# REAL TIME RIVER WATER QUALITY MONITORING AND CONTROL SYSTEM

**Category: INTERNET OF THINGS** 

## A PROJECT REPORT

Submitted by

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**FROM** 

VIVEKANANDHA COLLEGE OF ENGINEERING FOR WOMEN (AUTONOMOUS)

In fulfillment of project in IBM-NALAYATHIRAN 2022

**Team Id: PNT2022TMID23839** 

#### **PROJECT GUIDES**

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## 1.INTRODUCTION

### 1.1.PROJECT OVERVIEW:

For all people, river water that is utilised for drinking is a very valuable resource. Multiple sensors make up the system, which is used to measure the physical and chemical characteristics of water. It is possible to measure the water's characteristics, including its temperature, pH, and dissolved oxygen. Anyone in the world can use this technology to find pollution in a body of water. The current technique for monitoring water quality is manual, has a tedious process, and takes a long time. In this study, a sensor-based system for monitoring water quality is proposed. A microcontroller for system processing, a communication system for inter and intra node communication, and a number of sensors are the core elements of a wireless sensor network (WSN). Remote monitoring and Internet of Things (IoT) technology can be used to access real-time data. Data gathered at the IBM cloud server are verified before being used to launch operations.

#### 1.1. PURPOSE:

Chemical, physical, biological, and radiological aspects of water are referred to as its quality. It measures how well the water is functioning in relation to the needs of one or more biological species and/or any human needs or goals. Monitoring the state of a water body as well as sampling and analysing the water in a lake, stream, ocean, or river falls within the definition of water quality. Realtime monitoring and analysis of water are used in smart water quality monitoring to spot changes in parameters based on their physical, chemical, and biological properties. Clearly, it is crucial to keep an eye on the water quality in our seas, our rivers for businesses and the general people, both above ground and at our ports.

It enables us to evaluate how they are altering, examine patterns, and inform plans and strategies that enhance the quality of water and guarantee that water is used for its intended purpose. Water quality is determined by a number of factors. These consist of pH scale, water temperature, dissolved oxygen, turbidity, bio indicators, and nitrates. Monitoring the quality of the water makes it easier to pinpoint particular contaminants, a particular chemical, and the source of the contamination. Agricultural activities (such as the use of pesticides and fertilizer), oil pollution, river and marine dumping, port, shipping, and industrial activity are

a few of the numerous sources of water pollution. Other sources include sewage effluent and agricultural practices. Regular water quality assessments and monitoring help to identify problems as they arise and the data behind them.

- O Data collection, interpretation, and use are crucial for creating a good and practical water quality strategy. However, the creation of plans will be hampered and the influence on pollution management would be constrained in the lack of real-time data. The answer to this problem is to collect and handle data using digital systems and programs.
- On land and at sea, monitoring water quality is a problem and a concern on a global scale. The European Green Deal publishes many directives to establish standards of water quality and lays forth objectives for restoring biological variety and lowering water pollution within the European Union. Additionally, distinct legislative frameworks in each nation state, such as France, mandate effective water quality monitoring.
- The Environmental Protection Agency (EPA) in the US enforces laws to combat water contamination in every state. Countries all around the world are becoming more aware of the significance of efficient water quality monitoring metrics and techniques.

#### 2.LITERATURE SURVEY

#### **2.1 EXISTING PROBLEM:**

Competition for water resources is anticipated to increase as a result of population expansion, urbanisation, and climate change, with an impact on agriculture and river water in particular. Water will be suitable for swimming pools, monitoring compound

spillage identification in rivers, and potable water use. It contains independent hubs that collaborate with the cloud to maintain water control. The parameters affecting the quality of river-water need to be analysed and used for water treatment purposes because river water needs to be treated before it can be used in agricultural fields.

#### 2.2 REFERENCES:

- [1] B. Chen, Y. Song, T. Jiang, Z. Chen, B. Huang, and B. Xu,

  "Real-time estimation of population exposure to PM2.5 using mobileand station-based big data," Int J Environ Res Public Health, vol. 15,
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- [2] B. Paul, "Sensor based water quality monitoring system," BRAC University, 2018.
- [3] K. Andersson and M. S. Hossain, "Smart Risk Assessment Systems using Belief-rule-based DSS and WSN Technologies", in 2014 4th International Conference on Wireless Communications, Vehicular Technology, Information Theory and Aerospace and Electronic Systems, VITAE 2014: Co-located with Global Wireless Summit, Aalborg, Denmark 11-14 May 2014, 2014.
- [4] S. Thombre, R. U. Islam, K. Andersson, and M. S. Hossain, "IP based Wireless Sensor Networks: performance Analysis using Simulations and Experiments", Journal of Wireless Mobile Networks, Ubiquitous Computing, and Dependable Applications, vol. 7, no. 3, pp. 53–76, 2016.
- [5] K. Andersson and M. S. Hossain, "Heterogeneous Wireless Sensor Networks for Flood Prediction Decision Support Systems", in 2015 IEEE Conference on
  - Computer Communications Workshops (INFOCOM WKSHPS): 6th IEEE INFOCOM International Workshop on Mobility Management in the Networks of the Future World, 2015, pp. 133–137.
- [6] S. Thombre, R. U. Islam, K. Andersson, and M. S. Hossain, "Performance Analysis of an IP based Protocol Stack for WSNs", in Proceedings of the 2016 IEEE Conference on Computer Communications Workshops (INFOCOM WKSHPS), 2016, pp. 691–696.

