Cloudant DB- Create Database

Team id :	PNT2022TMID33743
Project Name :	VirtualEye-Life Guard for swimming Pools to Detect Active Drowning

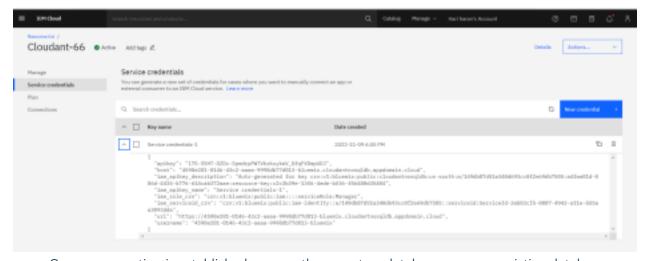
• In order to manage a connection from a local system you must first initialize the connection by constructing a Cloudant client. We need to import the cloudant library.

from cloudant.client import Cloudant

• IBM Cloud Identity & Access Management enables you to securely authenticate users and control access to all cloud resources consistently in the IBM Bluemix Cloud Platform.

```
# Authenticate using an IAM API key
client - Cloudant.iam('username','apikey', connect-True)
```

In the above cloudant.iam() method we have to give username & apikey to build the connection with cloudant DB.



- Once a connection is established you can then create a database, open an existing database.
- Create a database as my_database.

Create a database using an initialized client
my_database = client.create_database('my_database')

Creating Database

API module that maps to a Cloudant or CouchDB database instance.

cloudant.database.CloudantDatabase

Bases: cloudant.database.CouchDatabase

Encapsulates a Cloudant database. A CloudantDatabase object is instantiated with a reference to a client/session. It supports accessing the documents, and various database features such as the document indexes, changes feed, design documents, etc.

- client (Cloudant) Client instance used by the database.
- database_name (str) Database name used to reference the database.
- fetch_limit (int) Optional fetch limit used to set the max number of documents to fetch per query during iteration cycles. Defaults to 100.
- partitioned (bool) Create as a partitioned database. Defaults to False.

Parameters:

get_partitioned_search_result(partition_key, ddoc_i
d, index_name, **query_params)

Retrieves the raw JSON content from the remote database based on the partitioned search index on the server, using the query_params provided as query parameters.

See get_search_result() method for further details.