

## **Project Development Phase**

### **Delivery of Sprint-4**

Team ID	PNT2022TMID17466
Project Name	Smart Farmer-IOT Enabled Smart FarmingApplication

In Sprint-4 we are going to make the user interact with Software.

**Step-1:** First user need to download the android APK file from MIT app inventor where we developed our mobile application and install in their mobiles.

2:48


0.00 KB/s V LTE 32

## Downloads




Using 5.20 MB of 106.34 GB

Just now




Smart\_Farming.apk

4.65 MB • ai2.appinventor.mit.edu



Yesterday - Nov 17, 2022

Grand Theft Auto V t1.torrent

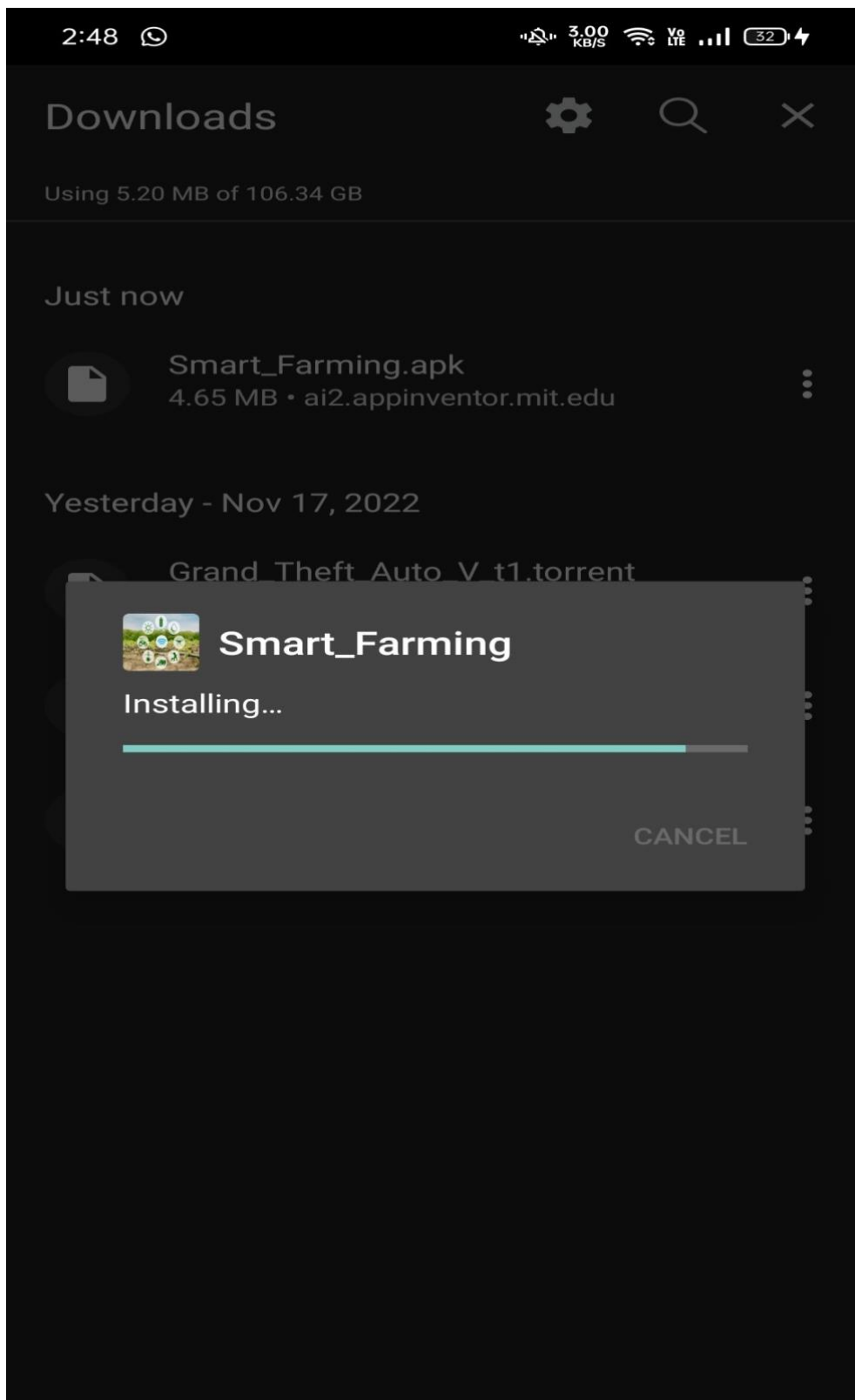


**Smart\_Farming**

Do you want to install this application?

CANCEL INSTALL

**Step-2:** After successful installation we can find app icon in our mobile as shown below.



**Step-3:** After clicking the app icon it ask the user need to create username and password.so give username and password and click the signup button. The user can see interface like these as shown below.

2:22

14.0 KB/S Vo LTE 24

## LOGIN PAGE



**Username :**

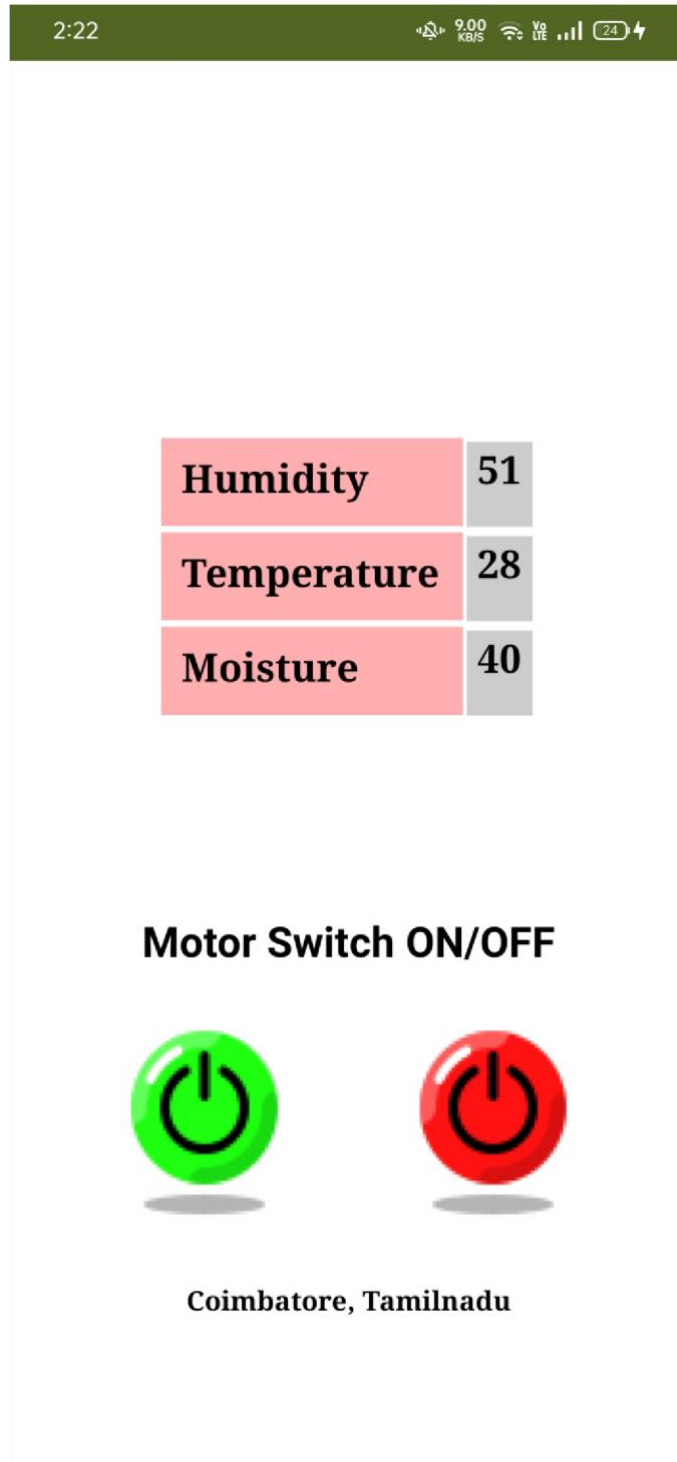
Enter User Name

**Password :**

\*\*\*\*\*

**LOGIN**

**Step:4** After successful login.The next page will be open. In that page we can see the real time temperature , humidity and soil moisture reading and motor ON and motor OFF control button also as shown below.



**Conclusion:** we are successfully created the IOT enabled smart farming application.