- [7] M. Z. Abedin, A. S. Chowdhury, M. S. Hossain, K. Andersson, and R. Karim, "An Interoperable IP based WSN for Smart Irrigation Systems", presented at the 14th Annual IEEE Consumer Communications & Networking Conference, Las Vegas, 8-11 January 2017, 2017.
- [8] M. Z. Abedin, S. Paul, S. Akhter, K. N. E. A. Siddiquee, M. S. Hossain, and K. Andersson, "Selection of Energy Efficient Routing Protocol for Irrigation Enabled by Wireless Sensor Networks", in Proceedings of 2017 IEEE 42nd Conference on Local Computer Networks Workshops, 2017, pp. 75–81.

[9] R. Ul Islam, K. Andersson, and M. S. Hossain, "Heterogeneous Wireless

- Sensor Networks Using CoAP and SMS to Predict Natural Disasters'', in

  Proceeding of the 2017 IEEE Conference on Computer Communications
  Workshops (INFOCOM WKSHPS): The 8th IEEE INFOCOM International
  Workshop on
  - Mobility Management in the Networks of the Future World (MobiWorld'17), 2017, pp. 30–35.
- [10] K. N. E. A. Siddiquee, F. F. Khan, K. Andersson, and M. S. Hossain, "Optimal Dynamic Routing Protocols for Agro-Sensor Communication in MANETs", in Proceedings of the 14th Annual IEEE Consumer Communications & Networking Conference, Las Vegas, 8-11 January 2017.

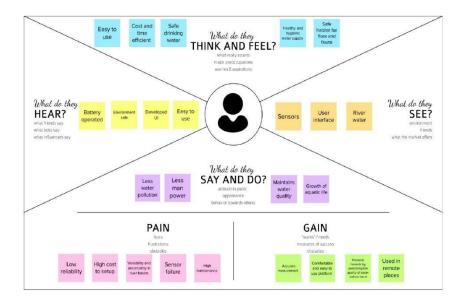
#### 2.3 PROBLEM STATEMENT DEFINITION:

Vegetation and health may be impacted by control efforts to reduce river water pollution and monitor its properties. The Real-time study of River Water Indicators (Ph,temperature,turbidity,etc...)

#### 3.IDEATION & PROPOSED SOLUTION

#### **3.1.EMPATHY MAP CANVAS:**

An empathy map is a straightforward, simple-to-understand picture that summarises information about a user's actions and views. It is a helpful tool that enables teams to comprehend their users more fully. It's important to comprehend both the actual issue and the individual who is experiencing it in order to develop a workable solution. Participants learn to think about situations from the user's perspective, including goals and problems, through the exercise of constructing the map.



#### Reference:

https://app.mural.co/t/ibmproject03356/m/ibmproject03356/1666334837786/d712caafe65eb1 55446f32d545a3b96773f502ed?sender=u95165d403918b035b1630115

#### 3.2. IDEATION & BRAINSTORMING:

During a brainstorming session, everyone on a team is encouraged to engage in the process of original thought that results in problem solving. Volume over quality is prioritised, unconventional ideas are welcomed and developed upon, and everyone is urged to participate in order to produce a wealth of original solutions. Utilize this template for your team's brainstorming meetings so they may use their imaginations and begin developing concepts even if they are not in the same room as you.



#### **Brainstorm** & idea prioritization

Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts even if you're not sitting in the same room.

- (S) 10 minutes to prepare
- 2-8 people recommended

#### Before you collaborate

A little bit of preparation goes a long way with this session. Here's what you need to do to get going.

① 10 minutes



A Team gathering
Define who should participate in the session and send an invite. Share relevant information or pre-work ahead.

B Set the goal
Think about the problem you'll be focusing on solving in the brainstorming session.

Learn how to use the facilitation tools
Use the Facilitation Superpowers to run a happy and productive session.

Open article →



**REAL TIME RIVER WATER QUALITY** MONITORING AND CONTROL **SYSTEM** 



#### Define your problem statement

What problem are you trying to solve? Frame your problem as a How Might We statement. This will be the focus of your brainstorm.

(†) 5 minutes

#### PROBLEM

OUR AIM IS TO MONITOR THE QUALITY OF RIVER WATER AND TAKE NECESSARY STEPS TO PREVENT THE AGENTS WHICH DEGRADE THE QUALITY. THE WATER IS MOSTLY AFFECTED BY INDUSTRIAL POLLUTION. THE PROBLEM CAN BE SOLVED BY REDUCING THE PH VALUE BY USING SMART SENSOR.









