IOT BASED SAFETY GADGET FOR CHILD SAFETY MONITORING &

NOTIFICATION

PROJECT REPORT

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ABSTRACT

Nowadays, crime rate associated with children keeps increasing due to which draws peoples' attention regarding child safety. This research is conducted to propose a child security smart band utilizing IoT technology. Online questionnaire and semi-structured interview are methodologies used to collect data. The online questionnaire gains feedbacks by sending questions electronically, where answers need to be submitted online. In thesemi structured interview, researcher meets and asks respondents some predetermined questions while other being asked are not planned in advanced. Through information obtained, a smart band have been proposed to monitor the safety of children. By this, parents know what is happening remotely andcan take actions if something goes wrong. The future improvements of this device will be adding functions and software to make it works like a phone such as messaging, gallery, Google, YouTube, meanwhile, adding more child security features so that child safety is guaranteed. Keywords: Child security system, Child monitoring system, Internet of Things (IoT), IoT device, Smart band.

1.INTRODUCTION

Internet of Things (IoT) is a set of systems and devices interconnected with real-world sensors and actuators to the Internet, according to It is able to make decisions via detecting the surrounding environment without human interaction. In this research, IoT is applied to propose a wearable smart band which helps parents to monitor and get known of their child's condition at anywhere and anytime even if they are not by their children side. Via the IoT smart band, children safety is guaranteed, and crime rate is reduced as immediate actions can be taken in case the child is in danger. Besides, unlike existing smart band, which is less focusing on child security aspect.

1.1 Project Overview

The proposed system emphasizes in getting as much data as possible so that actual situation can be identified. The use of IoT in this device is motivated by the need of child security system in Malaysia due to child safety issues resulting from increasing cases on child related crime. In fact, IoT has been applied in domains such as smart home, smart city, smart factory, supply chain, retail, agriculture, lifestyle, transportation, emergency, health care, environment, energy, culture and tourism. However, it is seldom used to monitor child's safety in Malaysia. Actually, there is a need to use IoT-based child security system since the safety of childrenhas become a major concern. In fact, crimes on children keep increasing despite actions have been taken by the government.

1.2 Purpose

Revealed by, the overall percentage of child abasements worldwide is about 80% nowadays, out of which 74% are girls andthe remaining are boys. For every 40 seconds, a child is gone missing in the world. Due to that, parents are worried for their children and perhaps, a hard challenge

for them to guarantee safety of their children when they are out. To cope with the issue,the system is proposed with these objectives:

Enable tracking of the child's location and capturing of data remotely such as temperature, pulse, respiratory rate, quality ofsleep and many more.

To show the child's actual data with reference values Sending of notification if the child is out of location orwhen the device realizes abnormal conditions/situations.

To trigger the alarm and enable automatic video recordingwhenever the emergency button is pressed. Then, emergency notification along with real-time video will be sent to and display in the parents' mobile apps.

2. LITERATURE SURVEY

The objective is to monitor the child safety of the system, that consists of Wi-Fi module used to implement IoT and send all the monitored parameters to the cloud for android app monitoring on parental phone. Panic alert system is used during panic situations alerts are sent to the parental phone, seeking for help also the alert parameters are updated to cloud.

2.1 Existing Problem

The overall percentage of child abusements filed nowadays in the world is about 80%, out of which 74% are girl children and therest are boys. For every40 seconds, a child goes missing in this world. Children are the backbone of one's nation, if the future of children was affected, it would impact the entire growth of that nation. Due to the abusements, the emotional and mental stability of the children gets affected which in turn ruins their career and future. These innocent children are not responsible for what happens to them. So, parents are responsible for taking care of their own children. But, due to economic condition and aims to focus on their child's future and career, parents are forced to cravefor money. Hence, it becomes difficult to cling on to their children all the time. In our system, we provide an environment where this problem can be resolved in an efficient manner. It makes parentsto easily monitor their children in real time just like staying beside them as well as focusing on their own career. With this motivation, a smart IoT device for child safety and tracking is developed to help the parents to locate and monitor their children. The system is developed using Link It ONE board programmed in embedded and interfaced with temperature, heartbeat, touch sensors and also GPS, GSM & digital camera modules.

2.2 References

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2.3 Problem Statement Definition

Create a problem statement to understand your customer's point of view. The Customer Problem Statement template helps you focus on what matters to create experiences people will love.

A well-articulated customer problem statement allows you and your team to find the ideal solution for the challenges your customers face. Throughout the process, you'll also be able to empathize with your customers, which helps you better understand how they perceive your product or service.

