A GESTURE BASED TOOL FOR STERILE BROWSING OF RADIOLOGY IMAGES

TEAM MEMBERS

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1. INTRODUCTION

A gesture based automation tool for sterile browsing of radiology images helps in processing the radiology images by means of gestures and without having any physical contact with the computing devices such as keyboards, mouse etc.

1.1 Project Overview

Humans are able to recognize body and sign language easily. This is possible due to the combination of vision and synaptic interactions that were formed along brain development. In order to replicate this skill in computers, some problems need to be solved: how to separate objects of interest in images and which image capture technology and classification technique are more appropriate, among others. In this project Gesture based Desktop automation, first the CNN model is trained pre trained on the images of different hand gestures, such as a showing numbers with fingers as 1,2,3,4. This model uses the integrated webcam to capture the video frame. The image of the gesture captured in the video frame is compared with the Pretrained model and the gesture is identified. If the gesture predicts is 1 then images is resized. If 2 is predicted, image is blurred, 3 for image rotation and 4 for rectangle.

1.2 Purpose

The purpose of this project is to do the following.

- To assists surgeons while performing operations at a fast rate without any physical contact.
- Make use of hand gestures as an alternative to existing interface techniques, thus offering the major advantage of sterility.
- To highly benefit customers by performing surgeries without touching any pointing devices and also to save time.

2. LITERATURE SURVEY

A gesture-based tool for sterile browsing of radiology images (2008) by JUAN P. WACHS, PHD, HELMAN I. STERN, PHD, YAEL EDAN, PHD, MICHAEL GILLAM, MD, JON HANDLER, MD, CRAIG FEIED, MD, PHD, MARK SMITH, MD - "Gestix," a vision-based hand gesture capture and recognition system that interprets in real-time the user's gestures for navigation and Manipulation of images in an electronic medical record (EMR) database is used. Navigation and other gestures are translated to commands based on their temporal trajectories, through video capture.

Hand-gesture-based sterile interface for the operating room using contextual cues for the navigation of radiological images (2012) by Mithun George Jacob, Juan Pablo Wachs, Rebecca A Packer. Computer vision algorithms were developed to extract intention and attention cues from the surgeon's behavior and combine them with sensory data from a commodity depth camera.

REALISM: Real-Time Hand Gesture Interface for Surgeons and Medical Experts (2010) by David Louis M. Achacon Jr., Denise M. Carlos, Maryann Kaye Puyaoan Christine T. Clarin, Prospero C. Naval, Jr. The project was developed using OpenCV, a computer vision library originally developed by Intel and Cascade Classifiers, PCA and Nearest Distance Matching.

S.	Title	Merits	Demerits
No			

1	A gesture-based tool for sterile browsing of radiology images	Ease of use, Rapid reaction, An unencum bered interface, Distance control—the hand gestures can be performed up to 5 meters from the camera	The setup time for the whole "Gestix" system was approximately 20 minutes.
2	Hand-gesture- based sterile interface for the operating room using contextual cues for the navigation of radiological images	It uses environmental cues to determine intent allowing the user to perform gestures anywhere in the field of view of the sensor and also the framework can be extended to a large gesture vocabulary.	The tracking algorithm occasionally failed in the presence of several people in the camera field of view.
3	REALISM: Real- Time Hand Gesture Interface for Surgeons and Medical Experts	The hand detection module was able to achieve higher precision and recall in well lighted environment.	Although the system detects most of the hands present in the camera's vision, it still misclassifies some objects as hands. The performance was not that good in poorly illuminated environment

2.1 Existing problem

One of the problems in existing system is that the "Gestix" system takes approximately 20 minutes for setup. The tracking algorithm occasionally failed in the presence of several people in the camera field of view. Although the system detects most of the hands present in the camera's vision, it still misclassifies some objects as hands. The performance was not that good in poorly illuminated environment

2.2 References

- A gesture-based tool for sterile browsing of radiology images by JUAN P. WACHS, PHD, HELMAN I. STERN, PHD, YAEL EDAN, PHD, MICHAEL GILLAM, MD, JON HANDLER, MD, CRAIG FEIED, MD, PHD, MARK SMITH, MD
- Hand-gesture-based sterile interface for the operating room using contextual cues for the navigation of radiological images by Mithun George Jacob, Juan Pablo Wachs, Rebecca A Packer.
- REALISM: Real-Time Hand Gesture Interface for Surgeons and Medical Experts by David Louis M. Achacon Jr., Denise M. Carlos, Maryann Kaye Puyaoan Christine T. Clarin, Prospero C. Naval, Jr.

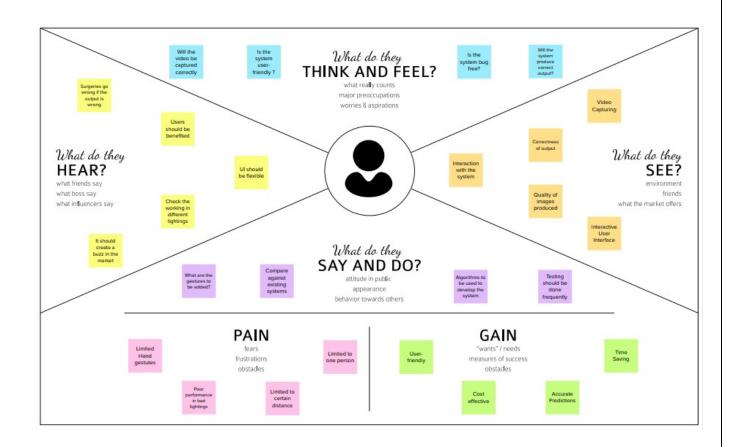
2.3 Problem Statement Definition

Computer information technology is increasingly penetrating into the hospital domain. A major challenge involved in this process is to provide doctors with efficient, intuitive, accurate and safe means of interaction without affecting the quality of their work. Keyboards and pointing devices, such as a mouse, are today's principal method of human—computer interaction. However, the use of computer keyboards and mice by doctors and nurses in intensive care units (ICUs) is a common method for spreading infections. Even though voice control also provides sterility, the noise level in the operating room (OR) deems it problematic. Our solution for this problem is the use of hand gestures as an alternative to existing interface techniques, offering the major advantage of sterility. In our work we refer to gestures as a basic form of non-verbal communication made with the hands.

Problem Statement (PS)	I am (Custome r)	I'm trying to	But	Because	Which makes me feel
PS - 1	Doctors	Perform surgery by sterile browsing of radiology images	The gestures may be misinter preted	Camera may detect multiple persons in the OR	Frustrated
PS - 2	Nurses	Perform surgery by sterile browsing of radiology images	It may predict wrong under bad lightings	Camera hardly detects images in darkness	Anxious

3. IDEATION & PROPOSED SOLUTION

3.1 Empathy Map Canvas



3.2 Ideation & Brainstorming



Define your problem statement

PROBLEM

Keyboards, mouse etc are today's principal method of human—computer interaction. However, the use of computer keyboards and mice by doctors and nurses in intensive care units is a common method for spreading infections. Even though voice control also provides sterility, the noise level in the operating room deems it problematic. To overcome this, our system makes use of hand gestures as an alternative to existing interface techniques, offering the major advantage of sterility.