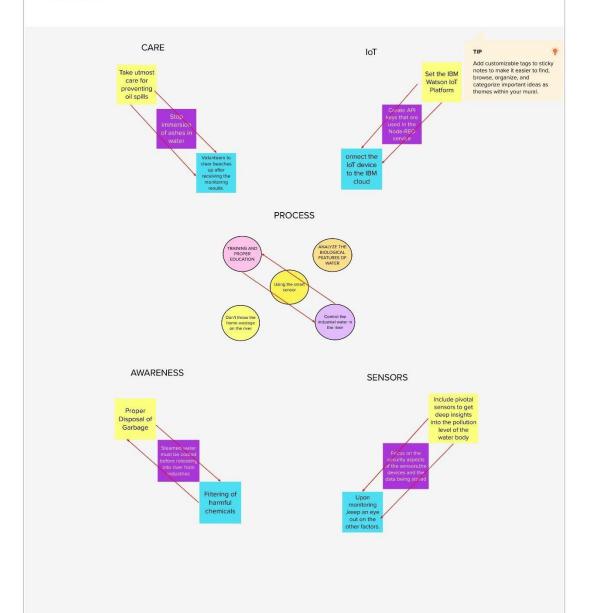
Share template feedback

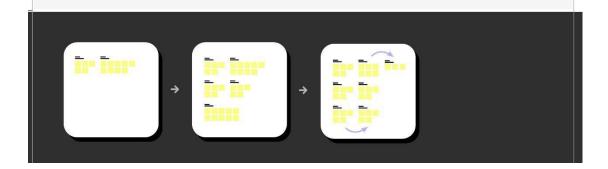


#### **Group ideas**

Take turns sharing your ideas while clustering similar or related notes as you go. Once all sticky notes have been grouped, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you and break it up into smaller sub-groups.

① 20 minutes



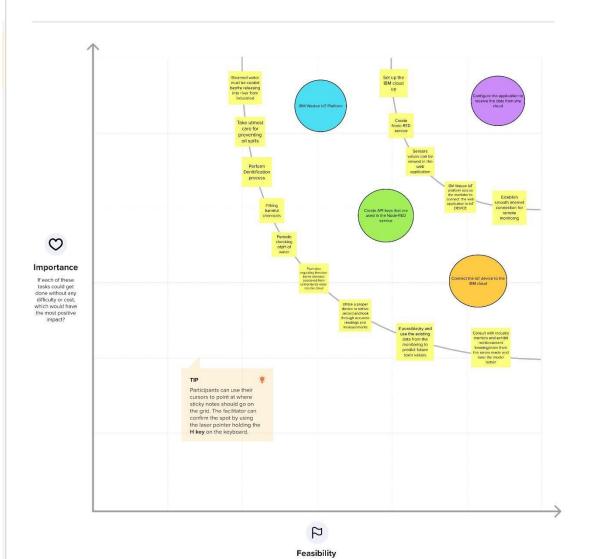


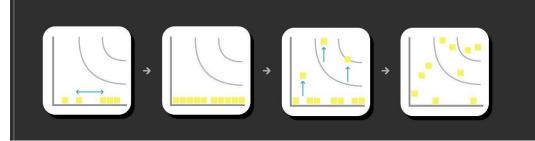


#### Prioritize

Your team should all be on the same page about what's important moving forward. Place your ideas on this grid to determine which ideas are important and which are feasible.

① 20 minutes



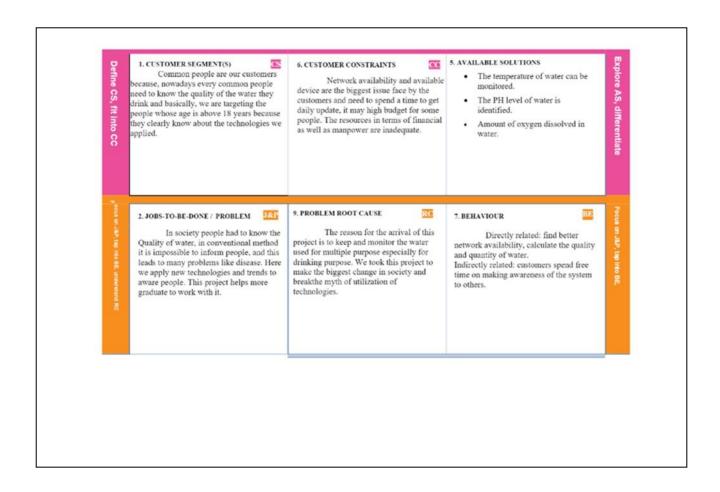


Regardless of their importance, which tasks are more feasible than others? (Cost, time, effort, complexity, etc.)

### 3.3 PROPOSED SOLUTION:

| S.No. | Parameter                                | Description   |
|-------|--|---|
| 1.    | Problem Statement (Problem to be solved) | IOT Based Real Time River Water Quality<br>Monitoring and Control System  |
| 2.    | Idea / Solution description              | 1.To monitor the quality of water using sensors like temperature, potentiometer(pH), turbidity, salinity and so on. 2. Collecting those data and storing it in cloud and perform analyse to check if the water is contaminated or not for drinking. 3. If the water is contaminated an alert is made to the user/ local authority through SMS or can be viewed through web application anytime. |
| 3.    | Novelty / Uniqueness                     | 1.Based on the collected data prediction is made whether the water can be used for cultivation of specific crops and suitable for the aquatic animals.  |
| 4.    | Social Impact / Customer Satisfaction    | Algal growth, fertilizers, pesticides cause river pollution which can impact all living beings.  Better monitoring and control measures can impact health and vegetation massively.   |
| 5.    | Business Model (Revenue Model)           | Service based product is developed to serve the local people to know the quality of water before consuming it or using it for any purpose. This prevents health issues or at most loss of living being.   |
| 6.    | Scalability of the Solution              | Developing the product as both web and mobile application it is portable, and data can be accessed from anywhere anytime. provide a real-time monitoring and a feasible solution for remote or distant places where water quality laboratory is not present.  |

