

Define CS, fit into CC	<div>1. CUSTOMER SEGMENT(S)</div> <div>Customer segment is based on a customer who is not good at recognition of digits or handwriting of others or someone who is not good at handwriting to convey information to others.</div>	<div>6. CUSTOMER CONSTRAINTS</div> <div><ul style="list-style-type: none"><li>User can understand the handwriting more better the original one.</li><li>Easy to learn good handwriting as a kid.</li></ul></div>	<div>5. AVAILABLE SOLUTIONS</div> <div><ul style="list-style-type: none"><li>Make user to understand the content more easily.</li><li>Neural Network receive an input and transforms it</li></ul></div>	Explore AS, differential
	<div>2. JOBS-TO-BE-DONE / PROBLEMS</div> <div><ul style="list-style-type: none"><li>A serious problem widely in the existing system is can't recognize a large amount of data.</li><li>It shows many similar content releated to the input data.</li></ul></div>	<div>9. PROBLEM ROOT CAUSE</div> <div><ul style="list-style-type: none"><li>Lack of understanding the handwritten of the particular person or the handwriting is little tough to understand.</li><li>Failed to understand the content rather then the correct meaning.</li></ul></div>	<div>7. BEHAVIOUR</div> <div>This is helps the user to understand the content very well and identify the correct meaning of the given input.</div>	

<div>3. TRIGGERS</div> <div>Trigger indicates that monitoring and analysis the user's input should be integrated into ongoing monitoring process and show similar results.</div>	<div>10. YOUR SOLUTION</div> <div>Analysis the given user input and compare with the pervious data stored in the system and give the output which is similar to the input which is in readable manner to the user.</div>	<div>8.CHANNELS of BEHAVIOUR</div> <div>8.1ONLINE</div> <div>Recognize the input all over the test files in the database and give the similar output which is more similar.</div> <div>8.2 OFFLINE</div> <div>Recognize the offline dataset and reads the input and compare the dataset with the user input and shows the more similar output to the user.</div>
<div>4. EMOTIONS: BEFORE / AFTER</div> <div>Before the user using this app they get angry of the handwriting of the particular.</div> <div>After the user using this application it made them to feel better to read or correct the paper of the handwriting that is little bit difficult.</div>		