3.IDEATION & PROPOSED SOLUTION

3.1 Empathy Map Canvas

An empathy map is a simple, easy-to-digest visual that captures knowledge about a user's behaviours and attitudes.

It is a useful tool to helps teams better understand their users.

Creating an effective solution requires understanding the true problem and the person who is experiencing it. The exercise of creating the map helps participants consider things from the user's perspective along with his or her goals and challenges.

Empathy Map:

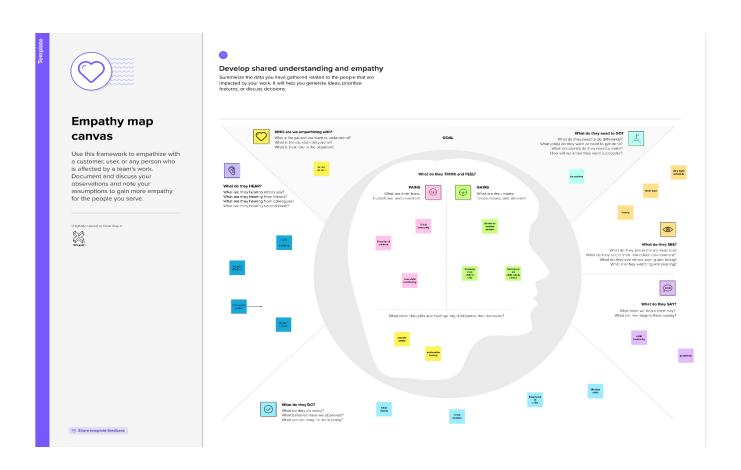


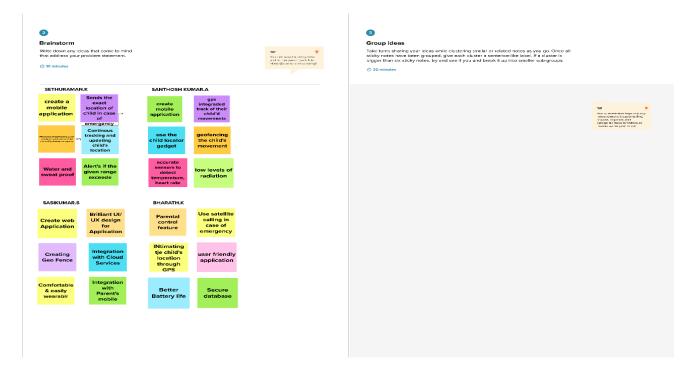
Figure 1: Empathy Map

3.2 Ideation and Brainstorming

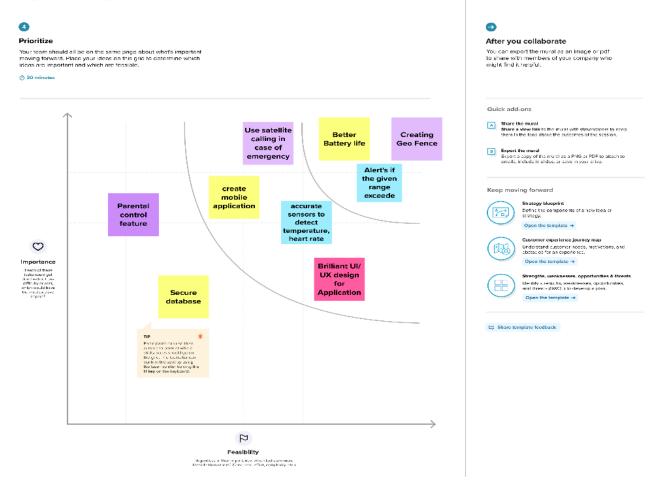
Step:1 Team gathering, collaboration and select the problem statement.



Step:2 Brainstorming, idea listing and grouping



Step:3 Idea prioritization



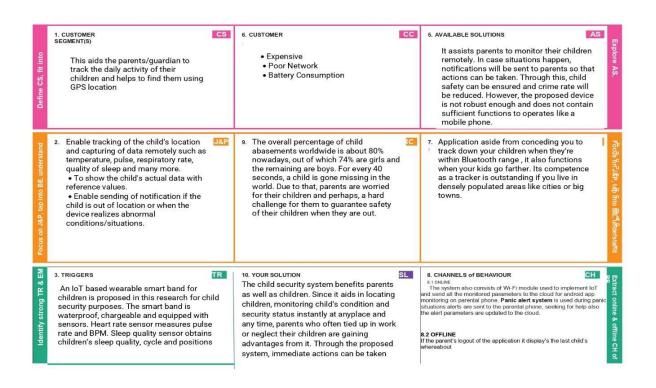
3.3 Proposed Solution

Project team shall fill the following information in proposed solution template.

