

PROJECT DEVELOPMENT PHASE

SPRINT-III

Date	13 November 2022
TeamID	PNT2022TMID12839
Project Name	Intelligent vehicle damage assessment & cost estimator for insurance companies.

```
{
  "nbformat": 4,
  "nbformat_minor": 0,
  "metadata": {
    "colab": {
      "provenance": [],
      "collapsed_sections": []
    },
    "kernelspec": {
      "name": "python3",
      "display_name": "Python 3"
    },
    "language_info": {
      "name": "python"
    },
    "accelerator": "GPU",
    "gpuClass": "standard"
  },
  "cells": [
    {
      "cell_type": "markdown",
      "source": [
        "# **Import and unzip the dataset**"
      ],
      "metadata": {
        "id": "1VqcQ35S8jje"
      }
    },
    {
      "cell_type": "code",
      "source": [
        "from google.colab import drive\n",
        "drive.mount('/content/drive')"
      ],
      "metadata": {
        "colab": {
          "base_uri": "https://localhost:8080/"
        },
        "id": "mfWU4rMnTMlI",
        "outputId": "78fe7f19-3f7c-4371-b0d9-e3600411dc49"
      },
      "execution_count": 1,
      "outputs": [
        {
          "output_type": "stream",
```

```

        "name": "stdout",
        "text": [
            "Mounted at /content/drive\n"
        ]
    }
]
},
{
    "cell_type": "code",
    "source": [
        "#unzip the downloaded dataset\n",
        "!unzip '/content/drive/MyDrive/damage vehicle.zip'"
    ],
    "metadata": {
        "colab": {
            "base_uri": "https://localhost:8080/"
        },
        "id": "jsT7mH3jTS0f",
        "outputId": "4d6e5bb1-fa6d-4fdd-9740-f09d8271d0d2"
    },
    "execution_count": 2,
    "outputs": [
        {
            "output_type": "stream",
            "name": "stdout",
            "text": [
                "Archive:  /content/drive/MyDrive/damage vehicle.zip\n",
                "   creating: damage vehicle/\n",
                "   creating: damage vehicle/body/\n",
                "   creating: damage vehicle/body/training/\n",
                "   creating: damage vehicle/body/training/00-front/\n",
                " inflating: damage vehicle/body/training/00-front/0001.jpeg\n",
                " inflating: damage vehicle/body/training/00-front/0002.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0003.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0004.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0005.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0006.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0007.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0008.jpeg\n",
                " inflating: damage vehicle/body/training/00-front/0009.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0010.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0011.JPEG\n",
                " inflating: damage vehicle/body/training/00-front/0012.jpeg\n",
                " inflating: damage vehicle/body/training/00-front/0013.JPEG\n",
            ]
        }
    ]
}

```

" inflating: damage vehicle/body/training/00-front/0014.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0015.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0016.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0017.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0018.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0019.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0020.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0021.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0022.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0023.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0024.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0025.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0026.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0027.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0028.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0029.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0030.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0031.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0032.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0033.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0034.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0035.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0036.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0037.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0038.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0039.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0040.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0041.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0042.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0043.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0044.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0045.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0046.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0047.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0048.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0049.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0050.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0051.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0052.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0053.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0054.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0055.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0056.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0057.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0058.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0059.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0060.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0061.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0062.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0063.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0064.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0065.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0066.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0067.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0068.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0069.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0070.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0071.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0072.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0073.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0074.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0075.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0076.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0077.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0078.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0079.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0080.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0081.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0082.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0083.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0084.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0085.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0086.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0087.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0088.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0089.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0090.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0091.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0092.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0093.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0094.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0095.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0096.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0097.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0098.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0099.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0100.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0101.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0102.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0103.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0104.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0105.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0106.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0107.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0108.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0109.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0110.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0111.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0112.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0113.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0114.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0115.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0116.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0117.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0118.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0119.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0120.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0121.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0122.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0123.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0124.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0125.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0126.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0127.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0128.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0129.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0130.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0131.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0132.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0133.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0134.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0135.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0136.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0137.jpeg
\\n",
" inflating: damage vehicle/body/training/00-front/0138.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0139.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0140.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0141.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0142.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0143.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0144.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0145.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0146.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0147.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0148.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0149.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0150.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0151.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0152.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0153.JPEG
\\n",

" inflating: damage vehicle/body/training/00-front/0154.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0155.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0156.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0157.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0158.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0159.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0160.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0161.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0162.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0163.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0164.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0165.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0166.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0167.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0168.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0169.jpeg
\\n",
" inflating: damage vehicle/body/training/00-front/0170.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0171.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0172.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0173.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0174.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0175.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0176.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0177.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0178.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0179.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0180.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0181.JPEG
\\n",

" inflating: damage vehicle/body/training/00-front/0182.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0183.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0184.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0185.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0186.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0187.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0188.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0189.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0190.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0191.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0192.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0193.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0194.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0195.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0196.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0197.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0198.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0199.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0200.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0201.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0202.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0203.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0204.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0205.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0206.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0207.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0208.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0209.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0210.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0211.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0212.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0213.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0214.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0215.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0216.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0217.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0218.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0219.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0220.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0221.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0222.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0223.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0224.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0225.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0226.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0227.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0228.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0229.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0230.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0231.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0232.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0233.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0234.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0235.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0236.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0237.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0238.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0239.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0240.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0241.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0242.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0243.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0244.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0245.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0246.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0247.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0248.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0249.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0250.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0251.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0252.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0253.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0254.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0255.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0256.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0257.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0258.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0259.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0260.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0261.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0262.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0263.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0264.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0265.JPEG
\\n",

" inflating: damage vehicle/body/training/00-front/0266.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0267.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0268.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0269.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0270.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0271.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0272.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0273.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0274.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0275.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0276.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0277.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0278.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0279.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0280.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0281.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0282.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0283.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0284.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0285.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0286.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0287.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0288.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0289.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0290.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0291.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0292.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0293.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0294.jpeg
\\n",
" inflating: damage vehicle/body/training/00-front/0295.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0296.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0297.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0298.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0299.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0300.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0301.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0302.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0303.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0304.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0305.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0306.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0307.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0308.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0309.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0310.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0311.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0312.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0313.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0314.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0315.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0316.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0317.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0318.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0319.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0320.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0321.JPEG
\\n",

" inflating: damage vehicle/body/training/00-front/0322.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0323.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0324.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0325.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0326.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0327.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0328.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0329.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0330.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0331.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0332.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0333.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0334.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0335.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0336.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0337.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0338.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0339.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0340.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0341.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0342.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0343.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0344.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0345.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0346.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0347.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0348.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0349.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0350.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0351.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0352.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0353.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0354.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0355.jpeg
\n",
" inflating: damage vehicle/body/training/00-front/0356.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0357.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0358.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0359.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0360.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0361.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0362.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0363.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0364.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0365.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0366.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0367.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0368.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0369.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0370.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0371.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0372.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0373.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0374.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0375.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0376.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0377.JPEG
\n",

" inflating: damage vehicle/body/training/00-front/0378.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0379.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0380.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0381.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0382.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0383.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0384.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0385.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0386.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0387.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0388.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0389.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0390.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0391.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0392.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0393.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0394.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0395.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0396.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0397.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0398.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0399.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0400.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0401.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0402.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0403.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0404.JPEG
\\n",
" inflating: damage vehicle/body/training/00-front/0405.JPEG
\\n",

" inflating: damage vehicle/body/training/00-front/0406.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0407.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0408.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0409.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0410.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0411.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0412.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0413.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0414.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0415.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0416.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0417.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0418.JPEG
\n",
" inflating: damage vehicle/body/training/00-front/0419.JPEG
\n",
" creating: damage vehicle/body/training/01-rear/\n",
" inflating: damage vehicle/body/training/01-rear/0001.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0002.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0003.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0004.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0005.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0006.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0007.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0008.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0009.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0010.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0011.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0012.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0013.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0014.JPEG
\n",

" inflating: damage vehicle/body/training/01-rear/0015.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0016.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0017.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0018.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0019.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0020.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0021.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0022.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0023.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0024.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0025.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0026.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0027.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0028.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0029.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0030.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0031.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0032.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0033.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0034.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0035.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0036.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0037.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0038.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0039.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0040.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0041.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0042.JPEG
\\n",

" inflating: damage vehicle/body/training/01-rear/0043.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0044.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0045.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0046.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0047.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0048.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0049.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0050.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0051.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0052.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0053.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0054.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0055.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0056.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0057.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0058.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0059.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0060.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0061.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0062.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0063.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0064.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0065.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0066.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0067.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0068.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0069.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0070.JPEG
\n",

" inflating: damage vehicle/body/training/01-rear/0071.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0072.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0073.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0074.jpeg
\\n",
" inflating: damage vehicle/body/training/01-rear/0075.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0076.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0077.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0078.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0079.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0080.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0081.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0082.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0083.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0084.jpeg
\\n",
" inflating: damage vehicle/body/training/01-rear/0085.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0086.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0087.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0088.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0089.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0090.jpeg
\\n",
" inflating: damage vehicle/body/training/01-rear/0091.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0092.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0093.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0094.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0095.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0096.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0097.jpeg
\\n",
" inflating: damage vehicle/body/training/01-rear/0098.JPEG
\\n",

" inflating: damage vehicle/body/training/01-rear/0099.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0100.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0101.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0102.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0103.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0104.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0105.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0106.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0107.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0108.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0109.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0110.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0111.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0112.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0113.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0114.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0115.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0116.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0117.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0118.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0119.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0120.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0121.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0122.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0123.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0124.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0125.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0126.JPEG
\n",

" inflating: damage vehicle/body/training/01-rear/0127.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0128.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0129.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0130.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0131.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0132.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0133.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0134.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0135.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0136.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0137.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0138.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0139.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0140.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0141.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0142.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0143.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0144.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0145.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0146.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0147.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0148.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0149.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0150.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0151.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0152.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0153.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0154.JPEG
\n",

