PROJECT REPORT

IOT BASED SAFETY GADGET FOR CHILD SAFETY MONITORING AND NOTIFICATION

Team ID: PNT2022TMID23803

Team Members: 4

Team Leader: AKSHAYA J

Team member 1: DEEPIKA G

Team member 2 : DHARANI K

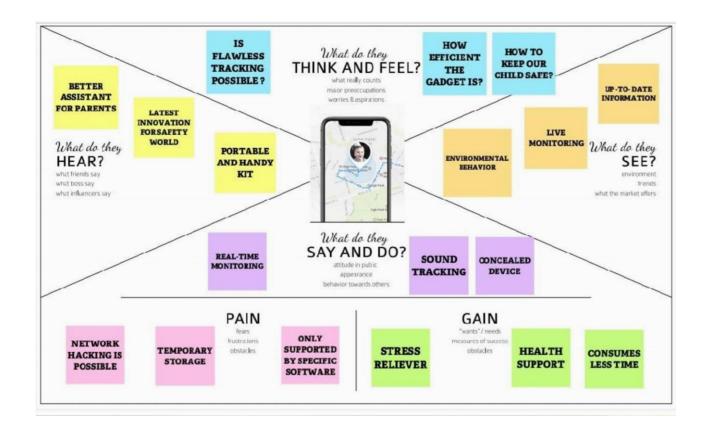
Team member 3: EZHILARASI S

Problem Statement Definition:

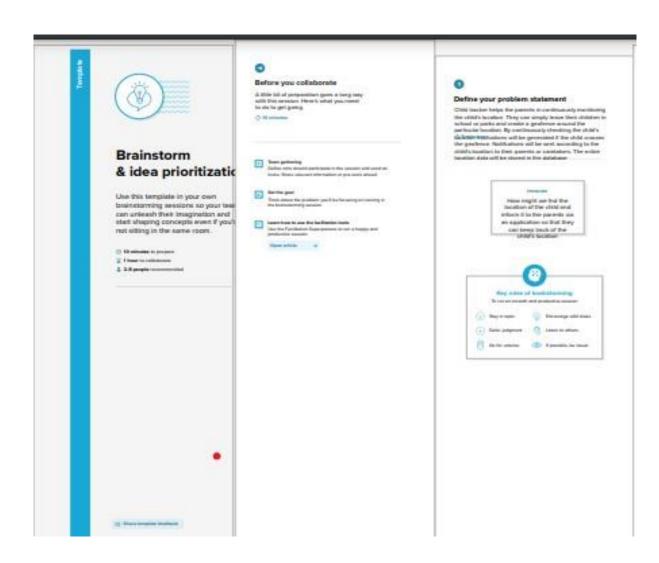


IDEATION & PROPOSED SOLUTION:

Empathy Map Canvas:



Ideation & Brainstorming:

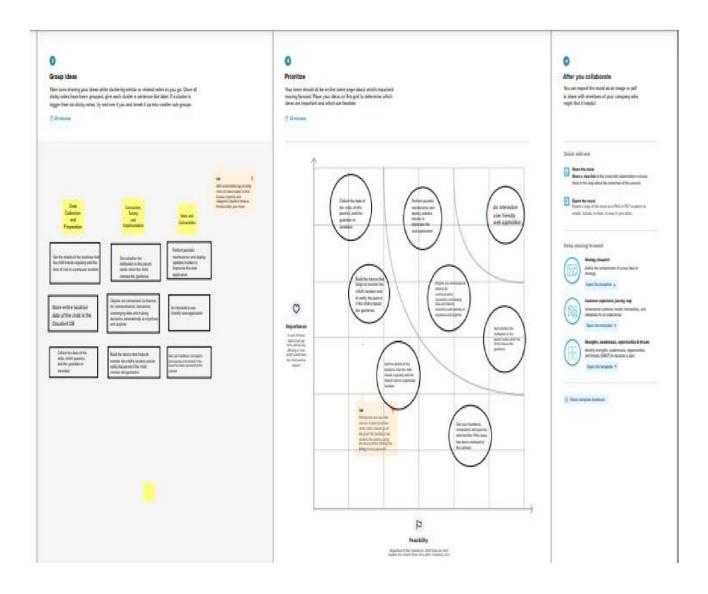












Proposed Solution:

Proposed Solution Template:

Project team shall fill the following information in proposed solution template.