S.No	Parameter	Description
1.	Problem Statement (Problem to be solved)	The aim of this project is to help parents to monitor their children's location and to see whether their child is safe or not. This system provides a tracking solution for the parent to keep tracking their child's location outdoors by using GPS as it allows them to determine the exact location of the child.
2.	Idea / Solution description	This system sends a notification message to parents and stores the data of the child's movement and geo space periodically. We aim to develop and provide a good interface that would give a tremendous output. The technology used here is PYTHON IDLE and CLOUD for storing data.
3.	Novelty / Uniqueness	This project is basically for the parents who cannot balance their children and work at the same time and also for nonworking parents. The uniqueness of our project is about geo fencing, high noise alert, alarm buzzer, temperature sensor and location monitoring.
4.	Social Impact / Customer Satisfaction	The parents will have the satisfaction that their child is safe and not involved in any critical situation even in their absence. Child abduction is a scorching subject all over the world. It is a complex crime that can impair a

		child's future. It will be great helpful to parents who are busy workers not having time to watch over their children, and easy to operate so anyone can handle it.
5.	Business Model (Revenue Model)	There is no need of buying any external components instead they can use their mobile phones to track. The business model is in such away that everyone can afford it. It is very cost-efficient. We are cutting the cost in external components. It is a device with numerous subscriptions for tracing and notification assistance.

3.4 Problem Solution Fit



4.REQUIREMENTS ANALYSIS

4.1 Functional Requirements

Following are the functional requirements of the proposed solution.

FR No.	Functional	Sub Requirement (Story / Sub-
	Requirement	Task)
	(Epic)	
FR-1	User Registration	Registration through Form
		Registration through Gmail
		Registration through LinkedIN.
FR-2	User Confirmation	Confirmation via Email
		Confirmation via OTP.
FR-3	Notification	Notified via Mobile App
FR-4	User Interface	Mobile App- MIT App Inventor
		Able to see location of children when
		they are out of geofence

4.2 Non-Functional Requirements

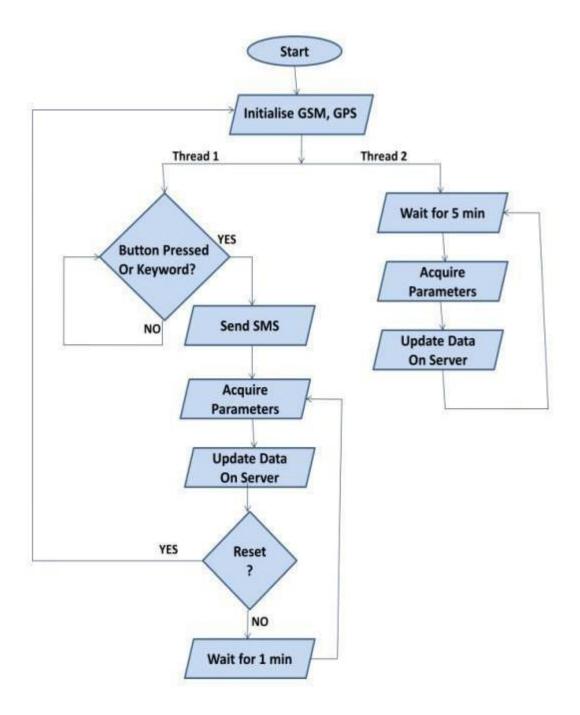
Following are the non-functional requirements of the proposed solution.

FR No.	Non- Funcional Requirement	Description
NFR-1	Usability	Accessed through Mobile App Showing location (latitude and longitude) of child.
NFR-2	Security	Database security must meet HIPAA requirements
NFR-3	Reliability	Once logged in, webpage is available until logging out.
NFR-4	Performance	Each page must load within 2 seconds
NFR-5	Availability	Once logged in webpage is available until logging out.
NFR-6	Scalability	The process must finish within 3 hours so data is available by 8 a.m. local time after an overnight update.