" inflating: damage vehicle/body/training/01-rear/0155.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0156.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0157.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0158.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0159.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0160.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0161.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0162.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0163.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0164.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0165.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0166.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0167.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0168.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0169.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0170.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0171.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0172.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0173.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0174.jpeg
\\n",
" inflating: damage vehicle/body/training/01-rear/0175.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0176.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0177.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0178.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0179.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0180.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0181.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0182.JPEG
\\n",

\n", " inflating: damage vehicle/body/training/01-rear/0183.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0184.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0185.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0186.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0187.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0188.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0189.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0190.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0191.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0192.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0193.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0194.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0195.jpeg
\n", " inflating: damage vehicle/body/training/01-rear/0196.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0197.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0198.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0199.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0200.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0201.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0202.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0203.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0204.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0205.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0206.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0207.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0208.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0209.JPEG
\n", " inflating: damage vehicle/body/training/01-rear/0210.JPEG

" inflating: damage vehicle/body/training/01-rear/0211.jpeg
\\n",
" inflating: damage vehicle/body/training/01-rear/0212.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0213.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0214.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0215.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0216.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0217.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0218.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0219.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0220.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0221.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0222.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0223.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0224.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0225.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0226.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0227.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0228.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0229.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0230.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0231.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0232.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0233.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0234.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0235.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0236.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0237.JPEG
\\n",
" inflating: damage vehicle/body/training/01-rear/0238.JPEG
\\n",

" inflating: damage vehicle/body/training/01-rear/0239.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0240.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0241.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0242.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0243.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0244.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0245.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0246.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0247.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0248.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0249.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0250.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0251.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0252.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0253.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0254.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0255.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0256.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0257.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0258.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0259.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0260.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0261.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0262.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0263.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0264.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0265.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0266.JPEG
\n",

" inflating: damage vehicle/body/training/01-rear/0267.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0268.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0269.jpeg
\n",
" inflating: damage vehicle/body/training/01-rear/0270.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0271.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0272.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0273.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0274.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0275.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0276.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0277.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0278.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0279.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0280.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0281.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0282.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0283.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0284.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0285.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0286.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0287.JPEG
\n",
" inflating: damage vehicle/body/training/01-rear/0288.JPEG
\n",
" creating: damage vehicle/body/training/02-side/\n",
" inflating: damage vehicle/body/training/02-side/0001.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0002.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0003.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0004.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0005.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0006.JPEG
\n",

" inflating: damage vehicle/body/training/02-side/0007.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0008.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0009.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0010.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0011.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0012.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0013.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0014.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0015.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0016.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0017.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0018.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0019.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0020.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0021.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0022.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0023.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0024.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0025.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0026.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0027.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0028.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0029.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0030.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0031.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0032.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0033.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0034.JPEG
\\n",

" inflating: damage vehicle/body/training/02-side/0035.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0036.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0037.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0038.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0039.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0040.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0041.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0042.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0043.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0044.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0045.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0046.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0047.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0048.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0049.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0050.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0051.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0052.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0053.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0054.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0055.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0056.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0057.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0058.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0059.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0060.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0061.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0062.JPEG
\\n",

" inflating: damage vehicle/body/training/02-side/0063.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0064.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0065.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0066.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0067.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0068.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0069.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0070.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0071.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0072.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0073.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0074.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0075.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0076.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0077.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0078.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0079.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0080.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0081.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0082.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0083.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0084.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0085.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0086.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0087.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0088.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0089.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0090.JPEG
\\n",

" inflating: damage vehicle/body/training/02-side/0091.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0092.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0093.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0094.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0095.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0096.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0097.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0098.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0099.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0100.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0101.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0102.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0103.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0104.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0105.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0106.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0107.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0108.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0109.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0110.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0111.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0112.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0113.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0114.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0115.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0116.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0117.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0118.JPEG
\\n",

" inflating: damage vehicle/body/training/02-side/0119.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0120.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0121.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0122.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0123.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0124.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0125.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0126.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0127.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0128.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0129.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0130.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0131.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0132.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0133.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0134.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0135.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0136.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0137.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0138.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0139.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0140.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0141.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0142.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0143.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0144.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0145.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0146.JPEG
\\n",

" inflating: damage vehicle/body/training/02-side/0147.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0148.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0149.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0150.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0151.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0152.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0153.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0154.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0155.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0156.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0157.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0158.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0159.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0160.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0161.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0162.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0163.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0164.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0165.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0166.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0167.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0168.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0169.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0170.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0171.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0172.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0173.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0174.JPEG
\\n",

" inflating: damage vehicle/body/training/02-side/0175.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0176.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0177.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0178.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0179.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0180.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0181.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0182.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0183.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0184.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0185.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0186.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0187.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0188.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0189.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0190.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0191.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0192.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0193.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0194.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0195.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0196.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0197.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0198.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0199.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0200.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0201.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0202.JPEG
\\n",

" inflating: damage vehicle/body/training/02-side/0203.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0204.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0205.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0206.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0207.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0208.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0209.jpeg
\\n",
" inflating: damage vehicle/body/training/02-side/0210.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0211.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0212.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0213.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0214.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0215.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0216.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0217.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0218.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0219.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0220.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0221.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0222.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0223.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0224.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0225.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0226.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0227.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0228.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0229.JPEG
\\n",
" inflating: damage vehicle/body/training/02-side/0230.jpeg
\\n",

" inflating: damage vehicle/body/training/02-side/0231.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0232.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0233.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0234.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0235.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0236.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0237.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0238.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0239.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0240.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0241.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0242.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0243.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0244.jpeg
\n",
" inflating: damage vehicle/body/training/02-side/0245.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0246.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0247.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0248.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0249.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0250.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0251.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0252.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0253.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0254.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0255.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0256.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0257.jpeg
\n",
" inflating: damage vehicle/body/training/02-side/0258.JPEG
\n",

" inflating: damage vehicle/body/training/02-side/0259.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0260.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0261.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0262.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0263.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0264.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0265.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0266.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0267.jpeg
\n",
" inflating: damage vehicle/body/training/02-side/0268.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0269.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0270.JPEG
\n",
" inflating: damage vehicle/body/training/02-side/0271.jpeg
\n",
" inflating: damage vehicle/body/training/02-side/0272.JPEG
\n",
" creating: damage vehicle/body/validation/\n",
" creating: damage vehicle/body/validation/00-front/\n",
" inflating: damage vehicle/body/validation/00-front/0001.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0002.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0003.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0004.jpeg
\n",
" inflating: damage vehicle/body/validation/00-front/0005.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0006.jpeg
\n",
" inflating: damage vehicle/body/validation/00-front/0007.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0008.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0009.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0010.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0011.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0012.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0013.JPEG
\n",

" inflating: damage vehicle/body/validation/00-front/0014.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0015.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0016.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0017.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0018.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0019.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0020.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0021.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0022.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0023.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0024.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0025.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0026.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0027.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0028.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0029.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0030.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0031.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0032.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0033.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0034.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0035.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0036.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0037.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0038.jpeg
\n",
" inflating: damage vehicle/body/validation/00-front/0039.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0040.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0041.JPEG
\n",

" inflating: damage vehicle/body/validation/00-front/0042.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0043.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0044.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0045.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0046.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0047.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0048.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0049.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0050.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0051.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0052.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0053.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0054.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0055.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0056.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0057.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0058.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0059.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0060.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0061.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0062.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0063.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0064.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0065.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0066.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0067.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0068.JPEG
\\n",
" inflating: damage vehicle/body/validation/00-front/0069.JPEG
\\n",

" inflating: damage vehicle/body/validation/00-front/0070.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0071.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0072.JPEG
\n",
" inflating: damage vehicle/body/validation/00-front/0073.JPEG
\n",
" creating: damage vehicle/body/validation/01-rear/\n",
" inflating: damage vehicle/body/validation/01-rear/0001.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0002.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0003.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0004.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0005.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0006.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0007.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0008.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0009.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0010.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0011.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0012.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0013.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0014.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0015.jpeg
\n",
" inflating: damage vehicle/body/validation/01-rear/0016.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0017.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0018.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0019.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0020.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0021.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0022.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0023.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0024.JPEG
\n",

" inflating: damage vehicle/body/validation/01-rear/0025.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0026.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0027.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0028.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0029.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0030.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0031.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0032.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0033.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0034.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0035.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0036.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0037.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0038.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0039.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0040.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0041.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0042.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0043.jpeg
\n",
" inflating: damage vehicle/body/validation/01-rear/0044.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0045.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0046.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0047.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0048.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0049.JPEG
\n",
" inflating: damage vehicle/body/validation/01-rear/0050.JPEG
\n",
" creating: damage vehicle/body/validation/02-side/\n",
" inflating: damage vehicle/body/validation/02-side/0001.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0002.JPEG
\n",

" inflating: damage vehicle/body/validation/02-side/0003.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0004.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0005.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0006.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0007.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0008.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0009.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0010.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0011.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0012.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0013.jpeg
\n",
" inflating: damage vehicle/body/validation/02-side/0014.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0015.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0016.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0017.jpeg
\n",
" inflating: damage vehicle/body/validation/02-side/0018.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0019.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0020.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0021.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0022.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0023.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0024.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0025.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0026.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0027.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0028.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0029.JPEG
\n",
" inflating: damage vehicle/body/validation/02-side/0030.jpeg
\n",

\n", " inflating: damage vehicle/body/validation/02-side/0031.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0032.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0033.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0034.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0035.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0036.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0037.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0038.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0039.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0040.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0041.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0042.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0043.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0044.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0045.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0046.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0047.JPEG
\n", " inflating: damage vehicle/body/validation/02-side/0048.jpeg
\n", " creating: damage vehicle/level/\n",
" creating: damage vehicle/level/training/\n",
" creating: damage vehicle/level/training/01-minor/\n",
" inflating: damage vehicle/level/training/01-minor/0001.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0002.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0003.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0004.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0005.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0006.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0007.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0008.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0009.JPEG
\n",