#### 3.4.PROBLEM SOLUTION:



## **4.REQUIREMENT ANALYSIS**

## 4.1.FUNCTIONAL REQUIREMENT

| FR No. | Functional Requirement (Epic) | Sub Requirement (Story / Sub-Task)  |
|--------|-------------------------------|---|
| FR-1   | User Login                    | Confirmation through verified password  |
| FR-2   | View Water Details            | View current water details in website View traditional water eligibility in website |
| FR-3   | Logout                        | Logs out the user successfully  |

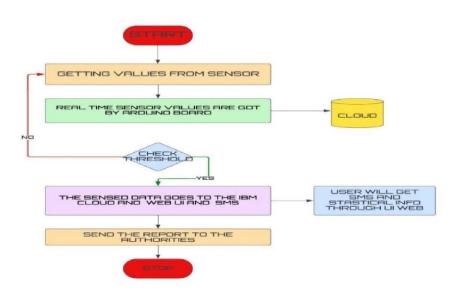
## 4.2 NON FUNCTIONAL REQUIREMENT:

| FR No. | Non-Functional Requirement | Description  |
|--------|----------------------------|--|
| NFR-1  | Usability                  | Load time for user interface screens shall not be more than 2 seconds.                 |
| NFR-2  | Security                   | User account is password protected Account creation done only after email verification |

| NFR-3 | Reliability  | Users can access their account 98% of the time without failure   |
|-------|--------------|--|
| NFR-4 | Performance  | Load time for user interface screens shall not be more than 2 seconds.  Login info verified within 10 seconds. |
| NFR-5 | Availability | Maximum down time will be about 4 hours  |
| NFR-6 | Scalability  | System can handle about 1000 users at any given time   |

### **5.PROJECT DESIGN**

#### **5.1.DATA FLOW DIAGRAM:**



#### 5.2. SOLUTION AND TECHNICAL ARCHITECTURE

#### **Solution Architecture:**

Solution architecture is a complex process – with many sub-processes – that bridges the gap between business problems and technology solutions. Its goals are to:

- Find the best tech solution to solve existing business problems.
- Describe the structure, characteristics, behaviour, and other aspects of the software to project stakeholders.
- Define features, development phases, and solution requirements.
- Provide specifications according to which the solution is defined, managed, and delivered.

#### **Example - Solution Architecture Diagram:**

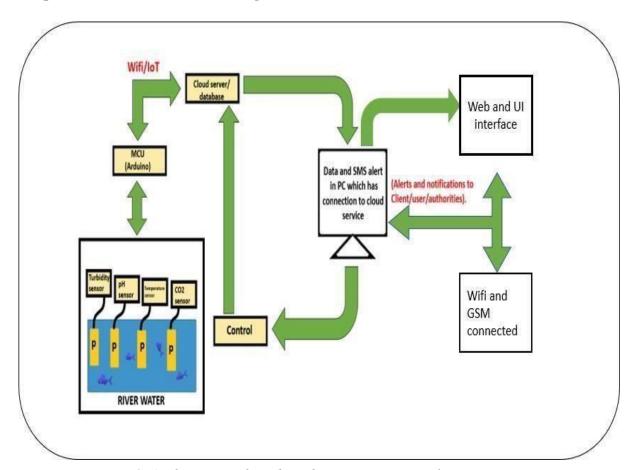


Figure 1: Architecture of IoT based river water control system

#### **5.3 USER STORIES**

| User Type                        | Functional<br>Requirement<br>( <u>Epic)</u> | User Story<br>Number | User Story / Task  | Acceptance criteria   | Priority | Release  |
|----------------------------------|---|----------------------|--|---|----------|----------|
| Customer<br>(Mobile <u>user)</u> | Registration                                | USN-1                | As a user, I can register for the application by entering email, password, and confirming my password. | I can access <u>my</u><br>account/dashboard                               | High     | Sprint-1 |
|                                  |   | USN-2                | As a user, I will receive a confirmation<br>email once I have registered for the<br>application        | Lcan receive e<br>confirmation email <u>&amp;</u><br><u>click</u> confirm | High     | Sprint-2 |
|                                  |   | USN-3                | As a user, I can register for the application through Google   | I can register & access the dashboard with Google                         | High     | Sprint-1 |
|                                  |   | USN-4                | As a user, I can register for the application through Gmail  | I can register through the mail.  | Medium   | Sprint-2 |
|                                  | Login                                       | USN-5                | As a user, I can log into the application by entering email, password & captcha                        | I can receive login credentials.  | High     | Sprint-1 |
|                                  | Interface                                   | USN-6                | As a user, the interface should be user-friendly manner  | I can able to access easily.  | Medium   | Sprint-1 |
| Customer (Web<br>user)           | dashboard                                   | USN-7                | As a user, I can access the specific info(ph value, temp, humidity, quality).                          | I can able to know the quality of the water.                              | High     | Sprint-1 |
| Customer<br>(input)              | View manner                                 | USN-8                | As a user, I can view data in visual representation manner(graph)                                      | I can easily understand by visuals.                                       | High     | Sprint-1 |
|                                  | Taste                                       | USN-9                | As a <u>user</u> , I can able to view the quality(salty) of the water                                  | I can easily know whether it<br>is salty or not                           | High     | Sprint-1 |
|                                  | Color visibility                            | USN-10               | As a <u>user</u> , I can able predict the water <u>color</u>   | I can easily know the condition by color                                  | High     | Sprint-1 |
| Administrator                    | Risk tolerant                               | USN-11               | An administrator who Is handling the system should update and take care of the application.            | Admin should monitor the records properly.                                | Medium   | Sprint-2 |

