## **ASSIGNMENT - 1**

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```
// include the library code:
#include <LiquidCrystal.h>
// initialize the library with the numbers of the interface pins
LiquidCrystal lcd(12, 11, 5, 4, 3, 2);
//For ultrasound sensor
int distanceThreshold = 0;
int cm = 0;
int inches = 0;
//for Relay Control
int releNO = 13;
int inputPir = 8;
int val = 0;
int resuldoSensorLDR;
int sensorLDR = A0;
//For Gas sensor
int const PINO\_SGAS = A1;
long readUltrasonicDistance(int triggerPin, int echoPin)
{ pinMode(triggerPin, OUTPUT); // Clear the trigger
 digitalWrite(triggerPin, LOW);
 delayMicroseconds(2);
 // Sets the trigger pin to HIGH state for 10 microseconds
 digitalWrite(triggerPin, HIGH);
 delayMicroseconds(10);
 digitalWrite(triggerPin, LOW);
```

```
pinMode(echoPin, INPUT);
 // Reads the echo pin, and returns the sound wave travel time in microseconds
 return pulseIn(echoPin, HIGH);
void setup() {
 // set up the LCD's number of columns and rows:
 lcd.begin(16, 2);
 pinMode(releNO, OUTPUT);
 pinMode(inputPir, INPUT);
 pinMode(sensorLDR, INPUT);
 Serial.begin(9600);}
void loop() {
 // set threshold distance to activate LEDs
 distanceThreshold = 350;
 // measure the ping time in cm
 cm = 0.01723 * readUltrasonicDistance(7, 6);
// convert to inches by dividing by 2.54
 inches = (cm / 2.54);
 lcd.setCursor(0,0); // Sets the location at which subsequent text written to the LCD will
be displayed
 lcd.print("D:"); // Prints string "Distance" on the LCD
 lcd.print(cm); // Prints the distance value from the sensor
lcd.print("cm");
 delay(10);
 val = digitalRead(inputPir);
 resuldoSensorLDR = analogRead(sensorLDR);
 if(resuldoSensorLDR<600)
 { if(val == HIGH)
  { digitalWrite(releNO, HIGH);
```

```
lcd.setCursor(0,1);
 lcd.print("L: On ");
   delay(5000);
 }
  else{
   digitalWrite(releNO, LOW);lcd.setCursor(0,1);
 lcd.print("L: Off");
   delay(300);}}
 else{ digitalWrite (releNO, LOW);
 Serial.println(resuldoSensorLDR);
 delay(500);
 }
int color = analogRead(PINO_SGAS);
 lcd.setCursor(8,0);
 //lcd.print("");
 if(color \ll 85)
  lcd.print("G:Low ");
 } else if(color <= 120){
  lcd.print("G:Med ");
 } else if(color <= 200){
  lcd.print("G:High");
 } else if(color <= 300){
  lcd.print("G:Ext "); }
 delay(250);
```