" inflating: damage vehicle/level/training/01-minor/0010.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0011.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0012.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0013.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0014.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0015.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0016.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0017.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0018.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0019.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0020.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0021.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0022.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0023.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0024.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0025.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0026.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0027.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0028.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0029.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0030.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0031.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0032.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0033.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0034.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0035.jpeg
\n",
" inflating: damage vehicle/level/training/01-minor/0036.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0037.JPEG
\n",

\n", " inflating: damage vehicle/level/training/01-minor/0038.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0039.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0040.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0041.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0042.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0043.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0044.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0045.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0046.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0047.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0048.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0049.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0050.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0051.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0052.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0053.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0054.jpeg
\n", " inflating: damage vehicle/level/training/01-minor/0055.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0056.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0057.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0058.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0059.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0060.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0061.jpeg
\n", " inflating: damage vehicle/level/training/01-minor/0062.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0063.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0064.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0065.JPEG

" inflating: damage vehicle/level/training/01-minor/0066.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0067.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0068.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0069.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0070.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0071.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0072.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0073.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0074.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0075.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0076.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0077.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0078.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0079.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0080.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0081.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0082.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0083.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0084.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0085.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0086.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0087.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0088.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0089.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0090.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0091.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0092.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0093.JPEG
\n",

\n", " inflating: damage vehicle/level/training/01-minor/0094.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0095.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0096.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0097.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0098.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0099.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0100.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0101.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0102.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0103.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0104.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0105.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0106.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0107.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0108.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0109.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0110.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0111.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0112.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0113.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0114.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0115.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0116.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0117.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0118.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0119.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0120.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0121.JPEG

\n", " inflating: damage vehicle/level/training/01-minor/0122.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0123.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0124.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0125.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0126.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0127.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0128.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0129.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0130.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0131.jpeg
\n", " inflating: damage vehicle/level/training/01-minor/0132.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0133.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0134.jpeg
\n", " inflating: damage vehicle/level/training/01-minor/0135.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0136.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0137.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0138.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0139.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0140.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0141.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0142.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0143.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0144.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0145.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0146.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0147.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0148.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0149.JPEG

\n", " inflating: damage vehicle/level/training/01-minor/0150.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0151.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0152.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0153.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0154.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0155.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0156.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0157.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0158.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0159.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0160.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0161.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0162.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0163.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0164.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0165.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0166.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0167.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0168.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0169.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0170.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0171.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0172.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0173.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0174.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0175.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0176.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0177.JPEG

\n", " inflating: damage vehicle/level/training/01-minor/0178.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0179.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0180.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0181.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0182.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0183.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0184.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0185.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0186.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0187.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0188.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0189.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0190.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0191.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0192.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0193.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0194.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0195.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0196.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0197.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0198.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0199.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0200.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0201.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0202.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0203.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0204.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0205.JPEG

" inflating: damage vehicle/level/training/01-minor/0206.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0207.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0208.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0209.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0210.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0211.jpeg
\n",
" inflating: damage vehicle/level/training/01-minor/0212.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0213.jpeg
\n",
" inflating: damage vehicle/level/training/01-minor/0214.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0215.jpeg
\n",
" inflating: damage vehicle/level/training/01-minor/0216.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0217.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0218.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0219.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0220.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0221.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0222.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0223.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0224.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0225.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0226.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0227.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0228.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0229.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0230.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0231.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0232.JPEG
\n",
" inflating: damage vehicle/level/training/01-minor/0233.JPEG
\n",

\n", " inflating: damage vehicle/level/training/01-minor/0234.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0235.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0236.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0237.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0238.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0239.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0240.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0241.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0242.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0243.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0244.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0245.jpeg
\n", " inflating: damage vehicle/level/training/01-minor/0246.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0247.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0248.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0249.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0250.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0251.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0252.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0253.jpeg
\n", " inflating: damage vehicle/level/training/01-minor/0254.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0255.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0256.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0257.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0258.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0259.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0260.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0261.JPEG

\n", " inflating: damage vehicle/level/training/01-minor/0262.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0263.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0264.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0265.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0266.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0267.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0268.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0269.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0270.jpeg
\n", " inflating: damage vehicle/level/training/01-minor/0271.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0272.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0273.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0274.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0275.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0276.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0277.JPEG
\n", " inflating: damage vehicle/level/training/01-minor/0278.jpeg
\n", " creating: damage vehicle/level/training/02-moderate/\n",
\n", " inflating: damage vehicle/level/training/02-moderate/0001.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0002.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0003.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0004.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0005.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0006.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0007.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0008.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0009.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0010.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0011.JPEG
\n",

" inflating: damage vehicle/level/training/02-moderate/0012.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0013.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0014.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0015.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0016.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0017.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0018.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0019.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0020.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0021.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0022.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0023.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0024.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0025.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0026.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0027.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0028.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0029.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0030.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0031.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0032.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0033.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0034.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0035.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0036.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0037.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0038.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0039.JPEG
\n",

\n", " inflating: damage vehicle/level/training/02-moderate/0040.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0041.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0042.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0043.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0044.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0045.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0046.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0047.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0048.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0049.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0050.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0051.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0052.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0053.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0054.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0055.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0056.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0057.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0058.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0059.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0060.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0061.jpeg
\n", " inflating: damage vehicle/level/training/02-moderate/0062.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0063.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0064.jpeg
\n", " inflating: damage vehicle/level/training/02-moderate/0065.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0066.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0067.JPEG

" inflating: damage vehicle/level/training/02-moderate/0068.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0069.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0070.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0071.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0072.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0073.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0074.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0075.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0076.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0077.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0078.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0079.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0080.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0081.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0082.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0083.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0084.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0085.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0086.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0087.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0088.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0089.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0090.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0091.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0092.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0093.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0094.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0095.jpeg
\\n",

\n", " inflating: damage vehicle/level/training/02-moderate/0096.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0097.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0098.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0099.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0100.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0101.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0102.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0103.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0104.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0105.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0106.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0107.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0108.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0109.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0110.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0111.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0112.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0113.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0114.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0115.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0116.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0117.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0118.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0119.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0120.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0121.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0122.JPEG
\n", " inflating: damage vehicle/level/training/02-moderate/0123.JPEG
\n",

" inflating: damage vehicle/level/training/02-moderate/0124.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0125.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0126.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0127.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0128.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0129.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0130.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0131.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0132.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0133.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0134.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0135.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0136.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0137.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0138.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0139.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0140.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0141.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0142.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0143.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0144.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0145.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0146.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0147.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0148.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0149.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0150.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0151.JPEG
\n",

" inflating: damage vehicle/level/training/02-moderate/0152.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0153.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0154.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0155.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0156.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0157.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0158.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0159.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0160.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0161.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0162.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0163.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0164.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0165.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0166.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0167.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0168.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0169.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0170.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0171.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0172.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0173.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0174.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0175.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0176.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0177.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0178.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0179.JPEG
\n",

" inflating: damage vehicle/level/training/02-moderate/0180.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0181.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0182.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0183.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0184.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0185.jpeg
\\n",
" inflating: damage vehicle/level/training/02-moderate/0186.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0187.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0188.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0189.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0190.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0191.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0192.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0193.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0194.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0195.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0196.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0197.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0198.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0199.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0200.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0201.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0202.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0203.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0204.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0205.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0206.JPEG
\\n",
" inflating: damage vehicle/level/training/02-moderate/0207.JPEG
\\n",

" inflating: damage vehicle/level/training/02-moderate/0208.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0209.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0210.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0211.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0212.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0213.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0214.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0215.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0216.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0217.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0218.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0219.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0220.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0221.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0222.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0223.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0224.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0225.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0226.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0227.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0228.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0229.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0230.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0231.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0232.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0233.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0234.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0235.JPEG
\n",

" inflating: damage vehicle/level/training/02-moderate/0236.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0237.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0238.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0239.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0240.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0241.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0242.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0243.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0244.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0245.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0246.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0247.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0248.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0249.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0250.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0251.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0252.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0253.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0254.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0255.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0256.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0257.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0258.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0259.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0260.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0261.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0262.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0263.JPEG
\n",

" inflating: damage vehicle/level/training/02-moderate/0264.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0265.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0266.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0267.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0268.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0269.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0270.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0271.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0272.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0273.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0274.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0275.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0276.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0277.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0278.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0279.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0280.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0281.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0282.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0283.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0284.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0285.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0286.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0287.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0288.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0289.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0290.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0291.JPEG
\n",

" inflating: damage vehicle/level/training/02-moderate/0292.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0293.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0294.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0295.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0296.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0297.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0298.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0299.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0300.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0301.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0302.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0303.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0304.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0305.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0306.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0307.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0308.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0309.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0310.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0311.jpeg
\n",
" inflating: damage vehicle/level/training/02-moderate/0312.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0313.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0314.JPEG
\n",
" inflating: damage vehicle/level/training/02-moderate/0315.jpeg
\n",
" creating: damage vehicle/level/training/03-severe/\n",
" inflating: damage vehicle/level/training/03-severe/0001.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0002.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0003.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0004.JPEG
\n",

" inflating: damage vehicle/level/training/03-severe/0005.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0006.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0007.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0008.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0009.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0010.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0011.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0012.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0013.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0014.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0015.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0016.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0017.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0018.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0019.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0020.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0021.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0022.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0023.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0024.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0025.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0026.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0027.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0028.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0029.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0030.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0031.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0032.jpeg
\n",

" inflating: damage vehicle/level/training/03-severe/0033.jpeg
\\n",
" inflating: damage vehicle/level/training/03-severe/0034.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0035.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0036.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0037.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0038.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0039.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0040.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0041.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0042.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0043.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0044.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0045.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0046.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0047.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0048.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0049.jpeg
\\n",
" inflating: damage vehicle/level/training/03-severe/0050.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0051.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0052.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0053.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0054.jpeg
\\n",
" inflating: damage vehicle/level/training/03-severe/0055.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0056.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0057.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0058.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0059.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0060.JPEG
\\n",

