

DR. SIVANTHI ADITANAR
COLLEGE
OF
ENGINEERING

**A NOVEL METHOD FOR
HANDWRITTEN DIGIT RECOGNITION**

submitted by

TEAMID: PNT2022TMID49804

Sibilingam.S -950519106030

Petchi muthu.R-950519106023

Lokesh. A – 950519106013

Vasanth. B - 950519106037

TABLE OF CONTENTS

1	INTRODUCTION	1
	PROJECT OVERVIEW	1
	PURPOSE	1
2	LITERATURE SURVEY	2
	EXISTING PROBLEM	2
	PROBLEM STATEMENT DEFINITION	2
3	IDEATION AND PROPOSED SOLUTION	3
	EMPATHY MAP CANVAS	4
	IDEATION & BRAINSTORMING	5
	PROPOSED SOLUTION	6
	PROBLEM SOLUTION FIT	7
4	REQUIREMENT ANALYSIS	8
	FUNCTIONAL REQUIREMENTS	8
	NON FUNCTIONAL REQUIREMENTS	9
5	PROJECT DESIGN	10
	DATA FLOW DIAGRAM	10
	SOLUTION & TECHNICAL ARCHITECTURE	11
	USER STORIES	13

6 PROJECT PLANNING AND SCHEDULING	14
SPRINT PLANNING AND ESTIMATION	16
SPRINT DELIVERY SCHEDULE	17
7 CODING & SOLUTIONING	16
8 ADVANTAGES & DISADVANTAGES	19
9 CONCLUSION	20
10 FUTURE SCOPE	21

CHAPTER 1

INTRODUCTION

PROJECT OVERVIEW

Machine learning and deep learning play an important role in computer technology and artificial intelligence. With the use of deep learning and machine learning, human effort can be reduced in recognizing, learning, predictions and in many more areas.

Handwritten Digit Recognition is the ability of computer systems to recognise handwritten digits from various sources, such as images, documents, and so on. This project aims to let users take advantage of machine learning to reduce manual tasks in recognizing digits.

PURPOSE

Digit recognition systems are capable of recognizing the digits from different sources like emails, bank cheque, papers, images, etc. and in different real-world scenarios for online handwriting recognition on computer tablets or system, recognize number plates of vehicles, processing bank cheque amounts, numeric entries in forms filled up by hand (tax forms) and so on.

CHAPTER 2

LITERATURE SURVEY

EXISTING PROBLEM

The fundamental problem with handwritten digit recognition is that handwritten digits do not always have the same size, width, orientation, and margins since they vary from person to person. Additionally, there would be issues with identifying the numbers because of similarities between numerals like 1 and 7, 5 and 6, 3 and 8, 2 and 5, 2 and 7, etc. Finally, the individuality and variation of each individual's handwriting influence the structure and appearance of the digits.

