## User journey by the Design Team of Accenture Interactive NL



Difficulty
Beginner

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users.  $\triangleright$ 

1 Phases  High-level steps your user needs to accomplish from start to finish	Installation	Register	Processing	Feed back
Steps  Petailed actions your user has to erform	Google play store App store store	Sign in  Free package & Access daily plan	Direct entry to site  App Experience in our web application	User experience
3 Feelings What your user might be thinking and feeling at the moment	New developed technology Motivated daily	Improved fitness activity  Healthy food pattern  Customized food pattern	Improvised Endurance level  High water in take	To provide guaranteed results
	Consistent Network update Adaptivity	Paying To be Daily money in consistent workout an online in given process diet	Keep on updated  To avoid To maintain activities	Unable to access plan after subscription ends