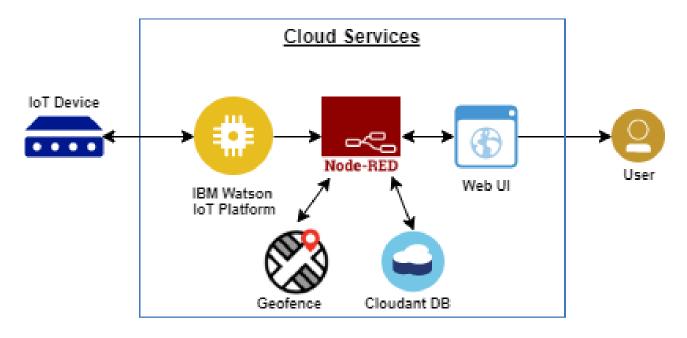
5. PROJECT DESIGN

5.1 Data Flow Diagrams

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.



5.2 Solution and Technical Architecture



5.3 User Stories

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Interfacing sensors and Motor Pump and IBM colud		Develop a python Code to Interface Sensors and Motor Pump and IBM cloud.	20	High	K.Sethuraman
Sprint-2	Node-Red		Develop a web Application Using a NodeRed	20	High	A.Santhosh kumar

Sprint-3	Mobile Application	USN-3	Develop a mobile Application using MIT- App	20	High	S.Sasikumar
Sprint-4	Integration & Testing	USN-4	Integrating Python Script, Web application & Mobile App	20	High	K.Bharath

6.PROJECT PLANNING AND SCHEDULING

6.1 Sprint Planning and Estimation

Sprint planning is an event in scrum that defines what can be delivered in the upcoming sprint and how that work will be achieved.

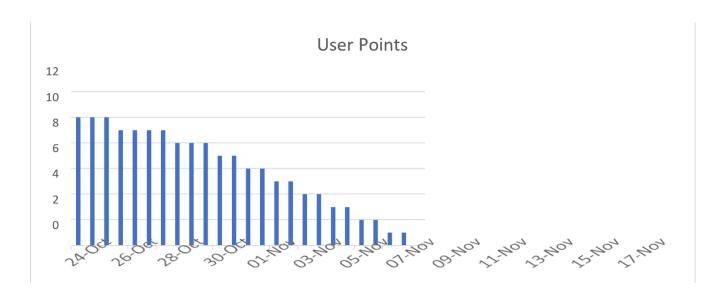
Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can Register for the application by entering my email Password and confirming my password.	4	High	SETHURAMAN
Sprint-1	Confirmat ionemail	USN-2	As a user I will receive Confirmation email once Have registered for the application.	4	High	SANTHOSH KUMAR
Sprint-1	Authentication	USN-3	As a user I can Register for the application through gmail and mobileapp.	4	Medi um	SASIKUMAR
Sprint-1	Login	USN-4	As a user can log into the application by entering email &password	4	High	BHARATH
Sprint-1	Dashboard	USN-5	As a user I need to be Able to view the functions that I can perform.	4	High	SETHURAMAN
Sprint-2	Notifications	USN-6	As a user, I should be able to notify my parent and guardian in emergency situtations.	1	Medi um	SANTHOSH KUMAR

Sprint-2	Store data	USN-1	As a user I need to continuously store my location data into the	1	Low	SASIKUM
Sprint-3	Communication	USN-4	database. As a user I should be able to communicate with myparents.	1	Medium	BHARATI

6.2 Sprint Delivery Schedule

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Plan ned)	Story Points Completed (as on Planned End Date)	Sprint Release Date(Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	17 Nov 2022