## 6.PROJECT PLANNING & SCHEDULING

#### **6.1.SPRINT DELIVERY SCHEDULE**

Product Backlog, Sprint Schedule, and Estimation

| TITLE   | DESCRIPTION   | DATE            |
|---|---|-----------------|
| Literature<br>Survey &<br>Informatio n<br>Gathering | By gathering material from<br>technical papers and web<br>browsing, a literature review on<br>the chosen project is conducted.  | 06 OCTOBER 2022 |
| Empathy Map   | Empathy Map Canvas prepared to integrate feelings and benefits of the project with all team members.  | 08 OCTOBER 2022 |
| Ideation  | All team members participate in a brainstorming session to list all of the ideas and rank the top three.  | 09 OCTOBER 2022 |
| Proposed Solution                                   | created a document outlining the proposed solution, which covers topics like innovation, idea viability, business model, social impact, scalability of solution, etc. | 15 OCTOBER 2022 |
| Problem Solution Fit                                | Prepared problem - solution fit document.   | 21 OCTOBER 2022 |

## 6.2. SPRINT DELIVERY SCHEDULE

**Product Backlog, Sprint Schedule, and Estimation** 

| Sprint   | Functional<br>Requirement (Epic) | User<br>Story<br>Number | User<br>Story/Task  | Story<br>Points | Priority | Team Members |
|----------|----------------------------------|-------------------------|---|-----------------|----------|--------------|
| Sprint 1 | Registration                     | USN-1                   | As a user, I can register for the application by entering my email, password, and confirming my password. | 2               | High     | Asha bai M   |
| Sprint-1 |                                  | USN-2                   | As a user, I will receive confirmation email once I have registered for the application                   | 1               | High     | Geethasree S |
| Sprint-2 |                                  | USN-3                   | As a user, I can register for the application through Facebook and Gmail                                  | 2               | Low      | Keerthiga P  |

| Sprint-1 | Login | USN-4 | As a user, I | 1 | High | Gowri S R |
|----------|-------|-------|--------------|---|------|-----------|
|          |       |       | can log into |   |      |           |
|          |       |       | the          |   |      |           |
|          |       |       | application  |   |      |           |
|          |       |       | by Entering  |   |      |           |
|          |       |       | email &      |   |      |           |
|          |       |       | password     |   |      |           |

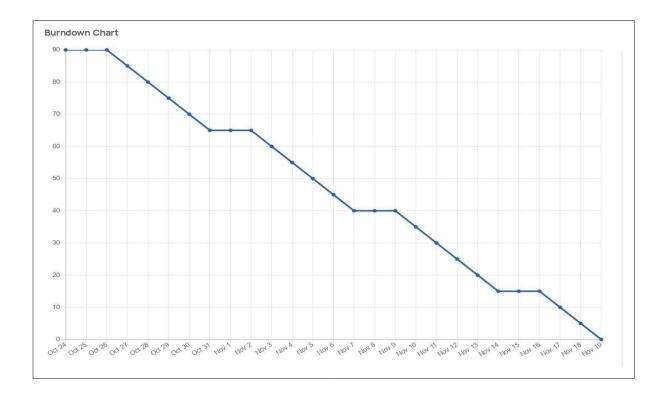
**Project Tracker, Velocity & Burndown Charts** 

| Sprint   | Total<br>Story<br>Points | Duration | Sprint Start<br>Date | Sprint<br>End<br>Date<br>(Plan ned) | Story Points Completed (as on Planned End Date) | Sprin<br>t<br>Relea<br>se<br>Date (Actu<br>al) |
|----------|--------------------------|----------|----------------------|-------------------------------------|---|--|
| Sprint-1 | 20                       | 6 Days   | 24 Oct 2022          | 29 Oct 2022                         | 20  | 29 Oct 2022                                    |
| Sprint-2 | 20                       | 6 Days   | 31 Oct 2022          | 05 Nov 2022                         | 20  | 05 Nov 2022                                    |
| Sprint-3 | 20                       | 6 Days   | 07 Nov 2022          | 12 Nov 2022                         | 20  | 12 Nov 2022                                    |
| Sprint-4 | 20                       | 6 Days   | 14 Nov 2022          | 19 Nov 2022                         | 20  | 19 Nov 2022                                    |

