TEAM ID	PNT2022TMID19314
PROJECT NAME	Personal Assistance for Seniors Who Are Self-Reliant

Sprint 1

The AIM of Sprint 1 is SIMULATION CREATION.

Duration: 6 days

In this Sprint 1 we have found out what the elderly people used to and suffer in Alzheimer disease .So the we had decided that we should find the solution of four different Ideas from our teammates

- 1) Our teammate RANJITH KUMAR R, Medicine Remainder for Alzheimer disease person to keep an instant remainder for their medicine that is taken by them and keep them on track of their medicine taken.
- 2) Our teammate AABID KALEEM A Medicine Remainder for elderly person that are elderly person in home and Hospital and keep them check in Medicine that are forgotten by Caretaker and Person around them.
- 3) Our teammate ABISHEK G, A Stock Remainder of Medicine for Elderly Person and keep the medicine in check every time if the medicine prolonged for another week and have the refilled alarm for the medicine that need to taken.
- 4) Our teammate DHINAKARAN S ,A Scan of medicine to zoom and see the medicine those are taken by the elderly person and keep in check of medication of elderly person. If needed the medication can be upload the App.

By considering all the ideas that are given teammate .We conclude that are of decision made by teammate is make a combine idea of Medicine Remainder App that feature of scanning of medicine, medicine remainder at correct timing, Stock remainder.

What we should complete in sprint 1? The Issue collected from user,

USN 1:As a user, I want to take Medicines on time and monitor my health

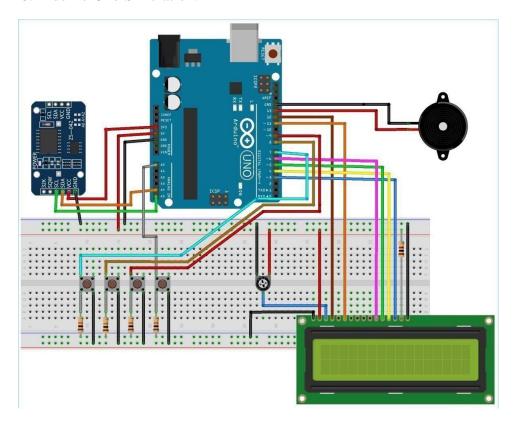
USN 2:As a user, I want to take my tablets on time by voice command

USN 3:As a user, I need to take my medicine and I am not able see the dosage of medicine properly

USN 4: As a user, Sometimes my medicine aren't in stock and I usually forget the Stock of my medication.

REQUIRED MATERIALS:

- 1. RTC DS3231 module
- 2. 16x2 LCD Display
- 3. Buzzer
- 4. Led(any color)
- 5. Breadboard
- 6. Push Buttons
- 7. 10K Potentiometer
- 8. 10K,1K Resistors
- 9. Jumper Wires
- 10. Arduino Uno Simulation:



Code:

```
//Medicine Reminder using Arduino Uno
// Reminds to take medicine at 8am, 2pm, 8pm
```

```
/* The circuit:
   LCD RS pin to digital pin 12
   LCD Enable pin to digital pin 11
   LCD D4 pin to digital pin 5
   LCD D5 pin to digital pin 4
  LCD D6 pin to digital pin 3
  LCD D7 pin to digital pin 2
  LCD R/W pin to ground
  LCD VSS pin to ground
  LCD VCC pin to 5V
   10K resistor:
   ends to +5V and ground wiper
  to LCD VO pin (pin 3)*/
#include <LiquidCrystal.h>
#include <Wire.h>
#include <RTClib.h>
#include <EEPROM.h>
int pushVal = 0;
int val; int val2;
int addr = 0;
RTC_DS3231 rtc;
const int rs = 12, en = 11, d4 = 5, d5 = 4, d6 = 3, d7 = 2;
pins
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
#define getWellsoon 0
#define HELP_SCREEN 1
#define TIME_SCREEN 2
                                                                            // lcd
```

```
int buzz2pmHH = 14;  // HH - hours

int buzz2pmMM = 00;  // MM - Minute

int buzz2pmSS = 00;  // SS - Seconds

int buzz8pmHH = 20;  // HH - hours
```

```
lcd.setCursor(0, 0);
lcd.print("Time:");
lcd.setCursor(6, 0);
lcd.print(nowHr = now.hour(), DEC);
```

```
rtc.adjust(DateTime(2019, 1, 10, 7, 59, 30));
                                                            // manual time set
 lcd.begin(16, 2);
 lcd.clear(); lcd.setCursor(0,
  0);
 lcd.print("Welcome To");
                                                                 // print a messege at
startup lcd.setCursor(0, 1);
  lcd.print("Circuit Digest");
  delay(1000);
 pinMode(push1pin, INPUT);
                                                                 // define push button
pins type pinMode(push2pin,
 INPUT); pinMode(push3pin,
 INPUT); pinMode(stopPin,
 INPUT); pinMode(ledPin,
 OUTPUT); delay(200);
 Serial.println(EEPROM.read(addr));
 val2 = EEPROM.read(addr);
                                                     // read previosuly saved value of
push button to start from where it was left previously
 switch (val2) { case 1:
      Serial.println("Set for 1/day");
    push1state = 1; push2state = 0;
    push3state = 0; pushVal = 1; break;
    case 2:
```

```
Serial.println("Set for 2/day");
    push1state = 0; push2state = 1;
    push3state = 0; pushVal = 2; break;
    case 3:
      Serial.println("Set for 3/day");
      push1state = 0; push2state = 0;
      push3state = 1; pushVal = 3;
      break;
  }
} void
loop() {
push1();
                                                       //call to set once/day
                                                       //call to set twice/day
  push2();
  push3();
                                                       //call to set thrice/day
    if (pushVal == 1) {
                                                       // if push button 1 pressed
then remind at 8am at8am();
                                                       //function to start uzzing at
```

```
at8pm();
                                                     //function to start uzzing at
8mm
 }
 else if (pushVal == 3) {
                                                     // if push button 3 pressed
then remind at 8am and 8pm
   at8am();
                                                      //function to start uzzing at
   at2pm();
8mm at8pm();
 }
                                                     // start millis for LCD screen
 currentMillisLCD = millis();
switching at defined interval of time
 push1state = digitalRead(push1pin);
                                                    // start reading all push
button
          pins
                push2state
  digitalRead(push2pin); push3state =
 digitalRead(push3pin); stopinState
 = digitalRead(stopPin);
  stopPins(); // call to stop buzzing changeScreen(); // screen cycle
 function
}
// push buttons
void push1() {
                   // function to set reminder once/day
 if (push1state == 1) {
   push1state = 0;
   push2state = 0;
   push3state = 0;
// pushPressed = true;
```

```
EEPROM.write(addr, 1);
   Serial.print("Push1 Written : "); Serial.println(EEPROM.read(addr)); // for
debugging
   pushVal = 1;
                                                             //save the state of push
button-1
                   lcd.clear();
   lcd.setCursor(0,
                            0);
   lcd.print("Reminder set ");
   lcd.setCursor(0,
                            1);
   lcd.print("for Once/day !");
   delay(1200); lcd.clear();
 }
}
void push2() {
                                  //function to set reminder twice/day
 if (push2state == 1) {
   push2state = 0;
   push1state = 0;
   push3state = 0;
// pushPressed = true;
   EEPROM.write(addr, 2);
    Serial.print("Push2 Written : "); Serial.println(EEPROM.read(addr));
    pushVal = 2; lcd.clear(); lcd.setCursor(0, 0); lcd.print("Reminder
    set "); lcd.setCursor(0, 1); lcd.print("for Twice/day !");
```

```
delay(1200); lcd.clear();
 }
}
void push3() {
               //function to set reminder thrice/day
 if (push3state == 1) {
   push3state = 0;
   push1state = 0;
   push2state = 0;
// pushPressed = true;
   EEPROM.write(addr, 3);
   Serial.print("Push3 Written : "); Serial.println(EEPROM.read(addr));
   pushVal = 3; lcd.clear(); lcd.setCursor(0, 0); lcd.print("Reminder
   set "); lcd.setCursor(0, 1); lcd.print("for Thrice/day !");
   delay(1200); lcd.clear();
 }
}
void stopPins() {
                                //function to stop buzzing when user pushes stop
        button if
push
(stopinState == 1) { //
stopinState = 0;
// pushPressed = true;
```

```
pushpressed = 1; lcd.clear();
   lcd.setCursor(0,
                            0);
   lcd.print("Take Medicine ");
   lcd.setCursor(0,
                            1);
   lcd.print("with Warm Water");
   delay(1200); lcd.clear();
 }
}
                           // function to start buzzing when time reaches
void startBuzz() {
to defined interval
// if (pushPressed == false) { if
 (pushpressed == 0) {
   Serial.println("pushpressed is false in blink");
   unsigned long currentMillis = millis(); if
    (currentMillis - previousMillis >= interval) {
     previousMillis = currentMillis; // save the last time you blinked the
LED
     Serial.println("Start Buzzing");
     if (ledState == LOW) { // if the LED is off turn it on and vice-versa:
       ledState = HIGH;
     } else { ledState
       = LOW;
     } digitalWrite(ledPin,
     ledState);
   }
```

```
} else if (pushpressed == 1)
 {
  Serial.println("pushpressed is true");
  ledState = LOW; digitalWrite(ledPin,
  ledState);
}
}
void at8am() {
                        // function to start buzzing at 8am
 DateTime now = rtc.now(); if
 (int(now.hour()) >= buzz8amHH) { if
 (int(now.minute()) >= buzz8amMM) { if
 (int(now.second()) > buzz8amSS) {
     startBuzz();
     }
  }
 }
}
void at2pm() {
                      // function to start buzzing at 2pm
 DateTime
          now = rtc.now(); if
 (int(now.hour()) >= buzz2pmHH) { if
 (int(now.minute()) >= buzz2pmMM) { if
 (int(now.second()) > buzz2pmSS) {
     startBuzz();
```

```
}
  }
 }
}
                     // function to start buzzing at 8pm
void at8pm() {
 DateTime now = rtc.now(); if
 (int(now.hour()) >= buzz8pmHH) { if
 (int(now.minute()) >= buzz8pmMM) { if
 (int(now.second()) > buzz8pmSS) {
     startBuzz();
     }
  }
 }
//Screen Cycling
// Start switching screen every defined intervalLCD
 if (currentMillisLCD - previousMillisLCD > intervalLCD)
                                            // save the
last time you changed the display
 { previousMillisLCD = currentMillisLCD;
  screens++; if (screens > maxScreen) {
```

```
screens = 0; // all screens over -> start from 1st
   } isScreenChanged =
   true;
 }
 // Start displaying current screen if (isScreenChanged) // only update
 the screen if the screen is changed.
 { isScreenChanged = false; // reset for next iteration
   switch (screens)
   { case
     getWellsoon:
       gwsMessege(); // get well soon message
      break; case
     HELP_SCREEN:
       helpScreen();  // instruction screen
       break; case
     TIME_SCREEN:
       timeScreen();
                           // to print date and time
       break;
     default: //NOT
     SET.
       break;
   }
 }
}
```

CONCLUSION:

The conclusion of Sprint 1 we have analyst all the problems that are faced by the elderly people and created the dry code simulation that are given by ideas by our teammates.