

PROJECT DESIGN PHASE-I

PROBLEM SOLUTION FIT

Date	29-September -2022
Team ID	PNT2022TMID00911
Project Name	Real Time Communication System Powered by AI for Specially Abled
Maximum Marks	2 Marks

<p>1. CUSTOMER SEGMENT(S) CS</p> <p>The Specially Disabled persons especially, the Deaf & Mute are my <u>Customers</u>.</p>	<p>6. CUSTOMER CONSTRAINTS CC</p> <p>Less knowledge on use</p> <p>Of apps,</p> <p>Low Budget Income, Requirement of Network Connections,</p> <p>Need of guidance about the program</p>	<p>5. AVAILABLE SOLUTIONS AS</p> <p>The available solutions are they can ask for Help to the literary people (or) attend the orientation sessions of usage of the applications via., Special Schools.</p>	Explore AS, differentiate
<p>2. JOBS-TO-BE-DONE / PROBLEMS J&P</p> <p>It might be very much helpful for the users if we include the <u>usecases</u> along with the applications of the software.</p> <p>For Deaf & Mute people the written scripts might be very easy to understand.</p>	<p>9. PROBLEM ROOT CAUSE RC</p> <p>The Main Root Cause for the Problem is that, though it is effectively designed for Specially disabled it might be difficult <u>for</u> the Deaf & Mute people to understand the application process.</p>	<p>7. BEHAVIOUR BE</p> <p>The Customers can type their Problems on their Chatbot (or) in the Comment session, so that the Developer can detect the queries & solve <u>their problems</u>.</p>	Focus on J&P, tap into BE, understand RC
<p>3. TRIGGER: TR</p> <p>Most likely people see others & follow things that are helpful to them. So most likely advertisement plays a major role & people need to share their experience of using applications to the others.</p> <p>4. EMOTIONS: BEFORE / AFTER EM</p> <p>The people now feel very secure on their role & act like they do have more responsibilities about their life, would face anything boldly & confidently, Finally the will be independent citizen in the society.</p>	<p>10. YOUR SOLUTION: SL</p> <p>The only remedy to the problem is that people can upload their Queries & their thought of Drawbacks in the chatbot (Or) Feedback column.</p>	<p>8. CHANNELS of BEHAVIOUR CH</p> <p>The channels that are used to fill the applications will be perfect in Online. Even Virtual Sessions can be taken to the participants (or)<u>customers</u>.</p> <p>Offline sessions would be clear for the users to clarify their doubts in a <u>live sessions</u> with hands on practices.</p>	Extract online & offline CH of BE