features added in the project along with code):

### Feature 1 (coding and result):

```
import wiotp.sdk.device
import time
import random
import ibmiotf.application
import ibmiotf.device
import requests, json

myConfig = {
    #Configuration
    "identity": {
        "orgId": "3dpjnk",
        "typeId": "Sign_Board",
        "deviceId": "Board_1"},
    #API Key
    "auth": {
        "token": "1234567890"
    }
}

#Receiving callbacks from IBM IOT
platformdef myCommandCallback(cmd):
    print("Message received from IBM IoT Platform: %s" % cmd.data['command'])
    m=cmd.data['command']

client =
wiotp.sdk.device.DeviceClient(config=myConfig, logHandlers=None)
client.connect()
```

```
#OpenWeatherMap Credentials
```

```
CITY = "Nagercoil"
```

```
URL = BASE_URL + "q=" + CITY + "&units=metric"+"&appid=" +  
"01df65417ab3968e3fc2a38c4aee27bb"
```

```
while True:
```

```
response =
```

```
requests.get(URL) if
```

```
response.status_code ==200:
```

```
data = response.json()
```

```
main = data['main']
```

```
temperature
```

```
=main['temp']
```

```
humidity =
```

```
main['humidity']pressure =
```

```
main['pressure'] report =
```

```
data['visibility']
```

```
#messge part
```

```
msg=random.randint(0
```

```
,5) if msg==1:
```

```
message="SLOW DOWN, SCHOOL IS NEAR"
```

```
elifmsg==2:
```

```
message="NEED HELP, POLICE STATION AHED"
```

```
elifmsg==3:
```

```
message="EMERGENCY, HOSPITAL NEARBY"
```

```
elifmsg==4:
```

```
message="DINE IN, RESTAURENT AVAILABLE"
```

```
else:
```

```
message=""
```

```
#Speed Limit
```

```
part
```

```
speed=random.randint(0,1
```

```
50) if speed>=100:
```

```
speedMsg=" Limit Exceeded"
```

```
elif speed>=60 and
```

```
speed<100:
```

```
speedMsg="Moderate"
```

```
else:  
    speedMsg="Slow"
```



```

#Diversion part
sign=random.randint(0
,5) if sign==1:
signMsg="Right Diversion"
elifsign==3:
signMsg="Left Diversion"
elifsign==5:
signmsg="U Turn"
else:
    signMsg=""

#Visibility
if temperature < 24:
    visibility="Fog Ahead, Drive Slow"
elif temperature < 20:
    visibility="Bad Weather"
else:
    visibility="Clear Weather"

else:
print("Error in the HTTP request")
    myData={'Temperature':temperature, 'Message':message, 'Sign':signMsg,
'Speed':speedMsg, 'Visibility':visibility}
    client.publishEvent(eventId="status", msgFormat="json", data=myData,
qos=0, onPublish=None)#PUBLISHING TO IOT WATSON
print("Published data Successfully:
%s", myData)client.commandCallback
= myCommandCallbacktime.sleep(5)
client.disconnect()