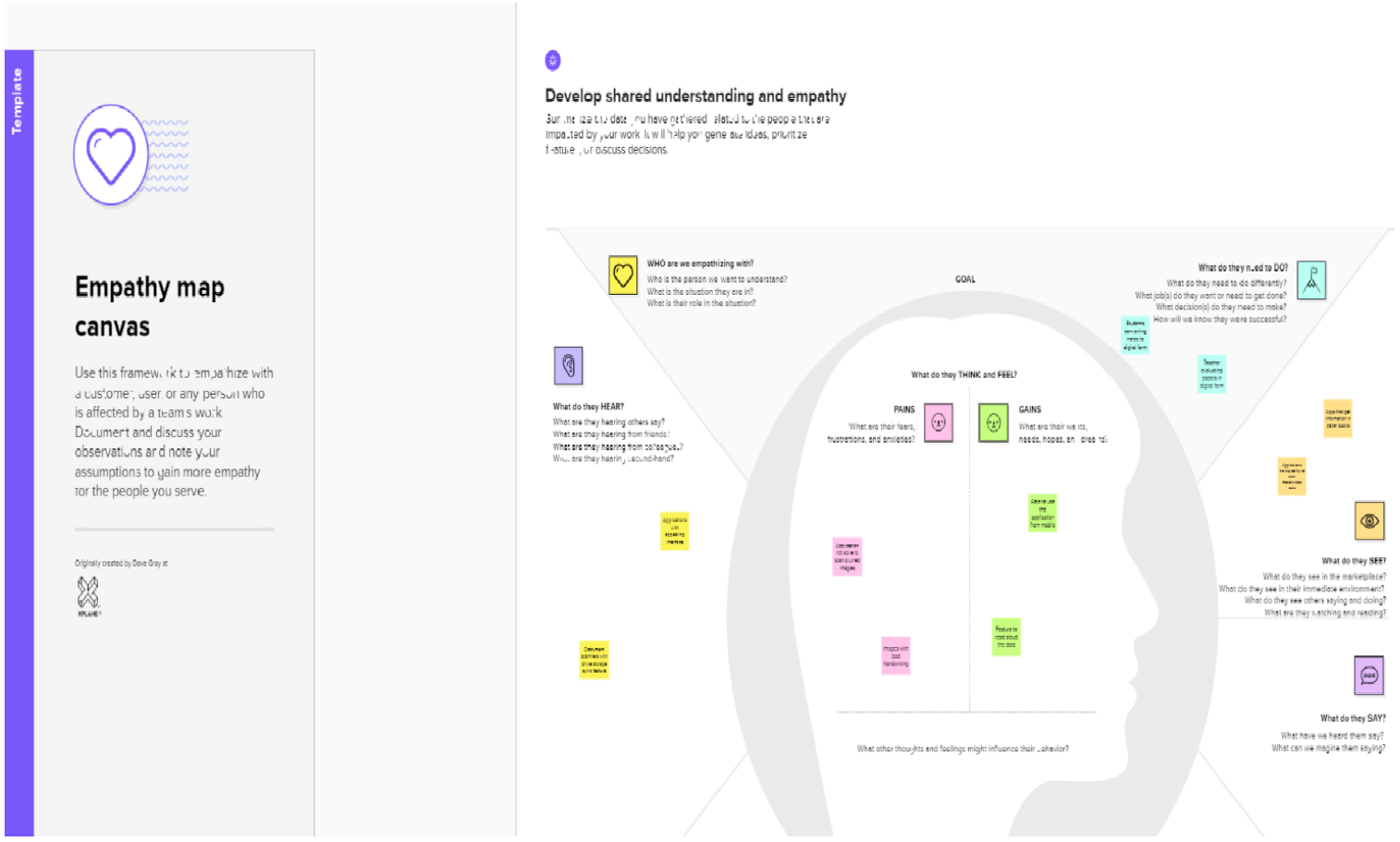
PROBLEM STATEMENT DEFINITION

For years, the traffic department has been combating traffic law violators. These offenders endanger not only their own lives, but also the lives of other individuals. Punishing these offenders is critical to ensuring that others do not become like them. Identification of these offenders is next to impossible because it is impossible for the average individual to write down the license plate of a reckless driver. Therefore, the goal of this project is to help the traffic department identify these offenders and reduce traffic violations as a result.

CHAPTER 3

IDEATION AND PROPOSED SOLUTION

EMPATHY MAP CANVAS



IDEATION & BRAINSTORMING

Brainstorm & idea prioritization

Use this template in your next brainstorming sessions so your team can unleash their imagination and start shaping concepts as well as if you're not sitting in the same room.

- 45 minutes to prepare
- 15 minutes to present
- 15 minutes to debrief

Before you collaborate

A little bit of preparation goes a long way with this session. Research what you want to do to get going.

- 10 minutes

Team gathering

Get your team and problem in the room and make sure. Brainstorm ideas in a private place.

Set the goal

What do you want to achieve? What do you want to achieve? What do you want to achieve?

Brainstorm

Write down any ideas that come to mind that address your problem statement.

Group ideas

Take turns sharing your ideas with clustering similar or related ideas as you go. Once all ideas are shared, group them into clusters and rank them by importance.

Prioritize

Your team should all be on the same page about what's important about the ideas. Then, your team will be able to determine which ideas are important and which are feasible.

After you collaborate

You can expect the result to be an image or pdf to share with members of your company who might find it useful.