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

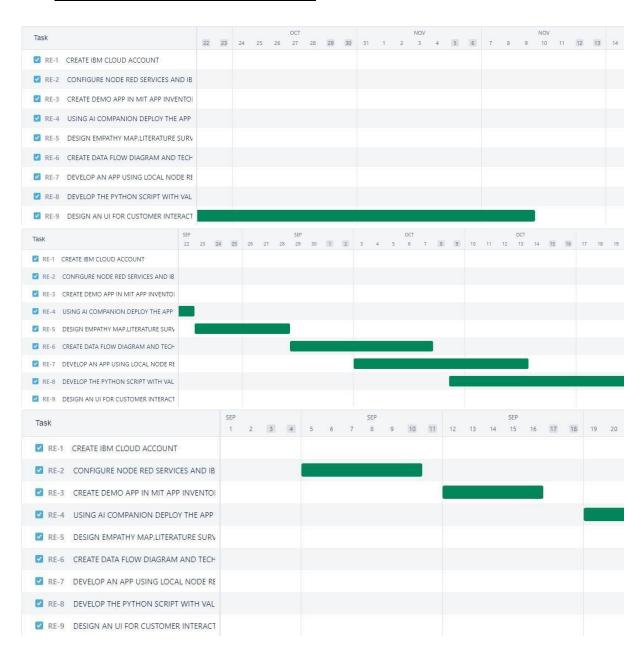


#### 6.3.REPORT FROM JIRA

#### **REFERENCE LINK (JIRA SOFTWARE):**

https://ibmprojectrealtimemonitoring.atlassian.net/jira/core/projects/RE/board

#### **TIMELINE CREATED USING JIRA SOFTWARE**



#### **LISTS IN JIRA:**

| 1 | # Key | <b>■</b> Summary                                    | Status | <b>■</b> Category      |
|---|-------|---|--------|------------------------|
|   | RE-1  | CREATE IBM CLOUD ACCOUNT                            | DONE   | PREREQUISITE           |
|   | RE-2  | CONFIGURE NODE RED SERVICES AND IBM WATSON IOT PLA  | DONE   | PREREQUISITE           |
|   | RE-3  | CREATE DEMO APP IN MIT APP INVENTOR 2.              | DONE   | MOBILE APPLICATION     |
|   | RE-4  | USING AI COMPANION DEPLOY THE APP IN MOBILE         | DONE   | DEPLOYMENT AND TESTING |
|   | RE-5  | DESIGN EMPATHY MAP, LITERATURE SURVEY FOR OUR PROJE | DONE   | IDEATION PHASE         |
|   | RE-6  | CREATE DATA FLOW DIAGRAM AND TECHINICAL ARCHITECT   | DONE   | PHASE 1                |
|   | RE-7  | DEVELOP AN APP USING LOCAL NODE RED AND DEPLOY IT T | DONE   | SPRINT DETAILS         |
|   | RE-8  | DEVELOP THE PYTHON SCRIPT WITH VALID DEVICE CREDEN  | DONE   | SPRINT DETAILS         |
|   | RE-9  | DESIGN AN UI FOR CUSTOMER INTERACTING AND GET IT FO | DONE   | SPRINT DETAILS         |

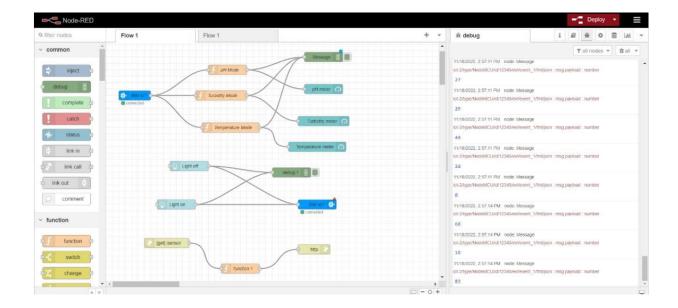
### **ISSUES**:

| Name =   | Type ÷  | Related Schemes           |  |
|--|---------|---------------------------|--|
| © ERROR IN MSG PAYLOAD EVENTS                          | Base    | Default Issue Type Scheme |  |
| ■ ISSUE IN CONFIGURING NODE RED DASHBOARD              | Base    | Default Issue Type Scheme |  |
| ERROR 1101 IN MIT APP INVENTOR                         | Subtask | Default Issue Type Scheme |  |
| URL NOT RESPONDED  THE NODE RED DATA URL NOT RESPONDED | Subtask | Default Issue Type Scheme |  |

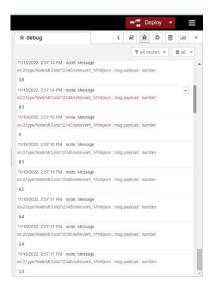
#### 7. CODING AND SOLUTION

#### 7.1 NODE RED SERVICE ASSOCIATED WITH IBM CLOUD:

#### FLOW DIAGRAM:



#### **NODE RED OUTPUT:**



NODE RED UI OUTPUT ANALYSIS:





## 8.TESTING

## 8.1Test Case Analysis

This report shows the number of test cases that have passed, failed, and untested

| Section             | Total<br>Cases | Not<br>Tested | Fail | Pass |
|---------------------|----------------|---------------|------|------|
| Print Engine        | 15             | 0             | 0    | 15   |
| Client Application  | 45             | 0             | 0    | 45   |
| Security            | 1              | 0             | 0    | 1    |
| Outsource Shipping  | 2              | 0             | 0    | 2    |
|                     | 10             | 0             | 0    | 10   |
| Exception Reporting |                |               |      |      |
|                     | 4              | 0             | 0    | 4    |
| Final Report Output |                |               |      |      |
| Version Control     | 3              | 0             | 0    | 3    |

#### 8.2. USER ACCEPTANCE TESTING

#### **8.2.1.PURPOSE OF DOCUMENTS**

This document serves as a quick reference for the REAL TIME RIVER WATER QUALITY MONITORING AND CONTROL SYSTEMS.

