

People 2–9



**Time** 30 min **Difficulty** Beginner

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users.

1 Phases  High-level steps your user needs to accomplish from start to finish	Discovery	Onboarding	Utilization	Loyalty
2 Steps Detailed actions your user has to perform	View online ad See social media campaign Hear about from friends Search regarding the problem	SIgn up for the service Initiate subscription Setup the dashboard	Use the service Evaluate the working Test for errors	Subscribe to long term models  Relying on the product to others
Feelings  What your user might be thinking and eeling at the moment	Glad to find a solution that might work  Glad to find how our solution is different from others	Curious Interested in pricing model Excited by the prospect	Reliable product Ease of use Loves the feel of the UI	Impressed by the working  Cost savings Using it for everyday use
7'	Hesitant Worried Privacy concerns	Worried by long on the pre-explanations works done  Frustrated on the pre-explanations works done	Frustrated by Bugs  Overwhelmed by the features  Confused about what to use for what	Worried about long-term cost Concerned about tech changes
Pain points oblems your user runs into	Lack of information about the service  Is the product worth investing time in	Struggle getting setup  Choosing the right pricing model  Uncertain about privacy	Too many Complexity Broken features of use features	Concern Reliability and Resilience
Opportunities otential improvements or other to the experience	Provide user with a simple solution  Ensure that the sevice is reliable even if simple  Make the service reusable and trackable to enhance experience	Help with setting up  Offer a wizard to assist choosing the right plan  Address privacy concerns	Documenting Improve ease-of- bug fixes properly access often	Keep innovating and more reliable fault introducing new features  Making a Improving fault tolerance