S.No.	Parameter	Description			
1.	Problem Statement (Problem to be solved)	Kids are the heartbeat of parents. Today, there is an increased concern for their safety especially when crimes against children are increasing rapidly. Primarily special children require continuous monitoring from their parents thus restricting their freedom. With the lack of availability of affordable child monitoring systems, it is hard to monitor the whereabouts of children. The safety of children is very critical since they cannot protect themselves.			
2. Idea / Solution description		This project proposes a smart IoT Based device that can help reduce parents' insecurity with regards to their children's whereabouts in real-time. Our project assists the parents to continuously monitor their child's location. A geofence also called a "circle of safety" is created around the child within a particular location. This guarantees that the parent can leave their child within the geofence and the child's location is continuously monitored. If the child crosses the geofence by any chance notification will be generated. These notifications will be sent according to the child's location to their parents or caretakers.			
3.	Novelty / Uniqueness	The novelty of this project is that immediate notifications would be sent to the parent or caretakers as soon as the child crosses the geofence. This can ensure that the required actions can be taken by the parent. Through this, child safety can be ensured and the crime rates can be reduced. Through this project, the location of the child can be stored in a database as well.			

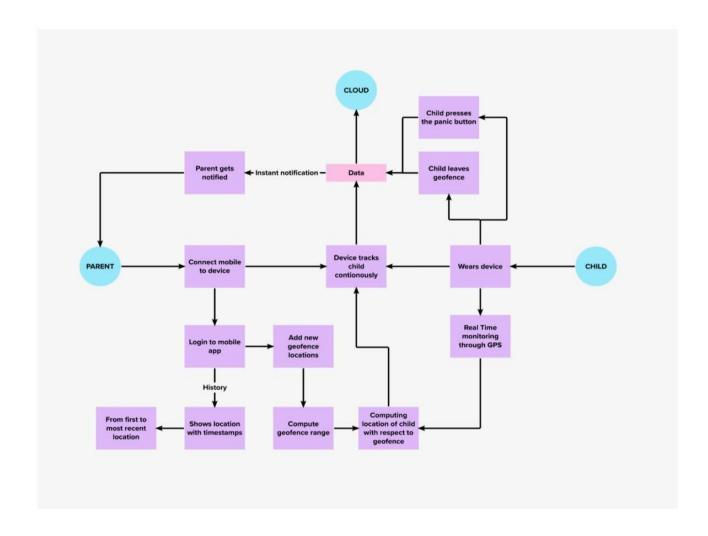
4.	Social Impact / Customer Satisfaction	According to parents, children with special needs requires to be in their sight while enjoying their own freedom. This project improves the safety index of places. The location of the child is being continuously monitored thus child safety can be ensured and the crime rates can be reduced. By this system, it is comparatively easier to keep a track of a child's current location.
5.	Business Model (Revenue Model)	This project can be sold to parents having special children on a monthly subscription basis. This project also has higher scope when sold to children's centres. As this project is very cost-efficient and affordable it can be easily purchased by people.
6.	Scalability of the Solution	In our system, we automatically monitor the child in real-time using the Internet of Things, and GPS. This project can be further improvised by including a panic button using which the child can alert the parent at the time of trouble. A heartbeat and temperature sensor can also be integrated with this project to monitor the child's health.

Problem Solution fit:

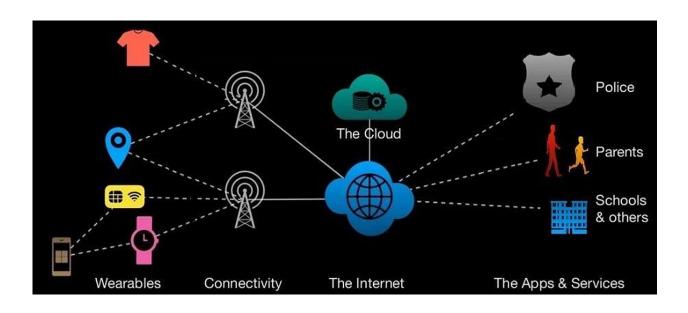
Define CS, fit into CC	CUSTOMER SEGMENTS This helps the parents to track the daily activity of children and helps to find the child using GPS location.	It is fully about safety and secured electronic system for child. Less tension to Parents.	AVAILABLE SOLUTION In Previous method, the model created which can be capable of handling the battery for long time. Nowadays, the system proposes a location tracking facilities and speeding monitoring using GPS, GSM with IOT technology for child safety at low cost which can be affordable by the people.		
Understand RC	The child safety is a complex far reaching health priority, which requires holistics ways of identifying safety issues.	It fears frustration obstacles and understanding the working of the system. Due to this solution, the kidnapping rate will be decreased.	BEHAVIOUR It mainly focus on improving parent-child interactions, home safety and child health care as well as monitoring.		
Identify strong TR & EM	TRIGGERS TO ACT The parents are working with new and various technology. So, they should monitor their child's activity daily. EMOTIONS Due to this, the emotional and mental stability of the children gets affected which in turn ruins their career and future.	YOUR SOLUTION The parents can monitor their child each and every second. If the child is in danger, they notified by SMS through their device and their parents can save them.	CHANNELS OF BEHAVIOUR CH Children and their parents are turning to digital solutions more than ever to support children's learning. While digital solutions provide huge opportunities for sustaining and promoting children's right		

PROJECT DESIGN:

Data Flow Diagram:



Solution & Technical Architecture:



PROJECT PLANNING & SCHEDULING:

Sprint Planning & Estimation:

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Create product backlog and sprint schedule

Sprint	Requirement (Epic) Number		Story Points	Priority	Team Members	
Sprint-1			7	High	Akshaya J Deepika G Dharani K Ezhilarasi S	
Sprint-1	Confirmation	USN-2	As a user, I will receive confirmation email once I have registered for the application		High	Akshaya J Deepika G Dharani K Ezhilarasi S
Sprint-1	Login	USN-3	As a user, I can log into the application by entering email & password	6	Medium	Akshaya J Deepika G Dharani K Ezhilarasi S
Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-2	Dashboard	USN-4 As a user, I can monitor the child's location 24/7 and view the functions		7	High	Akshaya J Deepika G Dharani K Ezhilarasi S
Sprint-2	Notification	USN-5	As a user, I should be able to notify my parent and guardian in emergency situations		High	Akshaya J Deepika G Dharani K Ezhilarasi S
Sprint-2	Login	USN-3 As a user, I can register for the application through my Google Account		6	Low	Akshaya J Deepika G Dharani K Ezhilarasi S
Sprint-3	rint-3 Application USN-6 The App should get inputs from the		The App should get inputs from the user	5	High	Akshaya J Deepika G Dharani K Ezhilarasi S
Sprint-3	IOT Device – Watson Communication	USN-7	The device should be integrated with IBM Watson	5	High	Akshaya J Deepika G Dharani K Ezhilarasi S

Sprint-3	Watson – Node RED	USN-8	The data from IBM Watson is sent to Node	5	High	Akshaya J
	Communication		RED			Deepika G
						Dharani K
						Ezhilarasi S
Sprint	Functional	User Story	User Story / Task	Story	Priority	Team Members
	Requirement (Epic)	Number		Points		
Sprint-3	Node RED- Cloudant	USN-9	The data from Node-RED should be	5	High	Akshaya J
	DB communication		properly integrated with Cloudant DB			Deepika G
						Dharani K
						Ezhilarasi S
Sprint-4	Geofencing	USN-10	The geofencing of the child should be done	10	High	Akshaya J
			based on the geographical coordinates			Deepika G
						Dharani K
						Ezhilarasi S
Sprint-4	Data Security	USN-11	Maintaining and making sure the	10	High	Akshaya J
			database containing the locations are			Deepika G
			secure and accurate and is updated			Dharani K
			constantly.			Ezhilarasi S

6.2 Sprint Delivery Schedule:

Project Tracker, Velocity & Burndown Chart: (4 Marks)