Brainstorm

Write down any ideas that come to mind that address your problem statement.

Group ideas

Take turns sharing your ideas with clustering similar or related ideas as you go. Once all ideas are shared, group them into clusters and rank them by importance.

Prioritize

Your team should all be on the same page about what's important about the ideas. Then, your team will be able to determine which ideas are important and which are feasible.

After you collaborate

You can expect the result to be an image or pdf to share with members of your company who might find it useful.

Brainstorm

Write down any ideas that come to mind that address your problem statement.

Group ideas

Take turns sharing your ideas with clustering similar or related ideas as you go. Once all ideas are shared, group them into clusters and rank them by importance.

Prioritize

Your team should all be on the same page about what's important about the ideas. Then, your team will be able to determine which ideas are important and which are feasible.

After you collaborate

You can expect the result to be an image or pdf to share with members of your company who might find it useful.

PROPOSED SOLUTION

S.NO	Parameter	Description
1.	Problem Statement (Problem to be solved)	<p>Statement–The handwritten digit recognition is the capability of computer applications to recognize the human handwritten digits.</p> <p>Description: It is a hard task for the machine because handwritten digits are not perfect and can be made with many different shapes and sizes.</p>
2.	Idea / Solution description	<ol style="list-style-type: none"> 1. It is the capability of a computer to fetch the mortal handwritten integers from different sources like images, papers, touch defenses. 2. It allows users to translate all those signatures and notes into electronic words in a text document format and this data only requires far less physical space than the storage of the physical copies.
3.	Novelty / Uniqueness	Accurately recognize the digits rather than recognizing all the characters like OCR.

4.	Social Impact / Customer Satisfaction	<p>1. Artificial Intelligence developed the app called Handwritten digit Recognizer.</p> <p>2. It converts the written word into digital approximations and utilizes complex algorithms to identify characters before churning out a digital approximation.</p>
5.	Business Model (Revenue Model)	<ul style="list-style-type: none"> • This system can be integrated with traffic surveillance cameras to recognize the vehicle's number plates for effective traffic management.
		<ul style="list-style-type: none"> • Can be integrated with the Postal system to identify and recognize the pin-code details easily.
6.	Scalability of the Solution	<ul style="list-style-type: none"> • Ability to recognise digits in more noisy environments. • There is no limit in the number of digits it can be recognized.

Problem Solution Fit

Project Title: **A Novel Method for Handwritten Digit Recognition System**

Project Design Phase-I - Solution Fit Template

Team ID- PNT2022TMID49804

Define CS, fit into CC	1. CUSTOMER SEGMENT(S) CS <i>One who wants to extract digits from handwritten text images</i>	6. CUSTOMER CONSTRAINTS CC <i>Unclear image will not give accurate results.</i>	5. AVAILABLE SOLUTIONS <i>Traditional systems of handwriting recognition have relied on handcrafted feature and a large amount of prior knowledge.</i>	Explore AS, differentiate
	2. JOBS-TO-BE-DONE / PROBLEMS J&P <i>People can struggle to read others' handwriting. The handwritten digits are not always of the same size, width, orientation as they differ from writing of person to person, so the general problem would be while classifying the digits.</i>	9. PROBLEM ROOT CAUSE RC <i>The issue is that there's a wide range of handwriting - good and bad. This makes it tricky for programmers to provide enough examples of how every character might look.</i>	7. BEHAVIOUR BE <i>Customers must try with clear image and neat handwriting to get accuracy in digits</i>	
Focus on J&P, tap into RC, understand RC	3. TRIGGERS TR <i>When there is need for recognition of handwritten digits</i>	10. YOUR SOLUTION <i>It uses Artificial Neural Network to recognize them. Neural Network is used to train and identify written digits. After training and testing, the accuracy rate reached 99%. This accuracy rate is very high.</i>	8. CHANNELS of BEHAVIOUR CH 8.1 ONLINE <i>Extract online channels from behaviour block</i>	Extract online & offline CH of BE
	4. EMOTIONS: BEFORE / AFTER EM <i>frustration, exhausted > curious, satisfied</i>		8.2 OFFLINE <i>Extract offline channels from different handwriting styles</i>	
Identify strong TR & EM				

CHAPTER 4

REQUIREMENT ANALYSIS

FUNCTIONAL REQUIREMENTS

Following are the functional requirements of the proposed solution.

FR No.	Sub Requirement (Story / Sub-Task)
FR-1	Image Data: Handwritten digit recognition alludes to a PC's ability to recognize human transcribed digits from different sources, for example, photos, reports, contact screens, and so on, and classify them into ten laid out orders (0-9). In the realm of deep learning, this has been the subject of endless examinations.
FR-2	Website: Web facilitating makes the code, illustrations, and different things that make up a site open on the web. A server has each site you've at any point visited. The kind of facilitating decides how much space is designated to a site on a server. Shared, devoted, VPS, and affiliate facilitating are the four fundamental assortments.
FR-3	Digit Classifier Model: To prepare a convolutional network to foresee the digit from a picture, utilize the MNIST information base of manually written digits. get the preparation and approval information first.
FR-4	Cloud: The cloud offers a scope of IT administrations, including virtual capacity, organizing, servers, information bases, and applications. In plain English, cloud computing is portrayed as a virtual stage that empowers limitless capacity and admittance to your information over the web.
FR-5	Modified National Institute of Standards and Technology dataset: The abbreviation MNIST stands for the MNIST dataset. It is a collection of 60,000 tiny square grayscale photographs, each measuring 28 by 28, comprising handwritten single digits between 0 and 9.

NON FUNCTIONAL REQUIREMENTS

Following are the non-functional requirements of the proposed solution.

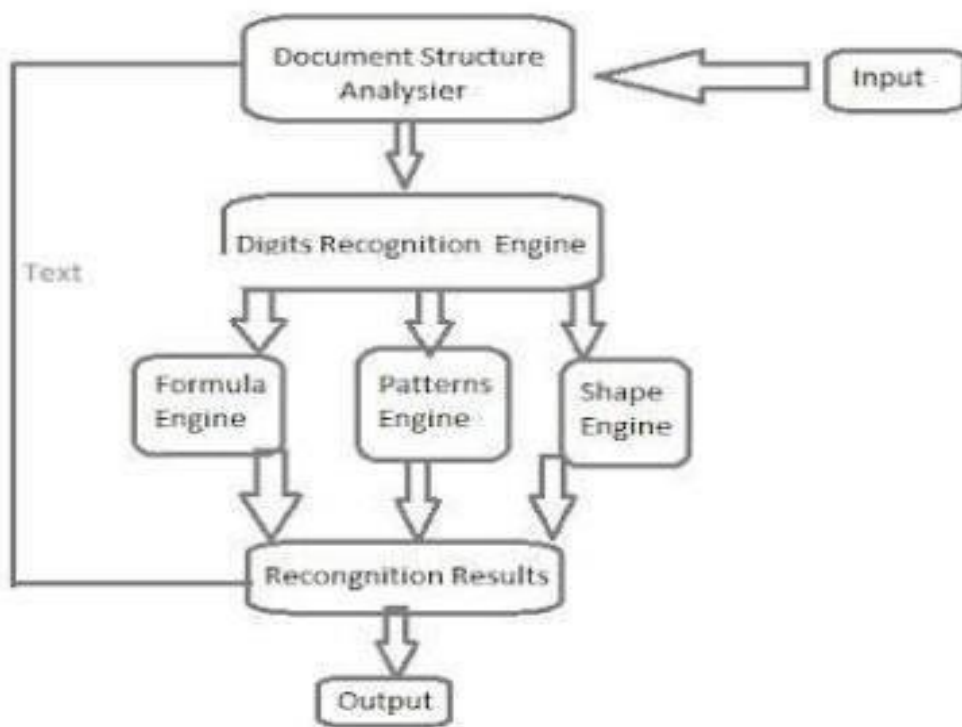
FR No.	Non-Functional Requirement	Description
NFR-1	Usability	One of the extremely critical issues in design acknowledgment applications is the acknowledgment of written by hand characters. Applications for digit acknowledgment incorporate finishing up structures, handling bank checks, and arranging mail.
NFR-2	Security	The framework creates an exhaustive portrayal of the launch boundaries.
NFR-3	Reliability	<p>The examples are utilized by the brain organization to reason rules for perusing written by hand digits consequently. Besides, the organization might more deeply study penmanship and subsequently upgrade its exactness by expanding the amount of preparing examples.</p> <p>Numerous techniques and algorithms, such as Deep Learning/CNN, SVM, Gaussian Naive Bayes, KNN, Decision Trees, Random Forests, etc., can be used to recognize handwritten numbers.</p>

NFR-4	Performance	The web application is created to provide a smooth user experience and make clients satisfied with the digit recognition service.
NFR-5	Availability	The web application will be available for everyone who owns a smart device with internet connection 24/7
NFR-6	Scalability	Scalability of the web application depends on the server size and datasets provided to the web application.

CHAPTER 5

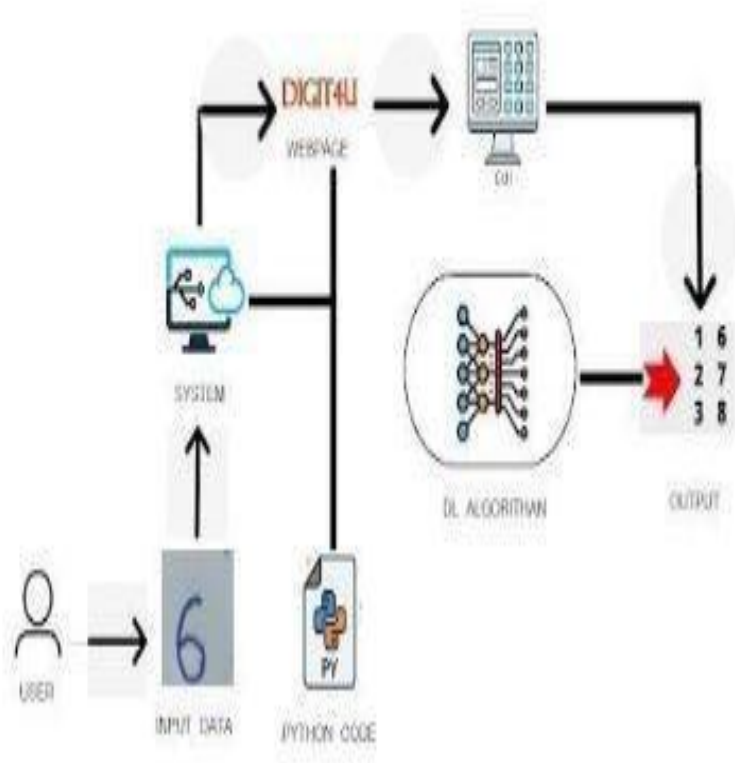
PROJECT DESIGN

DATA FLOW DIAGRAM



SOLUTION & TECHNICAL ARCHITECTURE

Technical Architecture:



USER STORIES

User Type	Functional Requirements	User Story Number	User Story / Task	Acceptance Criteria	Priority	Release
Customer	Accessing the Application	USN-1	As a user, I should be able to access the application from anywhere and use on any devices	User can access the application using the browser on any device	High	Sprint-4
	Uploading Image	USN-2	As a user, I should be able to upload images to predict the digits	User can upload images	High	Sprint-3
	Viewing the Results	USN-3	As a user, I should be able to view the results	The result of the prediction is displayed	High	Sprint-3
	Viewing Other Prediction	USN-4	As a user, I should be able to see other close predictions	The accuracy of other values must be displayed	Medium	Sprint-4
	Usage Instruction	USN-5	As a user, I should have a usage instruction to know how to use the application	The usage instruction is displayed on the home page	Medium	Sprint-4

CHAPTER 6

PROJECT PLANNING AND SCHEDULING

SPRINT PLANNING AND ESTIMATION

SPRINT	USER STORY / TASK	STORY POINTS	PRIORITY	TEAM MEMBERS
Sprint – I	Get the dataset	3	High	Sibilingam.S
	Explore the data	2	High	Petchi Muthu.R
	Data Pre-Processing	3	High	Lokesh.A
	Prepare training and testing data	3	High	Vasanth.B
Sprint – II	Create the model	3	High	Sibilingam.s
	Train the model	3	High	Petchi muthu.R
	Test the model	3	High	Lokesh.A
Sprint – III	Improve the model	2	High	Vasanth.B
	Save the model	3	High	Sibilingam.S
	Build the Home Page	3	High	Petchi muthu.R
	Setup a database to store input images	2	High	Lokesh.A
Sprint – IV	Build the results page	3	High	Sibilingam .s

	Integrate the model with the application	3	High	Petchi muthu.R
	Test the application	3	High	lokesh.A

CHAPTER 7

CODING & SOLUTIONING

```
1  from flask import Flask, render_template, request
2  from scipy.misc import imsave, imread, imresize
3  import numpy as np
4  import keras.models
5  import re
6  import base64
7
8  import sys
9  import os
10 sys.path.append(os.path.abspath("../model"))
11 from load import *
12
13 app = Flask(__name__)
14 global model, graph
15 model, graph = init()
16
17 @app.route('/')
18 def index():
19     return render_template("index.html")
20
21 @app.route('/predict/', methods=['GET', 'POST'])
22 def predict():
23     # get data from drawing canvas and save as image
24     parseImage(request.get_data())
25
26     # read parsed image back in 8-bit, black and white mode (L)
27     x = imread('output.png', mode='L')
```

```

27     x = imread('output.png', mode='L')
28     x = np.invert(x)
29     x = imresize(x, (28, 28))
30
31     # reshape image data for use in neural network
32     x = x.reshape(1, 28, 28, 1)
33     with graph.as_default():
34         out = model.predict(x)
35         print(out)
36         print(np.argmax(out, axis=1))
37         response = np.array_str(np.argmax(out, axis=1))
38     return response
39
40 def parseImage(imgData):
41     # parse canvas bytes and save as output.png
42     imgstr = re.search(b'base64,(.*)', imgData).group(1)
43     with open('output.png', 'wb') as output:
44         output.write(base64.decodebytes(imgstr))
45
46 if __name__ == '__main__':
47     app.debug = True
48     port = int(os.environ.get("PORT", 5000))
49     app.run(host='0.0.0.0', port=port)

```

IBM PROJECT

Handwritten Digit Recognition

The website is designed to predict the handwritten digit.

Select a image: No file chosen



IBM PROJECT

Handwritten Digit Recognition

The website is designed to predict the handwritten digit.

Select a image: 5.png



IBM PROJECT

Handwritten Digit Recognition output

Predicted number:5

CHAPTER 8

ADVANTAGES & DISADVANTAGES

ADVANTAGES

- Reduces manual work
- More accurate than average human
- Capable of handling a lot of data
- Can be used anywhere from any device

DISADVANTAGES

- Cannot handle complex data
- All the data must be in digital format
- Requires a high performance server for faster predictions
- Prone to occasional errors

CHAPTER 9

CONCLUSION

This project demonstrated a web application that uses machine learning to recognise handwritten numbers. Flask, HTML, CSS, JavaScript, and a few other technologies were used to create this project. The model predicts the handwritten digit using a CNN network. During testing, the model achieved a 99.61% recognition rate. The proposed project is scalable and can easily handle a huge number of users. Since it is a web application, it is compatible with any device that can run a browser. This project is extremely useful in real-world scenarios such as recognizing number plates of vehicles, processing bank cheque amounts, numeric entries in forms filled up by hand (tax forms) and so on. There is so much room for improvement, which can be implemented in subsequent versions.

CHAPTER 10

FUTURE SCOPE

This project is far from complete and there is a lot of room for improvement. Some of the improvements that can be made to this project are as follows:

- Add support to detect from digits multiple images and save the results
- Add support to detect multiple digits
- Improve model to detect digits from complex images
- Add support to different languages to help users from all over the world

This project has endless potential and can always be enhanced to become better. Implementing this concept in the real world will benefit several industries and reduce the workload on many workers, enhancing overall work efficiency.

