Project Planning Phase
SPRINT DELIVERY PLAN

Date	18 October 2022
Team ID	PNT2022TMID27497
Project Name	Skill and Job Recommender
Maximum Marks	4 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement	User Story Number	DESCRIPTION	Story Points	Priority	Team Members
Sprint-1	Login (Job Seeker)	USN-1	The user must log in to look for a suitable job	10	High	AGNES LILY JOHN JABASTIN
Sprint-1	Login (Organization)	USN-2	Organizations can find a candidate for their organization	10	High	AGNES LILY KIRAN KUMAR
Sprint-2	Dashboard	USN-3	Users can create their job profile & look for a job.	20	Low	AGNES LILY NIGIL ANDERSON
Sprint-3	Dashboard	USN-4	Organizations can look for candidates based on their skill set	20	Medium	JOHN JABASTIN KIRAN KUMAR
Sprint-4	Chat BOT	USN-5	If user faces any difficulties, they can get help from the chatbot	20	High	AGNES LILY NIGIL ANDERSON

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity:
Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$