Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | № ovember 2022 |
|--------------|--|
| Team ID | PNT2022TMID29323 |
| Project Name | Emerging Methods for Early Detection of Forest Fires |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|----------------------------------|----------------------|---|--------------|----------|--|
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 20 | High | Karthikeyan .T Kirthick .S Manikandan .P |
| Sprint-1 | | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 20 | High | Gowtham Karthikeyan .T Kirthick .S |

| Sprint-2 | Input | USN-3 | Whenever the fire is detected, the information is given to the database. | 20 | High | Kirthick .S Manikandan .P Gowtham |
|----------|--------|-------|--|----|------|--|
| Sprint-2 | | USN-4 | When it is the wildfire then the alarming system is activated. | 20 | High | Karthikeyan .T Manikandan .P Gowtham |
| Sprint-3 | Output | USN-5 | And the alarm also sent to the corresponding departments and made them know that the wildfire is erupted. | 20 | High | Karthikeyan .T Kirthick .S Gowtham Manikandan.P |
| Sprint-4 | Action | USN-6 | Required actions will be taken in order to controlled erupted wildfire by reaching as early as possible to the destination with the help of detecting systems. | 20 | High | Karthikeyan T Manikandan .P Gowtham |

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|------------------------------|
| Sprint-1 | 20 | 5 Days | 22 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 01 Nov2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 10 Nov 2022 | 16 Nov 2022 | 20 | 16 Nov 2022 |
| Sprint-4 | 20 | 4 Days | 16 Nov 2022 | 20 Nov 2022 | 20 | 20 Nov 2022 |

Project Tracker, Velocity & Burndown Chart: (4 Marks) Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.