Project Development Phase

Date	14 November 2022
Team ID	PNT2022TMID18651
Project Name	Virtual Eye - Life Guard for Swimming
	Pools to Detect Active Drowning

```
#import necessary
packages import cv2
import os
import numpy as np
from .utils import download_file
initialize =
Truenet =
None
dest dir = os.path.expanduser('\sim') + os.path.sep + '.cvlib' + os.path.sep + os
'object detection' +os.path.sep + 'yolo' + os.path.sep + 'yolov3'
classes = None
#colors are BGR instead of RGB
in python COLORS = [0,0,255],
[255,0,0]
def populate class labels():
      #we are using a pre existent classifier which is more reliable and more
      efficient than one#we could make using only a laptop
      #The classifier should be downloaded automatically when
      you run this script class file name = 'yolov3 classes.txt'
      class file abs path = dest dir + os.path.sep + class file name
      url = 'https://github.com/Nico31415/Drowning-
```

```
Detector/raw/master/yolov3.txt'if not
os.path.exists(class_file_abs_path):
    download_file(url=url, file_name=class_file_name,
    dest_dir=dest_dir)f = open(class_file_abs_path, 'r')
    classes = [line.strip() for line in f.readlines()]

return classes
```

def get_output_layers(net):

```
#the number of output layers in a neural network is the
 number of possible#things the network can detect, such as a
 person, a dog, a tie, a phone... layer names =
 net.getLayerNames()
 output layers = [layer names[i[0] - 1]] for i in
 net.getUnconnectedOutLayers()]
 return output layers
def draw bbox(img, bbox, labels, confidence, Drowning, write conf=False):
 global
 COLORS
 global
 classes
 if classes is None:
   classes = populate class labels()
 for i, label in enumerate(labels):
   #if the person is drowning, the box will be drawn red
   instead of blue if label == 'person' and Drowning:
     color =
     COLORS[0]
     label =
```

```
'DROWNING'
else:
color = COLORS[1]

if write_conf:
label += ' ' + str(format(confidence[i] * 100, '.2f')) + '%'
```

```
#you only need to points (the opposite corners) to draw a
 rectangle. These points#are stored in the variable bbox
 cv2.rectangle(img, (bbox[i][0],bbox[i][1]), (bbox[i][2],bbox[i][3]), color, 2)
 cv2.putText(img, label, (bbox[i][0],bbox[i][1]-10),
 cv2.FONT HERSHEY SIMPLEX, 0.5, color, 2)
return img
  def detect common objects(image, confidence=0.5,
                                    nms thresh=0.3):
Height, Width =
image.shape[:2]scale =
0.00392
global
classes
global
dest dir
#all the weights and the neural network algorithm are already
preconfigured#as we are using YOLO
#this part of the script just downloads the
YOLO filesconfig file name =
'yolov3.cfg'
config file abs path = dest dir + os.path.sep + config file name
```

weights file name = 'yolov3.weights'

url = 'https://github.com/Nico31415/Drowning-Detector/raw/master/yolov3.cfg'

if not os.path.exists(config_file_abs_path):
 download_file(url=url, file_name=config_file_name, dest_dir=dest_dir)

```
url = 'https://pjreddie.com/media/files/yolov3.weights'
if not os.path.exists(weights file abs path):
 download file(url=url, file name=weights file name, dest dir=dest dir)
global
initialize
global net
if initialize:
 classes = populate class labels()
 net = cv2.dnn.readNet(weights file abs path,
 config file abs path)initialize = False
blob = cv2.dnn.blobFromImage(image, scale, (416,416), (0,0,0), True,
crop=False)
net.setInput(blob)
outs = net.forward(get output layers(net))
class ids = []
confidences
= []boxes =
\prod
for out in outs:
```

for detection in out:

```
scores =
detection[5:]
class_id =
np.argmax(scores)
max_conf =
scores[class_id] if
max_conf >
confidence:
```

```
center_x = int(detection[0] *
     Width)
                center y
     int(detection[1] * Height) w
     = int(detection[2] * Width)
     h = int(detection[3] *
     Height)x = center x -
     w/2
     y = center_y - h / 2
     class_ids.append(class_id)
     confidences.append(float(max con
     f))boxes.append([x, y, w, h])
indices = cv2.dnn.NMSBoxes(boxes, confidences, confidence, nms_thresh)
bbox =
[] label
     []
conf =
[]
for i in indices:
 i = i[0]
 box
 boxes[i] x
 = box[0]
 y =
 box[1]
```

```
box[2] h
= box[3]
bbox.append([round(x), round(y), round(x+w),
round(y+h)])
label.append(str(classes[class_ids[i]]))
conf.append(confidences[i])
return bbox, label, conf
```