" inflating: damage vehicle/level/training/03-severe/0061.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0062.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0063.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0064.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0065.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0066.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0067.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0068.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0069.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0070.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0071.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0072.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0073.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0074.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0075.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0076.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0077.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0078.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0079.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0080.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0081.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0082.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0083.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0084.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0085.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0086.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0087.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0088.JPEG
\n",

" inflating: damage vehicle/level/training/03-severe/0089.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0090.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0091.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0092.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0093.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0094.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0095.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0096.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0097.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0098.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0099.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0100.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0101.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0102.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0103.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0104.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0105.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0106.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0107.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0108.jpeg
\\n",
" inflating: damage vehicle/level/training/03-severe/0109.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0110.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0111.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0112.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0113.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0114.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0115.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0116.JPEG
\\n",

" inflating: damage vehicle/level/training/03-severe/0117.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0118.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0119.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0120.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0121.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0122.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0123.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0124.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0125.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0126.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0127.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0128.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0129.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0130.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0131.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0132.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0133.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0134.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0135.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0136.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0137.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0138.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0139.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0140.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0141.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0142.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0143.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0144.JPEG
\n",

" inflating: damage vehicle/level/training/03-severe/0145.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0146.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0147.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0148.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0149.jpeg
\\n",
" inflating: damage vehicle/level/training/03-severe/0150.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0151.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0152.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0153.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0154.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0155.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0156.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0157.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0158.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0159.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0160.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0161.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0162.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0163.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0164.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0165.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0166.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0167.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0168.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0169.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0170.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0171.jpeg
\\n",
" inflating: damage vehicle/level/training/03-severe/0172.JPEG
\\n",

" inflating: damage vehicle/level/training/03-severe/0173.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0174.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0175.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0176.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0177.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0178.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0179.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0180.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0181.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0182.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0183.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0184.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0185.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0186.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0187.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0188.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0189.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0190.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0191.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0192.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0193.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0194.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0195.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0196.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0197.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0198.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0199.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0200.jpeg
\n",

\n", " inflating: damage vehicle/level/training/03-severe/0201.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0202.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0203.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0204.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0205.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0206.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0207.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0208.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0209.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0210.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0211.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0212.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0213.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0214.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0215.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0216.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0217.jpeg
\n", " inflating: damage vehicle/level/training/03-severe/0218.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0219.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0220.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0221.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0222.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0223.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0224.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0225.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0226.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0227.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0228.JPEG

\n", " inflating: damage vehicle/level/training/03-severe/0229.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0230.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0231.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0232.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0233.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0234.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0235.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0236.jpeg
\n", " inflating: damage vehicle/level/training/03-severe/0237.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0238.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0239.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0240.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0241.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0242.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0243.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0244.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0245.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0246.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0247.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0248.jpeg
\n", " inflating: damage vehicle/level/training/03-severe/0249.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0250.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0251.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0252.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0253.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0254.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0255.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0256.JPEG

" inflating: damage vehicle/level/training/03-severe/0257.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0258.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0259.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0260.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0261.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0262.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0263.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0264.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0265.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0266.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0267.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0268.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0269.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0270.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0271.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0272.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0273.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0274.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0275.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0276.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0277.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0278.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0279.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0280.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0281.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0282.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0283.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0284.JPEG
\n",

" inflating: damage vehicle/level/training/03-severe/0285.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0286.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0287.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0288.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0289.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0290.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0291.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0292.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0293.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0294.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0295.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0296.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0297.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0298.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0299.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0300.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0301.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0302.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0303.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0304.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0305.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0306.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0307.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0308.jpeg
\n",
" inflating: damage vehicle/level/training/03-severe/0309.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0310.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0311.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0312.JPEG
\n",

" inflating: damage vehicle/level/training/03-severe/0313.jpeg
\\n",
" inflating: damage vehicle/level/training/03-severe/0314.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0315.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0316.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0317.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0318.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0319.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0320.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0321.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0322.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0323.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0324.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0325.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0326.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0327.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0328.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0329.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0330.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0331.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0332.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0333.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0334.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0335.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0336.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0337.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0338.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0339.JPEG
\\n",
" inflating: damage vehicle/level/training/03-severe/0340.JPEG
\\n",

\n", " inflating: damage vehicle/level/training/03-severe/0341.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0342.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0343.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0344.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0345.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0346.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0347.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0348.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0349.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0350.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0351.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0352.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0353.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0354.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0355.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0356.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0357.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0358.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0359.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0360.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0361.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0362.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0363.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0364.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0365.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0366.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0367.JPEG
\n", " inflating: damage vehicle/level/training/03-severe/0368.jpeg

" inflating: damage vehicle/level/training/03-severe/0369.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0370.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0371.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0372.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0373.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0374.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0375.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0376.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0377.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0378.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0379.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0380.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0381.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0382.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0383.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0384.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0385.JPEG
\n",
" inflating: damage vehicle/level/training/03-severe/0386.JPEG
\n",
" creating: damage vehicle/level/validation/\n",
" creating: damage vehicle/level/validation/01-minor/\n",
" inflating: damage vehicle/level/validation/01-minor/0001.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0002.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0003.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0004.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0005.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0006.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0007.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0008.jpeg
\n",
" inflating: damage vehicle/level/validation/01-minor/0009.jpeg
\n",

" inflating: damage vehicle/level/validation/01-minor/0010.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0011.jpeg
\n",
" inflating: damage vehicle/level/validation/01-minor/0012.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0013.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0014.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0015.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0016.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0017.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0018.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0019.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0020.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0021.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0022.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0023.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0024.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0025.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0026.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0027.jpeg
\n",
" inflating: damage vehicle/level/validation/01-minor/0028.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0029.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0030.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0031.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0032.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0033.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0034.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0035.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0036.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0037.JPEG
\n",

" inflating: damage vehicle/level/validation/01-minor/0038.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0039.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0040.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0041.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0042.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0043.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0044.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0045.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0046.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0047.JPEG
\n",
" inflating: damage vehicle/level/validation/01-minor/0048.JPEG
\n",
" creating: damage vehicle/level/validation/02-moderate/\n",
" inflating: damage vehicle/level/validation/02-
moderate/0001.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0002.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0003.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0004.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0005.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0006.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0007.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0008.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0009.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0010.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0011.jpeg \n",
" inflating: damage vehicle/level/validation/02-
moderate/0012.jpeg \n",
" inflating: damage vehicle/level/validation/02-
moderate/0013.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0014.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0015.jpeg \n",
" inflating: damage vehicle/level/validation/02-
moderate/0016.JPEG \n",
" inflating: damage vehicle/level/validation/02-
moderate/0017.JPEG \n",

" inflating: damage vehicle/level/validation/02-moderate/0018.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0019.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0020.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0021.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0022.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0023.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0024.jpeg \n",
" inflating: damage vehicle/level/validation/02-moderate/0025.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0026.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0027.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0028.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0029.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0030.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0031.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0032.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0033.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0034.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0035.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0036.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0037.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0038.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0039.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0040.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0041.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0042.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0043.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0044.JPEG \n",
" inflating: damage vehicle/level/validation/02-moderate/0045.JPEG \n",

```
        " inflating: damage vehicle/level/validation/02-
moderate/0046.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0047.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0048.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0049.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0050.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0051.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0052.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0053.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0054.JPEG  \n",
        " inflating: damage vehicle/level/validation/02-
moderate/0055.JPEG  \n",
        "   creating: damage vehicle/level/validation/03-severe/\n",
        "   inflating: damage vehicle/level/validation/03-severe/0001.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0002.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0003.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0004.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0005.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0006.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0007.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0008.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0009.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0010.jpeg
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0011.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0012.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0013.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0014.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0015.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0016.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0017.JPEG
\n",
        "   inflating: damage vehicle/level/validation/03-severe/0018.JPEG
\n",
```

\n", " inflating: damage vehicle/level/validation/03-severe/0019.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0020.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0021.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0022.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0023.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0024.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0025.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0026.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0027.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0028.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0029.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0030.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0031.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0032.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0033.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0034.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0035.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0036.jpeg
\n", " inflating: damage vehicle/level/validation/03-severe/0037.jpeg
\n", " inflating: damage vehicle/level/validation/03-severe/0038.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0039.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0040.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0041.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0042.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0043.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0044.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0045.JPEG
\n", " inflating: damage vehicle/level/validation/03-severe/0046.JPEG

```

        " inflating: damage vehicle/level/validation/03-severe/0047.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0048.jpeg
\n",
        " inflating: damage vehicle/level/validation/03-severe/0049.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0050.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0051.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0052.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0053.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0054.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0055.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0056.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0057.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0058.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0059.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0060.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0061.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0062.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0063.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0064.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0065.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0066.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0067.JPEG
\n",
        " inflating: damage vehicle/level/validation/03-severe/0068.JPEG
\n"
    ]
  }
]
},
{
  "cell_type": "markdown",
  "source": [
    "# **Image Preprocessing**"
  ],
  "metadata": {
    "id": "pLxNKODczbnL"
  }
},

