

TEAM ID	PNT2022TMID17335
PROJECT NAME	Personal Assistance for Seniors Who Are Self-Reliant

Sprint 1

The AIM of Sprint 1 is SIMULATION CREATION.

Duration : 6 days

In this Sprint 1 we have found out what the elderly people used to and suffer in Alzheimer disease .So the we had decided that we should find the solution of four different Ideas from our teammates

- 1) Our teammate RANJITH KUMAR R, Medicine Remainder for Alzheimer disease person to keep an instant remainder for their medicine that is taken by them and keep them on track of their medicine taken.
- 2) Our teammate AABID KALEEM A Medicine Remainder for elderly person that are elderly person in home and Hospital and keep them check in Medicine that are forgotten by Caretaker and Person around them.
- 3) Our teammate ABISHEK G, A Stock Remainder of Medicine for Elderly Person and keep the medicine in check every time if the medicine prolonged for another week and have the refilled alarm for the medicine that need to taken.
- 4) Our teammate DHINAKARAN S ,A Scan of medicine to zoom and see the medicine those are taken by the elderly person and keep in check of medication of elderly person. If needed the medication can be upload the App.

By considering all the ideas that are given teammate .We conclude that are of decision made by teammate is make a combine idea of Medicine Remainder App that feature of scanning of medicine , medicine remainder at correct timing, Stock remainder.

What we should complete in sprint 1? The Issue collected from user,

USN 1:As a user, I want to take Medicines on time and monitor my health

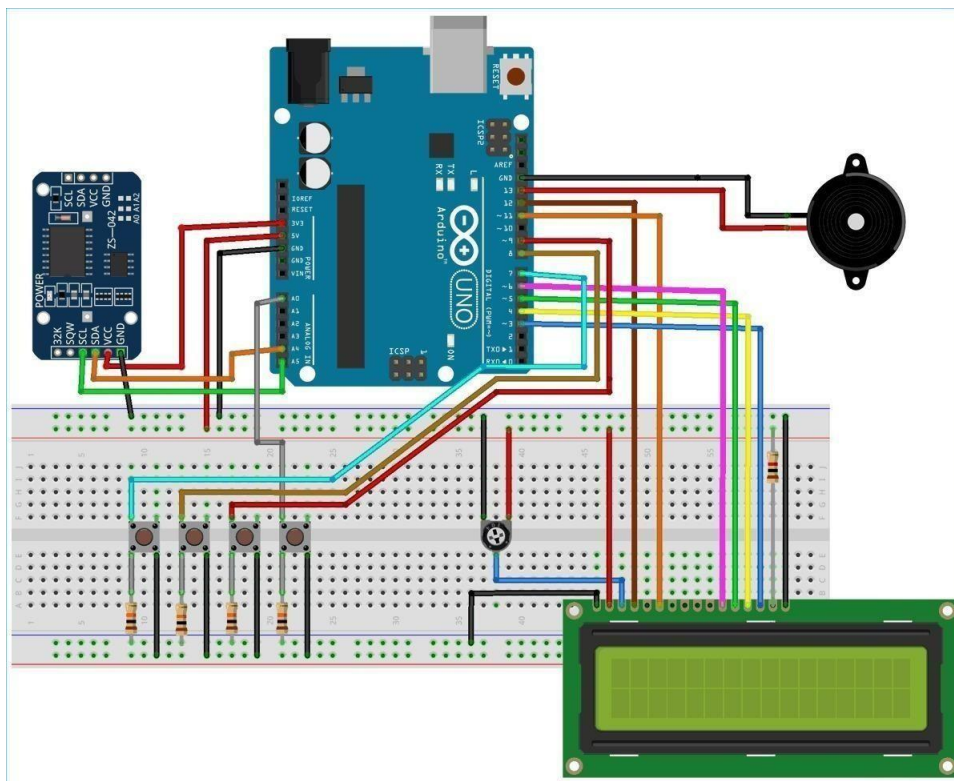
USN 2:As a user, I want to take my tablets on time by voice command

USN 3:As a user, I need to take my medicine and I am not able see the dosage of medicine properly

USN 4: As a user, Sometimes my medicine aren't in stock and I usually forget the Stock of my medication.

