Project Title: IoT Based Safety Gadget Safety Gadget For Child

Safety Monitoring & Notification

Project Design Phase-I - Solution Fit Template

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Define CS, fit into CL	1. CUSTOMERSEGMENT(S Parents and Caretakers who wants to monitor their child's location	 6CUSTOMER LIMITATIONS EG. BUDGET, DEVICES Have a moblie phone Have the sufficient money 	5. AVAILABLES OLUTIONS PLUSES & MINUSES They use GSM module to send notification to the parents. so, it needs a sim card which needs to be recharged regularly
Focus on PR, tap into BE, understand RC	People wants to monitor the location of the child every time. Parents want to know whether the child is within the location (school premises house etc) It's very costly	Due to the busy schedule/work for the parents they can't take care of their child As they are children they will be playful. so, they would stay at the same place.	7. BE HAVIOR + ITS IN TEN S I TY The working parents can't concentrate on their work and also can't take care of their children.

3. TRIGGERSTOACT Parents wants to feel more relaxed as they can monitor their child every time It's very costly.

4. EMOTIONS BEFORE/AFTER People do not feel good to buy the product as it is very costly. They feel more relaxed as they monitor their child and can concentrate on their work.

10. YOURSOLUTION

Create a geo-fence around the location of the child for example around a house or school and send a notification to the parents if the child gets out of the geo-fence.

Tracking the child's location and send the location information to the parents.

8. CHANNELS of BE HAVIOR

ONLINE

Through online the customer can lively track the location of the child

OFFLINE

In offline mode the customer can see the location the child has went or visited.