Project Design Phase-II Solution Requirements (Functional & Non-functional)

Date	5th November 2022
Team ID	PNT2022TMID27544
Project Name	Project - Personal Assistance for seniors who are self reliant
Maximum Marks	4 Marks

Personal assistance for seniors who are self - reliant	Entice How does someone, initially become availe of this process?	Enter What do people experience as they begin the process?	Engage In the care moments, in the process, what happens?	Exit What do people typically experience as the process finather?	Extend What happens after the experience is over?
Steps What does the person (or group) typically experience?	Insight of how their emotional makeup influences patient care.	Searching the market for best product Looking for the proper medicine reminder.	Browse the best products User friendly for the customers	At the end the customer can follow proper medication At the end the customer can get a proper medicine reminder	Setup and using is much easier Monitoring can be improved
Interactions What interactions do they have at each step along the way? # People: Who do they see or talk to? # Places: Where are they? # Thangs: What digital touchpoints or physical objects would they use?	At the hospital reception By caretakers who looks after the patients	A smart medicine box	Maintaining patients details Reminding the regular medicines to the patients	The Caretaker will be free from continuous monitoring	Reminder on intake of medicne is cesyl autoremedication, the voice alors gets stopped
Goals & motivations At each site, what is a person's primary goal or motivation? ("Help me" or "Help me avoid")	Solution for proper reminder of medicine at correct time	Begins with self care or patient care for regular consumption of medicinel	They eat medicines at proper time The coretaker takes complete care of patient	Atlast they find smart Medcare box	Consumption of medicine at appropriate time is done With the help of proper infimation the notification is accessed
Positive moments What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?	User friendly reminder Easy to adapt for the user	Easy to use in all environment	Notification at correct time via voice command Alert through SMS	Reminds the medicine name at correct time name by SMS	The medicine is taken at correct time Health condition of the elder people is maintained
Negative moments What does does a spiral person find humating, confusing, angering, costly, or time-consuming?	Hard for thr caretakers to monitor User questions himself-based that they can manage by themself	Difficult for the user to use not completely set the technical setup	User should keep the product near to them	A smart medicare box with complex architecture only for Elder people	They are not aware of the notification of medicine unaware of voice alert
Areas of opportunity How might we make each step better? What Ideas do we have? What have others suggested?	The user should use the product to use the product to use the product without hesitation without pleasement it without tell	The Database should be connected to the app	The user should be aware of internet connectivity access the app and device	The IBM cloudant DB must keep strack of the data Once the device is activated is should accordically gate remove through auto	The user should know the exact usage of the product an be achieved by product