#### **8.2.2.DEFECT ANALYSIS**

This report shows the number of resolved or closed bugs at each severity level, and how they were resolved

| Resolution        | Severity 1 | Severity 2 | Severity 3 | Severity<br>4 | Subtotal |
|-------------------|------------|------------|------------|---------------|----------|
| By Design         | 9          | 5          | 4          | 3             | 21       |
| Duplicate         | 2          | 0          | 2          | 0             | 4        |
| External          | 3          | 4          | 1          | 2             | 10       |
| Fixed             | 10         | 1          | 5          | 17            | 33       |
| Not<br>Reproduced | 0          | 0          | 1          | 0             | 1        |
| Skipped           | 0          | 0          | 1          | 2             | 3        |

| Won't Fix | 0  | 3  | 3  | 1  | 7  |
|-----------|----|----|----|----|----|
| Totals    | 24 | 13 | 17 | 25 | 79 |

## 9.RESULT

## **9.1** PERFROMANCE METRICS:

|     |   | ,             |                       | NFT - Risk Assessment |                     |                    |                        |            |                             |
|-----|---|---------------|-----------------------|-----------------------|---------------------|--------------------|------------------------|------------|-----------------------------|
| .No | Project Name  | Scope/feature | Functional<br>Changes | Hardware<br>Changes   | Software<br>Changes | Impact of Downtime | Load/Voluem<br>Changes | Risk Score | Justification               |
|     | REAL TIME RIVER WATER<br>QUALITY MONITORING<br>AND CONTROL SYSTEM |               |                       |                       |                     |                    |                        |            |                             |
| 1   |   | New           | Low                   | No Changes            | Moderate            | 3days              | >5 to 10%              | ORANGE     | As we have seen the changes |

#### **PERFORMANCE TABLE**

| PARAMETER        | PERFORMANCE | DESCRIPTION           |
|------------------|-------------|-----------------------|
| ADMIN TESTING    | 95%-100%    | THE TESTING DONE      |
|                  |             | BEFORE IT IS          |
|                  |             | DEPLOYED AS AN APP    |
| CUSTOMER         | 75-85%      | THE CUSTOMER NEED TO  |
| SATISFACTION     |             | BE SATISFIED WITH THE |
|                  |             | MOBILE                |
|                  |             | APPLICATION           |
| USER INTERFACE   | 65-85%      | THE APP CAN USED BY   |
|                  |             | ANYONE.(EASE OF       |
|                  |             | ACCESS)               |
|                  |             |                       |
| SEVER RESPONSE   | 50-75%      | url - response        |
| DATA VALIDATION  | 60-80%      | VALID DATA FROM THE   |
| WITH NO. OF TEST | (15-30      | APP                   |
| CASE             | TESTCASE)   |                       |

| ERROR | 3-5% REAL-TIME DEL |           |
|-------|--------------------|-----------|
|       |                    | MAY OCCUR |

#### 10.ADVANTAGES AND DISADVANTAGES

#### **ADVANTAGES**

- Increase water quality and stop acidification and other natural and chemical pollution from contaminating water supplies. Companies use sensors and IoT technology for real-time monitoring and control of water quality in order to enhance and maintain it.
- Boost the effectiveness of water systems such water reservoirs, treatment facilities, distribution mains, and wastewater recycling facilities. Using IoT and data solutions for asset management, businesses can incorporate predictive maintenance, keep track of crucial variables like water pressure, temperature, flow, etc., and prevent equipment breakdown and downtime.
- Practice consumption monitoring via IoT-based water management systems. It
  helps to optimize and keep under control the usage of water resources at
  different levels households, communities, countries and the whole planet.
- This water monitoring, cleaning, and control procedure is automated, which eliminates the need for manual work and saves time and money.
- O The system's automation improves the effectiveness and efficiency of the control and monitoring processes. Remote control of the system is possible thanks to real-time mobile monitoring made possible by the Bluetooth module and Arduino interface on the PLC.

#### **DISADVANTAGES:**

○ The cost of analysis is very high ○ It is challenging to collect water samples from every part of the water body ○ The lab testing and analysis take some time; as a result, the results do not match real-time water quality measurement due to measurement delay.  The method is time-consuming because manual data collection is laborintensive and time-consuming from various locations around the water body.

#### 11.CONCLUSIONS

Real-time quality control of Water from the reserve tank of the house and colony uses a Raspberry Pi, an existing Cloud system, and temperature, turbidity, and PH sensors. The system is low-cost, does not require staff to be on duty, and can automatically monitor water quality. It also immediately triggers alarms to prevent any health hazards. As a result, the system is probably more efficient, practical, and quick. The system is very adaptable. Other water quality parameters can only be monitored using this system by changing the relevant sensors and software programs. The process is easy. Water scarcity is one of the key problems the world is currently facing. Water pollution is yet another. These two may be caused by rising populations, urbanisation that has reached a saturation point, and massive industrialization. The proposed system can be put into place with the addition of basic parameter checking and expanded with the addition of other aspects related to water quality. These types of quality monitoring systems will aid society in achieving a more secure future because continuous monitoring greatly reduces water pollution. Implementation will be much simpler if there are few features.

