

This is the journey of a **Game-Changer**

Game changers are people who introduce new practices to their organizations. They want inspire others to co-create and innovate together.

What are their key goals and needs?

- To avoid stealing of information
- To avoid loss of important credentials

What do they struggle with most?

- Differentiating between official and phishing website
- Searching of deleted websites

What tasks do they have?

- Identification of phishing websites
- encoding a website

Journey Steps Which step of the experience are you describing?	User Registration	Collect the suspected link	Using the service to detect phishing websites	Rate the experience
Actions What does the customer do? What information do they look for? What is their context?	Web Application / API App store	Login Choose the payment package	Summary reports Monitoring Experimenting the service	Community feedback Insights on user activity
Needs and Pains What does the customer want to achieve or avoid? <i>Tip: Reduce ambiguity, e.g. by using the first person narrator.</i>	Make safe and secure online transactions Need internet connection	Site validation Regular cross verification	Free from malicious sites Slows up other services Provides a safe space for transactions Reliant on the internet to work	Bank can promote the service Reduced risk of getting scammed Might be tampered with
Touchpoint What part of the service do they interact with?	The payment portal	Data might be affected by malware Safe browsing using the detection technique	Easy to access service as API/webapp If browser extension is used, real time scanning of urls can be done Easy for first time users	Provide assurance that the website is safe to use Provide a score based on the health of a website
Customer Feeling What is the customer feeling? <i>Tip: Use the emoji app to express more emotions</i>	😱	😟	😞	😬
Backstage				
Opportunities What could we improve or introduce?	Detect all the sites	Identifying	Facility to report	Use ML algorithms
Process ownership Who is in the lead on this?	Worker	Manager	Organizer	Surveyor

What changes for them?

Outcome

Describe how the life and environment of the customer changes once they used the product or service.

What are they able to do now?

- Keep the software updated
- Use Anti phishing tools

What can they finally avoid doing?

- Stealing of credentials
- Loss of money
- Avoid malicious websites

What changed in my environment?

- Safer web surfing
- Auto-filtering out the malicious websites
- Monitoring