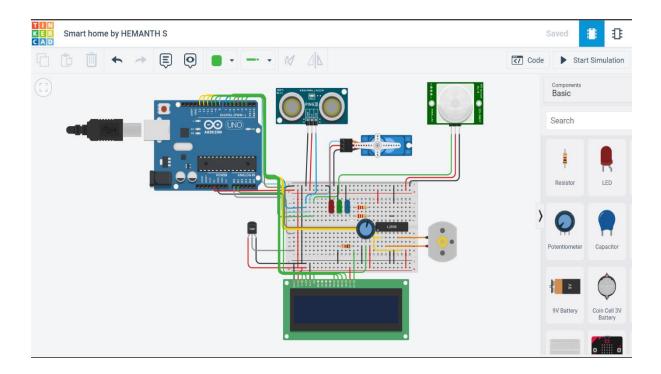
SMART HOME ASSIGNMENT 1



CODE

```
#include<Servo.h>
#include<LiquidCrystal.h>
LiquidCrystal lcd(A1,10,9,6,5,3);
float value;
int tmp = A0;
const int pingPin = 7;
int servoPin = 8;

Servo servo1;
void setup()
{
    Serial.begin(9600);
    servo1.attach(servoPin);
```

```
lcd.begin(16, 2);
 pinMode(2,INPUT);
pinMode(4,OUTPUT);
 pinMode(11,OUTPUT);
//pinMode(10,INPUT);
//pinMode(2,OUTPUT);
//pinMode(8,OUTPUT);
//pinMode(9,output);
//pinMode(11,OUTPUT);
//pinMode(13,OUTPUT);
 //pinMode(14,OUTPUT);
 pinMode(12,OUTPUT);
 pinMode(13,OUTPUT);
 pinMode(A0,INPUT);
 digitalWrite(2,LOW);
 digitalWrite(11,HIGH);
//digitalWrite(5,OUTPUT);
 digitalWrite(3,OUTPUT);
 digitalWrite(7,OUTPUT);
 digitalWrite(11,OUTPUT);
 digitalWrite(13,OUTPUT);
//digitalWrite(A0,OUTPUT);
}
void loop()
{
long duration, inches, cm;
```

```
pinMode(pingPin, OUTPUT);
digitalWrite(pingPin, LOW);
delayMicroseconds(2);
digitalWrite(pingPin, HIGH);
delayMicroseconds(5);
digitalWrite(pingPin, LOW);
pinMode(pingPin, INPUT);
duration = pulseIn(pingPin, HIGH);
inches = microsecondsToInches(duration);
cm = microsecondsToCentimeters(duration);
servo1.write(0);
if(cm < 40)
 servo1.write(90);
 lcd.setCursor(0,1);
 lcd.print("Door:OPEN");
}
else
 servo1.write(0);
 lcd.setCursor(0,1);
 lcd.print("Door:CLOSED");
```

```
int pir = digitalRead(2);
if(pir == HIGH)
 digitalWrite(4,HIGH);
 lcd.setCursor(10,0);
 lcd.print("LED:ON");
// delay(500);
else if(pir == LOW)
 lcd.setCursor(12,0);
 lcd.print("OFF");
 digitalWrite(4,LOW);
}
value = analogRead(tmp)*0.004882814;
value = (value - 0.5) * 100.0;
lcd.setCursor(0,0);
      lcd.print("Tmp:");
      lcd.print(value);
      delay(1000);
Serial.println("temperature");
Serial.println(value);
```

}

```
if(value > 20)
  digitalWrite(12,HIGH);
  digitalWrite(13,LOW);
 }
 else
  digitalWrite(12,LOW);
  digitalWrite(13,LOW);
 lcd.clear();
}
long microsecondsToInches(long microseconds) {
 return microseconds / 74 / 2;
}
long microsecondsToCentimeters(long microseconds) {
 return microseconds / 29 / 2;
}
```