```

## Output:

```
File Edit Format Run Options Window Help
import wiotp.sdk.device
import time
import random
import ibmiotf.application
import ibmiotf.device
import requests, json

myConfig = { #Configuration
    "identity": {
        "orgId": "3dpjnk",
        "typeId": "Sign_Board",
        "deviceId": "Board_1"
    },
    #API Key
    "auth": {
        "token": "1234567890"
    }
}

#receiving callbacks from IBM IoT platform
def myCommandCallback(cmd):
    print("Message received from IBM IoT Platform: %s" % cmd.data['command'])
    m=cmd.data['command']

client = wiotp.sdk.device.DeviceClient(config=myConfig, logHandlers=None)
client.connect()

#OpenWeatherMap Credentials
BASE_URL = "https://api.openweathermap.org/data/2.5/weather?"
CITY = "Chennai"
URL = BASE_URL + "q=" + CITY + "&units=metric"&appid=" + "01df65417ab3969e3fc2a38c4eee27bb"

while True:
    response = requests.get(URL)
    if response.status_code == 200:
        data = response.json()
        main = data['main']
        temperature = main['temp']
        humidity = main['humidity']
        pressure = main['pressure']
        report = data['visibility']

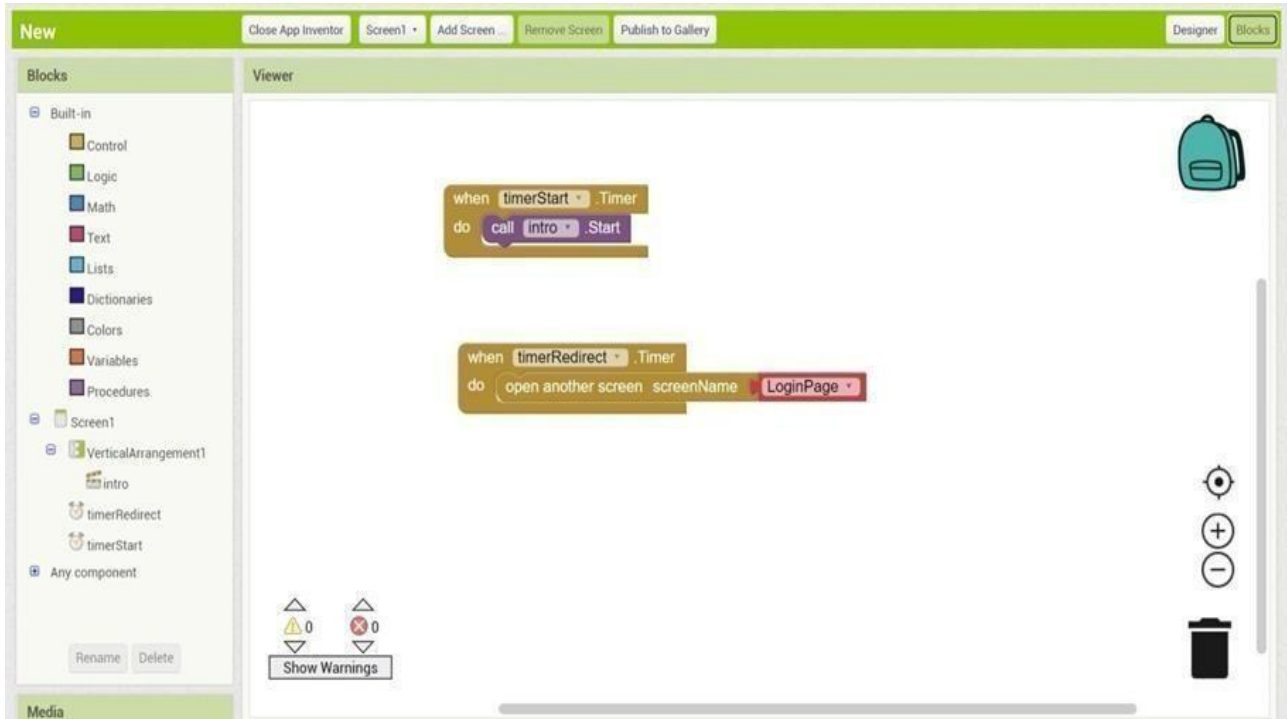
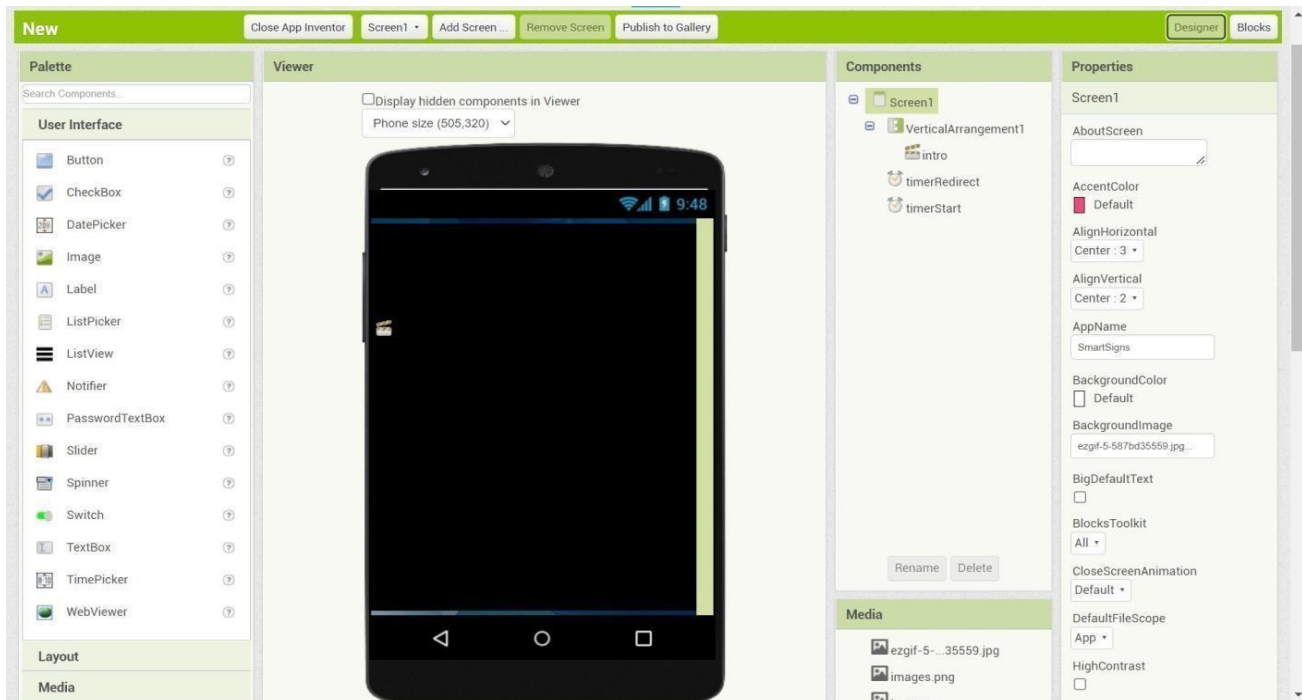
    #message part
    temperature=random.randint(0,100)
    msg=random.randint(0,5)
    if msg==1:
        message="SLOW DOWN, SCHOOL IS NEAR"
    elif msg==2:
        message="NEED HELP, POLICE STATION AHED"
    elif msg==3:
        message="EMERGENCY, HOSPITAL NEARBY"
    else:
        message="DINE IN, RESTAURENT AVAILABLE"
```