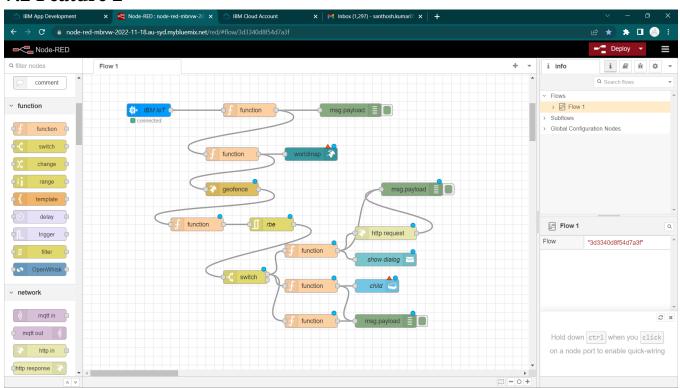
6.3 Report from JIRA



7.CODING AND SOLUTIONING

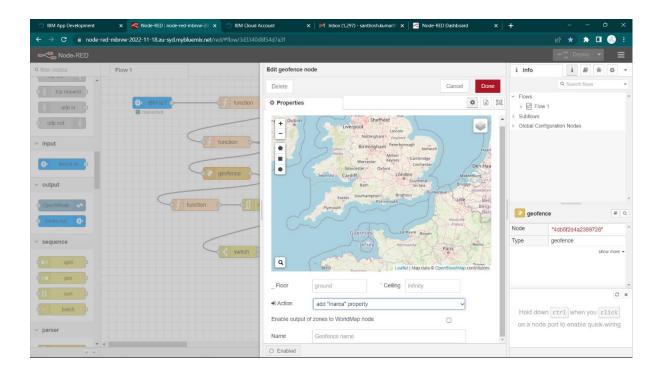
7.1 Feature 1

7.2 Feature 2



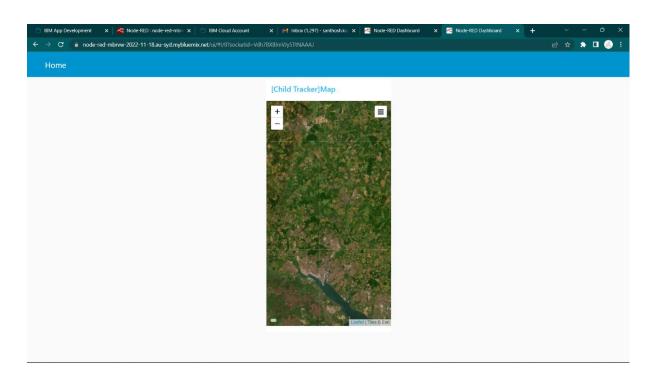
8.TESTING

8.1 Test Cases



8.2 User Acceptance Testing

Locate the Child:



9.RESULT

9.1 Performance Metrices

So finally when we run the python code it is going to connect the IBM Watson platform and connecting to the node-red. Then we can locate the location of child so we can see output in the fourth window.

10.ADVANTAGES AND DISADVANTAGES

ADVANTAGES

- It can assist in the smarter control of homes and cities via mobile phones. It enhances security and offers personal protection.
- By automating activities, it saves us a lot of time.
- Information is easily accessible, even if we are far away from our actual location, and it is updated frequently in real time.
- Electric Devices are directly connected and communicate with a controller computer, such as a cell phone, resulting in efficient electricity use. As a result, there will be no unnecessary use of electricity equipment.

DISADVANTAGES

- Hackers may gain access to the system and steal personal information. Since we add so many devices to the internet, there is a risk that our information as it can be misused.
- They rely heavily on the internet and are unable to function effectively without it.
- With the complexity of systems, there are many ways for them to fail.
- We lose control of our lives—our lives will be fully controlled and reliant on technology.

11.CONCLUSION

Early childhood development is crucial to how a person develops later on in life. Reasons for a how a person acts, behaves, and thinks can be traced back to their childhood circumstances and environment. Parents also play a very important role in a child's development. Parents not onlyneed to love and understand their child, but also bear the responsibility for 'the upbringing and development of the child' (Article18). The child'smaterialstandard of living should be adequate for 'the child's physical, mental, spiritual, moral and social development' (Article 27)

12.FUTURE SCOPE

In our system, we automatically monitor the child in real time using Internet of Things, with the help of GPS, GSM, and Raspberry Pi. This system requires network connectivity, satellite communication, and high-speed data connection when we use web camera and GPS to lively monitor. It is difficult to monitor when there occurs any hindrance to satellite communication or any network issue. There also occurs time delay in video streaming through the server. Hence in the future, these issues can be overcome by using Zigbee concept or accessing the system without internet and using high-speed server transmission.

13. APPENDIX

Source Code

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta http-equiv="X-UA-Compatible" content="IE=edge">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<link rel="stylesheet" href="/css/login.css">
<title>Sign Up</title>
<script>
if (window.location.hostname !== "localhost") {
if (location.protocol !== "https:") {
location.replace(
https:${location.href.substring(
location.protocol.length
}}
</script>
```

```
<script src="./localforage.js"></script>
</head>
<body>
<div class="wrapper">
<div class="loginContainer">
<span>Login to Continue
<div class="traditional LoginContainer">
<form class="signupForm" action="/" method="post">
<input type="text" name="firstName" placeholder="First Name"</pre>
id="firstName">
<input type="text" name="lastName" placeholder="Last Name"</pre>
id="lastName">
<input type="text" name="username" placeholder="User Name"</pre>
id="username">
```

Github link:

https://github.com/IBM-EPBL/IBM-Project-35950-1660290717

Project Demo Link:

https://www.youtube.com/watch?v=L_kO6FYGJtM