## **SPRINT 1**

Date	18.11.2022
Team ID	PNT2022TMID50079
Project Name	IOT Based safety gadget for child safety
	monitoring and notification

## Registration:

Code:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width,</pre>
initial-scale=1.0">
  <link rel="stylesheet" href="/css/login.css">
  <title>Sign Up</title>
  <script>
    if (window.location.hostname !== "localhost") {
      if (location.protocol !== "https:") {
        location.replace(
           `https:${location.href.substring(
             location.protocol.length
           )}`
    }
  </script>
  <script src="./localforage.js"></script>
</head>
<body>
```

```
<div class="wrapper">
    <div class="loginContainer">
      <span>Login to Continue</span>
      <div class="traditionalLoginContainer">
        <form class="signupForm" action="/" method="post">
          <input type="text" name="firstName"
placeholder="First Name" id="firstName">
          <input type="text" name="lastName"
placeholder="Last Name" id="lastName">
          <input type="text" name="username"
placeholder="User Name" id="username">
          <input type="email" name="email"
placeholder="Email" id="email">
          <input type="password" name="password"
placeholder="Password" id="password">
          <input class="loginButton" type="submit"
value="Sign Up">
        </form>
      </div>
      <div class="loginWithFireContainer">
        <button type="button" class="fire" title="Login with
Fire 2" id="fire">Login with Fire 2</button>
      </div>
      <a class="hyperLink" href="/login">Already have an
Account? Login ¬</a>
    </div>
  </div>
  <script>
    // Necessary for Fire OAuth to Function
    const fireBroadcastingChannel = new
BroadcastChannel('fireOAuthChannel');
    fireBroadcastingChannel.addEventListener('message',
async event => {
      let data = event.data
```

```
* @typedef {Object<string, any>} Data
      * @property {boolean} success - Whether the login was
successful
      * @property {string} token - The data returned from the
login i.e. Fire Token
       */
      // data.token is the message sent from the
fireOAuthChannel after verification
      // data.success is a boolean that indicates whether the
verification was successful
      // data.token is the fire token
      // What to do with the Fire Token?
      // * Fire Token is an unique token which uniquely
identifies the user who authorized your login attempt with Fire
      // * You can use this token ONLY ONCE as it will be
destroyed after the first use
      // 1. Send the fire token to the Fire Server to verify the
user
      // - You can do that client sided or server sided
      // - You need to send a POST Request to the Fire Server
with the fire token
      // at the URL: http://localhost:3003/api/tokens/verify
      // - The Fire Server will verify the fire token and return
a response
      // - If the verification was successful - CODE (200), the
Fire Server will return a response with the user's data
      // - If the verification was unsuccessful - CODE (400) or
CODE (401), the Fire Server will return a response with an error
'message'
```

**/**\*\*

```
// - You can use the data returned from the Fire Server
to create a new user in your database
      // This example will send the token to Fire Servers and
console.log the response
      console.log("%c" + `Fire Token: ${data.token}`, `color:
#f1c40f; font-weight: bold;`);
      const response = await
fetch('https://fire.adaptable.app/api/tokens/verify', {
         method: 'POST',
         headers: {
           'Content-Type': 'application/json'
        },
        body: JSON.stringify({
           token: data.token
        })
      })
       // get the response
       const responseData = await response.json()
      // console.log the response
      console.log(responseData)
      await localforage.setItem('userData', {...responseData,
isFire: true})
      // Adding the user data to the user Database
      let database = await localforage.getItem("userDatabase")
      if (database == null) {
         database = []
      database.push(responseData)
      await localforage.setItem("userDatabase", database)
      // redirect to the home page
      window.location.href = '/'
    })
```

```
function popupwindow(url, title, w, h) {
      var left = (screen.width/2)-(w/2);
      var top = (screen.height/2)-(h/2);
      return window.open(url, title, 'toolbar=no, location=no,
directories=no, status=no, menubar=no, scrollbars=no,
resizable=no, copyhistory=no, width='+w+', height='+h+',
top='+top+', left='+left);
    document.getElementById("fire").addEventListener("click",
function() {
      popupwindow("/fireoauth.html", "Fire OAuth", 450, 600)
    })
  </script>
  <script>
    // this. Website's Scripts / App Logic
document.querySelector(".signupForm").addEventListener("su
bmit", async (e) => {
      e.preventDefault()
      let firstName =
document.getElementById("firstName").value
      let lastName =
document.getElementById("lastName").value
      let username =
document.getElementById("username").value
      let email = document.getElementById("email").value
      let password =
document.getElementById("password").value
      let profilePic =
`https://avatars.dicebear.com/api/adventurer-
neutral/${firstName}${lastName}.svg?backgroundColor=variant
03`
```

```
let data = { firstName, lastName, username, email,
password, profilePic }
          await localforage.setItem("userData", data)
          let database = await localforage.getItem("userDatabase")
          if (database == null) {
             database = []
          database.push(data)
          await localforage.setItem("userDatabase", database)
          window.location.href = "/"
      })
   </script>
</body>
</html>
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  OneCompiler
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                   Sign Up
                        let data = { firstName, lastName, username, email, password, p
                        await localforage.setItem("userData", data)
                        let database = await localforage.getItem("userDatabase")
if (database == null) {
    database = []
                        I database.push(data) await localforage.setItem("userDatabase", database) window.location.href = "/"
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