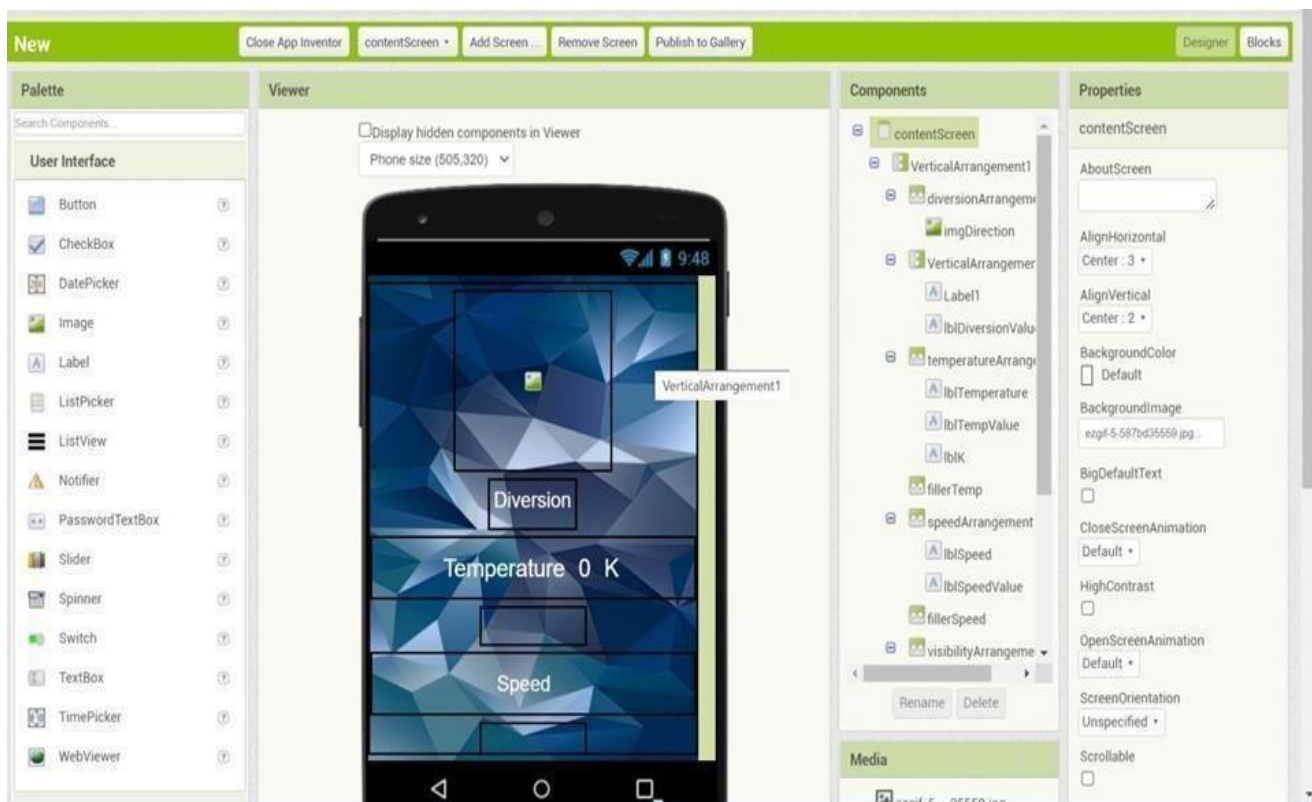
```
Python 3.7.9 Shell
File Edit Shell Debug Options Window Help
>>>
===== RESTART: C:\Users\Madhu Sundaran Nair\OneDrive\Desktop\project.py =====
2022-11-14 19:07:23.504 wiotp.sdk.device.client.DeviceClient INFO Connecte
d successfully: d:3dpjnk:Sign_Board:Board_1
Published data Successfully: %s ('Temperature': 77, 'Message': 'SLOW DOWN, SCHOO
L IS NEAR', 'Sign': 'U Turn', 'Speed': 'Slow', 'Visibility': 'Clear Weather')
Published data Successfully: %s ('Temperature': 47, 'Message': 'DINE IN, RESTAUR
ENT AVAILABLE', 'Sign': 'Right Diversion', 'Speed': 'Slow', 'Visibility': 'Clear
Weather')
Published data Successfully: %s ('Temperature': 0, 'Message': 'NEED HELP, POLICE
STATION AHED', 'Sign': 'Left Diversion', 'Speed': 'Moderate', 'Visibility': 'Fo
g Ahead, Drive Slow')
Published data Successfully: %s ('Temperature': 84, 'Message': 'NEED HELP, POLIC
E STATION AHED', 'Sign': 'Right Diversion', 'Speed': 'Limit Exceeded', 'Visibil
ity': 'Clear Weather')
Published data Successfully: %s ('Temperature': 14, 'Message': 'DINE IN, RESTAUR
ENT AVAILABLE', 'Sign': 'U Turn', 'Speed': 'Limit Exceeded', 'Visibility': 'Fog
Ahead, Drive Slow')
Published data Successfully: %s ('Temperature': 100, 'Message': 'EMERGENCY, HOSP
ITAL NEARBY', 'Sign': 'U Turn', 'Speed': 'Moderate', 'Visibility': 'Clear Weathe
r')
Published data Successfully: %s ('Temperature': 55, 'Message': 'NEED HELP, POLIC
E STATION AHED', 'Sign': 'Right Diversion', 'Speed': 'Slow', 'Visibility': 'Clea
r Weather')
Published data Successfully: %s ('Temperature': 66, 'Message': 'DINE IN, RESTAUR
ENT AVAILABLE', 'Sign': 'U Turn', 'Speed': 'Moderate', 'Visibility': 'Clear Weat
her')
Published data Successfully: %s ('Temperature': 29, 'Message': 'DINE IN, RESTAUR
ENT AVAILABLE', 'Sign': 'Right Diversion', 'Speed': 'Limit Exceeded', 'Visibili
ty': 'Clear Weather')
Published data Successfully: %s ('Temperature': 2, 'Message': 'DINE IN, RESTAUR
ENT AVAILABLE', 'Sign': 'Left Diversion', 'Speed': 'Slow', 'Visibility': 'Fog Ahe
ad, Drive Slow')
Published data Successfully: %s ('Temperature': 93, 'Message': 'EMERGENCY, HOSPIT
AL NEARBY', 'Sign': 'Left Diversion', 'Speed': 'Moderate', 'Visibility': 'Clear
Weather')
Published data Successfully: %s ('Temperature': 62, 'Message': 'EMERGENCY, HOSPIT
AL NEARBY', 'Sign': 'Left Diversion', 'Speed': 'Slow', 'Visibility': 'Clear Wea
ther')
|
Ln:5 Col:0
```