Brainstorm

PADMA PRI	YA T R		THANYA S	5		NARESH K			PRANAV R		
Capture the incoming video	Use Deep learning algorithm	Convolutiona Neural Network	Consider bad lighting	Jupyter Notebook	Video frames	Noise removal	Check lightings	Split training and testing images	Use of DL Algorithms	0penCV	Activation Functions
UI design	Segmentation of images	IBM Watsor Studio	Collect dataset	Deep Learning Algorithms	Flask Framework	Use CNN	IBM AI Studio	YOLO	Feature Scaling	Tuning the model	Neural Networks
Train the dataset	Image Processing	Recognition of Gestures	Consider GPUs	Bugfree	Pick appropriat gestures	ReLU Layer	Quality of input images	Computer Vision	Python	Processing of images	Object detection



Group ideas Image Processing

Capture the incoming video

Video frames Object detection

Computer Vision

OpenCV

Deep learning model

Neural Networks Develotie e Neural Network ReLU Layer

YOLO

Recognition of Gestures

User Interface



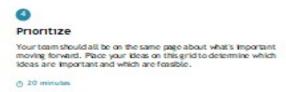
Flask Framework

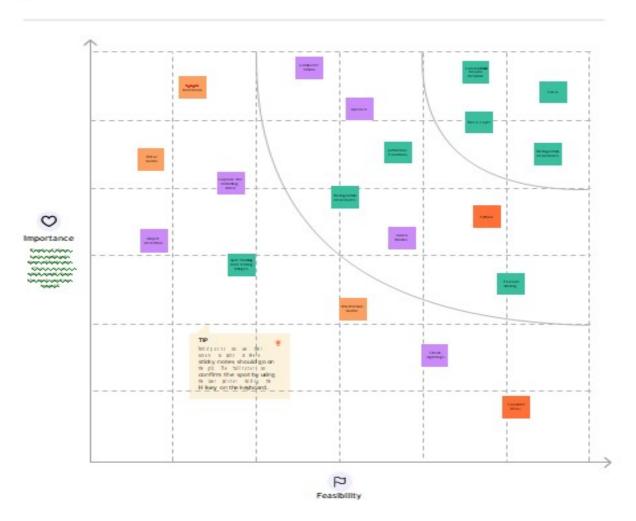


Platforms

Jupyter Natebook

IBM AI Studio IBM Watson Studio





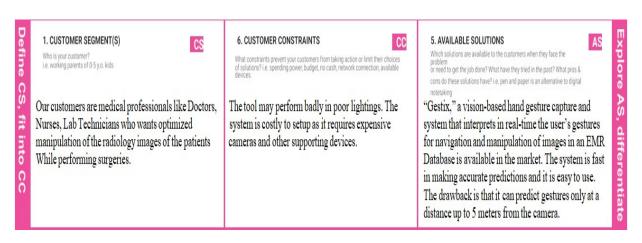
3.3 Proposed Solution

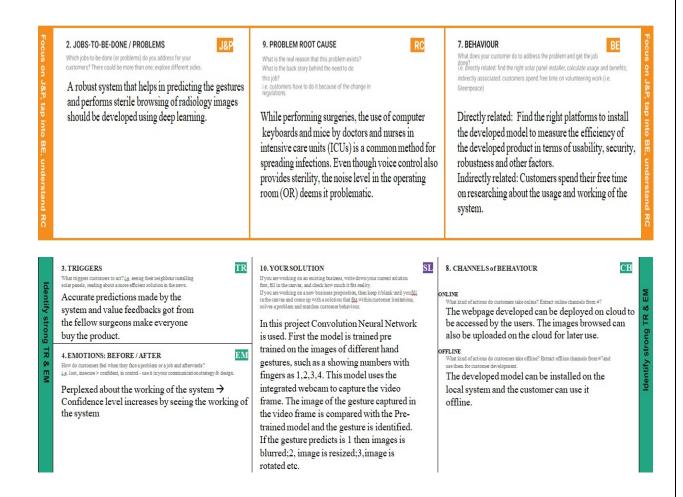
In our solution, Convolution Neural Network is used. First the model is trained pre trained on the images of different hand gestures, such as a showing numbers with fingers as 1,2,3,4. This model uses the integrated webcam to capture the video frame. The image of the gesture captured in the video frame is compared with the Pre-trained model and the gesture is identified. If the gesture predicts is 1 then images is blurred; 2, image is resized; 3, image is rotated; 4, rectangle.

SI. No	Parameter	Description
1	Problem Statement (Problem to be solved)	Computer information technology is increasingly penetrating into the hospital domain. A major challenge involved in this process is to provide doctors with efficient, intuitive, accurate and safe means of interaction without affecting the quality of their work. Keyboards and pointing devices, such as a mouse, are today's principal method of human—computer interaction. However, the use of computer keyboards and mice by doctors and nurses in intensive care units (ICUs) is a common method for spreading infections. Even though voice control also provides sterility, the noise level in the operating room (OR) deems it problematic. Our solution for this problem is the use of hand gestures as an alternative to existing interface techniques, offering the major advantage of sterility. In our work we refer to gestures as a basic form of non-verbal communication made with the hands.
2	Idea / Solution description	In this project Convolution Neural Network is used. First the model is trained pre trained on the images of different hand gestures, such as a showing numbers with fingers as 1,2,3,4. This model uses the integrated webcam to capture the video frame. The image of the gesture captured in the video frame is compared with the Pre-trained model and the gesture is identified. If the gesture predicts is 1 then images is blurred;2, image is resized;3,image is rotated; 4, rectangle.
3	Novelty / Uniqueness	The proposed system prevents surgeon's focus shift and change of location while achieving, rapid intuitive interaction with

		image databases. The system allows the
		surgeon to use his/her hands, their natural
		work tool. Non-verbal instructions by
		hand gesture commands used in this
		project are intuitive and fast.
4	Social Impact / Customer	This system assists surgeons while
	Satisfaction	performing operations at a fast rate
		without any physical contact. Customers
		are highly benefited as the surgeries can
		be performed without touching any
		pointing devices. It also saves time. It can
		also be placed in other industries like
		banking. It can also help blind people.
5	Business Model (Revenue	This system can be used in hospitals and
	Model)	diagnosis centers. It can also be placed in
		private and government medical camps.
6	Scalability of the Solution	More number of gestures can be added so
		that they can be improved. In addition to
		this, more number of images can be added
		so that the system makes correct
		prediction.

