

## Project Planning Phase

### Project Planning (Product Backlog, Sprint Planning, Stories, and Story points)

Date	18 October 2022
Team ID	PNT2022TMID27577
Project Name	Digital Naturalist – AI Enabled tool for Biodiversity Researchers
Maximum Marks	8 Marks

#### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	<b>Modelling Phase</b> (Registration, Login, Backend)	USN-1	As a user, I can register for the application by Entering my email, and password, and confirming mypassword.	2	High	Joeshibha K
		USN-2	As a user, I will receive a confirmation email once I have registered for the application.	2	Low	Jedidah Beryl Benita Solomon
		USN-3	As a user, I can log into the application by entering my email & password.	1	Medium	Joeshibha K
		USN-3	Effective password verification	1	High	Nithila Rufina J
		USN-4	As a user, I can upload images to identify the species.	3	High	Ilayanila C. G
		USN-5	Datasets are collected to train the model.	1	High	Joeshibha K
Sprint-2	<b>Development Phase</b>	USN-6	The data is loaded and Pre-processed to train the model.	3	High	Jedidah Beryl Benita Solomon
		USN-7	Load the model with the Training dataset.	6	High	Nithila Rufina J

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
	(Optimization)	USN-8	Evaluate the Model.	5	Medium	Jedidah Beryl Benita Solomon
		USN-8	Optimize the model for efficiency	3	Medium	Ilayanila C. G
Sprint-3	<b>Deployment Phase</b> (Flask Integration)	USN-9	The application is built using Python Flask.	7	High	Joeshibha K
		USN-10	The model is loaded into Python Flask.	7	High	Jedidah Beryl Benita Solomon
Sprint-4	<b>Deployment Phase</b> (Testing, Logout)	USN-11	As a user, I can view the species details.	3	Medium	Nithila Rufina J
		USN-11	As a user, I can view the statistical visualization.	3	Medium	Ilayanila C. G
		USN-12	As a user, I can logout of the application.	2	Low	Nithila Rufina J

#### Project Tracker, Velocity & Burn down Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	10	6 Days	22 Oct 2022	27 Oct 2022	10	27 Oct 2022
Sprint-2	17	6 Days	29 Oct 2022	03 Nov 2022	17	04 Nov 2022
Sprint-3	14	6 Days	05 Nov 2022	10 Nov 2022	14	10 Nov 2022
Sprint-4	8	6 Days	13 Nov 2022	18 Nov 2022	8	19 Nov 2022

**Velocity:**

For Sprint-1 the Average Velocity (AV) is:

$$AV = \textit{Sprint Duration} / \textit{velocity} = 10 / 6 = 1.6$$

For Sprint-2 the Average Velocity (AV) is:

$$AV = \textit{Sprint Duration} / \textit{velocity} = 18 / 6 = 3.0$$

For Sprint-3 the Average Velocity (AV) is:

$$AV = \textit{Sprint Duration} / \textit{velocity} = 14 / 6 = 2.3$$

For Sprint-4 the Average Velocity (AV) is:

$$AV = \textit{Sprint Duration} / \textit{velocity} = 8 / 6 = 1.3$$

***TOTAL AVERAGE VELOCITY = 2.05***

**Burndown chart:**