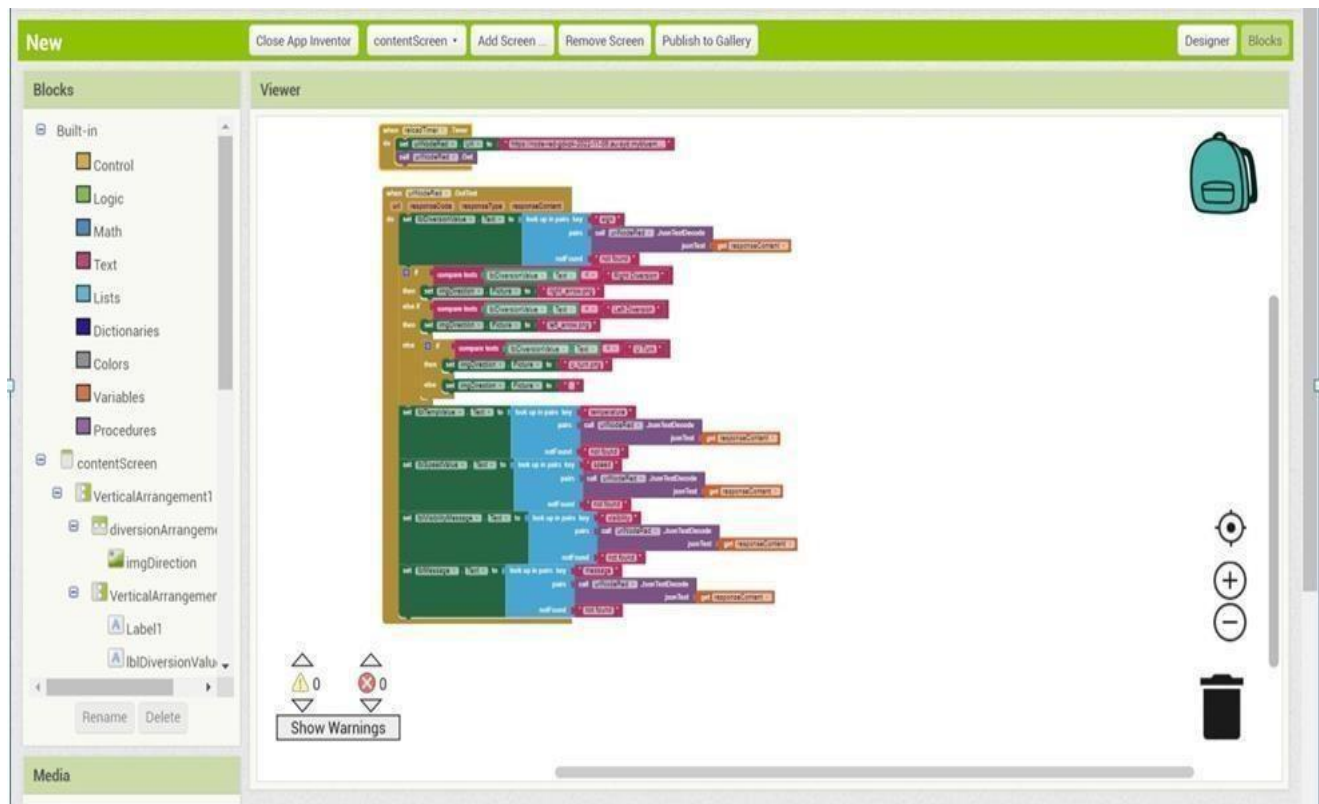
Ln:1 Col:4

## Feature 2: (MIT APP INVENTOR):

## MIT APP INVENTOR: ICON