3.4 Problem Solution fit





4. REQUIREMENT ANALYSIS

4.1 Functional requirement

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement	Sub Requirement (Story / Sub-Task)
	(Epic)	
FR-1	Launching the	Launch from the cloud where it is deployed
	model	Launch offline by installation
FR-2	Image Capturing	Capture Image via Camera
		Upload images from local system
FR-3	Perform gestures	Gestures should be captured correctly in the
		camera and proper gestures should be

		performed
FR-4	Model rendering	When the user captures/uploads the gestures
		followed by a click on the submit button,
		the deep learning algorithm should starts its
		processing task.
FR-5	Sterile browsing	After recognizing the gestures, sterile
		browsing of images should be done properly
FR-6	Displaying the	The browsed images should be visible to the
	images	user.

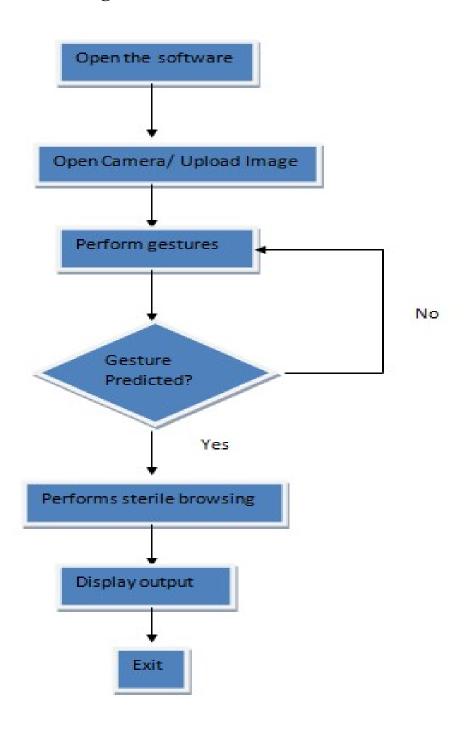
4.2 Non- Functional requirement

Following are the non-functional requirements of the proposed solution.

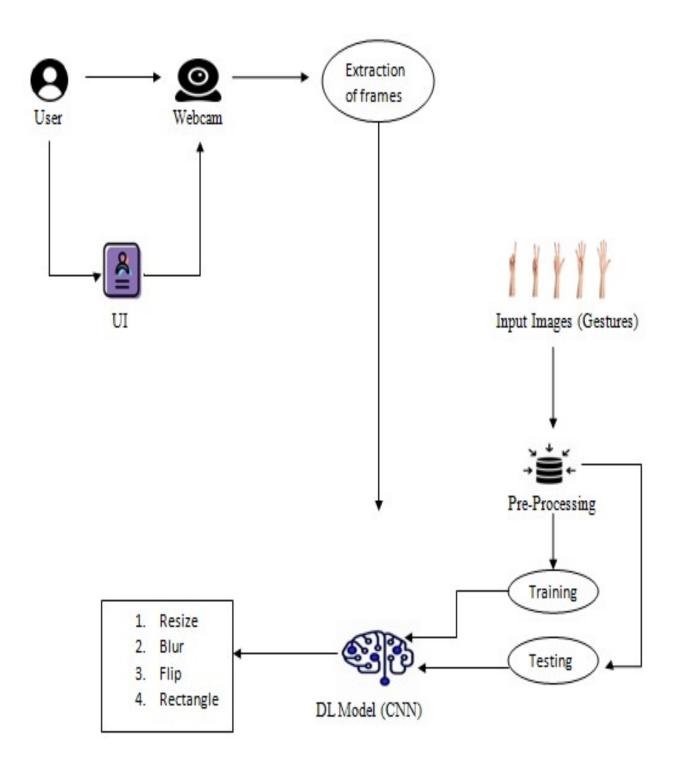
FR No.	Non-Functional	Description
	Requirement	
NFR-1	Usability	The system designed is user-friendly
NFR-2	Security	The system is enforced with security
	·	mechanisms to avoid data theft.
NFR-3	Reliability	The system predicts the gestures and
		perform sterile browsing accurately and it
		produces improper results
NFR-4	Performance	It handles the visitors with a handsome
		response time, it is scalable and the
		underlying hardware and software is
		perfect.
NFR-5	Availability	The system is available or accessible by an
		authorized user whenever it is needed. It is
		not influenced by Denial of Service and
		Loss of Data Processing Capabilities
NFR-6	Scalability	The developed software model never downs
		the website due to an increase in website
		visitors.

5. PROJECT DESIGN

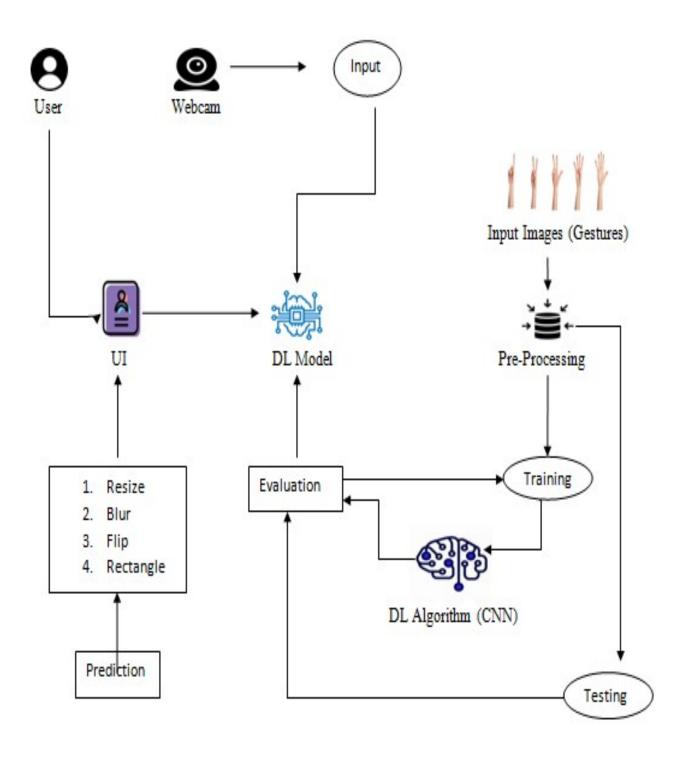
5.1 Data Flow Diagram



5.2 Solution & Technical Architecture5.2.1 Solution Architecture



5.2.2 Technical Architecture



5.3 User Stories

The following depicts the user stories

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Surgeons	Launching Software	USN-1	As a user, I can launch the developed software.	I can launch the software	Low	Sprint- 1
	Access UI	USN-2	As a user, I can use the software and operate on the UI	I can access the UI	Medium	Sprint- 1
Surgeons (Performs live browsing using camera)	Launching camera	USN-3	As a user, I can open the camera from the software to perform gestures	I can open the camera to capture the images	Low	Sprint-2
Surgeons (Performs browsing by uploading existing images)	Upload images from local system	USN-4	As a user, I can upload images to the software from the local system	I can upload images to the software	Low	Sprint-2
Surgeons (Performs live browsing using camera)	Perform Gestures	USN-5	As a user, I can perform various gestures with respect to system specification for processing.	I can perform various gestures	Medium	Sprint-3
	Display	USN-6	As a user, I	I can see	High	Sprint-

output	can see the	the sterile	4
	sterile	browsed	
	browsed	image on	
	image with	the screen	
	respect to		
	the gestures		
	performed,		
	displayed on		
	the screen		

6. PROJECT PLANNING & SCHEDULING

6.1 Sprint Planning & Estimation

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Launching Software	USN-1	As a user, I can launch the developed software.	1	Low	Padma Priya T R Thanya S S Naresh K Pranav R
Sprint-1	Access UI	USN-2	As a user, I can use the software and operate on the UI	1	Medium	Padma Priya T R Thanya S S Naresh K Pranav R
Sprint-2	Launching camera	USN-3	As a user, I can open the camera from the software to perform gestures	1	Low	Padma Priya T R Thanya S S Naresh K Pranav R
Sprint-2	Upload images from local system	USN-4	As a user, I can upload images to the	2	Low	Padma Priya T R Thanya S

			software			S
			from the			Naresh K
			local system			Pranav R
Sprint-	Perform	USN-5	As a user, I	2	Medium	Padma
3	Gestures		can perform			Priya T R
			various			Thanya S
			gestures with			S
			respect to			Naresh K
			system			Pranav R
			specification			
			for			
			processing.			
Sprint-	Display	USN-6	As a user, I	2	High	Padma
4	output		can see the			Priya T R
			sterile			Thanya S
			browsed			S
			image with			Naresh K
			respect to the			Pranav R
			gestures			
			performed,			
			displayed on			
			the screen			

6.2 Sprint Delivery Schedule

Sprint	Total Story Points	Durati on	Sprint Start Date	Sprint End Date (Planned)	Story Points Complete d (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-	20	6 Days	24 Oct 2022	29 Oct	20	29 Oct
1				2022		2022
Sprint-	20	6 Days	31 Oct 2022	05 Nov	20	05 Nov
2				2022		2022
Sprint-	20	6 Days	07 Nov	12 Nov	20	12 Nov
3			2022	2022		2022
Sprint-	20	6 Days	14 Nov	19 Nov	20	19 Nov
4			2022	2022		2022

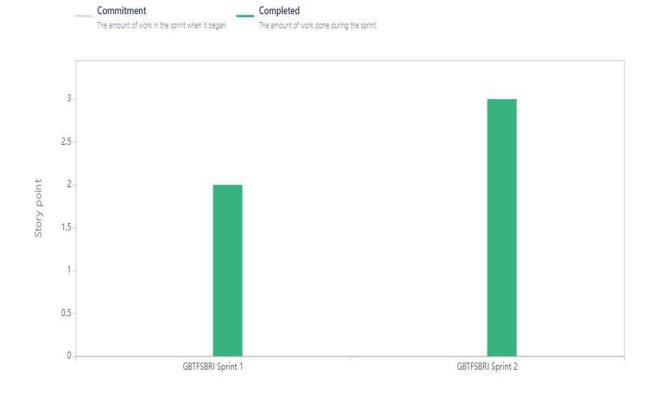
Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

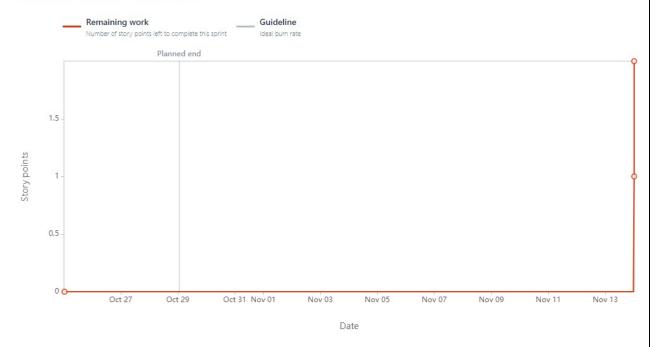
6.3 Reports from JIRA 6.3.1 Velocity Report

Velocity report > How to read this report

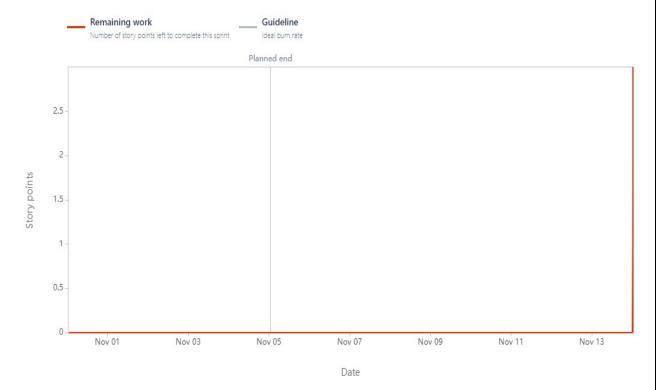


6.3.2 Sprint Burndown Chart

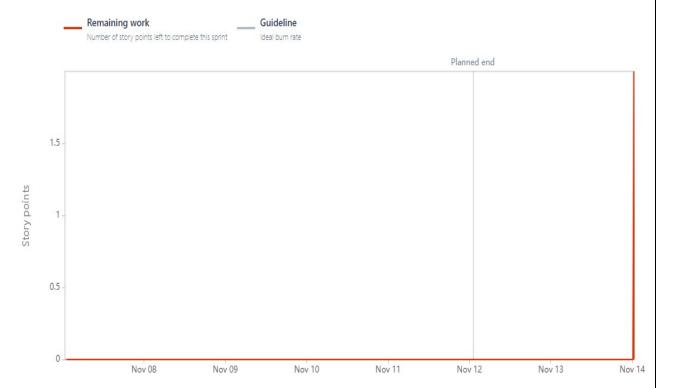
Date - October 24th, 2022 - October 29th, 2022



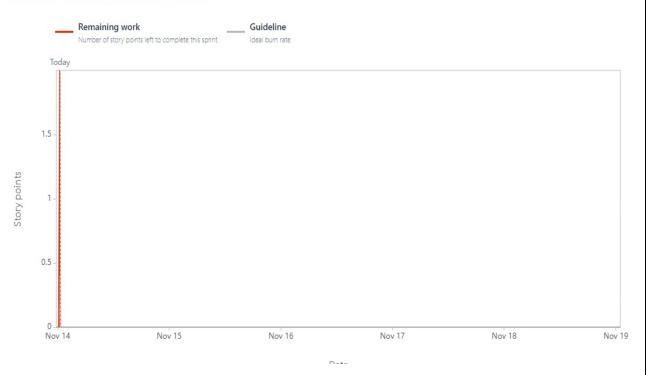
Date - October 31st, 2022 - November 5th, 2022



Date - November 7th, 2022 - November 12th, 2022



Date - November 14th, 2022 - November 19th, 2022



7. CODING & SOLUTIONING

7.1 Feature 1

The proposed solution is based on Convolutional neural network. A Convolutional neural network, or CNN, is a deep learning neural network designed for processing structured arrays of data such as images. Convolutional neural networks are widely used in computer vision and have become the state of the art for many visual applications such as image classification, and have also found success in natural language processing for text classification.

7.1.1 Import The ImageDataGenerator Library

Image data augmentation is a technique that can be used to artificially expand the size of a training dataset by creating modified versions of images in the dataset. The Keras deep learning neural network library provides the capability to fit models using image data augmentation via the ImageDataGenerator class. The ImageDataGenerator class is imported from keras.

from tensorflow.keras.preprocessing.image import ImageDataGenerator

7.1.2 Configure ImageDataGenerator Class

ImageDataGenerator class is instantiated and the configuration for the types of data augmentation. There are five main types of data augmentation techniques for image data; specifically:

- Image shifts via the width_shift_range and height_shift_range arguments.
- Image flips via the horizontal_flip and vertical_flip arguments.
- Image rotations via the rotation_range argument.
- Image brightness via the brightness_range argument.
- Image zoom via the zoom_range argument.

train_datagen = ImageDataGenerator(rescale=1./255, shear_range=0.2, zoom range=0.2, horizontal flip=True)

7.1.3 Apply ImageDataGenerator Functionality To Train set And Test set

To apply ImageDataGenerator functionality for Training set use flow_from_directory function. This function will return batches of images from the subdirectories 0,1,2,3,4,5 together with labels 0 to 5{'0': 0, '1': 1, '2': 2, '3': 3, '4': 4, '5': 5}

Arguments:

directory: Directory where the data is located. If labels is "inferred", it should contain subdirectories, each containing images for a class. Otherwise, the directory structure is ignored.

batch size: Size of the batches of data. Default: 32.

target_size: Size to resize images to after they are read from disk.
class_mode:

- 'int': means that the labels are encoded as integers (e.g. for sparse categorical crossentropy loss).
- 'categorical' means that the labels are encoded as a categorical vector (e.g. for categorical crossentropy loss).
- 'binary' means that the labels (there can be only 2) are encoded as float32 scalars with values 0 or 1 (e.g. for binary crossentropy).
- None (no labels).

ImageDataGenerator functionality to Trainset and Testset by using the following code

train_data= train_datagen.flow_from_directory (r 'D:\Dataset\train', target_size=(128,128), batch_size=8, class_mode='categorical', subset='training', color_mode= 'grayscale')

test_data = test_datagen.flow_from_directory(r'D:\Dataset\test', target_size=(128,128),batch_size=8,class_mode='categorical',color_mode='grayscale')

7.1.4 Importing The Model Building Libraries

Import the necessary libraries required for model building

import tensorflow as tf

import keras

import numpy as np

from tensorflow.keras import layers,losses

from tensorflow.keras.models import Sequential, Model, load model

from tensorflow.keras.models import Sequential, Model, load model

from tensorflow.keras.preprocessing.image import ImageDataGenerator

from keras import regularizers

from keras.layers import BatchNormalization

7.1.5 Initializing The Model

Sequential model is a linear stack of layers. We can create a Sequential model by passing a list of layer instances to the constructor: from keras.models import Sequential from keras as follows.

model = Sequential()

7.1.6 Adding CNN Layers

We are adding a convolution layer with activation function as "relu" and with a small filter size (3,3) and number of filters (32) followed by a max pooling layer. Max pool layer is used to down sample the input. Flatten layer flattens the input. It does not affect the batch size.

```
model.add(BatchNormalization(input_shape = (128,128,1)))
model.add(Convolution2D(32, (3,3), activation = 'relu', input_shape = (128, 128, 1)))
model.add(MaxPooling2D(pool_size=2))
model.add(Convolution2D(filters=6,kernel_size=4,padding='same',activation='relu'))
model.add(MaxPooling2D(pool_size=2))
model.add(Convolution2D(filters=128,kernel_size=3,padding='same',activation='relu'))
model.add(MaxPooling2D(pool_size=2))
model.add(Convolution2D(filters=128,kernel_size=2,padding='same',activation='relu'))
model.add(MaxPooling2D(pool_size=2))
model.add(MaxPooling2D(pool_size=2))
model.add(MaxPooling2D(pool_size=2))
model.add(MaxPooling2D(pool_size=2))
```

7.1.7 Adding Dense Layers

Dense layer is deeply connected neural network layer. It is most common and frequently used layer.

```
model.add(Dense(units=128,activation = 'relu'))
model.add(Dense(units=64,activation = 'relu'))
model.add(Dense(units=32,activation = 'relu'))
model.add(Dense(units = 6, activation = 'softmax'))
```

Understanding the model is very important phase to properly use it for training and prediction purposes. Keras provides a simple method, summary to get the full information about the model and its layers. The following code represents that.

model.summary()

7.1.8 Compiling the model

The compilation is the final step in creating a model. Once the compilation is done, we can move on to training phase. Loss function is used to find error or deviation in the learning process. Keras requires loss function during model compilation process. Optimization is an important process which optimizes the input weights by comparing the prediction and the loss function. Here we are using adam optimizer. Metrics is used to evaluate the performance of your model. It is similar to loss function, but not used in training process.

model.compile(optimizer='adam',loss=losses.categorical_crossentropy,metrics=['accuracy'])

7.1.9 Train the model on IBM

Next, the process of training the model with image dataset is done. fit_generator functions used to train a deep learning neural network **Arguments:**

steps_per_epoch: it specifies the total number of steps taken from the generator as soon as one epoch is finished and next epoch has started. We can calculate the value of steps_per_epoch as the total number of samples in your dataset divided by the batch size.

Epochs: an integer and number of epochs we want to train our model for.

validation_data can be either:

- an inputs and targets list

- a generator
- an inputs, targets, and sample_weights list which can be used to evaluate
- the loss and metrics for any model after any epoch has ended.

validation_steps: only if the validation_data is a generator then only this argument can be used. It specifies the total number of steps taken from the generator before it is stopped at every epoch and its value is calculated as the total number of validation data points in your dataset divided by the validation batch size.

The model is trained on IBM Cloud platform

model.fit_generator(train_gen,epochs=25,

steps per epoch=18000//32,steps per epoch=18000//32, validation steps=3600//32)

7.1.10 Save the model

The model is saved with .h5 extension as follows. An H5 file is a data file saved in the Hierarchical Data Format (HDF). It contains multidimensional arrays of scientific data.

model.save(r'D:\IBM Project\gesture.h5')

7.2 Feature 2

7.2.1 Create HTML Pages

We use HTML to create the front end part of the web page. Here, we created 3 html pages- Home.html, Intro.html and Index.html. Home.html displays home page. Intro.html displays introduction about the hand gesture recognition. Index.html accepts input from the user (live video) and predicts the values. We also use JavaScript-main.js and CSS-main.css to enhance our functionality and view of HTML pages.

7.2.2 Build Python Code

Flask is a web framework written in python for server-side scripting. The step by step procedure for building the backend application is given below.

MediaPipe is a Framework for building machine learning pipelines for processing time-series data like video, audio, etc. This cross-platform Framework works in Desktop/Server, Android, iOS, and embedded devices like Raspberry Pi and Jetson Nano.

App starts running when "__name__" constructor is called in main. render_template is used to return html file. "GET" method is used to take input from the user. "POST" method is used to display the output to the user.

MediaPipe is used detect the hand using the co-ordinates from the live video and passes this as input to the deep learning model.

The deep learning model after getting the input from camera processes it and predicts the output. With respect to the predicted gesture, Resize, Blur, Rotation and Rectangle operations are done.

The following code illustrates the overall process

```
import mediapipe as mp
import numpy as np
from flask import Flask, render template, request
import cv2
import os
from keras.models import load model
app = Flask(name)
@app.route("/")
def home():
  return render template("home.html")
@app.route("/process", methods=['GET', 'POST'])
def process():
  if request.method == 'POST':
    upload image = request.files['upload image']
    img=upload image.read()
    npimg = np.fromstring(img, np.uint8)
```

```
model1 = load model('gesture.h5')
    mpHands = mp.solutions.hands
    hands = mpHands.Hands(max num hands=1, min detection confidence=0.5,
min tracking confidence=0.5)
    mpDraw = mp.solutions.drawing utils
    cap = cv2.VideoCapture(0)
    while True:
       , frame = cap.read()
       h, w, c = frame.shape
       frame = cv2.flip(frame, 1)
       framergb = cv2.cvtColor(frame, cv2.COLOR BGR2RGB)
       result = hands.process(framergb)
       res = "
       if result.multi hand landmarks:
         landmarks = []
         for handslms in result.multi hand landmarks:
           x max = 0
           y max = 0
           x \min = w
           y min = h
           for lm in handslms.landmark:
              x = int(lm.x * w)
              y = int(lm.y * h)
              landmarks.append([x, y])
              if x > x max:
                x max = x
              if x < x min:
                x min = x
              if y > y max:
                y max = y
              if y < y min:
                y min = y
```

```
cv2.rectangle(frame, (x min - 5, y min - 5), (x max + 5, y max + 5), (0, max + 5), (
255, 0), 2)
                                 framegray = cv2.cvtColor(frame, cv2.COLOR BGR2GRAY)
                                 hand = framegray[y min - 5:y max + 5, x min - 5:x max + 5]
                                 hand = cv2.resize(hand, (128, 128))
                                 hand = hand / 255
                                 \underline{\text{hand}} = \underline{\text{hand.reshape}}(128, 128, 1)
                                 hand = np.expand dims(hand, axis=0)
                                 mpDraw.draw landmarks(frame, handslms,
mpHands.HAND CONNECTIONS)
                                 prediction = model1.predict(hand)
                                 res = np.argmax(prediction)
                                 image1 = cv2.imdecode(npimg, cv2.IMREAD COLOR)
                                 image1 = cv2.resize(image1, (400, 400))
                                 if res == 1:
                                       resized = cv2.resize(image1, (200, 200))
                                       cv2.imshow("Resizing", resized)
                                       key=cv2.waitKey(3000)
                                       if (\text{key \& 0xFF}) == \text{ord}("1"):
                                              cv2.destroyWindow("Resizing")
                                 elif res==2:
                                       blurred = cv2.GaussianBlur(image1, (21, 21), 0)
                                       cv2.imshow("Blurred", blurred)
                                       key=cv2.waitKey(3000)
                                       if (\text{key \& 0xFF}) == \text{ord}("3"):
                                              cv2.destroyWindow("Blurred")
                                 elif res==3:
                                       (h, w, d) = image1.shape
                                       center = (w // 2, h // 2)
                                       M = cv2.getRotationMatrix2D(center, -45, 1.0)
                                       rotated = cv2.warpAffine(image1, M, (w, h))
                                       cv2.imshow("OpenCV Rotation", rotated)
                                       key=cv2.waitKey(3000)
                                       if (key & 0xFF) == ord("2"):
```

```
cv2.destroyWindow("OpenCV Rotation")
           elif res==4:
              cv2.rectangle(image1, (480, 170), (650, 420), (0, 0, 255), 2)
              cv2.imshow("Rectangle", image1)
              cv2.waitKey(0)
              key=cv2.waitKey(3000)
              if (key & 0xFF) == ord("0"):
                cv2.destroyWindow("Rectangle")
           else:
              continue
       #cv2.putText(frame, str(res), (10, 50), cv2.FONT HERSHEY SIMPLEX,
              #1, (0, 0, 255), 2, cv2.LINE AA)
       cv2.imshow("Output", frame)
       if cv2.waitKey(1) == ord('q'):
         break
    cap.release()
    cv2.destroyAllWindows()
  return render template("index.html")
@app.route("/intro")
def intro page():
  return render template("intro.html")
@app.route("/index")
def index page():
  return render template("index.html")
@app.route("/back")
```

```
def back():
    return render_template("home.html")
```

7.2.3 Run the application

At last, the flask application is run using the following command.

```
if __name__ == '__main__':
    app.run(debug=True)
```

8. TESTING

8.1 **Test Cases**

Test	Feat	Co	Test	Pre-	Steps to	Tes	Expec	Actua	Stat
Case	ure	mp	Scenario	Requisite	execute	t	ted	1	us
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		nt				a			
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_OO		e	see the	3. Web	and click	Url	be	ed	
$\overline{1}$			home	cam	enter.		displa		
			page		2.Verify		yed		
			when user		whether the				
			clicked		home page				
			on the		of the				
			applicatio		application				
			n link		displayed				
					or not				
Hom	UI	Но	Verify the	1. Laptop	1. Enter	App	Applic	Button	Fail
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_OO		e	in Home	3. Web	and click	Url	show		
$\begin{bmatrix} -1C \\ -OO \end{bmatrix}$			Page	cam	enter.		the		
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					Component		d'		

	1	1			g of the		hutta-		
					s of the		button		
					home page				
					by				
					checking				
					the 'Get				
					Started'				
7.7	TIT		T7 'C 1	1 T	button.		۸ 1۰	TT7 1 '	D
Hom	UI	Но	Verify the	1. Laptop	1. Enter	App	Applic	Worki	Pass
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_00		e	in Home	3. Web	and click	Url	show	ed	
$\overline{3}$			Page	cam	enter.		the		
					2. Verify		'Get		
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					Component		d'		
					s of the		button		
					home page				
					by				
					checking				
					the'Get				
					Started'				
					button.				
Hom	Funct	Но	Verify	1. Laptop	1. Enter	App	User	Not	Fail
Page	ional	me	whether	2.Internet	URL in the	licat	should	naviga	
_TC		Pag	the user is	Connection	browser	ion	naviga	ted to	
_OO		e	able to	3. Web	and click	Url	te to	intro	
$\overline{4}$			move to	cam	enter.		intro	page	
			intro page		2. Click on		page		
			or not?		the 'Get				
					Started'				
					button				
					3. Verify				
					whether the				
					user is able				
					to move to				
					intro page				
					or not?				
Hom	Funct	Но	Verify	1. Laptop	1. Enter	App	User	Worki	Pass
Page	ional	me	whether	2.Internet	URL in the	licat	should	ng as	
TC			i contract of the contract of						

OO 5		е	able to move to intro page or not?	3. Web cam	and click enter. 2.Click on the 'Get Started' button 3. Verify whether the user is able to move to intro page or not?	Url	te to intro page	ed	
Intro Page _TC _OO 1	Functional	Intr o Pag e	Verify user is able to open the intro page	1. Laptop 2.Internet Connection 3. Web cam	1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button 3. Verify whether the user is able to open the intro page or not?	App licat ion Url	Intro page should be opene d	Worki ng as expect ed	Pass
Intro Page _TC _OO 2	UI	Intr o Pag e	Verify the UI elements in Intro Page	1. Laptop 2.Internet Connection 3. Web cam	1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Verify the following UI	App licat ion Url	UI compo nents should be displa yed on the screen .	UI compo nents not displa yed	Fail

					Component s of the intro page a. Intro Text b. Proceed button c. Back button			W. 1.	
Intro Page _TC _OO 3	UI	Intr o Pag e	Verify the UI elements in Intro Page	1. Laptop 2.Internet Connection 3. Web cam	1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Verify the following UI Component s of the intro page a. Intro Text b. Proceed button c. Back button	App licat ion Url	UI compo nents should be displa yed on the screen .	Worki ng as expect ed	Pass
Intro Page _TC _OO 4	Funct ional	Intr o Pag e	Verify whether the user is able to navigate to index page	1. Laptop 2.Internet Connection 3. Web cam	1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button.	App licat ion Url	Index page should be opene d	Worki ng as expect ed	Pass

					3. Click on 'Proceed' button. 4. Verify whether the index page is opening or not				
Intro Page _TC _OO 5	Functional	Intr o Pag e	Verify whether the user is able to navigate back to the home page	1. Laptop 2.Internet Connection 3. Web cam	1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Click on 'Back' button. 4. Verify whether the home page is opening or not	App licat ion Url	Home Page should be displa yed	Home page not opene d	Fail
Intro Page _TC _OO 6	Functional	Intr o Pag e	Verify whether the user is able to navigate back to the home page	1. Laptop 2.Internet Connection 3. Web cam	1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Click on 'Back' button. 4. Verify whether the home page	App licat ion Url	Home Page should be displa yed	Worki ng as expect ed	Pass

					is opening				
					or not				
Inde xPag e_T C_O O1	Functional	Inde x Pag e	Verify whether the user is able to open the index page or not	1. Laptop 2.Internet Connection 3. Web cam	1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Click on 'Proceed' button. 4. Verify whether the index page is opening	App licat ion Url	Index page should be opene d	Worki ng as expect ed	Pass
Inde xPag e_T C_O O2	UI	Inde x Pag e	Verify the UI elements in Intro Page	1. Laptop 2.Internet Connection 3. Web cam	or not 1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Click on the 'Proceed' button. 4. Verify the following UI Component s of the index page a. File	App licat ion Url	UI compo nents should be displa yed on the screen .	Worki ng as expect ed	Pass

	Inde xPag e_T C_O O3	Funct	Inde x Pag e	Verify whether the user is able to upload the image or not.	1. Laptop 2.Internet Connection 3. Web cam	upload button b. Video Capture button c. Image display field d. Back button 1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Click on the 'Proceed' button. 4. Click on the upload file button. 5. Choose an image from gallery. 6. Upload the image. 7. Verify whether the image is uploaded or not. 1. Enter	Ima ge fro m loca l syst em	Image should be upload ed	Image not upload ed	Fail
xPag ional x whether 2.Internet URL in the ge should ng as	_	ional					_		_	
e_T Pag the user is Connection browser fro be expect	_		Pag				_		_	

СО		e	able to	3. Web	and click	m	upload	ed	
$\overline{\text{O4}}$			upload	cam	enter.	loca	ed		
			the image		2. Click on	1			
			or not.		the 'Get	syst			
					Started'	em			
					button.				
					3. Click on				
					the				
					'Proceed'				
					button.				
					4. Click on				
					the upload				
					file button.				
					5. Choose				
					an image				
					from				
					gallery.				
					6. Upload				
					the image.				
					7. Verify				
					whether the				
					image is				
					uploaded				
т 1	.	T 1	T7 :0	4 7	or not.	т	T	*** 1 '	D 11
Inde	Funct	Inde	Verify	1. Laptop	1. Enter	Ima	Image	Worki	Fail
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O5			image is	cam	enter.	loca	yed on		
			displayed on the		2. Click on	1	the		
			screen or		the 'Get Started'	syst	screen		
			not.		button.	em	•		
			not.		3. Click on				
					the				
					'Proceed'				
					button.				
					4. Click on				
					the upload				
					file button.				
		<u> </u>	l		me danon.	<u> </u>			

Inde xPag e_T C_O O6	Functional	Inde x Pag e	Verify whether the system is capturing live video	1. Laptop 2.Internet Connection 3. Web cam	5. Choose an image from gallery. 6. Upload the image. 7. Verify whether the image is displayed on the screen or not. 1. Enter URL in the browser and click enter. 2. Click on the 'Get Started' button. 3. Click on the 'Proceed' button. 4. Click on the capture video button. 5. Verify whether the live video is captured or not.	Liv e Vid eo	Live video should be captur ed	Worki ng as expect ed	Fail
Inde xPag	Funct ional	Inde x	Verify whether	1. Laptop 2.Internet	1. Enter URL in the	Liv e	Gestur e	Wron	Fail
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O7			the	cam	enter.		predic		

					2 (1: 1		4 1		
			correct		2. Click on		ted		
			gesture		the 'Get		correc		
					Started'		tly.		
					button.				
					3. Click on				
					the				
					'Proceed'				
					button.				
					4. Click on				
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					video				
					button.				
					5. Verify				
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Inde	Funct	Inde	Verify	1. Laptop	1. Enter	Liv	Gestur	Worki	Pass
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			correct		2. Click on		ted		
			gesture		the 'Get		correc		
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					'Proceed'				
					button.				
					4. Click on				
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gesture the e.				gesture		the		e.		
						'Proceed'				

Inde	Funct	Inde	Verify	1. Laptop	button. 4. Click on the capture video button. 5. Verify whether the system is performing the correct task with respect to the gesture 1. Enter	Pres	Camer	Worki	Pass
xPag e_T C_O O11	ional	x Pag e	whether the user is able to quit the screen after	2.Internet Connection 3. Web cam	URL in the browser and click enter. 2. Click on the 'Get	sing 'q'	a screen should be closed	ng as expect ed	
			performin g tasks		Started' button. 3. Click on the 'Proceed' button. 4. Click on the capture video button. 5. Analyze the task performed 6. Press 'q' to quit				

8.2 User Acceptance Testing

8.2.1 Purpose of Document

The purpose of this document is to briefly explain the test coverage and open issues of the A Gesture Based Tool for Sterile Browsing of Radiology Images project at the time of the release to User Acceptance Testing (UAT).

