# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

| Date          | 22 October 2022             |
|---------------|-----------------------------|
| Team ID       | PNT2022TMID34722            |
| Project Name  | Car resale value prediction |
| Maximum Marks | 8 Marks                     |

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

| Sprint   | Functional Requirement (Epic) | User Story<br>Number | User Story / Task   | Story<br>Points | Priority | Team Members         |
|----------|-------------------------------|----------------------|---|-----------------|----------|----------------------|
| Sprint-1 | Data Entry                    | USN-1                | As a user, I can enter the car resale details in the application. | 2               | Medium   | Dinesh Singh M       |
| Sprint-1 | Obtain output                 | USN-2                | As a user, I will receive car resale cost in the application      | 1               | High     | Aakash Saravanan K V |
| Sprint-1 | Data Entry                    | USN-3                | As a user, I can enter the car resale details in the application. | 2               | Medium   | Abdullah Arshak      |

| Sprint-1 | Obtain output               | USN-4  | As a user, I will receive car resale cost in the application                               | 2 | High   | Amar Singh U         |
|----------|-----------------------------|--------|--|---|--------|----------------------|
| Sprint-2 | Login                       | USN-5  | As a user, I can log into the application by entering email & password                     | 1 | Low    | Dinesh Singh M       |
| Sprint-2 | Dashboard                   | USN-6  | As a user, I can log into the dashboard by entering username & password                    | 2 | High   | Aakash Saravanan K V |
| Sprint-3 | Car resale value prediction | USN-7  | As a user, I can access the car resale value prediction section                            | 3 | High   | Abdullah Arshak      |
| Sprint-3 | Customer queries            | USN-8  | As a customer care Executive, I can check the customer queries they posted in the website. | 2 | High   | Dinesh Singh M       |
| Sprint-4 | Maintaining website         | USN-9  | As an administrator, I can maintain website and enhance the online presence.               | 1 | Medium | Amar Singh U         |
| Sprint-4 |                             | USN-10 | As an administrator, I can maintain issues in analysing values.                            | 1 | Medium | Abdullah Arshak      |
| Sprint-3 |                             | USN-11 | As an administrator, I can update the website content                                      | 2 | High   | Aakash Saravanan K V |
| Sprint-4 |                             | USN-12 | As an administrator, I can improve the website   | 2 | High   | Dinesh Singh M       |

### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

| Sprint   | Total<br>Story<br>Points | Duration | Sprint Start<br>Date | Sprint End<br>Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date<br>(Actual) |
|----------|--------------------------|----------|----------------------|------------------------------|---|---------------------------------|
| Sprint-1 | 20                       | 6 Days   | 24 Oct 2022          | 29 Oct 2022                  | 20  | 29 Oct 2022                     |
| Sprint-2 | 20                       | 6 Days   | 31 Oct 2022          | 05 Nov 2022                  | 20  | 05 Nov 2022                     |
| Sprint-3 | 20                       | 6 Days   | 07 Nov 2022          | 12 Nov 2022                  | 20  | 12 Nov 2022                     |
| Sprint-4 | 20                       | 6 Days   | 14 Nov 2022          | 19 Nov 2022                  | 20  | 19 Nov 2022                     |

### Velocity:

Imagine we have a 6-day sprint duration, and the velocity of the team is 6 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day).

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = 6/10=0.6$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

