SPRINT 2

ALGORITHM:

- > Import Packages
- Create 'myConfig' location
- > Implement the wiotp.sdk.device.DeviceClient
- > Run a while Loop
- > Finally set the latitude and longitude range
- Desired result Obtained

Modified Version of Code according to main project:

```
import json
import wiotp.sdk.device
import time
myConfig={
    "identity":{
        "orgId": "e6o9a4", "typeid":
        "NodeMCU","deviceId": "21122112"
      },
      "auth": {
        "token": "7339159958"
```

```
}
client = wiotp.sdk.device.DeviceClient (config=myConfig, logHandlers=None)
client.connect()
while True:
  name= "Smartbridge"
  #in area location
 #latitude- 17.4225176 longitude 78.5450842
  #out area location
  latitude = 17.4219272
  longitude =70.5400783
  myData = {'name':name, 'lat':latitude, 'lon': longitude}
  client.publishEvent (eventId="Status", msgformat="json", data=myData,
      qos=0, onPublish=None)
  print ("Data published to IM IoT platfrom: ",myData)
  time.sleep(5)
client.disconnect()
Reference Code:
import time
def stopwatch(seconds,d,lspoint):
      start = time.time()
      time.clock()
      elapsed = 0
      flag = False
```

```
num = 0
      while elapsed < seconds:
            elapsed = time.time() - start
            print "%02d" % elapsed
            if elapsed > d[num] and elapsed < d[num+1] and flag == False:
                  x = Ispoint[num][0]
                   y = lspoint[num][1]
                   createpoint(x,y)
                   flag = True
                   print "Shot Taken"
                   print point_in_poly(x,y,polygon)
            if elapsed > d[num+1]:
                   print "Shot Taken"
                   flag == False
                   num = num + 1
                  x = Ispoint[num][0]
                  y = lspoint[num][1]
                  createpoint(x,y)
                   print point_in_poly(x,y,polygon)
            time.sleep(1)
def createpoint(x,y):
 crs = "point?crs=epsg:27700&field=id:integer"
 layer = QgsVectorLayer(crs, 'points', "memory")
  pr = layer.dataProvider()
  pt = QgsFeature()
```

```
point1 = QgsPoint(x,y)
  pt.setGeometry(QgsGeometry.fromPoint(point1))
  pr.addFeatures([pt])
   layer.updateExtents()
  pt = QgsFeature()
  QgsMapLayerRegistry.instance().addMapLayers([layer])
def point_in_poly(x,y,poly):
  n = len(poly)
  inside = False
  p1x,p1y = poly[0]
  for i in range(n+1):
    p2x,p2y = poly[i \% n]
    if y > min(p1y,p2y):
      if y \le max(p1y,p2y):
        if x <= max(p1x,p2x):
           if p1y != p2y:
             xints = (y-p1y)*(p2x-p1x)/(p2y-p1y)+p1x
           if p1x == p2x or x \le x ints:
             inside = not inside
    p1x,p1y = p2x,p2y
  return inside
polygon =
[(512882.78819722467,120811.83924772343),(512960.84437170526,120809.
```