REQUIRED MATERIALS:

1. RTC DS3231 module
2. 16x2 LCD Display
3. Buzzer
4. Led(any color)
5. Breadboard
6. Push Buttons
7. 10K Potentiometer
8. 10K,1K Resistors
9. Jumper Wires
10. Arduino Uno Simulation:



Code:

```
//Medicine Reminder using Arduino Uno  
  
// Reminds to take medicine at 8am, 2pm, 8pm
```

```

/* The circuit:

  LCD RS pin to digital pin 12
  LCD Enable pin to digital pin 11
  LCD D4 pin to digital pin 5
  LCD D5 pin to digital pin 4
  LCD D6 pin to digital pin 3
  LCD D7 pin to digital pin 2
  LCD R/W pin to ground
  LCD VSS pin to ground
  LCD VCC pin to 5V
  10K resistor:
    ends to +5V and ground wiper
    to LCD VO pin (pin 3)*/
#include <LiquidCrystal.h>
#include <Wire.h>
#include <RTCLib.h>
#include <EEPROM.h>
int  pushVal  =  0;
int  val; int  val2;
int  addr    =  0;
RTC_DS3231 rtc;

const int rs = 12, en = 11, d4 = 5, d5 = 4, d6 = 3, d7 = 2;
pins

LiquidCrystal lcd(rs, en, d4, d5, d6, d7);

#define getWellsoon 0
#define HELP_SCREEN 1
#define TIME_SCREEN 2

// lcd

```

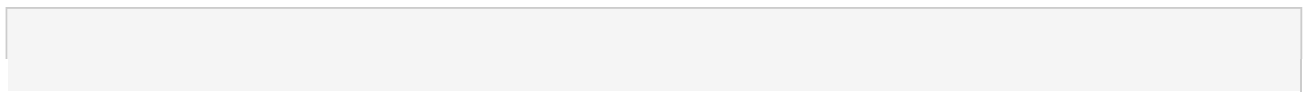


```
//bool pushPressed;                                //flag to keep track of push button
state

int pushpressed = 0;

const int ledPin =  LED_BUILTIN;                    // buzzer and led pin

int ledState = LOW;
```



int buzz2pmHH = 14;	//	HH - hours
int buzz2pmMM = 00;	//	MM - Minute
int buzz2pmSS = 00;	//	SS - Seconds
int buzz8pmHH = 20;	//	HH - hours

```
lcd.setCursor(0, 0);
```

```
lcd.print("Time:");
```

```
lcd.setCursor(6, 0);
```

```
lcd.print(nowHr = now.hour(), DEC);
```



```

rtc.adjust(DateTime(2019, 1, 10, 7, 59, 30));           // manual time set

lcd.begin(16, 2);

lcd.clear(); lcd.setCursor(0,

0);

  lcd.print("Welcome To");                             // print a messege at
startup  lcd.setCursor(0, 1);

  lcd.print("Circuit Digest");

  delay(1000);

  pinMode(push1pin, INPUT);                             // define push button
pins type pinMode(push2pin,

INPUT); pinMode(push3pin,

INPUT); pinMode(stopPin,

INPUT); pinMode(ledPin,

OUTPUT); delay(200);

Serial.println(EEPROM.read(addr));

  val2 = EEPROM.read(addr);                             // read previosuly saved value of
push button to start from where it was left previously

  switch (val2) { case 1:

    Serial.println("Set for 1/day");
    push1state = 1; push2state = 0;
    push3state = 0; pushVal = 1; break;
    case 2:

```

```

        Serial.println("Set for 2/day");
        push1state = 0; push2state = 1;
        push3state = 0; pushVal = 2; break;
    case 3:
        Serial.println("Set for 3/day");
        push1state = 0; push2state = 0;
        push3state = 1; pushVal = 3;
        break;
    }
} void
loop() {
    push1();

    push2();
    push3();

    if (pushVal == 1) {
        then remind at 8am at8am();

        //call to set once/day
        //call to set twice/day
        //call to set thrice/day
        // if push button 1 pressed

        //function to start uzzing at

```

```
8am // if push button 2 pressed  
  
}  
  
else if (pushVal == 2) {  
then remind at 8am and 8pm  
at8am();
```

```

        at8pm();                                //function to start uzzing at
8mm
    }

    else if (pushVal == 3) {                    // if push button 3 pressed
then remind at 8am and 8pm

        at8am();

        at2pm();                                //function to start uzzing at
8mm at8pm();

    }


    currentMillisLCD = millis();                // start millis for LCD screen
switching at defined interval of time

    push1state = digitalRead(push1pin);        // start reading all push
button      pins      push2state      =
        digitalWrite(push2pin); push3state =
        digitalWrite(push3pin); stopinState
        = digitalWrite(stopPin);

    stopPins();          // call to stop buzzing changeScreen();          // screen cycle
function

}

// push buttons

void push1() {                                // function to set reminder once/day

    if (push1state == 1) {

        push1state = 0;

        push2state = 0;

        push3state = 0;

        //    pushPressed = true;

```



```

EEPROM.write(addr, 1);

Serial.print("Push1 Written : "); Serial.println(EEPROM.read(addr)); // for
debugging

    pushVal = 1;                                     //save the state of push
button-1      lcd.clear();

    lcd.setCursor(0,      0);

    lcd.print("Reminder set ");

    lcd.setCursor(0,      1);

    lcd.print("for Once/day !");

    delay(1200); lcd.clear();

}

}

void push2() {                                     //function to set reminder twice/day

    if (push2state == 1) {

        push2state = 0;

        push1state = 0;

        push3state = 0;

// pushPressed = true;

        EEPROM.write(addr, 2);

        Serial.print("Push2 Written : "); Serial.println(EEPROM.read(addr));
        pushVal = 2; lcd.clear(); lcd.setCursor(0, 0); lcd.print("Reminder
        set "); lcd.setCursor(0, 1); lcd.print("for Twice/day !");

```



```

        delay(1200); lcd.clear();
    }
}

void push3() {                                //function to set reminder thrice/day
    if (push3state == 1) {
        push3state = 0;
        push1state = 0;
        push2state = 0;
    //  pushPressed = true;
        EEPROM.write(addr, 3);
        Serial.print("Push3 Written : "); Serial.println(EEPROM.read(addr));
        pushVal = 3; lcd.clear(); lcd.setCursor(0, 0); lcd.print("Reminder
        set "); lcd.setCursor(0, 1); lcd.print("for Thrice/day !");
        delay(1200); lcd.clear();
    }
}

void stopPins() {                                //function to stop buzzing when user pushes stop
    push      button      if
    (stopinState == 1) { //
        stopinState = 0;
    //  pushPressed = true;

```



```

    pushpressed = 1; lcd.clear();
    lcd.setCursor(0,      0);
    lcd.print("Take Medicine ");
    lcd.setCursor(0,      1);
    lcd.print("with Warm Water");
    delay(1200); lcd.clear();
}
}

void startBuzz() {                                // function to start buzzing when time reaches
to defined interval

// if (pushPressed == false) { if
(pushpressed == 0) {
    Serial.println("pushpressed is false in blink");
    unsigned long currentMillis = millis(); if
(currentMillis - previousMillis >= interval) {
        previousMillis = currentMillis;          // save the last time you blinked the
LED
        Serial.println("Start Buzzing");
        if (ledState == LOW) { // if the LED is off turn it on and vice-versa:
            ledState = HIGH;
        } else { ledState
            = LOW;
        } digitalWrite(ledPin,
            ledState);
    }
}

```


[illegible]


```

////////////////////////////////////////

    }

}

}

}

void at8pm() {                                // function to start buzzing at 8pm

    DateTime    now    =    rtc.now();    if

    (int(now.hour())    >=    buzz8pmHH)    {    if

    (int(now.minute())    >=    buzz8pmMM)    {    if

    (int(now.second())    >    buzz8pmSS)    {

        //////////////////////////////////

        startBuzz();

        //////////////////////////////////

    }

    }

}

}

//Screen Cycling

void changeScreen() {                        //function for Screen Cycling

    // Start switching screen every defined intervalLCD

    if (currentMillisLCD - previousMillisLCD > intervalLCD)                // save the
last time you changed the display

    { previousMillisLCD = currentMillisLCD;
      screens++; if (screens > maxScreen) {

```

```

        screens = 0; // all screens over -> start from 1st
    } isScreenChanged =
    true;
}
// Start displaying current screen if (isScreenChanged) // only update
the screen if the screen is changed.
{ isScreenChanged = false; // reset for next iteration
    switch (screens)
    { case
        getWellsoon:
            gwsMessege();                // get well soon message
            break; case
        HELP_SCREEN:
            helpScreen();                // instruction screen
            break; case
        TIME_SCREEN:
            timeScreen();                // to print date and time
            break;
        default: //NOT
        SET.
            break;
    }
}
}
}

```

CONCLUSION :

The conclusion of Sprint 1 we have analysed all the problems that are faced by the elderly people and created the dry code simulation that are given by ideas by our teammates.