Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story Points)

Date	23 October 2022
Team ID	PNT2022TMID13856
Project Name	Inventory Management for Retailers
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User	User Story / Task	Story	Priority	Team Members
	Requirement	Story		Points		
	(Epic)	Number				
Sprint-1	Registration	USN-1	As a user, I can register for the application by	3	medium	Tony David Raj M,
			entering my email, password, and confirming			Shankaresh R,
			my password.			Udaya kiran S,
						Shanjay V
Sprint-1	Registration	USN-2	As a user, I will receive a confirmation email	2	low	Tony David Raj M,
			once I have registered for the application			Shankaresh R,
						Udaya kiran S,
						Shanjay V
Sprint-2	Registration	USN-3	As a user, I can register for the application	2	low	Tony David Raj M,
			through Facebook			Shankaresh R,
						Udaya kiran S,
						Shanjay V

Sprint-1	Registration	USN-4	As a user, I can register for the application through Gmail	5	high	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	2	low	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V
Sprint-1	Dashboard	USN-6	As a user, I must be able to see my details on the dashboard	1	low	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V
Sprint-1	Dashboard	USN-7	As a user, I should be able to change my account settings whenever I prefer.	3	medium	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V
Sprint-2	Inventory	USN-8	As a retailer, I should be able to alter product details	5	high	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V
Sprint-2	Inventory	USN-9	As a retailer, I should be able to add or reduce the number of product	2	medium	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V

Sprint-3	Inventory	USN-10	As a retailer, I should be able to get alert or notification on shortage of stock via email	2	low	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V
Sprint-3	Communication	USN-11	As a user, I should be able to get the needed details with the help of a chat bot	5	high	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V
Sprint-4	Maintenance	USN-12	As an admin, I should be able to access control	5	high	Tony David Raj M, Shankaresh R, Udaya kiran S, Shanjay V

Project Tracker, Velocity & Burndown Chart: (4 Marks)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022		29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Burndown Chart:

