# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	18 October 2022
Team ID	PNT2022TMID10135
Project Name	Project – Web Phishing Detection
Maximum Marks	8 Marks

### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	User input	USN-1	As a user, I can input the particular URL in the required field and waiting for validation.	2	High	Kota, Naveen
Sprint-1	Feature extraction		Here system can extract feature using heuristic and visual similarity approach	1	High	Kalleda, Rayala Vijay Sagar
Sprint-1	Prediction		Here the Model will predict the URL websites using Machine Learning algorithms	2	High	Kalleda, Naveen
Sprint-1	Classifier		Here it will send all the model output to classifier in order to produce final result	2	High	Kota, Rayala Vijay Sagar
Sprint-1	Announcement		Displays whether website is a legal site or a phishing site.	1	High	Kalleda, Kota
Sprint-2	Bugs	USN-2	As a user, I can report bugs in the application		Medium	Naveen, Rayala Vijay Sagar
Sprint-2	Feedback	USN-3	As a user, I can send feedback about the application and opinions for improvement		Low	Rayala Vijay Sagar, Naveen
Sprint-3	Tips		Here cyber security tips are provided for the Customers/Users		Low	Kota, Naveen

#### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

#### Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts