

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	13 November 2022
Team ID	PNT2022TMID31372
Project Name	Project- Real Time Communication System Powered By AI For Specially Abled
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation :

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Sivaram Gandhi S
Sprint-2		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Padmanaban P
Sprint-1	Login	USN-3	As a user, I can log into the application by entering email & password	1	Medium	Sanjay Kumar S
Sprint-2	Dashboard	USN-4	As a user, I can log into my account in a given Dashboard	2	High	Starlin G
Sprint-1	User interface	USN-5	Professional responsible for user requirements & needs	2	High	Sivaram Gandhi S

Sprint-3	Objective	USN-6	The goal is to describe all the inputs and outputs	1	High	Starlin G
Sprint-4	Privacy	USN-7	The developed application should be secure for the users	1	High	Padmanaban P

Project Tracker, Velocity & Burndown Chart:

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Completed (as on Planned End Date)	Points Sprint Release Date (Actual)
Sprint-1	20	6 Days	25 Oct 2022	03 Nov 2022	20	03 Nov 2022
Sprint-2	20	6 Days	25 Oct 2022	03 Nov 2022	20	03 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