In order to achieve this, sensor devices must be placed in the environment for data collection and processing. We can make the environment more realistic by placing sensor devices there, allowing the environment to communicate with other things across a network.

The user will then have access to the gathered data and the analysis' findings over Wi-Fi.

#### 12.FUTURE SCOPE

Our usage of water detecting sensors provides a special benefit. It is quicker to monitor polluted levels than with a manual method, and it alerts the affected rate of water pollution instantly. Rural residents who live close to the river will be delighted with our suggestion. Monitoring water pollution in a certain location will be helpful. Consequently, this mechanism shields users from water pollution. It will be used in farming to examine the PH level, temperature, and quality of the water. This project will have a positive social impact on farmers as well. This project can be scaled up to include more diverse types of sensors. The relay can be interfaced to allow us to regulate the water supply. We can use it as a revenue model as well. Additionally, this technology might be used in a number of industrial procedures. To monitor data on computers, the system can be modified to suit the needs of the user and implemented in conjunction with lab view.

#### 13.1.SOURCE CODE:

#### PYTHON CODE TO PUBLISH DATA

```
import ibmiotf.application
import ibmiotf.device import
time import random import
sys from twilio.rest import
Client
import keys
Client = Client(keys.account_sid, keys.auth_token)
organization = "lwkiec"
deviceType = "NodeMCU" deviceId
       "12345" authMethod =
"token" authToken = "12345"
pH = random.randint(1, 14) turbidity = random.randint(1,
1000)
temperature = random.randint(0, 100)
def myCommandCallback(cmd):
   print("Command Received: %s" % cmd.data['command']) print(cmd)
try: deviceOptions = {"org": organization, "type": deviceType, "id": deviceId, "auth-
  method":
authMethod.
            "auth-token": authToken}
   deviceCli = ibmiotf.device.Client(deviceOptions)
except Exception as e:
   print("caught exception connecting device: %s" % str(e)) sys.exit()
deviceCli.connect() while
True:
   pН
             random.randint(1,
                                 14)
                                          turbidity
   random.randint(1,
                          1000)
                                     temperature
   random.randint(0, 100) data = {'pH': pH, 'turbid':
   turbidity, 'temp': temperature} def SMS(): message =
   Client.messages.create(
       body="ALERT!!
                            THE
                                  WATER
                                                 QUALITY
                                                               IS
                                                                      DEGRADED",
       from_=keys.twilio_number,
```

```
to = keys.target_number)
print(message.body)

if temperature>70 or pH<6 or turbidity>500: SMS()

def myOnPublishCallback(): print("Published pH= %s" % pH, "Turbidity:%s" % turbidity, "Temperature:%s" %
temperature)

success = deviceCli.publishEvent("demo", "json", data, qos=0, on_publish=myOnPublishCallback) if not success:
    print("Not Connected to ibmiot")
    time.sleep(5)
    deviceCli.commandCallback = myCommandCallback deviceCli.disconnect()
```

#### **FINAL OUTPUT:**

```
Run: **Test_python_3.7.4 **

**PobLished pil= 5 Turbidity:31 Temperature:79

**Published pil= 4 Turbidity:431 Temperature:19

**Published pil= 4 Turbidity:431 Temperature:75

**Published pil= 5 Turbidity:511 Temperature:76

**Published pil= 5 Turbidity:511 Temperature:77

**Published pil= 5 Turbidity:511 Temperature:77

**Published pil= 5 Turbidity:511 Temperature:78

**Published pil= 5 Turbidity:511 Temperature:79

**Published pil= 7 Turbidity:512 Temperature:79

**Published pil= 8 Turbidity:512 Temperature:79

**Published pil= 8 Turbidity:512 Temperature:79

**Published pil= 8 Turbidity:512 Temperature:79

**Published pil= 1 Turbidity:512 Temperature:19

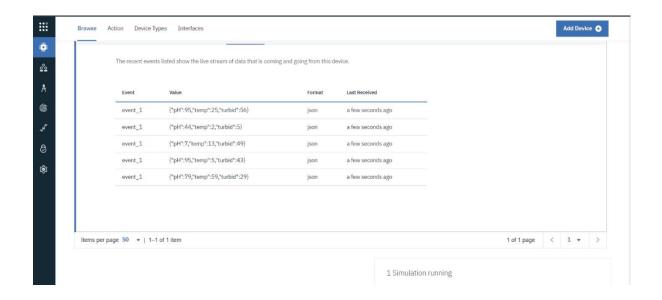
**Published pil= 1 Turbidity:512 Temperature:12

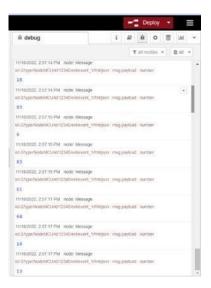
**Published pil= 2 Turbidity:512 Temperature:12

**Published pil= 3 Turbidity:512 Temperature:12

**Published pil= 5 Turbidity:512 Temperature:12

**Publish
```











#### 13.2.GITHUB AND DEMO LINK

GITHUB LINK:

https://github.com/IBM-EPBL/IBM-Project-36748-1660297487

#### PROJECT DEMO LINK:

https://github.com/IBM-EPBL/IBM-Project-36748-1660297487/tree/main/FINAL%20DELIVERABLES