8.2.2 Defect Analysis

This report shows the number of resolved or closed bugs at each severity level, and how they were resolved

Resolution	Severit y1	Severity 2	Severity 3	Severity 4	Subtotal
By Design	0	1	2	0	3
Duplicate	0	0	0	0	0
External	2	1	1	0	4
Fixed	2	2	3	0	7
Not Reproduced	0	0	0	0	0
Skipped	0	0	0	0	0
Won't Fix	0	0	0	0	0
Totals	4	4	6	0	14

8.2.3 Test Case Analysis

This report shows the number of test cases that have passed, failed, and untested

Section	Total Cases	Not Tested	Fail	Pa ss
Home Page	5	0	2	3
Intro Page	6	0	2	4
Index Page	11	0	3	8

9. RESULTS

9.1 Performance Metrics

The performance of the solution is measured in terms of validation accuracy and the loss in every epoch. The model summary and the accuracy is given as follows.

S.N	Paramet	Values	Sc	creenshot	
0.	er				
1.	Model	-	Model: "sequential"		
	Summary		Layer (type)	Output Shape	Param #
			batch_normalization (BatchN ormalization)		
			conv2d (Conv2D)	(None, 126, 126, 32)	320
			<pre>max_pooling2d (MaxPooling2D)</pre>	(None, 63, 63, 32)	0
			conv2d_1 (Conv2D)	(None, 63, 63, 6)	3078
			<pre>max_pooling2d_1 (MaxPooling 2D)</pre>	(None, 31, 31, 6)	0
			conv2d_2 (Conv2D)	(None, 31, 31, 128)	7040
			<pre>max_pooling2d_2 (MaxPooling 2D)</pre>	(None, 15, 15, 128)	0
			conv2d_3 (Conv2D)	(None, 15, 15, 128)	65664
			<pre>max_pooling2d_3 (MaxPooling 2D)</pre>	(None, 7, 7, 128)	0
			flatten (Flatten)	(None, 6272)	0
			dense (Dense)	(None, 128)	802944
			dense_1 (Dense)	(None, 64)	8256
			dense_2 (Dense)	(None, 32)	2080
			dense_3 (Dense)	(None, 6)	198
			Total params: 889,584 Trainable params: 889,582 Non-trainable params: 2		

2.	Accuracy	Training	Epoch 1/20 562/562 [====================================
		Accuracy –	1.0000 Epoch 2/20
		99.92%	562/562 [====================================
			Epoch 3/20 562/562 [====================================
		Validation	acy: 1.0000 Epoch 4/20
		Accuracy –	562/562 [====================================
		99.86%	Epoch 5/20
		77.0070	562/562 [====================================
			562/562 [=======] - 312s 556ms/step - loss: 0.0150 - accuracy: 0.9949 - val_loss: 1.4421e-05 - val_accur acy: 1.0000
			Epoch 7/20 562/562 [====================================
			0.9967 Epoch 8/20
			562/562 [====================================
			Epoch 9/20 562/562 [====================================
			acy: 1.0000 Epoch 10/20
			562/562 [========] - 311s 553ms/step - loss: 0.0124 - accuracy: 0.9962 - val_loss: 4.3617e-04 - val_accuracy: 1.0000
			Epoch 11/20 562/562 [====================================
			acy: 1.0000 Epoch 12/20
			562/562 [====================================
			Epoch 13/20 562/562 [===============] - 303s 539ms/step - loss: 0.0090 - accuracy: 0.9975 - val_loss: 0.0017 - val_accuracy: 1.0000
			Epoch 14/20 562/562 [================================] - 299s 533ms/step - loss: 0.0082 - accuracy: 0.9976 - val loss: 1.9254e-05 - val accur
			acy: 1.0000 Epoch 15/20
			562/562 [====================================
			Epoch 16/20 562/562 [====================================
			acy: 1.0000 Epoch 17/20
			562/562 [====================================
			cporn 10/20 562/562 [====================================
			Epoch 19/20 562/562 [====================================
			acy: 1,0000 Epoch 20/20
			562/562 [============] - 304s 540ms/step - loss: 0.0026 - accuracy: 0.9992 - val_loss: 0.0037 - val_accuracy: 0.9986
<u> </u>			

10. ADVANTAGES & DISADVANTAGES

10.1 Advantages

The main advantage of the system is that it prevents surgeon's focus shift and change of location while achieving, rapid intuitive interaction with image databases. The system allows the surgeon to use his/her hands, their natural work tool. Non-verbal instructions by hand gesture commands used in this project are

intuitive and fast. This system assists surgeons while performing operations at a fast rate without any physical contact. Customers are highly benefited as the surgeries can be performed without touching any pointing devices. It also saves time. It can also be placed in other industries like banking. It can also help blind people.

10.2 Disadvantages

The disadvantage of this system is that the system is quite expensive as it requires expensive cameras and other devices to capture images and process it

11. CONCLUSION

In this project we developed a tool which recognizes hand gestures and enables doctors to browse through radiology images using these gestures. This enables doctors and surgeons to maintain the sterility as they would not have to touch any mouse or keyboard to go through the images. This tool is also easy to use and is quicker than the regular method of using mouse/keyboard. It can be used regardless of the user's location since they don't have to be in contact with any device. It also does not require the user to have any device on them to use it. Further this technology can be extended to other industries like it can be used by presenters, by teachers for show images in the classroom, etc.

12. FUTURE SCOPE

The tool can be made quicker by increasing the recognition speed. More number of gestures can be added thereby increasing this tool's functionality and usability for different purposes. Tracking of both hands can be added to increase the set of commands. Voice commands can also be added to further increase the functionality.

13. APPENDIX

A Gesture-based T	Cool for Sterile E	Browsing of Ra	diology Images	<u> </u>
Project Demo L	ink: <u>https://yo</u>	utu.be/i0 kC	M2omy4	