PAGE:





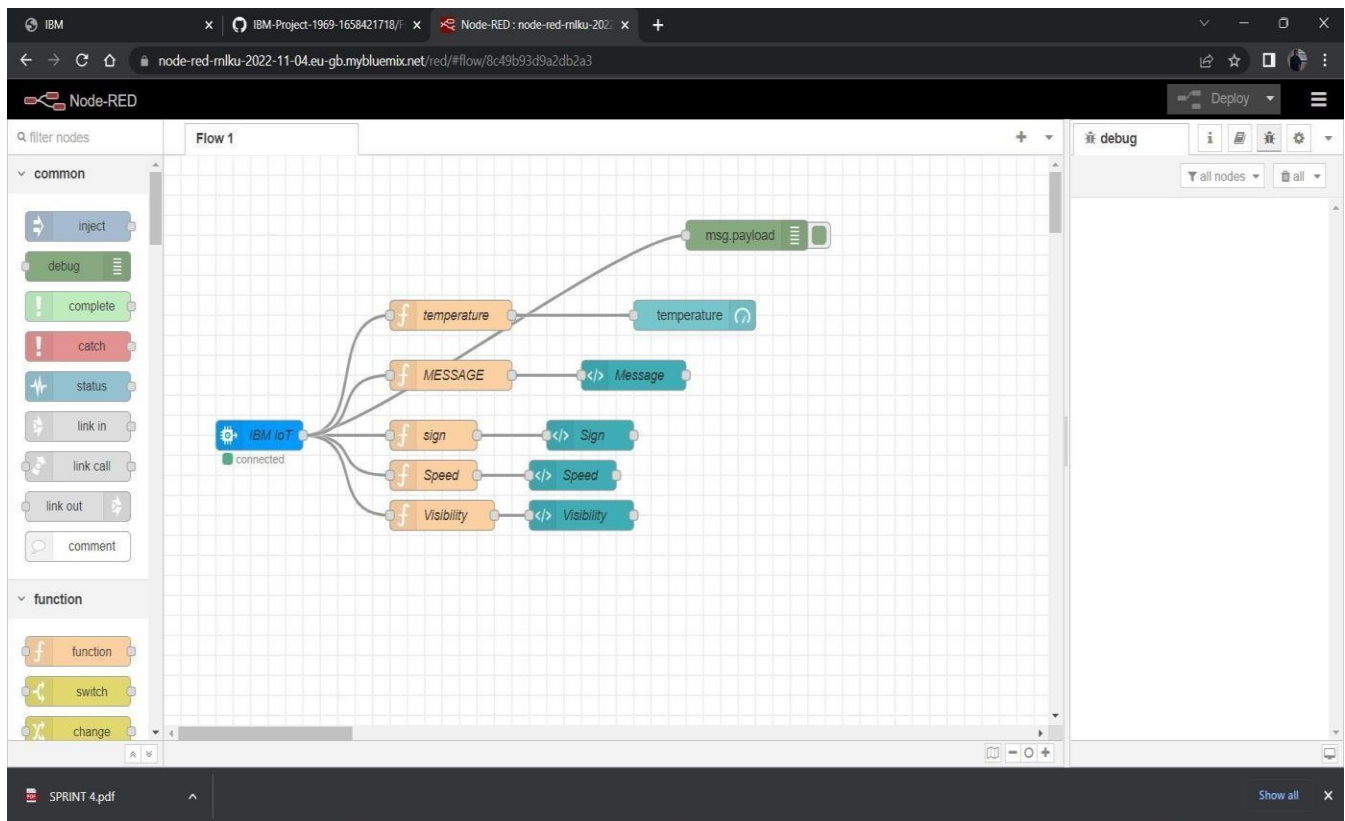


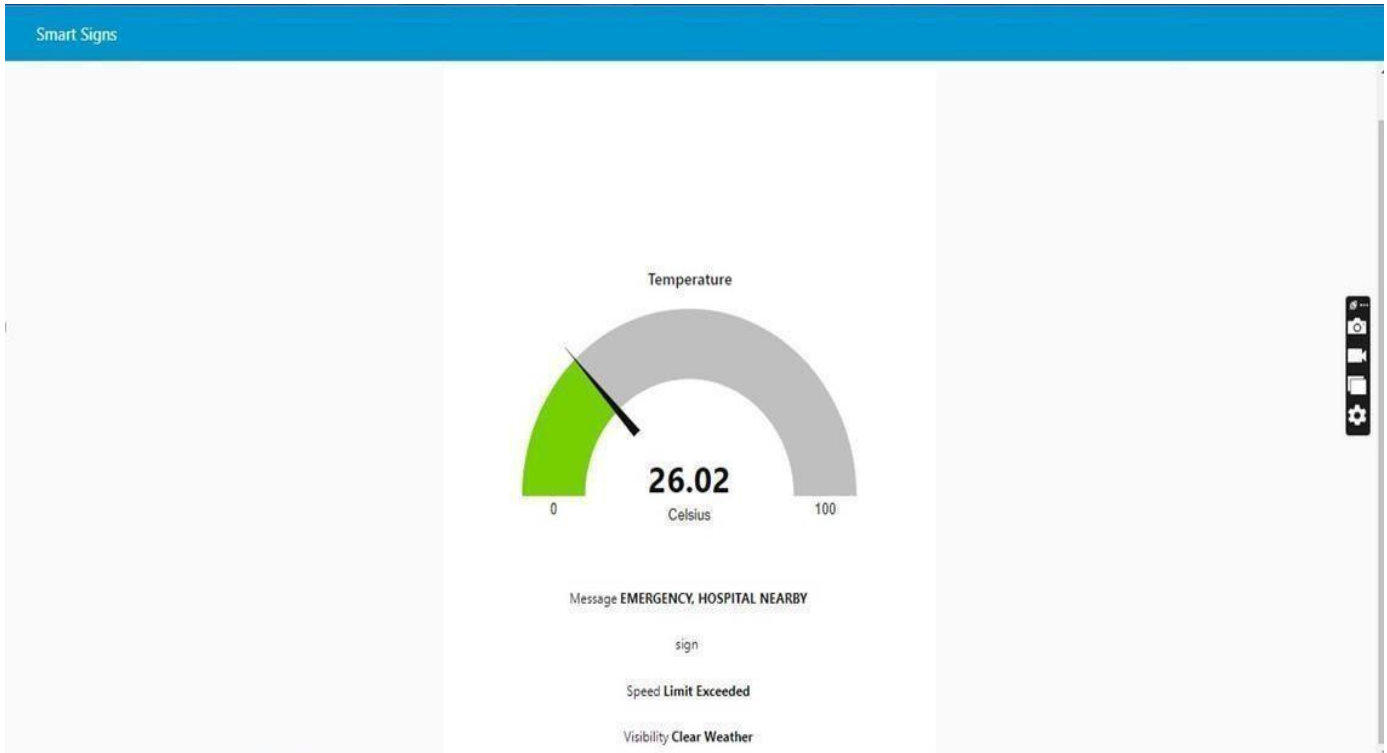
## 7. TESTING:

Test cases help guide the tester through a sequence of steps to validate whether a software application is free of bugs, and working as required by the end-user.

Learning how to write test cases for software requires basic writing skills, attention to detail, and a good understanding of the application under test (AUT).

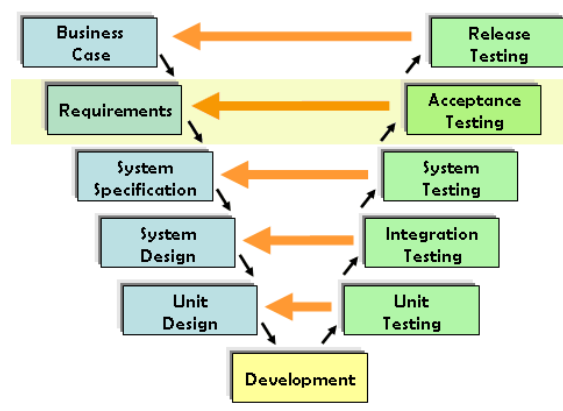
### Test Cases:





## User Acceptance Testing:

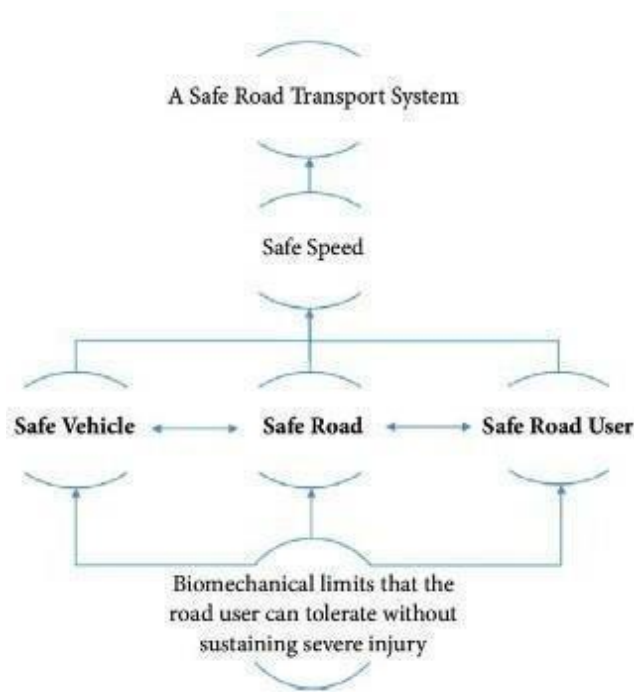
UAT consists, in practice, of people from the target audience using the application. The defects they find are then reported and fixed. This scenario is what most closely resembles “the real world.” The process allows users to “get their hands dirty” with the application. They can see if things work as intended.



The main purpose of UAT is to validate end-to-end business flow. It does not focus on cosmetic errors, spelling mistakes, or system testing. User Acceptance Testing is carried out in a separate testing environment with a production-like data setup. It is a kind of black box testing where two or more end-users will be involved.

**RESULTS:**

**Performance Metrics:**





## 8. ADVANTAGES &

### **DISADVANTAGES : Advantages:**

- Connected vehicles have various benefits such as

Multimodal sensors and edge computing help speed up the flow of traffic with real-time processing, reducing congestion and emissions.

Smart road technology can assist in optimizing traffic flow

It will manage road conditions, creating a more sustainable environment within cities.

Improved control and safety can be achieved through IoT-enabled cars. In case of over-speeding, the notification gets displayed.

