TEAM ID: PNT2022TMID31318

CREATE THE WEB APPLICATION USING NODE RED

```
<html lang="en">
<head>
<meta charset="utf-8">
<title>FRED-powered chat app</title>
<script src="http://code.jquery.com/"></
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</head>
<body>
<div id="messages"></div>
<!-- Important to configure onsubmit to false to prevent page
refresh when pressing the return key -->
<form id="form" onsubmit="return false;">
<input id="text" type="text" onkeypress="return sendText(event)"</pre>
/>
</form>
<script type="text/javascript">
// Open a websocket using FRED.
var publishSocket = new WebSocket("wss://{fred."); //server
receives
var listenSocket = new WebSocket("wss://{fred."); //server
publishes
```

```
listenSocket.onmessage = function (event) {
// When receiving a message append a div child to #messages
data = JSON.parse(event.data);
$("#messages").append("<div class='msg
sentiment"+data.sentiment+"">"+data.timestamp+" -
"+data.msg+"</div>")
if ($("#messages").children().
}
function sendText(event) {
if (event.keyCode == 13) { // Only if return key pressed
// Construct object containing the data the server needs.
d = new Date();
var data = {
msg: $("#text").val(),
timestamp: d.getHours() +":"+ d.getMinutes() + ":" +
d.getSeconds()
};
publishSocket.send(JSON.
$("#text").val(""); // Blank the text input element
}
</script>
</body>
</html>
```