```

```

{
  "cell_type": "markdown",
  "source": [
    "***1. Import The ImageDataGenerator Library**"
  ],
  "metadata": {
    "id": "cjmtN7Rnz7ZC"
  }
},
{
  "cell_type": "code",
  "source": [
    "# Import required lib\n",
    "from tensorflow.keras.preprocessing.image import ImageDataGenerator"
  ],
  "metadata": {
    "id": "sR2OLVG7Te5P"
  },
  "execution_count": 3,
  "outputs": []
},
{
  "cell_type": "markdown",
  "source": [
    "***2. Configure ImageDataGenerator Class**"
  ],
  "metadata": {
    "id": "NuHXBDNp0DEc"
  }
},
{
  "cell_type": "code",
  "source": [
    "#Creating augmentation on training variable\n",
    "train_datagen = ImageDataGenerator(rescale=1./255,\n",
    "                                   shear_range = 0.1,\n",
    "                                   zoom_range=0.1,\n",
    "                                   horizontal_flip=True)"
  ],
  "metadata": {
    "id": "U_Zsh8L4TfEt"
  },
  "execution_count": 4,
  "outputs": []
},
{
  "cell_type": "code",
  "source": [
    "# Creating augmentation on testing variable\n",
    "\n",
    "test_datagen = ImageDataGenerator(rescale=1./255)"
  ],
  "metadata": {
    "id": "OCjklPJJaTfMN"
  },
  "execution_count": 5,
  "outputs": []
}

```

```

    },
    {
      "cell_type": "markdown",
      "source": [
        "***3. Apply ImageDataGenerator Functionality To Trainset And
Testset**"
      ],
      "metadata": {
        "id": "QQYQ16Wr0J8U"
      }
    },
    {
      "cell_type": "code",
      "source": [
        "# Passing training data to train variable for body\n",
        "\n",
        "xtrain = train_datagen.flow_from_directory('/content/damage
vehicle/body/training',\n",
        "
        target_size=(224,224),\n",
        "
        class_mode='categorical',\n",
        "
        batch_size=10)"
      ],
      "metadata": {
        "colab": {
          "base_uri": "https://localhost:8080/"
        },
        "id": "eo01V48pTfUd",
        "outputId": "be02e9c2-8831-4663-ce77-df1f9d159453"
      },
      "execution_count": 6,
      "outputs": [
        {
          "output_type": "stream",
          "name": "stdout",
          "text": [
            "Found 979 images belonging to 3 classes.\n"
          ]
        }
      ]
    },
    {
      "cell_type": "code",
      "source": [
        "# Passing testing data to test variable for body\n",
        "\n",
        "xtest = test_datagen.flow_from_directory('/content/damage
vehicle/body/validation',\n",
        "
        target_size=(224,224),\n",
        "
        class_mode='categorical',\n",
        "
        batch_size=10)"
      ],
      "metadata": {
        "id": "TbCuDdFZT47S",
        "colab": {

```

```

    "base_uri": "https://localhost:8080/"
  },
  "outputId": "4c5aff4e-4471-4685-bec3-0c9850b3547a"
},
"execution_count": 7,
"outputs": [
  {
    "output_type": "stream",
    "name": "stdout",
    "text": [
      "Found 171 images belonging to 3 classes.\n"
    ]
  }
]
},
{
  "cell_type": "code",
  "source": [
    "# Passing training data to train variable for level\n",
    "\n",
    "x_train = train_datagen.flow_from_directory('/content/damage\n",
    "vehicle/level/training',\n",
    "\n",
    "target_size=(224,224),\n",
    "\n",
    "class_mode='categorical',\n",
    "\n",
    "batch_size=10)"
  ],
  "metadata": {
    "id": "BdXCx2avT5AB",
    "colab": {
      "base_uri": "https://localhost:8080/"
    },
    "outputId": "a3015b76-56f1-4981-b5d9-af28dc5a7abe"
  },
  "execution_count": 8,
  "outputs": [
    {
      "output_type": "stream",
      "name": "stdout",
      "text": [
        "Found 979 images belonging to 3 classes.\n"
      ]
    }
  ]
}
},
{
  "cell_type": "code",
  "source": [
    "# Passing testing data to test variable for level\n",
    "\n",
    "x_test = test_datagen.flow_from_directory('/content/damage\n",
    "vehicle/level/validation',\n",
    "\n",
    "target_size=(224,224),\n",
    "\n",
    "class_mode='categorical',\n",
    "\n",
    "batch_size=10)"
  ]
}

```

```

],
"metadata": {
  "id": "vRRJb8o8T5Dq",
  "colab": {
    "base_uri": "https://localhost:8080/"
  },
  "outputId": "5b930eed-6b30-4b4d-9051-d1da06fd2c36"
},
"execution_count": 9,
"outputs": [
  {
    "output_type": "stream",
    "name": "stdout",
    "text": [
      "Found 171 images belonging to 3 classes.\n"
    ]
  }
],
},
{
  "cell_type": "markdown",
  "source": [
    "# **Model Building**"
  ],
  "metadata": {
    "id": "l4pvfwK6zm_C"
  }
},
{
  "cell_type": "markdown",
  "source": [
    "# **For Body**"
  ],
  "metadata": {
    "id": "oD2Oe-kh6lSD"
  }
},
{
  "cell_type": "markdown",
  "source": [
    "***1. Importing The Model Building Libraries**"
  ],
  "metadata": {
    "id": "pvil47qd0mIi"
  }
},
{
  "cell_type": "code",
  "source": [
    "#Import the library\n",
    "from tensorflow.keras.layers import Dense, Flatten, Input\n",
    "from tensorflow.keras.models import Model\n",
    "from tensorflow.keras.preprocessing import image\n",
    "from tensorflow.keras.preprocessing.image import ImageDataGenerator,\nload_img\n",
    "from tensorflow.keras.applications.vgg16 import VGG16,\npreprocess_input\n",

```



```

        "from glob import glob\n",
        "import numpy as np\n",
        "import matplotlib.pyplot as plt"
    ],
    "metadata": {
        "id": "2NhIHAgRnXGW"
    },
    "execution_count": 10,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "import tensorflow as tf\n",
        "from tensorflow.keras.layers import Input, Lambda, Dense,
Flatten\n",
        "from tensorflow.keras.models import Model\n",
        "from tensorflow.keras.applications.vgg16 import VGG16\n",
        "from tensorflow.keras.applications.vgg19 import VGG19\n",
        "from tensorflow.keras.preprocessing import image\n",
        "from tensorflow.keras.preprocessing.image import
ImageDataGenerator,load_img\n",
        "from tensorflow.keras.models import Sequential\n",
        "import numpy as np\n",
        "from glob import glob"
    ],
    "metadata": {
        "id": "S1h-UbhOn2Cl"
    },
    "execution_count": 11,
    "outputs": []
},
{
    "cell_type": "markdown",
    "source": [
        "**2. Loading The Model**"
    ],
    "metadata": {
        "id": "WkXjwXL-27L4"
    }
},
{
    "cell_type": "code",
    "source": [
        "IMAGE_SIZE = [224, 224]\n",
        "\n",
        "train_path = '/content/damage vehicle/body/training'\n",
        "valid_path = '/content/damage vehicle/body/validation'"
    ],
    "metadata": {
        "id": "ufdmfFopn2Is"
    },
    "execution_count": 12,
    "outputs": []
},
{
    "cell_type": "code",

```

```

"source": [
  "vgg16 = VGG16(input_shape=IMAGE_SIZE + [3], weights='imagenet',
include_top=False)"
],
"metadata": {
  "colab": {
    "base_uri": "https://localhost:8080/"
  },
  "id": "nLTF4AXOn2Ls",
  "outputId": "c64fd6d0-66cf-429d-8fe4-a90eb90de2cb"
},
"execution_count": 13,
"outputs": [
  {
    "output_type": "stream",
    "name": "stdout",
    "text": [
      "Downloading data from
https://storage.googleapis.com/tensorflow/keras-
applications/vgg16/vgg16_weights_tf_dim_ordering_tf_kernels_notop.h5\n",
      "58889256/58889256 [=====] - 3s
0us/step\n"
    ]
  }
],
},
{
  "cell_type": "markdown",
  "source": [
    "***3. Adding Flatten Layer**"
  ],
  "metadata": {
    "id": "cJ8M_sAK4vba"
  }
},
{
  "cell_type": "code",
  "source": [
    "for layer in vgg16.layers:\n",
    "    layer.trainable = False"
  ],
  "metadata": {
    "id": "R_7GL2Bfn2W0"
  },
  "execution_count": 14,
  "outputs": []
},
{
  "cell_type": "code",
  "source": [
    "folders = glob('/content/damage vehicle/body/training/*')"
  ],
  "metadata": {
    "id": "r6YRZFo0oU72"
  },
  "execution_count": 15,
  "outputs": []
}

```

```

},
{
  "cell_type": "code",
  "source": [
    "folders"
  ],
  "metadata": {
    "colab": {
      "base_uri": "https://localhost:8080/"
    },
    "id": "DUp8wossoZXW",
    "outputId": "dbbc8f2d-7415-44f7-edae-d357a22249c8"
  },
  "execution_count": 16,
  "outputs": [
    {
      "output_type": "execute_result",
      "data": {
        "text/plain": [
          "['/content/damage vehicle/body/training/00-front',\n",
          " '/content/damage vehicle/body/training/01-rear',\n",
          " '/content/damage vehicle/body/training/02-side']"
        ]
      },
      "metadata": {},
      "execution_count": 16
    }
  ]
},
{
  "cell_type": "code",
  "source": [
    "x = Flatten() (vgg16.output)"
  ],
  "metadata": {
    "id": "LnUDic1_ocUW"
  },
  "execution_count": 17,
  "outputs": []
},
{
  "cell_type": "code",
  "source": [
    "len(folders)"
  ],
  "metadata": {
    "colab": {
      "base_uri": "https://localhost:8080/"
    },
    "id": "Yg7HmMTOoe1W",
    "outputId": "4c45c786-a4ae-409d-8676-f2ed9ebd1f27"
  },
  "execution_count": 18,
  "outputs": [
    {
      "output_type": "execute_result",
      "data": {

```

```

        "text/plain": [
            "3"
        ]
    },
    "metadata": {},
    "execution_count": 18
}
]
},
{
    "cell_type": "markdown",
    "source": [
        "***4. Adding Output Layer**"
    ],
    "metadata": {
        "id": "-gltw-i4448i"
    }
},
{
    "cell_type": "code",
    "source": [
        "prediction = Dense(len(folders), activation='softmax')(x)"
    ],
    "metadata": {
        "id": "Yf5LHP1Ioh0G"
    },
    "execution_count": 19,
    "outputs": []
},
{
    "cell_type": "markdown",
    "source": [
        "***5. Creating A Model Object**"
    ],
    "metadata": {
        "id": "smx6KQ275Dpj"
    }
},
{
    "cell_type": "code",
    "source": [
        "model = Model(inputs=vgg16.input, outputs=prediction)"
    ],
    "metadata": {
        "id": "v3E81fFQolF2"
    },
    "execution_count": 20,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "model.summary()"
    ],
    "metadata": {
        "colab": {
            "base_uri": "https://localhost:8080/"
        }
    }
}

```

```

    },
    "id": "O8eZZ5hEonYm",
    "outputId": "bb8c60b0-a17c-4906-da2b-976ef4d01730"
  },
  "execution_count": 21,
  "outputs": [
    {
      "output_type": "stream",
      "name": "stdout",
      "text": [
        "Model: \"model\\\"\\n\",

```

```

"_____\\n",
" Layer (type)                Output Shape                Param #
\\n",
"=====\\n",
" input_1 (InputLayer)        [(None, 224, 224, 3)]      0
\\n",
"
\\n",
" block1_conv1 (Conv2D)        (None, 224, 224, 64)       1792
\\n",
"
\\n",
" block1_conv2 (Conv2D)        (None, 224, 224, 64)       36928
\\n",
"
\\n",
" block1_pool (MaxPooling2D)   (None, 112, 112, 64)       0
\\n",
"
\\n",
" block2_conv1 (Conv2D)        (None, 112, 112, 128)      73856
\\n",
"
\\n",
" block2_conv2 (Conv2D)        (None, 112, 112, 128)      147584
\\n",
"
\\n",
" block2_pool (MaxPooling2D)   (None, 56, 56, 128)        0
\\n",
"
\\n",
" block3_conv1 (Conv2D)        (None, 56, 56, 256)        295168
\\n",
"
\\n",
" block3_conv2 (Conv2D)        (None, 56, 56, 256)        590080
\\n",
"
\\n",
" block3_conv3 (Conv2D)        (None, 56, 56, 256)        590080
\\n",
"
\\n",

```

```

\n",      " block3_pool (MaxPooling2D)  (None, 28, 28, 256)      0
\n",      "
\n",      " block4_conv1 (Conv2D)      (None, 28, 28, 512)      1180160
\n",      "
\n",      " block4_conv2 (Conv2D)      (None, 28, 28, 512)      2359808
\n",      "
\n",      " block4_conv3 (Conv2D)      (None, 28, 28, 512)      2359808
\n",      "
\n",      " block4_pool (MaxPooling2D)  (None, 14, 14, 512)      0
\n",      "
\n",      " block5_conv1 (Conv2D)      (None, 14, 14, 512)      2359808
\n",      "
\n",      " block5_conv2 (Conv2D)      (None, 14, 14, 512)      2359808
\n",      "
\n",      " block5_conv3 (Conv2D)      (None, 14, 14, 512)      2359808
\n",      "
\n",      " block5_pool (MaxPooling2D)  (None, 7, 7, 512)      0
\n",      "
\n",      " flatten (Flatten)          (None, 25088)            0
\n",      "
\n",      " dense (Dense)              (None, 3)                75267
\n",      "
\n",
"=====\\n",
      "Total params: 14,789,955\\n",
      "Trainable params: 75,267\\n",
      "Non-trainable params: 14,714,688\\n",
"
_____\\n"
]
}
]
},
{
  "cell_type": "markdown",

```

```

"source": [
  "***6. Configure The Learning Process**"
],
"metadata": {
  "id": "XTNxk-nu5wMr"
}
},
{
  "cell_type": "code",
  "source": [
    "model.compile(\n",
    "  loss='categorical_crossentropy',\n",
    "  optimizer='adam',\n",
    "  metrics=['accuracy']\n",
    ") "
  ],
  "metadata": {
    "id": "osbtKSI_oqhV"
  },
  "execution_count": 22,
  "outputs": []
},
{
  "cell_type": "markdown",
  "source": [
    "***7. Train The Model**"
  ],
  "metadata": {
    "id": "Ucdlv8De520D"
  }
},
{
  "cell_type": "code",
  "source": [
    "r = model.fit_generator(\n",
    "  xtrain,\n",
    "  validation_data=xtest,\n",
    "  epochs=25,\n",
    "  steps_per_epoch=len(xtrain),\n",
    "  validation_steps=len(xtest)\n",
    ") "
  ],
  "metadata": {
    "colab": {
      "base_uri": "https://localhost:8080/"
    },
    "id": "4I_VXGtlovlG",
    "outputId": "506476c6-08c9-4459-bd31-f66bbf5f80bb"
  },
  "execution_count": 23,
  "outputs": [
    {
      "output_type": "stream",
      "name": "stderr",
      "text": [

```

```

"/usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:6:
UserWarning: `Model.fit_generator` is deprecated and will be removed in a
future version. Please use `Model.fit`, which supports generators.\n",
" \n"
]
},
{
  "output_type": "stream",
  "name": "stdout",
  "text": [
    "Epoch 1/25\n",
    "98/98 [=====] - 23s 146ms/step - loss:
1.2077 - accuracy: 0.5465 - val_loss: 1.2900 - val_accuracy: 0.5439\n",
    "Epoch 2/25\n",
    "98/98 [=====] - 13s 128ms/step - loss:
0.8364 - accuracy: 0.7028 - val_loss: 0.8665 - val_accuracy: 0.6784\n",
    "Epoch 3/25\n",
    "98/98 [=====] - 13s 128ms/step - loss:
0.5293 - accuracy: 0.7998 - val_loss: 1.3260 - val_accuracy: 0.5439\n",
    "Epoch 4/25\n",
    "98/98 [=====] - 12s 127ms/step - loss:
0.3978 - accuracy: 0.8611 - val_loss: 0.9842 - val_accuracy: 0.6491\n",
    "Epoch 5/25\n",
    "98/98 [=====] - 12s 127ms/step - loss:
0.2783 - accuracy: 0.9030 - val_loss: 0.9397 - val_accuracy: 0.6491\n",
    "Epoch 6/25\n",
    "98/98 [=====] - 13s 128ms/step - loss:
0.2690 - accuracy: 0.9070 - val_loss: 0.9892 - val_accuracy: 0.6901\n",
    "Epoch 7/25\n",
    "98/98 [=====] - 12s 127ms/step - loss:
0.1788 - accuracy: 0.9448 - val_loss: 1.0052 - val_accuracy: 0.7018\n",
    "Epoch 8/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.1671 - accuracy: 0.9469 - val_loss: 1.1693 - val_accuracy: 0.6374\n",
    "Epoch 9/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.1277 - accuracy: 0.9561 - val_loss: 1.0058 - val_accuracy: 0.6901\n",
    "Epoch 10/25\n",
    "98/98 [=====] - 13s 128ms/step - loss:
0.1184 - accuracy: 0.9591 - val_loss: 1.0620 - val_accuracy: 0.6959\n",
    "Epoch 11/25\n",
    "98/98 [=====] - 13s 130ms/step - loss:
0.0963 - accuracy: 0.9745 - val_loss: 1.1219 - val_accuracy: 0.6608\n",
    "Epoch 12/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.0857 - accuracy: 0.9765 - val_loss: 1.0284 - val_accuracy: 0.7193\n",
    "Epoch 13/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.0582 - accuracy: 0.9837 - val_loss: 1.1153 - val_accuracy: 0.6901\n",
    "Epoch 14/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.0688 - accuracy: 0.9877 - val_loss: 1.1033 - val_accuracy: 0.6725\n",
    "Epoch 15/25\n",
    "98/98 [=====] - 13s 131ms/step - loss:
0.0709 - accuracy: 0.9867 - val_loss: 1.0730 - val_accuracy: 0.7251\n",
    "Epoch 16/25\n",

```



```

    "98/98 [=====] - 13s 128ms/step - loss:
0.0895 - accuracy: 0.9775 - val_loss: 1.1225 - val_accuracy: 0.6901\n",
    "Epoch 17/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.0609 - accuracy: 0.9918 - val_loss: 1.2937 - val_accuracy: 0.7251\n",
    "Epoch 18/25\n",
    "98/98 [=====] - 13s 128ms/step - loss:
0.0998 - accuracy: 0.9714 - val_loss: 1.1754 - val_accuracy: 0.7135\n",
    "Epoch 19/25\n",
    "98/98 [=====] - 13s 128ms/step - loss:
0.0728 - accuracy: 0.9847 - val_loss: 1.5074 - val_accuracy: 0.6842\n",
    "Epoch 20/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.0972 - accuracy: 0.9714 - val_loss: 1.4684 - val_accuracy: 0.6667\n",
    "Epoch 21/25\n",
    "98/98 [=====] - 13s 131ms/step - loss:
0.0404 - accuracy: 0.9908 - val_loss: 1.4215 - val_accuracy: 0.6725\n",
    "Epoch 22/25\n",
    "98/98 [=====] - 13s 131ms/step - loss:
0.0854 - accuracy: 0.9867 - val_loss: 1.4772 - val_accuracy: 0.6550\n",
    "Epoch 23/25\n",
    "98/98 [=====] - 13s 128ms/step - loss:
0.0399 - accuracy: 0.9918 - val_loss: 1.4306 - val_accuracy: 0.6608\n",
    "Epoch 24/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.0400 - accuracy: 0.9908 - val_loss: 1.4562 - val_accuracy: 0.6725\n",
    "Epoch 25/25\n",
    "98/98 [=====] - 13s 129ms/step - loss:
0.1692 - accuracy: 0.9387 - val_loss: 1.6805 - val_accuracy: 0.6784\n"
    ]
  }
]
},
{
  "cell_type": "markdown",
  "source": [
    "***8. Save The Model**"
  ],
  "metadata": {
    "id": "aUvTnv-C6Nz1"
  }
},
{
  "cell_type": "code",
  "source": [
    "from tensorflow.keras.models import load_model\n",
    "\n",
    "model.save('/content/damage vehicle/Model/body.h5') "
  ],
  "metadata": {
    "id": "TrPnqrnGoymv"
  },
  "execution_count": 24,
  "outputs": []
},
{
  "cell_type": "markdown",

```

```

    "source": [
        "***9. Test The Model**"
    ],
    "metadata": {
        "id": "BHM0fr1p6b2L"
    }
},
{
    "cell_type": "code",
    "source": [
        "from tensorflow.keras.models import load_model\n",
        "import cv2\n",
        "from skimage.transform import resize"
    ],
    "metadata": {
        "id": "e87Wv3B_o8FW"
    },
    "execution_count": 25,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "model = load_model('/content/damage_vehicle/Model/body.h5')"
    ],
    "metadata": {
        "id": "MRyihZaP2aSj"
    },
    "execution_count": 26,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "def detect(frame):\n",
        "    img = cv2.resize(frame, (224,224))\n",
        "    img = cv2.cvtColor(img,cv2.COLOR_BGR2RGB)\n",
        "    \n",
        "    if(np.max(img)>1):\n",
        "        img = img/255.0\n",
        "    img = np.array([img])\n",
        "    prediction = model.predict(img)\n",
        "    label = [\"front\", \"rear\", \"side\"]\n",
        "    preds = label[np.argmax(prediction)]\n",
        "    return preds"
    ],
    "metadata": {
        "id": "aM6jh10So-WZ"
    },
    "execution_count": 27,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "import numpy as np"
    ],

```

```

    "metadata": {
      "id": "wksea53go_F4"
    },
    "execution_count": 28,
    "outputs": []
  },
  {
    "cell_type": "code",
    "source": [
      "data = \"/content/damage_vehicle/body/training/00-
front/0002.JPEG\\n\\n",
      "image = cv2.imread(data)\\n",
      "print(detect(image))"
    ],
    "metadata": {
      "id": "MqBuIv_Do_N3",
      "colab": {
        "base_uri": "https://localhost:8080/"
      },
      "outputId": "77f0f36f-3276-42e5-b172-64bcaa1f4feb"
    },
    "execution_count": 29,
    "outputs": [
      {
        "output_type": "stream",
        "name": "stdout",
        "text": [
          "1/1 [=====] - 0s 148ms/step\\n",
          "front\\n"
        ]
      }
    ]
  },
  {
    "cell_type": "markdown",
    "source": [
      "# **Model Building**"
    ],
    "metadata": {
      "id": "Hqzvaa0K7BSu"
    }
  },
  {
    "cell_type": "markdown",
    "source": [
      "# **For Level**"
    ],
    "metadata": {
      "id": "OfoBtwp87IZk"
    }
  },
  {
    "cell_type": "markdown",
    "source": [
      "***1. Importing The Model Building Libraries**"
    ],
    "metadata": {

```

```

        "id": "CU5-t6SP7Q6S"
    },
    {
        "cell_type": "code",
        "source": [
            "import tensorflow as tf\n",
            "from tensorflow.keras.layers import Input, Lambda, Dense,
Flatten\n",
            "from tensorflow.keras.models import Model\n",
            "from tensorflow.keras.applications.vgg16 import VGG16\n",
            "from tensorflow.keras.applications.vgg19 import VGG19\n",
            "from tensorflow.keras.preprocessing import image\n",
            "from tensorflow.keras.preprocessing.image import
ImageDataGenerator,load_img\n",
            "from tensorflow.keras.models import Sequential\n",
            "import numpy as np\n",
            "from glob import glob"
        ],
        "metadata": {
            "id": "K4O2NyU5o_VA"
        },
        "execution_count": 30,
        "outputs": []
    },
    {
        "cell_type": "markdown",
        "source": [
            "***2. Loading The Model**"
        ],
        "metadata": {
            "id": "pyWBRFGS7YHV"
        }
    },
    {
        "cell_type": "code",
        "source": [
            "IMAGE_SIZE = [224, 224]\n",
            "\n",
            "train_path = '/content/damage vehicle/level/training'\n",
            "valid_path = '/content/damage vehicle/level/validation'"
        ],
        "metadata": {
            "id": "oanJo396pTA5"
        },
        "execution_count": 31,
        "outputs": []
    },
    {
        "cell_type": "code",
        "source": [
            "vgg16 = VGG16(input_shape=IMAGE_SIZE + [3], weights='imagenet',
include_top=False)"
        ],
        "metadata": {
            "id": "ECCKlTdgpXlo"
        },

```

```

    "execution_count": 32,
    "outputs": []
  },
  {
    "cell_type": "markdown",
    "source": [
      "***3. Adding Flatten Layer**"
    ],
    "metadata": {
      "id": "MNSjbhPq7ebt"
    }
  },
  {
    "cell_type": "code",
    "source": [
      "for layer in vgg16.layers:\n",
      "    layer.trainable = False"
    ],
    "metadata": {
      "id": "oYF2L_bKppxP"
    },
    "execution_count": 33,
    "outputs": []
  },
  {
    "cell_type": "code",
    "source": [
      "folders = glob('/content/damage vehicle/level/training/*')"
    ],
    "metadata": {
      "id": "pS7ytxULp8cX"
    },
    "execution_count": 34,
    "outputs": []
  },
  {
    "cell_type": "code",
    "source": [
      "folders"
    ],
    "metadata": {
      "id": "LES-5fLFp-sH",
      "colab": {
        "base_uri": "https://localhost:8080/"
      },
      "outputId": "769d1dcd-e6af-4a2f-fd12-29dc7842fe0f"
    },
    "execution_count": 35,
    "outputs": [
      {
        "output_type": "execute_result",
        "data": {
          "text/plain": [
            "['/content/damage vehicle/level/training/03-severe',\n",
            " '/content/damage vehicle/level/training/02-moderate',\n",
            " '/content/damage vehicle/level/training/01-minor']"
          ]
        }
      }
    ]
  }

```

```

        },
        "metadata": {},
        "execution_count": 35
    }
]
},
{
    "cell_type": "code",
    "source": [
        "x = Flatten() (vgg16.output) "
    ],
    "metadata": {
        "id": "B_f3YSRAqEfn"
    },
    "execution_count": 36,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "len(folders)"
    ],
    "metadata": {
        "id": "3ynY_uygqElu",
        "colab": {
            "base_uri": "https://localhost:8080/"
        }
    },
    "outputId": "76060b00-c0ca-4c01-8cc3-24e6ca21e78e"
},
"execution_count": 37,
"outputs": [
    {
        "output_type": "execute_result",
        "data": {
            "text/plain": [
                "3"
            ]
        },
        "metadata": {},
        "execution_count": 37
    }
]
},
{
    "cell_type": "markdown",
    "source": [
        "***4. Adding Output Layer**"
    ],
    "metadata": {
        "id": "giwTujRU7jpV"
    }
},
{
    "cell_type": "code",
    "source": [
        "prediction = Dense(len(folders), activation='softmax')(x) "
    ],

```

```

    "metadata": {
      "id": "P5I4EtUvqLjX"
    },
    "execution_count": 38,
    "outputs": []
  },
  {
    "cell_type": "markdown",
    "source": [
      "**5. Creating A Model Object**"
    ],
    "metadata": {
      "id": "3WT-NciT705F"
    }
  },
  {
    "cell_type": "code",
    "source": [
      "model = Model(inputs=vgg16.input, outputs=prediction)"
    ],
    "metadata": {
      "id": "TD5wJv_NqU5f"
    },
    "execution_count": 39,
    "outputs": []
  },
  {
    "cell_type": "code",
    "source": [
      "model.summary()"
    ],
    "metadata": {
      "id": "Gls33MvEqXz3",
      "colab": {
        "base_uri": "https://localhost:8080/"
      },
      "outputId": "5a47615d-fec6-4581-fb8f-c5ee194fc190"
    },
    "execution_count": 40,
    "outputs": [
      {
        "output_type": "stream",
        "name": "stdout",
        "text": [
          "Model: \"model_1\"\\n",

```

```

"_____\\n",
      " Layer (type)                Output Shape              Param #
\\n",
"=====\\n",
      " input_2 (InputLayer)         [(None, 224, 224, 3)]      0
\\n",
      "
\\n",
      " block1_conv1 (Conv2D)          (None, 224, 224, 64)      1792
\\n",

```

\n",	"		
\n",	" block1_conv2 (Conv2D)	(None, 224, 224, 64)	36928
\n",	"		
\n",	" block1_pool (MaxPooling2D)	(None, 112, 112, 64)	0
\n",	"		
\n",	" block2_conv1 (Conv2D)	(None, 112, 112, 128)	73856
\n",	"		
\n",	" block2_conv2 (Conv2D)	(None, 112, 112, 128)	147584
\n",	"		
\n",	" block2_pool (MaxPooling2D)	(None, 56, 56, 128)	0
\n",	"		
\n",	" block3_conv1 (Conv2D)	(None, 56, 56, 256)	295168
\n",	"		
\n",	" block3_conv2 (Conv2D)	(None, 56, 56, 256)	590080
\n",	"		
\n",	" block3_conv3 (Conv2D)	(None, 56, 56, 256)	590080
\n",	"		
\n",	" block3_pool (MaxPooling2D)	(None, 28, 28, 256)	0
\n",	"		
\n",	" block4_conv1 (Conv2D)	(None, 28, 28, 512)	1180160
\n",	"		
\n",	" block4_conv2 (Conv2D)	(None, 28, 28, 512)	2359808
\n",	"		
\n",	" block4_conv3 (Conv2D)	(None, 28, 28, 512)	2359808
\n",	"		
\n",	" block4_pool (MaxPooling2D)	(None, 14, 14, 512)	0
\n",	"		
\n",	" block5_conv1 (Conv2D)	(None, 14, 14, 512)	2359808
\n",			


```

\n",
    "
\n",
    " block5_conv2 (Conv2D)          (None, 14, 14, 512)          2359808
\n",
    "
\n",
    " block5_conv3 (Conv2D)          (None, 14, 14, 512)          2359808
\n",
    "
\n",
    " block5_pool (MaxPooling2D)      (None, 7, 7, 512)           0
\n",
    "
\n",
    " flatten_1 (Flatten)             (None, 25088)               0
\n",
    "
\n",
    " dense_1 (Dense)                  (None, 3)                   75267
\n",
    "
\n",

```

```

"=====\\n",
    "Total params: 14,789,955\\n",
    "Trainable params: 75,267\\n",
    "Non-trainable params: 14,714,688\\n",

```

```

"_____\\n"

```

```

    ]
  }
]
},
{
  "cell_type": "markdown",
  "source": [
    "***6. Configure The Learning Process**"
  ],
  "metadata": {
    "id": "1fGy3m02766k"
  }
},
{
  "cell_type": "code",
  "source": [
    "model.compile(\\n",
    "  loss='categorical_crossentropy',\\n",
    "  optimizer='adam',\\n",
    "  metrics=['accuracy']\\n",
    ") "
  ],
  "metadata": {
    "id": "tabmK1TuqbMI"
  },
  "execution_count": 41,
  "outputs": []
},

```

```

{
  "cell_type": "markdown",
  "source": [
    "***7. Train The Model**"
  ],
  "metadata": {
    "id": "3sXILlY87-4c"
  }
},
{
  "cell_type": "code",
  "source": [
    "r = model.fit_generator(\n",
    "  x_train,\n",
    "  validation_data=x_test,\n",
    "  epochs=25,\n",
    "  steps_per_epoch=len(x_train),\n",
    "  validation_steps=len(x_test)\n",
    ")\n",
  ],
  "metadata": {
    "id": "5X3olFpAqdkQ",
    "colab": {
      "base_uri": "https://localhost:8080/"
    },
    "outputId": "b37cd83c-6993-4092-baff-7f7d4638179f"
  },
  "execution_count": 42,
  "outputs": [
    {
      "output_type": "stream",
      "name": "stderr",
      "text": [
        "/usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:6:\n",
        UserWarning: `Model.fit_generator` is deprecated and will be removed in a\n",
        future version. Please use `Model.fit`, which supports generators.\n",
        "\n"
      ]
    },
    {
      "output_type": "stream",
      "name": "stdout",
      "text": [
        "Epoch 1/25\n",
        "98/98 [=====] - 14s 133ms/step - loss:\n",
        1.1629 - accuracy: 0.5495 - val_loss: 1.1559 - val_accuracy: 0.6199\n",
        "Epoch 2/25\n",
        "98/98 [=====] - 13s 130ms/step - loss:\n",
        0.7157 - accuracy: 0.7089 - val_loss: 0.9643 - val_accuracy: 0.6491\n",
        "Epoch 3/25\n",
        "98/98 [=====] - 13s 130ms/step - loss:\n",
        0.4978 - accuracy: 0.8161 - val_loss: 1.5663 - val_accuracy: 0.5322\n",
        "Epoch 4/25\n",
        "98/98 [=====] - 13s 128ms/step - loss:\n",
        0.5277 - accuracy: 0.7865 - val_loss: 1.6003 - val_accuracy: 0.5088\n",
        "Epoch 5/25\n",

```

```
"98/98 [=====] - 13s 128ms/step - loss:
0.3763 - accuracy: 0.8468 - val_loss: 1.1925 - val_accuracy: 0.6082\n",
      "Epoch 6/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.2445 - accuracy: 0.9203 - val_loss: 1.0354 - val_accuracy: 0.6374\n",
      "Epoch 7/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.1902 - accuracy: 0.9346 - val_loss: 1.2155 - val_accuracy: 0.6550\n",
      "Epoch 8/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.1327 - accuracy: 0.9571 - val_loss: 1.0902 - val_accuracy: 0.6433\n",
      "Epoch 9/25\n",
      "98/98 [=====] - 13s 127ms/step - loss:
0.1206 - accuracy: 0.9540 - val_loss: 1.1282 - val_accuracy: 0.6374\n",
      "Epoch 10/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.1181 - accuracy: 0.9591 - val_loss: 1.1311 - val_accuracy: 0.6433\n",
      "Epoch 11/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.0910 - accuracy: 0.9765 - val_loss: 1.1538 - val_accuracy: 0.6433\n",
      "Epoch 12/25\n",
      "98/98 [=====] - 12s 127ms/step - loss:
0.0813 - accuracy: 0.9806 - val_loss: 1.2209 - val_accuracy: 0.6433\n",
      "Epoch 13/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.0603 - accuracy: 0.9857 - val_loss: 1.2545 - val_accuracy: 0.5965\n",
      "Epoch 14/25\n",
      "98/98 [=====] - 12s 127ms/step - loss:
0.0474 - accuracy: 0.9949 - val_loss: 1.1609 - val_accuracy: 0.6784\n",
      "Epoch 15/25\n",
      "98/98 [=====] - 13s 129ms/step - loss:
0.0366 - accuracy: 0.9959 - val_loss: 1.1688 - val_accuracy: 0.6667\n",
      "Epoch 16/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.0493 - accuracy: 0.9888 - val_loss: 1.1850 - val_accuracy: 0.6667\n",
      "Epoch 17/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.0320 - accuracy: 0.9939 - val_loss: 1.1884 - val_accuracy: 0.6725\n",
      "Epoch 18/25\n",
      "98/98 [=====] - 13s 129ms/step - loss:
0.0363 - accuracy: 0.9939 - val_loss: 1.2897 - val_accuracy: 0.6550\n",
      "Epoch 19/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.0298 - accuracy: 0.9949 - val_loss: 1.2499 - val_accuracy: 0.6374\n",
      "Epoch 20/25\n",
      "98/98 [=====] - 13s 130ms/step - loss:
0.0250 - accuracy: 0.9980 - val_loss: 1.2801 - val_accuracy: 0.6550\n",
      "Epoch 21/25\n",
      "98/98 [=====] - 13s 129ms/step - loss:
0.0329 - accuracy: 0.9959 - val_loss: 1.2366 - val_accuracy: 0.6608\n",
      "Epoch 22/25\n",
      "98/98 [=====] - 13s 128ms/step - loss:
0.0170 - accuracy: 1.0000 - val_loss: 1.2901 - val_accuracy: 0.6491\n",
      "Epoch 23/25\n",
      "98/98 [=====] - 13s 130ms/step - loss:
0.0216 - accuracy: 1.0000 - val_loss: 1.2697 - val_accuracy: 0.6491\n",
      "Epoch 24/25\n",
```

```

        "98/98 [=====] - 13s 128ms/step - loss:
0.0365 - accuracy: 0.9908 - val_loss: 1.4214 - val_accuracy: 0.6082\n",
        "Epoch 25/25\n",
        "98/98 [=====] - 13s 129ms/step - loss:
0.0380 - accuracy: 0.9939 - val_loss: 1.4219 - val_accuracy: 0.6316\n"
    ]
}
]
},
{
    "cell_type": "markdown",
    "source": [
        "***8. Save The Model**"
    ],
    "metadata": {
        "id": "pDUHBs638EB1"
    }
},
{
    "cell_type": "code",
    "source": [
        "from tensorflow.keras.models import load_model\n",
        "\n",
        "model.save('/content/damage vehicle/Model/level.h5') "
    ],
    "metadata": {
        "id": "HV5HJTWnqecX"
    },
    "execution_count": 43,
    "outputs": []
},
{
    "cell_type": "markdown",
    "source": [
        "***9. Test The Model**"
    ],
    "metadata": {
        "id": "j2m2EfuP8Mza"
    }
},
{
    "cell_type": "code",
    "source": [
        "from tensorflow.keras.models import load_model\n",
        "import cv2\n",
        "from skimage.transform import resize"
    ],
    "metadata": {
        "id": "74SNkfJQqlnf"
    },
    "execution_count": 44,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "model = load_model('/content/damage vehicle/Model/level.h5') "
    ]
}

```

```

    ],
    "metadata": {
        "id": "OzzF8iXdqo_v"
    },
    "execution_count": 45,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "def detect(frame):\n",
        "    img = cv2.resize(frame, (224,224))\n",
        "    img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)\n",
        "\n",
        "    if(np.max(img)>1):\n",
        "        img = img/255.0\n",
        "    img = np.array([img])\n",
        "    prediction = model.predict(img)\n",
        "    label = [\"minor\", \"moderate\", \"severe\"]\n",
        "    preds = label[np.argmax(prediction)]\n",
        "    return preds"
    ],
    "metadata": {
        "id": "8DpuQRNZqrDf"
    },
    "execution_count": 46,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "import numpy as np"
    ],
    "metadata": {
        "id": "YQoLa8Aqj7zd"
    },
    "execution_count": 47,
    "outputs": []
},
{
    "cell_type": "code",
    "source": [
        "data = \"/content/damage_vehicle/level/validation/01-minor/0005.JPEG"\n",
        "image = cv2.imread(data)\n",
        "print(detect(image))"
    ],
    "metadata": {
        "id": "C_Fklgf0qrPf",
        "colab": {
            "base_uri": "https://localhost:8080/"
        },
        "outputId": "1c1e3714-cd32-403d-db5d-8ba4c409d9d8"
    },
    "execution_count": 48,
    "outputs": [
        {

```

```
    "output_type": "stream",
    "name": "stdout",
    "text": [
      "1/1 [=====] - 0s 142ms/step\n",
      "minor\n"
    ]
  }
]
}
```