Ensuring a safe driving experience with real-time assistance, navigation, and even monitoring driving patterns and any emergency. Additionally, along with the state of the traffic, IoT drivers can receive updated information on the state of the roads, i.e., potholes, ice, grade changes, black spots, etc.

### **DISADVANTAGES:**

Security and privacy. Keeping the data gathered and transmitted by IoT devices safe is challenging, as they evolve and expand in use....

Technical complexity....

Connectivity and power dependence....

Integration....

Higher costs (time and money)

## CONCLUSION:

The world doesn't change on its own but we humans can change the world to be safe, better, and harmless. Since the road isn't said to be safe let's make it safer with the technologies present and available to us. The Internet of Things is one of the technologies that can lead us to travel on enhanced safe roads. So let's come together to create a better world with no accidents and a smart road for the future generation.

## FUTURESCOPE:

IoT obtains the majority of its data with the help of connected cars. These incorporate a large number of sensors that establish communication with the cloud, other vehicles, and devices. Thanks to this it provides data and information of great utility for the improvement of road safety. The safe system approach to road safety emphasizes safety by design ensuring safe vehicles, road networks, and road users. Evolving towards the future, the road needs to be filled with advanced sensors and antenna systems to have peace with the new era.

## 9. APPEND

### IX: Source Code:

```
import wiota.sdk.device
import time
import random
import ibmiotf.application
import
ibmiotf.device
import requests, json

myConfig = {
#Configuration
n
```

```

"identity": {
"orgId": "3dpjnk",
"typeId":
"Sign_Board",
"deviceId":"Board_1"},
#API Key
"auth": {
"token": "1234567890"
}
}

```

```

#Receiving callbacks from IBM IOT
platform
def myCommandCallback(cmd): print("
Mess age received from IBM IoT
Platform:
%s" %
cmd.data['command'])
m=cmd.data['command']

```

```

client =
wiotp.sdk.device.DeviceClient(config=myConfig,logHandlers=None)
client.connect()

```

```

#OpenWeatherMap Credentials
BASE_URL
="https://api.openweathermap.org/data/2.5/weather?" CITY
="Chennai"
URL = BASE_URL + "q=" + CITY + "&units=metric"+"&appid="
+ "01df65417ab3968e3fc2a38c4aee27bb"

```

```

while True: response
= requests.get(URL)
if
response.status_code
==200:
data =
response.json() main
= data['main']
temperature
=main['temp']
humidity =

```

```
main['humidity']pressure  
= main['pressure'] report =  
data['visibility']
```

```
#messge part  
msg=random.randint(  
0,5  
) if msg==1:
```

```
message="SLOW DOWN, SCHOOL IS NEAR"
elifmsg==2:
message="NEED HELP, POLICE STATION AHED"
elifmsg==3:
message="EMERGENCY, HOSPITAL NEARBY"
elifmsg==4:

    message="DINE IN, RESTAURENT AVAILABLE"
else:
message=""
```

```
#Speed Limit part
speed=random.randint(0,150
) if speed>=100:
speedMsg=" Limit
Exceeded" elif speed>=60
and speed<100:
speedMsg="Moderate"
else:
speedMsg="Slow"
```

```
#Diversion part
sign=random.randint(
0,5
) if sign==1:
signMsg="Right Diversion"
elifsign==3:
signMsg="Left Diversion"
elifsign==5:
signmsg="U
Turn" else:
signMsg=""
```

```
#Visibility
if temperature < 24:
visibility="Fog Ahead, Drive Slow"
elif temperature < 20:
visibility="Bad Weather"
else:
visibility="Clear Weather"
```

```
else:
    print("Error in the HTTP request")
    myData={'Temperature':temperature, 'Message':message, 'Sign':signMsg,
'Speed':speedMsg,'Visibility':visibility}
    client.publishEvent(eventId="status", msgFormat="json", data=myData, qos=0,
onPublish=None) #PUBLISHING TO IOT WATSON
    print("Published data Successfully:
%s", myData)client.commandCallback      =
myCommandCallbacktime.sleep(5)
client.disconnect()
```

**Demo video link:**

[https://drive.google.com/file/d/1duRE8ErteXv0wUlbv1G8lqOP4oJ2Qmwl/view?usp=share\\_link](https://drive.google.com/file/d/1duRE8ErteXv0wUlbv1G8lqOP4oJ2Qmwl/view?usp=share_link)

**Github link:**

<https://github.com/IBM-EPBL/IBM-Project-33617-1660224610>