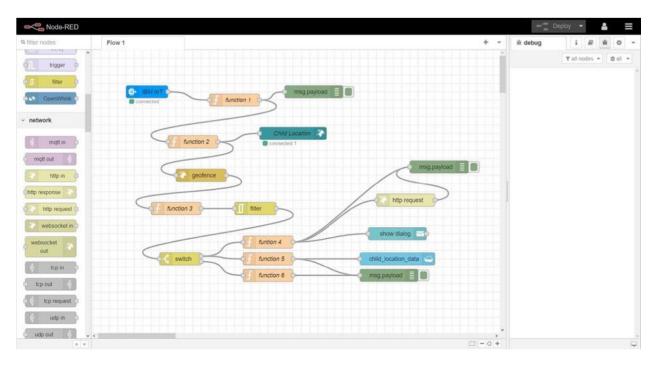
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	On Process
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	On Process

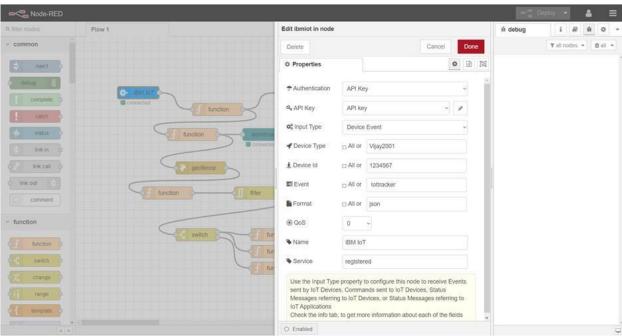
Velocity:

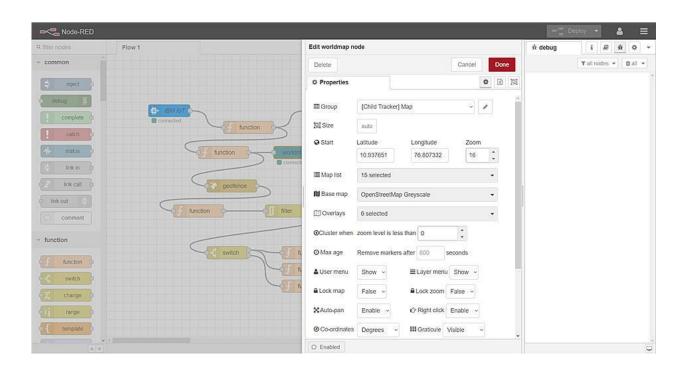
Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

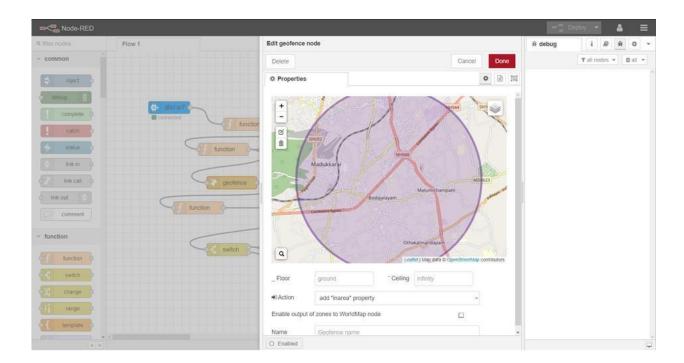
AV= Sprint Duration = 20/6 = 3.33

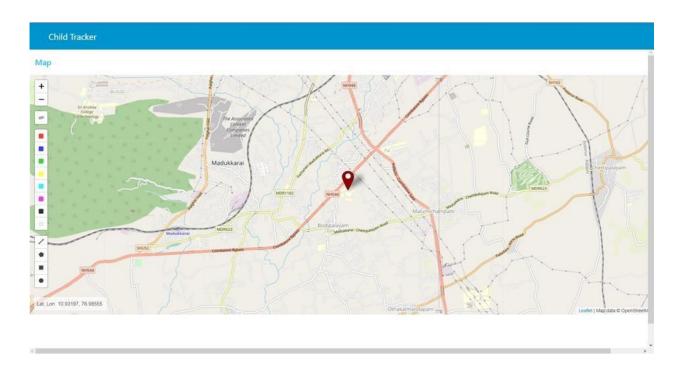
Velocity











TESTING:

RESULTS:

