

## FINAL CODE

**TEAM ID:2022TMID17277**

```
#include <LiquidCrystal.h>

LiquidCrystal lcd(5,6,8,9,10,11);

int redled = 2;

int greenled = 3;

int buzzer = 4;

int sensor = A0;

int sensorThresh = 400;

void setup()

{

pinMode(redled, OUTPUT);

pinMode(greenled,OUTPUT);

pinMode(buzzer,OUTPUT);

pinMode(sensor,INPUT);

Serial.begin(9600);

lcd.begin(16,2);

}

void loop()

{

int analogValue = analogRead(sensor);

Serial.print(analogValue);

if(analogValue>sensorThresh)

{

digitalWrite(redled,HIGH);

digitalWrite(greenled,LOW);

tone(buzzer,1000,10000);

lcd.clear();

lcd.setCursor(0,1);

lcd.print("ALERT");
```

```
    delay(1000);  
    lcd.clear();  
    lcd.setCursor(0,1);  
    lcd.print("EVACUATE");  
    delay(1000);  
}  
else  
{  
    digitalWrite(greenled,HIGH);  
    digitalWrite(redled,LOW);  
    noTone(buzzer);  
    lcd.clear();  
    lcd.setCursor(0,0);  
    lcd.print("SAFE");  
    delay(1000);  
    lcd.clear();  
    lcd.setCursor(0,1);  
    lcd.print("ALL CLEAR");  
    delay(1000);  
}  
}
```